

Example to use momentum vector.

A pion at rest decays into a muon plus a neutrino (assume massless). What is the speed of muon in the rest frame of pion?

Method 1. In the rest frame of pion.

$$E_\pi = m_\pi$$

$$E_\mu = (m_\mu^2 + |\vec{P}_\mu|^2)^{\frac{1}{2}}$$

$$E_\nu = |\vec{P}_\nu| = |\vec{P}_\mu|$$

Use Conservation of energy (i.e., the 0-component of four-momentum conservation $P_\pi^0 = P_\mu^0 + P_\nu^0$)

$$P_\pi^0 = P_\mu^0 + P_\nu^0, \text{ that is, } E_\pi = E_\mu + E_\nu$$

$$\Rightarrow m_\pi = (m_\mu^2 + |\vec{P}_\mu|^2)^{\frac{1}{2}} + |\vec{P}_\mu|$$

$$\Rightarrow |\vec{P}_\mu| = \frac{m_\pi^2 - m_\mu^2}{2m_\pi}$$

$$\text{and } E_\mu = (m_\mu^2 + |\vec{P}_\mu|^2)^{\frac{1}{2}} = \frac{m_\pi^2 + m_\mu^2}{2m_\pi}$$

$$\Rightarrow |\vec{v}_\mu| = \frac{|\vec{P}_\mu|}{E_\mu} = \frac{m_\pi^2 - m_\mu^2}{m_\pi^2 + m_\mu^2} = \frac{139.57^2 - 105.66^2}{139.57^2 + 105.66^2} = 0.27$$

(note: $p^0 = (P^0, \vec{p}) = m\gamma(1, \vec{v})$)

$$\Rightarrow v^i = \frac{p^i}{p^0} = \frac{p^i}{E}, \text{ i.e., } \vec{v} = \frac{\vec{p}}{E}$$

Find the 
masses etc. of a particle in
pdg.lbl.gov.

Method 2.

$$P_\pi^\alpha = P_\mu^\alpha + P_\nu^\alpha \quad , \text{ or} \quad P_\nu^\alpha = P_\pi^\alpha - P_\mu^\alpha$$

↓

$$P_\nu^2 = (P_\pi - P_\mu)^2 \quad (\text{dot product})$$

$$0 = m_\pi^2 + m_\mu^2 - 2P_\pi \cdot P_\mu$$

(Note that $P_\nu^2 = m_\nu^2 = 0$)

Note that $P_\pi \cdot P_\mu$ is an invariant and can be while in pion rest frame, $P_\pi \cdot P_\mu = m_\pi \cdot E_\mu$. evaluated in any reference frame and the result is the same.

(a bit explanation: $P_\pi \cdot P_\mu = P_\pi^0 P_\mu^0 - P_\pi^1 P_\mu^1 - P_\pi^2 P_\mu^2 - P_\pi^3 P_\mu^3$

since $= m_\pi E_\mu$

$P_\pi^\alpha = (m_\pi, 0, 0, 0) = m_\pi \gamma_\pi(1, v_\pi^1, v_\pi^2, v_\pi^3)$

$\stackrel{=}{\uparrow} m_\pi(1, 0, 0, 0)$

Since $\gamma_\pi = 1, v_\pi^{1,2,3} = 0$.)

$$0 = m_\pi^2 + m_\mu^2 - 2m_\pi E_\mu \Rightarrow E_\mu = \frac{m_\pi^2 + m_\mu^2}{2m_\pi}$$

Since $P_\mu^\alpha = P_\pi^\alpha - P_\nu^\alpha$, then

$$P_\nu^2 = (P_\pi - P_\nu)^2 \Rightarrow m_\nu^2 = m_\pi^2 + 0 - 2m_\pi E_\nu \\ = m_\pi^2 - 2m_\pi |\vec{P}_\nu| = m_\pi^2 - 2m_\pi |\vec{P}_\mu|$$

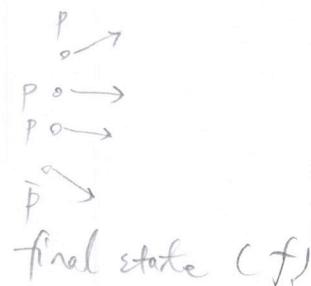
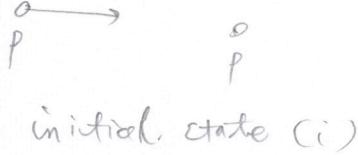
$$\Rightarrow |\vec{P}_\mu| = \frac{m_\pi^2 - m_\nu^2}{2m_\pi}$$

$$\Rightarrow |\vec{v}_\mu| = \frac{|\vec{P}_\mu|}{E_\mu} = \frac{m_\pi^2 - m_\nu^2}{m_\pi^2 + m_\nu^2}$$

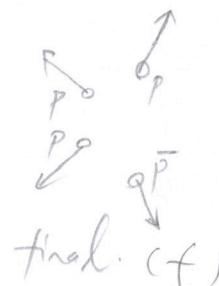
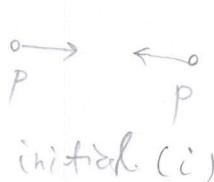
Example 2.

In the lab frame, a high energy proton hit a proton at rest, and the process is $p + p \rightarrow p + p + p + \bar{p}$. What is the threshold energy for this reaction (i.e., the minimum energy of the incident proton in the lab frame)?

in lab frame:



in center of momentum frame
(CM)



In the lab frame, the total four-momentum is

$$P_{i,lab}^{\mu} = (E + m, |\vec{p}|, 0, 0)$$

$$\Rightarrow P_i^2 = P_{i,lab}^{\mu} P_{i,lab}^{\mu} = (E + m)^2 - |\vec{p}|^2 = E^2 - |\vec{p}|^2 + 2mE + m^2 = 2m^2 + 2mE$$

P_i^2 is an invariant, can be evaluated at any frame and the result is the same.

By energy-momentum conservation, $P_i^{\mu} = P_{f,lab}^{\mu}$

$$(note: P_{i,lab}^{\mu} \neq P_{f,CM}^{\mu})$$

Therefore $P_i^2 = P_f^2$, note that P_i^2 and P_f^2 can be evaluated at different frame, since they are both Lorentz invariants.

The most convenient frame to evaluate P_f^2 is in the CM frame, since all the space components are zero, that is, $P_{f,CM}^{\mu} = (P_{f,CM}^0, 0, 0, 0)$

$$\Rightarrow P_f^2 = P_{f,CM}^0 = P_i^2 = 2m^2 + 2mE$$

Therefore the minimum of $P_{f,CM}^0$ gives the minimum of E .

The minimum of $P_{\text{f}, \text{cm}}^0$ is $4m$ (i.e., all four final particles are at rest, no kinetic energy).

$$\Rightarrow E_{\min} = \frac{(4m)^2 - 2m^2}{2m} = 7m.$$

Question

Is that always possible to find a Center of momentum frame?

Suppose in an arbitrary frame,

$$E_{\text{tot}} = \sum_i \gamma_i m_i, \vec{P}_{\text{tot}} = \sum_i \gamma_i m_i \vec{v}_i$$

Note that for massless particle i , $\gamma_i m_i$ should be understood as $\lambda v_i = \hbar \omega_i = \omega_i$, and $|\vec{v}_i| = 1$.

Now make a Lorentz transformation along the direction of \vec{P}_{tot}

$$|\vec{P}'_{\text{tot}}| = \gamma (|\vec{P}_{\text{tot}}| - \nu E_{\text{tot}})$$

(note that since P^μ is a vector, it has the same Lorentz transformation as x^μ)

require $|\vec{P}'_{\text{tot}}| = 0$

$$\Rightarrow \nu = \frac{|\vec{P}_{\text{tot}}|}{E_{\text{tot}}} = \frac{|\sum_i \gamma_i m_i \vec{v}_i|}{\sum_i \gamma_i m_i}$$

$$\begin{aligned} \text{Using } |\sum_i \gamma_i m_i \vec{v}_i| &= \left[(\sum_i \gamma_i m_i |\vec{v}_i| \cos \theta_i)^2 + (\sum_i \gamma_i m_i |\vec{v}_i| \sin \theta_i \cos \phi_i)^2 \right. \\ &\quad \left. + (\sum_i \gamma_i m_i |\vec{v}_i| \sin \theta_i \sin \phi_i)^2 \right]^{1/2} \end{aligned}$$

$$\begin{aligned} &= \left[\sum_i (\gamma_i m_i |\vec{v}_i|)^2 + 2 \sum_{i \neq j} \gamma_i m_i |\vec{v}_i| \gamma_j m_j |\vec{v}_j| \cos \theta_i \cos \theta_j \right. \\ &\quad + 2 \sum_{i \neq j} \gamma_i m_i |\vec{v}_i| \gamma_j m_j |\vec{v}_j| \sin \theta_i \sin \theta_j \cos \phi_i \cos \phi_j \\ &\quad \left. + 2 \sum_{i \neq j} \gamma_i m_i |\vec{v}_i| \gamma_j m_j |\vec{v}_j| \sin \theta_i \sin \theta_j \sin \phi_i \sin \phi_j \right]^{1/2} \end{aligned}$$

$$\begin{aligned} &= \left[\sum_i (\gamma_i m_i |\vec{v}_i|)^2 + 2 \sum_{i \neq j} \gamma_i m_i |\vec{v}_i| \gamma_j m_j |\vec{v}_j| \cos \theta_i \cos \theta_j \right. \\ &\quad \left. + 2 \sum_{i \neq j} \gamma_i m_i |\vec{v}_i| \gamma_j m_j |\vec{v}_j| \sin \theta_i \sin \theta_j \cos(\phi_i - \phi_j) \right]^{1/2} \end{aligned}$$

$$\leq \left[\sum_i (\gamma_i m_i |\vec{v}_i|)^2 + 2 \sum_{i \neq j} \gamma_i m_i |\vec{v}_i| \gamma_j m_j |\vec{v}_j| (\cos \theta_i \cos \theta_j + \sin \theta_i \sin \theta_j) \right]^{1/2}$$

$$\leq \left[\sum_i (\gamma_i m_i |\vec{v}_i|)^2 + 2 \sum_{i < j} \gamma_i m_i |\vec{v}_i| \gamma_j m_j |\vec{v}_j| \right]^{\frac{1}{2}}$$

$$= \sum_i \gamma_i m_i |\vec{v}_i|$$

$$\leq \sum_i \gamma_i m_i$$

$$\Rightarrow v \leq 1$$

the " $=$ " is achieved only when all particles are massless and they move in the same direction; otherwise $v < 1$ and it means a CM frame can be found.

Formally (a bit more tensor algebra)

For coordinate transformation $dx^\mu \rightarrow dx^{\mu'} = \Lambda^\mu_\nu dx^\nu$.

its inverse transformation is $dx^{\mu'} \rightarrow dx^\mu = \bar{\Lambda}^\mu_\nu dx^\nu'$.
 (note that the prime ' ' is for x' , not for μ' , and the two coordinate systems are $x' = (t, x, y, z)$ and $x^\mu' = (t', x', y', z')$)

$$\text{From } dx^{\mu'} = \Lambda^\mu_\nu dx^\nu = \Lambda^\mu_\nu \bar{\Lambda}^\nu_\alpha dx^\alpha'$$

$$\Rightarrow \Lambda^\mu_\nu \bar{\Lambda}^\nu_\alpha = \delta^\mu_\alpha$$

$$\text{From } dx^\mu = \bar{\Lambda}^\mu_\nu dx^{\nu'} = \bar{\Lambda}^\mu_\nu \Lambda^\nu_\beta dx^\beta$$

$$\Rightarrow \bar{\Lambda}^\mu_\nu \Lambda^\nu_\beta = \delta^\mu_\beta$$

$$\text{That is, } \bar{\Lambda}^\mu_\lambda \Lambda^\lambda_\nu = \Lambda^\mu_\lambda \bar{\Lambda}^\lambda_\nu = \delta^\mu_\nu.$$

$$\text{where } \delta^\mu_\nu = \begin{cases} 1, & \mu = \nu \\ 0, & \mu \neq \nu \end{cases}$$

Therefore, without introducing $g_{\mu\nu}$, we can still define arbitrary covariant vector:

If the coordinate transformation is $dx^\mu = \Lambda^\mu_\nu dx^\nu$.

and the inverse transformation is $dx^{\mu'} = \bar{\Lambda}^\mu_\nu dx^\nu'$

$$\text{where } \bar{\Lambda}^\mu_\lambda \Lambda^\lambda_\nu = \Lambda^\mu_\lambda \bar{\Lambda}^\lambda_\nu = \delta^\mu_\nu.$$

then we call A^μ a contravariant vector if it transform as $A^\mu \rightarrow A^{\mu'} = \Lambda^\mu_\nu A^\nu$ (i.e., the same as x^μ)

and we call A_μ a covariant vector if it transform as

$$A_\mu \rightarrow A'_\mu = \bar{\Lambda}^\nu_\mu A_\nu$$

$$\text{note that } A^\mu A_\mu = A_\mu A^{\mu'} = \Lambda^\mu_\lambda A^\lambda \bar{\Lambda}^\beta_\mu A_\beta = \delta^\mu_\beta A^\beta A_\beta = A^\mu A_\mu$$

That is, $A^\mu A_\mu$ is an invariant under coordinate transformation.

Higher rank tensor can be defined as, e.g.,

$$A^{\mu\nu}{}_{\lambda} \rightarrow A^{\mu\nu}{}_{\lambda}{}' = \Lambda^{\mu}{}_{\alpha} \Lambda^{\nu}{}_{\beta} \delta^{\alpha\beta} \Lambda^{\lambda}{}_{\tau}, A^{\mu\nu}{}_{\tau}$$

Show that Kronecker symbol is a rank two mixed tensor.

Since $\Lambda^{\mu}{}_{\lambda} \bar{\Lambda}^{\beta}{}_{\tau} \delta^{\lambda\beta} = \Lambda^{\mu}{}_{\lambda} \bar{\Lambda}^{\beta}{}_{\tau} = \delta^{\mu}{}_{\tau}$

while in all coordinate systems the Kronecker is the same,

that is, $\delta^{\mu}{}_{\tau}{}' = \delta^{\mu}{}_{\tau}$

$$\Rightarrow \delta^{\mu}{}_{\tau}{}' = \Lambda^{\mu}{}_{\lambda} \bar{\Lambda}^{\beta}{}_{\tau} \delta^{\lambda\beta}$$

which means Kronecker symbol is a rank two mixed tensor.

Since $ds^2 = dt^2$ is an invariant under coordinate transformation, i.e.,

$$ds^2 = dt^2 - dx^2 - dy^2 - dz^2 = dt'^2 - dx'^2 - dy'^2 - dz'^2$$

then $g_{\mu\nu}$ is a rank two covariant tensor

$$= g'_{\mu\nu} dx'^{\mu} dx'^{\nu}$$

Proof:

$$g'_{\mu\nu} dx'^{\mu} dx'^{\nu} = g'_{\mu\nu} \Lambda^{\mu}{}_{\lambda} \Lambda^{\nu}{}_{\beta} dx^{\lambda} dx^{\beta}$$

$$= g_{\lambda\beta} dx^{\lambda} dx^{\beta}$$

$$\Rightarrow g'_{\mu\nu} \Lambda^{\mu}{}_{\lambda} \Lambda^{\nu}{}_{\beta} = g_{\lambda\beta}$$

$$\Rightarrow g'_{\mu\nu} \Lambda^{\mu}{}_{\lambda} \Lambda^{\nu}{}_{\beta} \bar{\Lambda}^{\lambda}{}_{\kappa} \bar{\Lambda}^{\beta}{}_{\gamma} = g_{\lambda\beta} \bar{\Lambda}^{\lambda}{}_{\kappa} \bar{\Lambda}^{\beta}{}_{\gamma}$$

$$\Rightarrow g'_{\kappa\gamma} = g_{\lambda\beta} \bar{\Lambda}^{\lambda}{}_{\kappa} \bar{\Lambda}^{\beta}{}_{\gamma} \quad \checkmark$$

The inverse of $g_{\mu\nu}$, which satisfies $g^{\mu\lambda} g_{\lambda\nu} = \delta^{\mu}_{\nu}$ is a rank two contravariant tensor.

Proof: $g'^{\mu\lambda} g'_{\lambda\nu} = \delta^{\mu}_{\nu}$

$$= g'^{\mu\lambda} g_{\alpha\beta} \bar{\Lambda}^{\alpha}{}_{\lambda} \bar{\Lambda}^{\beta}{}_{\nu}$$

times $\Lambda^{\nu}{}_{\kappa}$
on both sides $\Rightarrow g'^{\mu\lambda} g_{\alpha\beta} \bar{\Lambda}^{\alpha}{}_{\lambda} \bar{\Lambda}^{\beta}{}_{\nu} \Lambda^{\nu}{}_{\kappa} = \delta^{\mu}_{\nu} \Lambda^{\nu}{}_{\kappa} = \Lambda^{\mu}{}_{\kappa}$

$$= g'^{\mu\lambda} g_{\alpha\beta} \bar{\Lambda}^{\alpha}{}_{\lambda} \delta^{\beta}_{\nu} = g'^{\mu\lambda} g_{\alpha\kappa} \bar{\Lambda}^{\alpha}{}_{\lambda}$$

times g^{KF} on both sides

$$\Rightarrow g'^{\mu} \gamma g_{\alpha K} \bar{\lambda}^{\alpha} \gamma g^{KF} = N^M_K g^{KF}$$

$$= g'^{\mu} \gamma \bar{\lambda}^F \gamma$$

times $\bar{\lambda}^F \gamma$ on both sides

$$\Rightarrow g'^{\mu} \gamma \bar{\lambda}^F \gamma \bar{\lambda}^F \gamma = N^M_K g^{KF} \bar{\lambda}^F \gamma$$

$$= g'^{\mu \alpha} \checkmark$$

Since Kronecker Symbol is a unit matrix, it is OK to write it as δ^M_ν , or $\delta^{\mu\nu}$, or $\delta_{\mu\nu}$, or g^M_ν .

Note 1: $X^\mu = (t, x, y, z) = (x^0, x^1, x^2, x^3)$

$$X_\mu = (t, -x, -y, -z) = (x^0, -x^1, -x^2, -x^3)$$
$$= (x_0, x_1, x_2, x_3)$$

i.e., $x^0 = x_0, x^i = -x_i$, similarly, $p^0 = p_0, p^i = -p_i$

Note 2: $\partial_\mu \equiv \frac{\partial}{\partial X^\mu} = (\partial_0, \vec{\nabla}) = \left(\frac{\partial}{\partial x^0}, \frac{\partial}{\partial \vec{x}} \right)$

$$\partial^\mu \equiv \frac{\partial}{\partial X_\mu} = (\partial_0, -\vec{\nabla})$$

d'Alembert $\square \equiv \partial^2 \equiv \partial_\mu \partial^\mu = \left(\frac{\partial}{\partial x^0} \right)^2 - \vec{\nabla}^2$

(a bit more Lorentz transformation)

Lorentz Symmetry

Warm up. — write coordinate transformation using matrix.

$$x^\mu = (x^0, x^1, x^2, x^3) = (ct, x, y, z) \stackrel{c=1}{=} (t, x, y, z) \\ = (t, \vec{x}) = (x^0, \vec{x})$$

Usually, Greek indices take on the value 0, 1, 2, 3;

Latin indices $i, j, \dots, - - - 1, 2, 3$, for space components.

ν is Transformation of coordinate system from $\{x^\mu\}$ to $\{x'^\mu\}$.

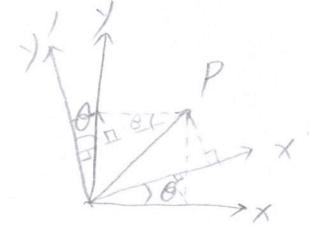
$$x'^\mu = a^\mu_\nu x^\nu = a^0_\nu x^0 + a^1_\nu x^1 + a^2_\nu x^2 + a^3_\nu x^3$$

(Einstein summation convention: when an index variable appear twice in a single term and is not otherwise defined, it implies summation of that term over all the values of the index.)

Example 1. Space Rotation.

$$a^\mu_\nu = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & \cos\theta & \sin\theta & 0 \\ 0 & -\sin\theta & \cos\theta & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

a rotation of coordinate system about the \hat{z} axis by a positive angle θ in the counterclockwise direction where $\theta \in [0, 2\pi]$



$$\Rightarrow x'^0 = x^0$$

$$x'^1 = x^1 \cos\theta + x^2 \sin\theta$$

$$x'^2 = -x^1 \sin\theta + x^2 \cos\theta$$

$$x'^3 = x^3$$

Example 2. Pure Lorentz transformation

relates two coordinate systems differ only by a uniform relative motion of velocity v

$$a^\mu_\nu = \begin{pmatrix} \cosh\omega & -\sinh\omega & 0 & 0 \\ -\sinh\omega & \cosh\omega & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\Rightarrow x'^0 = \cosh\omega (x^0 - v x^1) = \gamma(x^0 - v x^1)$$

$$x'^1 = \cosh\omega (-x^0 \tanh\omega + x^1) = \gamma(-v x^0 + x^1)$$

$$x'^2 = x^2$$

$$x'^3 = x^3$$

where $-\infty < \omega < +\infty$, $\cosh \omega = \gamma = \frac{1}{\sqrt{1-v^2}}$, $\tanh \omega = v$

Note that the two coordinate systems satisfy

$$(x', y', z') = (x, y, z) = (0, 0, 0) \text{ at } t = t' = 0.$$

(Meaning: an event happens at (t, x, y, z) happens at (t', x', y', z')
 → an event happens at $(t=0, x=0, y=0, z=0)$ happens at $(t'=0, x'=0, y'=0, z'=0)$)

Note: the benefit to use hyperbolic functions
 compared to directly use v and $V = \frac{1}{\sqrt{1-v^2}}$

If there is three reference frame A&B&C, suppose B moves relative to A by a constant velocity v_1 , and C moves relative to B by a constant velocity v_2 , and suppose v_1 & v_2 are both along x -direction and the origins of A&B&C coincide at $t = t' = t'' = 0$.

Then for an event at (t, x) in A, will have (t', x') in B and (t'', x'') in C satisfying (no need to worry y and z directions)

$$\begin{pmatrix} t' \\ x' \end{pmatrix} = \begin{pmatrix} \cosh \omega_1 & -\sinh \omega_1 \\ -\sinh \omega_1 & \cosh \omega_1 \end{pmatrix} \begin{pmatrix} t \\ x \end{pmatrix}$$

$$\text{and } \begin{pmatrix} t'' \\ x'' \end{pmatrix} = \begin{pmatrix} \cosh \omega_2 & -\sinh \omega_2 \\ -\sinh \omega_2 & \cosh \omega_2 \end{pmatrix} \begin{pmatrix} t' \\ x' \end{pmatrix}$$

$$\begin{aligned} \text{Therefore } \begin{pmatrix} t'' \\ x'' \end{pmatrix} &= \begin{pmatrix} \cosh \omega_2 & -\sinh \omega_2 \\ -\sinh \omega_2 & \cosh \omega_2 \end{pmatrix} \begin{pmatrix} \cosh \omega_1 & -\sinh \omega_1 \\ -\sinh \omega_1 & \cosh \omega_1 \end{pmatrix} \begin{pmatrix} t \\ x \end{pmatrix} \\ &= \begin{pmatrix} \cosh(\omega_1 + \omega_2) & -\sinh(\omega_1 + \omega_2) \\ -\sinh(\omega_1 + \omega_2) & \cosh(\omega_1 + \omega_2) \end{pmatrix} \begin{pmatrix} t \\ x \end{pmatrix} \end{aligned}$$

That is, frame C moving with velocity $\tanh(\omega_1 + \omega_2)$ relative to frame A

where $\tanh(\omega_1 + \omega_2) = \frac{\tanh \omega_1 + \tanh \omega_2}{1 + \tanh \omega_1 \tanh \omega_2}$

$$\begin{aligned} (\text{note: } \cosh(\omega_1 + \omega_2) &= \cosh \omega_1 \cosh \omega_2 + \sinh \omega_1 \sinh \omega_2 \\ \sinh(\omega_1 + \omega_2) &= \sinh \omega_1 \cosh \omega_2 + \cosh \omega_1 \sinh \omega_2) \end{aligned}$$

Therefore, use hyperbolic functions make it easier for velocity add up.

The above velocity add up can be derived alternatively:

Consider an object move with velocity v_2 in B frame, and B frame move relative to A frame with velocity v_1 , then what is the velocity the object relative to A?

$$\text{use } t' = \gamma(t - v_1 x)$$

$$x' = \gamma(-v_1 t + x)$$

$$\Rightarrow v_2 = \frac{dx'}{dt} = \frac{\gamma(-v_1 dt + dx)}{\gamma(dt - v_1 dx)} = \frac{-v_1 + \frac{dx}{dt}}{1 - v_1 \frac{dx}{dt}}$$

$$\Rightarrow v_2 - v_2 v_1 \frac{dx}{dt} = -v_1 + \frac{dx}{dt}$$

$$\Rightarrow \frac{dx}{dt} = \frac{v_2 + v_1}{1 + v_1 v_2}$$

✓

end warm up

Lorentz transformation

Lorentz transformations leave invariant the proper time interval dt (or, write it as ds)

means it is the same in any inertial reference frame 时空间的可维间隔

$$ds^2 = c^2 dt^2 - dx^2 - dy^2 - dz^2 \stackrel{c=1}{=} dt^2 - dx^2 - dy^2 - dz^2$$

$$ds^2 = \underbrace{g_{\mu\nu} dx^\mu dx^\nu}_{\text{度规 (metric)}}$$

$$g_{00} = 1, \quad g_{11} = g_{22} = g_{33} = -1, \quad g_{\mu\nu} = 0 \text{ for } \mu \neq \nu.$$

in matrix form: $g_{\mu\nu} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & -1 & 0 & 0 \\ 0 & 0 & -1 & 0 \\ 0 & 0 & 0 & -1 \end{pmatrix}$