Section 10: Advanced Regression + Geometry of Least Squares

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Motivation

The methods we've used so far in this class provide techniques for analyzing data in *one dimension*. But in statistics, we're never interested in analyzing just one observation of data or just one variable. Statistics and data are inherently *multidimensional*. To deal with this, instead of applying our one-dimensional techniques to every single line of data or every single variable of interest, we use **multivariate notation** and **linear algebra** to make our lives easier and do analyses quickly and easily!

Review of Linear Algebra

First let's review some basic concepts from linear algebra.

Vectors

If we have two vectors p-dimensional vectors u and v, then we have the following vector operations:

- Dot product: $u \cdot v = u^T v = \sum_{i=1}^p u_i v_i$
- Norm: $||u v||^2 = (u v) \cdot (u v) = ||u||^2 + ||v||^2 2u \cdot v$

and vector properties:

- orthogonality: $\mathbf{u} \perp \mathbf{v}$ if $\mathbf{u} \cdot \mathbf{v} = 0$.
- decomposition: for an arbitrary vector $\boldsymbol{y} \in \mathbb{R}^p$, $\boldsymbol{y} = \hat{\boldsymbol{y}} + \boldsymbol{y}^{\perp}$

Let's call \hat{y} the "best linear predictor of y", where "best" means that

$$||y - \hat{y} < ||y - v||^2$$

for every vector $\mathbf{v} \neq \hat{\mathbf{y}}$ in a subspace $V \subseteq \mathbb{R}^p$. Equivalently, we can write

$$\arg\min_{v\in V}||\boldsymbol{y}-\boldsymbol{v}||^2=\hat{\boldsymbol{y}}.$$

In other words, \hat{y} is the "closest" vector to y in the subspace V.

Matrices

Matrices can be tricky to work with. So let's review some basic concepts and properties. Below is a list of important **matrix operations** that you'll need to remember when working with regression formulae. To get started, let a be an arbitrary $p \times 1$ vector, b an arbitrary $1 \times b$ vector, and M an arbitrary $p \times p$ matrix. The following properties hold

- Vector/Matrix equivalence: Every vector is a matrix. The converse is not true.
- Matrix multiplication: Matrices can be multiplied if the *inner dimensions* match (i.e. $(p \times 1) \times (1 \times p)$ can be multiplied and will be a $p \times p$ matrix. $(p \times 1) \times (n \times 1)$ cannot be multiplied). Order does matter in matrix multiplication (i.e. $A \times B \neq B \times A$), and multiplication is done using *row by column* logic.
- Addition/Subtraction: Matrices of the same dimension can be added and subtracted pointwise
- Column space: $C(X) = \text{Column space of } X = \{Xa : \text{ all vectors } a \in \mathbb{R}^p\}$
- Inverse: Only square matrices can be inverted. If $M = \begin{pmatrix} m_{11} & m_{12} \\ m_{21} & m_{22} \end{pmatrix}$ then

$$\boldsymbol{M}^{-1} = \frac{1}{m_{11}m_{22} - m_{12}m_{21}} \begin{pmatrix} m_{21} & -m_{12} \\ -m_{21} & m_{11} \end{pmatrix}$$

Multiple Regression Framework

Now let's apply these linear algebra concepts to multiple linear regression. Recall that the general framework for regression assumes that we have data:

$$(Y_1, \boldsymbol{X}_1), \dots, (Y_n, \boldsymbol{X}_n)$$

where Y_i , i = 1, ..., n is the outcome variable for observation i and $\mathbf{X}_i = (X_{i1}, ..., X_{ip})$ is a vector of p predictor variables for observation i. Usually we let $X_{i1} = 1$ for all i to represent the intercept term. This then allows us to write the **multiple regression model**

$$Y_i = X_i \beta + \epsilon_i$$

where as usual $\epsilon_i \sim^{iid} \mathcal{N}(0, \sigma^2)$ represents the "noise" in the model and $\boldsymbol{\beta} = (\beta_0, \beta_1, \dots, \beta_p)$ is the coefficient vector. We can then compile this into a compact, matrix-form equation as follows:

$$Y = X\beta + \epsilon$$
,

where $\mathbf{Y} = (Y_1, \dots, Y_n)^T$ is a vector of outcomes,

$$oldsymbol{X} = \left(egin{array}{ccc} oldsymbol{X}_1 \ \dots oldsymbol{X}_n \end{array}
ight) = \left(egin{array}{cccc} X_{11} & X_{12} & \dots & X_{1p} \ dots & dots & \ddots & dots \ X_{n1} & X_{n2} & \dots & X_{np} \end{array}
ight)$$

is a matrix of predictors and $\boldsymbol{\epsilon} = (\epsilon_1, \dots, \epsilon_n) \sim \mathcal{N}_p(\mathbf{0}, \sigma^2 I_p)$ is a random vector of "noise" drawn from a multivariate normal distribution. We call \boldsymbol{X} the **model matrix**, which is an extremely important concept in the theory of linear models.

Note that $X\beta$ is matrix multiplication, so we can think of this as

$$\boldsymbol{X}\boldsymbol{\beta} = \begin{pmatrix} X_{11} & X_{12} & \dots & X_{1p} \\ \vdots & \vdots & \ddots & \vdots \\ X_{n1} & X_{n2} & \dots & X_{np} \end{pmatrix} \begin{pmatrix} \beta_1 \\ \vdots \\ \beta_p \end{pmatrix} = \beta_1 \begin{pmatrix} X_{11} \\ \vdots \\ X_{n1} \end{pmatrix} + \dots + \beta_p \begin{pmatrix} X_{1p} \\ \vdots \\ X_{np} \end{pmatrix} = \beta_1 \boldsymbol{X}_{\boldsymbol{\cdot}1} + \dots + \beta_p \boldsymbol{X}_{\boldsymbol{\cdot}p}.$$

The Least Squares Problem

Note that we can define the **residuals** as:

$$e_i = Y_i - X_i \hat{\beta}$$

in matrix/vector form, this becomes

$$e = Y - X\beta$$
.

The **least squares problem** then can be expressed as:

$$min_{\beta}||\boldsymbol{e}||^2 = min_{\beta}||\boldsymbol{Y} - \boldsymbol{X}\boldsymbol{\beta}||^2.$$

Differentiating this and setting equal to zero yields the least squares estimator

$$\hat{\beta} = (X^T X)^{-1} X^T Y.$$

Geometry of Least Squares

A important decomposition used in linear regression is

$$y = \hat{y} + y^{\perp}$$

where $\hat{y} = X\hat{\beta}$ is the predicted value of y and $y^{\perp} = Y - X\hat{\beta}$ is the orthogonal component of y. Thus, somewhat obviously:

$$Y = X\hat{\beta} + (Y - X\hat{\beta}) = X\hat{\beta} + e.$$

But this is important because of what we know about the Pythagorean Theorem: when $u \perp v, ||u + v||^2 = ||u||^2 + ||v||^2$. Thus we have

$$oldsymbol{X} \hat{oldsymbol{eta}} \perp oldsymbol{e} \implies ||oldsymbol{Y}||^2 = ||oldsymbol{X} \hat{oldsymbol{eta}}||^2 + ||oldsymbol{e}||^2$$

so that if everything is centered around 0, we have derived:

$$SST = SSR + SSE$$
.

Also recall from linear algebra that if we consider $x - \bar{x}$ and $Y - \bar{Y}$ as vectors, and consider the angle, θ , between them, then we can write:

$$cos(\theta) = rac{(x - ar{x}) \cdot (Y - ar{Y})}{||x - ar{x}||||Y - ar{Y}||}$$

then plugging in what we know about these terms will tell us that

$$cos(\theta) = \frac{S_{XY}}{S_X S_Y} = \hat{\beta}_1 \frac{S_X}{S_Y} = R.$$

So the angle between the (centered) predictors and the (centered) outcome vector tells us exactly the correlation coefficient!. It is also possible to prove that

$$cos^2(\theta) = R^2,$$

where R^2 is the coefficient of determination for the regression. This makes sense, since when \boldsymbol{Y} and $\boldsymbol{X}\hat{\boldsymbol{\beta}}$ are close, then \boldsymbol{X} gives us a lot of information to get a good estimate for \boldsymbol{Y} , so $cos(\theta)$ is high, and so is R^2 .

Exercises

Question 1. Regression 3 Ways

Suppose we have the following dataset, with one outcome variable Y, one predictor variable X and two observations:

$$m{Y}=\left(egin{array}{c} 1 \\ 2 \end{array}
ight), \quad m{X}=\left(egin{array}{c} 2.5 \\ 1.1 \end{array}
ight).$$

- (a) Find β_0 and β_1 for the regression model for this data: $\hat{Y}_i = \hat{\beta}_0 + \hat{\beta}_1 X_i$, using the **univariate** formulas you know.
- (b) Solve for $\hat{\beta} = (\beta_0, \beta_1)^T$ by hand using the matrix/vector formulas you know.
- (c) Now solve for β_0 and β_1 using the **lm function** in R.
- (d) Finally, solve for $\hat{\boldsymbol{\beta}} = (\beta_0, \beta_1)^T$ using **matrix multiplication** in R.

Question 2. Download the HEIGHT.CSV dataset we worked with last week. We're interested in modeling child height based on all of the other variables.

- (a) Construct the model matrix X for this model.
- (b) Use matrix multiplication to calculate the regression coefficients.
- (c) Use matrix multiplication to find the standard errors of the regression coefficients, and use these to find the t-statistics for each of the coefficients.
- (d) Report the final model, including only the significant predictors.