

## 2.6 Clinical Trials: Current + NextGen

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### Clinical trials

- Difficult, expensive, and ripe for disruption
- Average PoS per Phase II/III trial: 50-60%
- 1-2 years for trial
- Up to 2,000 trials per year
  - Half for oncology
- Opportunity
  - Despite flaws, RCTs remained dominant approach for decades
  - Innovation:
    - Improve patient benefit
    - Reduce required patient numbers
      - Replace controls and preventing dropouts
    - Reduce cost per patient
      - Improved recruitment, monitoring and operations
    - Improve PoS
      - Better recruitment, prediction, trial design, and analytics
  - Cost and time savings by running better trials
- Clinical trial phases

	Exploratory		Confirmatory	Extrapolatory
	Phase I	Phase 2	Phase III	Phase IV
Goal	Safety	Dose finding	Efficacy	Retargeting
# of patients	10 -100	~100	~1000	>1000
Regulations	Less regulated, company's own risk		Highly regulated	Regulated
Input data	<ul style="list-style-type: none"><li>• Pre-clinical (Animal models)</li><li>• Related clinical trials</li><li>• Baseline data (current practice)</li><li>• PKPD models</li></ul>		<ul style="list-style-type: none"><li>• Results from Phase I/II</li><li>• Interim analysis</li></ul>	<ul style="list-style-type: none"><li>• Real world usage (incl. Off-label data &amp; other drugs)</li></ul>

- Steps taken for each phase of the study
  - Planning
    - Spec out the trial protocol
  - Conduct
    - Logistical challenges

- Analysis
  - Produce trial findings
- Clinical Use (for Phase IV)
  - Usage of the approved treatment
- Challenges and potential solutions felt through the clinical development journey
  - Step 1: Planning -> what data?
    - Causal ML
      - Determining endpoints
    - Transfer Learning
      - Incorporating observational data
      - Incorporating pre-clinical data
      - Incorporating cross-trial results
    - Optimal Design
      - Optimal design of trials
    - Synthetic Data
      - Augmenting preclinical/ cross-trial data
  - Step 2: Conduct
    - Reinforcement learning/ Multi-armed Bandits
      - Determining dosage
      - Discovering drug combinations
      - Identifying “good” subpopulations
      - Recruitment “right” patients
    - Inverse Reinforcement Learning
      - Retaining recruited patients
    - Synthetic data
      - Streamlining data sharing
        - internal/ external
        - Contractors
  - Step 3: Analysis
    - Treatment effect estimation
      - Predicting personalized response
      - Subpopulation analysis
    - Time series analysis
      - Time to event analysis
      - Competing risk analysis
    - Few-Shot learning
      - Combining models (e.g. PKPD)
    - Synthetic data
      - Anonymising results for reporting
  - Step 4: Clinical use
    - Treatment effect estimation
      - Refining guidelines (e.g. timing, dosage)
      - Indication expansion
    - Time series analysis

- Effect and impact on comorbidity
    - Modeling disease progression
  - Few-shot learning
    - Rapid deployment
  - Synthetic Data
    - Facilitating RWD access and analysis
- Machine learning can help in two ways:
  - SyncTwin
    - <https://proceedings.neurips.cc/paper/2021/hash/19485224d128528da1602ca47383f078-Abstract.html>

### **Adaptive Recruitment**

- Identifying good subpopulations fast with confidence

AdaGGI:

<https://arxiv.org/pdf/2208.05844.pdf>

Individualized treatment effect inference:

<https://www.vanderschaar-lab.com/individualized-treatment-effect-inference/>

Next generation clinical trial:

<https://www.vanderschaar-lab.com/adaptive-clinical-trials/>