YU CHENG

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PROFESSIONAL SUMMARY

Recent master graduate.

Passionate at programming and solving problems using IT technologies. Seeking for a position as a junior software engineer/developer.

EDUCATION

- MSC Computer science and information engineering Nov 2021 Instituto Superior Técnico of University of Lisbon, Lisbon, Portugal Ending 18/20 in the master dissertation.
- BSC Computer science and information engineering Jul 2019 Faculty of Science of University of Lisbon, Lisbon, Portugal
- **High school** Jul 2016 Colégio Vasco da Gama, Lisbon, Portugal

SKILL

- Modern programming languages (e.g., Java, Python, C, Javascript)
- Database (mySQL, MongoDB) and data integration (Pentaho)
- Control Version Software (Git)
- Software Testing and Validation
- Front-end and Back-end development (React, Angular, Node.js, JavaEE and Spring)
- Linux and GNU commands
- Ability to quickly learn new technologies

ACADEMIC/PERSONAL PROJECT

Data Analysis and Integration

Creation of data warehouse that can be used to data analysis and reporting.

Technologies used: Pentaho softwares

3D programming

Development of a simple 3D game using Unity 3D **Technologies used**: Unity 3D, C#

Enterprise application development

Development of an enterprise application for client to make request, managers to handle requests and store information in mySQL using JDBC

Technologies used: JavaEE, mySQL

LANGUAGE

EXPERIENCE



■ Italian ••••

■ Portugues

INTERN ENGINEER Sep 2020 - Nov 2021

INESC-ID, Lisbon, Portugal

Implementation of dedicated algorithms to surpass bottleneck efficiency.

Integrated algorithms into existing library/software.

Developed automated tests to ensure the correctness of the algorithms.

Provided written reports that ease the continued improvement of the

Technologies used: Java, Python, Docker, Maven, Git.

TRAITS

- Reliable
 Cooperative
- Proactive
 Responsable

HOBBIES

- Programming
- Biking
- Travel

Skiing

- Chess
- Music