Introduction to Vectors

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 $A\underline{x} = \underline{b}$

- \bullet A is a matrix
- \underline{x} is a vector
- \underline{b} is an another vector

Remark. If the three column vectors do not lie in the same plain, we can solve $A\underline{x} = \underline{b}$ for every \underline{b}

Guassian Elimination

$$2x + 4y - 2z = 2 \quad 2 \text{ is pivot} \tag{1}$$

$$4x + 9y - 3z = 8 \quad -2 \times (1) \tag{2}$$

$$-2x - 3y + 7z = 10 + (1)$$

 \Rightarrow

$$2x + 4y - 2z = 2 \tag{4}$$

$$y + z = 4 \tag{5}$$

$$y + 5z = 12 \tag{6}$$

 \Rightarrow

$$2x + 4y - 2z = 2 (7)$$

$$y + z = 4 \tag{8}$$

$$4z = 8 \tag{9}$$

pivots: 2, 1, 4 (They are meaningful)

Do backward substitution to get: z = 2, y = 2, x = -1

$$\begin{bmatrix}
2 & 4 & -2 & \vdots & 2 \\
4 & 9 & -3 & \vdots & 8 \\
-2 & -3 & 7 & \vdots & 10
\end{bmatrix}$$

$$\Rightarrow$$

$$\begin{bmatrix} 2 & 4 & -2 & \vdots & 2 \\ 0 & \boxed{1} & 1 & \vdots & 4 \\ 0 & 1 & 5 & \vdots & 12 \end{bmatrix}$$

 \Rightarrow

$$\begin{bmatrix} 2 & 4 & -2 & \vdots & 2 \\ 0 & 1 & 1 & \vdots & 4 \\ 0 & 0 & \boxed{4} & \vdots & 8 \end{bmatrix}$$

In general,

$$[A \vdots b] \Rightarrow [\bigsqcup \vdots \underline{c}]$$

Remark. In order to solve the unknowns, pivots cannot be 0