Leveraging Foundation Models for Crafting Narrative Visualization: A Survey

Yi He, Shixiong Cao, Yang Shi, Qing Chen, Ke Xu, and Nan Cao

Abstract—Narrative visualization effectively transforms data into engaging stories, making complex information accessible to a broad audience. Foundation models, essential for narrative visualization, inherently facilitate this process through their superior ability to handle natural language queries and answers, generate cohesive narratives, and enhance visual communication. Inspired by previous work in narrative visualization and recent advances in foundation models, we synthesized potential tasks and opportunities for foundation models at various stages of narrative visualization. In our study, we surveyed 77 papers to explore the role of foundation models in automating narrative visualization creation. We propose a reference model that leverages foundation models for crafting narrative visualization, categorizing the reviewed literature into four essential phases: Analysis, Narration, Visualization, and Interaction. Additionally, we identify eight specific tasks where foundation models are applied across these stages. This study maps out the landscape of challenges and opportunities, providing insightful directions for future research and valuable guidance for scholars in the field.

Index Terms—Narrative Visualization; Automatic Visualization; Foundation Models; Generative AI; Multi-modal; FM4NV; Survey

1 Introduction

Arrative visualization, a powerful approach to transforming data into compelling visual data stories, is designed to be accessible and engaging for a wide audience. It is an effective combination of data narrative and information visualization, enabling data-driven stories that convey context, causality, and data insights [1]. The crafting of a narrative visualization requires a diverse skill from creators, encompassing expertise in data analysis, design, storytelling, and data visualization [2], [3]. These skills surpassed the capability of most existing automatic generation techniques. At the same time, foundation models such as large language models, image generation models, and multimodal foundation models [4] exhibit a remarkable capacity [5] that could be used for generating visual narratives [6]. By automating various aspects of the generation process, the foundation models enable non-expert users to create insightful narrative visualizations without prior expertise [7]. Recently, many techniques have been introduced for crafting narrative visualizations based on foundation models from different aspects. However, a review paper that systematically summarizes these techniques and highlights potential research directions is still missing.

This paper summarizes recent advances in using foundation models to craft a narrative visualization. A standard crafting reference model is summarized based on the literature review (Fig. 1), which consists of four major steps: *Analysis*, i.e., using foundation models to analyze the raw data to chose the relevant data content [8]–[11] or extract data insights [3], [12]–[16]; *Narration*, i.e., using foundation models to construct the narrative logic and structure [17]–[21] or generate narrative content such as title, caption, annotation, and script [22]–[27]; *Visualization*, i.e., using

foundation models to generate charts with image embellishments and animations to facilitate information communication [6], [12], [21], [28]–[36]; *Interaction*, i.e., using foundation models to support and implement complex user interactions such as nature language query and data exploration, which makes the narrative visualization more comprehensible, accessible, and controllable to its readers [37], [37]–[43]. Specifically, the contributions of this paper are summarized as follows:

- We categorize existing literature on using foundation models for narrative visualization and introduce a reference model consisting of four stages and eight tasks, exploring how foundation models are used in supporting the generation of narrative visualization.
- We made an in-depth discussion on the existing research limitations and future research opportunities to help inspire future research.

The rest of the survey is structured as follows: In Section 2, we introduce the related work and the methodology for literature collection. In Section 3, we describe how to construct the reference model and provide a comprehensive definition of it. In Sections 4, 5, 6, and 7, we present each stage along with the associated problems. Following that, in Section 8, we discuss the various errors that may be introduced at different stages of narrative visualization using foundation models and how to evaluate these errors. In Section 9, we delve into the discussion of research challenges and opportunities. Finally, we bring our survey to a conclusion in Section 10. In addition to the state-of-the-art survey, we developed an interactive browser to facilitate the exploration and presentation of the collected papers at http://lm4vis.idvxlab.com/.

2 RELATED SURVEY AND METHODOLOGY

In this section, we first review the relevant surveys to highlight the value of our work. After that, we introduce the scope and methodology of our survey.

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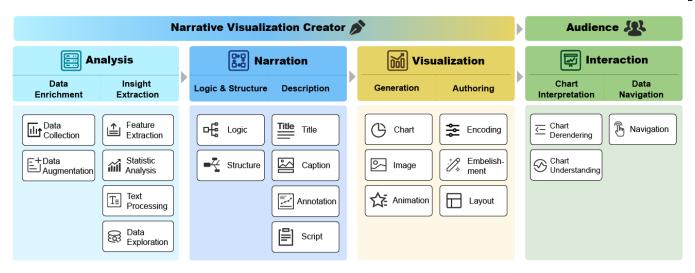


Fig. 1: A Reference Model for Creating Narrative Visualizations Based on Foundation Models

2.1 Related Surveys

For a long time, the process of creating visualization diagrams has been time-consuming and labor-intensive, requiring people to have skills in data analysis, design, and programming. With the rapid development of new techniques, artificial intelligence have been used to help with the generation of visualization diagrams. These techniques have been well summarized in several relevant survey papers. For example, Wang et al. [44] surveyed 88 ML4VIS papers, identifying seven main visualization processes where ML techniques can be applied, and aligning these with existing theoretical models in an ML4VIS pipeline. Wu et al. [45] provided an overview of AI techniques applied to generate information visualization diagrams (AI4VIS). Di et al. [46] explores the challenges and opportunities of integrating generative models into visualization workflows. Yang et al. [47] also broadly explored the integration of visualization and foundation models by respectively exploring visualization for foundation models (VIS4FM) and foundation models for visualization (FM4VIS). All these survey papers mainly focused on information visualization techniques, but none of them focused on visual narrative. Recently, Chen et al. [48] made a comprehensive survey on visualization tools to explore how automation engages in visualization design and narrative processes. They summarized six narrative visualization genres and categorized them by intelligence and automation levels. This work is the most relevant to our survey, however, the authors only focused on tools instead of foundation models and detailed techniques.

Compared to the above survey papers, we would like to explore how foundation models are used for generating narrative visualizations from different aspects, including analysis, narration, visualization, and interaction. Here, foundation models are defined as deep neural networks with a large number of parameters pretrained based on large-scale datasets [4]. In this paper, we focus on models with over 100 million parameters.

2.2 Literature Selection

We collect papers from a set of relevant journals and conference proceedings using both the **search-driven** and **reference-driven** methods. In particular, for the search-driven selection, we conducted four rounds of paper selection:

Identification: we select relevant papers from the top venues in the field of artificial intelligence, data visualization, and human-

computer interaction as summarized in Table 1. We specifically select papers containing keywords related to foundation models (e.g., 'generative AI,' 'large language models,' 'pre-trained models,' 'foundation models,' 'image-generation models,' 'GPT,' 'AIGC') and narrative visualization (e.g., 'visualization,' 'infographic,' 'data videos,' 'narrative,' 'data comics,' 'annotated chart,' 'slideshow,' 'data story'). As a result, 2417 papers were selected.

TABLE 1: Relevant Venues

VIS	VIS(infoVIS VAST), PacificVIS TVCG, EuroVIS(Computer graphics forum)		
HCI	CHI, TOCHI, UIST, IUI, CSCW, IJHCS		
AI	AAAI, IJCAI, TPAMI, AI ICML, NeurIPS, ICLR, JMLR(Machine Learning) CVPR, IJCV, ICCV(Computer Vision) ACL, EMNLP(Natural Language Processing) TIST, TiiS		

Code Screening: we used a program for preliminary screening and compiled a keyword list that included terms related to narrative visualization and foundation models. We matched these keywords against the titles and abstracts of the initially selected papers, including only those that encompassed both aspects in our selection. As a result, only 361 papers are retained.

Manual Screening: in the next, we meticulously reviewed the abstracts of the remaining articles to ensure they aligned with our research scope. This thorough assessment process allowed us to refine our selection, resulting in 121 articles being included in our research corpus.

Eligibility Assessment: finally, we checked the eligibility of each paper based on the following exclusion criteria: (1) articles using foundation models with fewer than 100 million parameters were excluded; (2) articles that are irrelevant to narrative visualizations were excluded. As a result, 121 papers were filtered out and we conducted a detailed full-text review of these papers. This meticulous review process involved carefully examining each article to ensure it met all inclusion criteria. We paid particular attention to the methodologies, results, and discussions presented in each article to confirm their alignment with the scope of our study. Finally, only 65 most relevant papers were selected in our review corpus.

TABLE 2: An overview of the four main stages in the reference model.

Stage	Task	Sub-task	Example
Analysis	Data Enrichment	Data Collection	[8] [49]
		Data Augmentation	[50]
	Insight Extraction	Feature Extraction	[3] [51] [52] [53] [54] [55] [56]
		Statistic Analysis	[12] [57]
		Text Processing	[14] [58]
		Data Exploration	[59] [60] [61] [62] [63]
Narration	Logic & Structure	Logic	[3] [64] [65] [56]
		Structure	[18] [66]
	Description	Title	[67]
		Caption	[41] [22] [24] [25]
		Annotation	[27] [68] [69]
		Script	[21] [36] [70] [71] [72] [26]
Visualization	Generation	Chart	[6] [28] [29] [30] [31] [32] [61] [73] [74]
		Image	[21] [36] [75] [76]
		Animation	[77] [78] [79]
	Authoring	Encoding	[80]
		Embellishment	[6] [53] [81] [82]
		Layout	[83] [84]
Interaction	Chart Interpretation	Chart Derendering	[37] [85] [42] [86]
		Chart Understanding	[38] [40] [41] [43] [87] [88] [89] [90] [91] [92
	Data Navigation	Navigation	[8] [39]

In the reference-driven selection, we went through all the papers cited in the above 65 papers. Some important papers (i.e., highly relevant and highly cited) from journals or conference proceedings outside our searching scope were also included in our review corpus. Finally, we have compiled a total of 77 most relevant papers. The papers in our corpus are meticulously cataloged in Table 2.

2.3 Literature Review

With the aforementioned paper corpus, we began with an in-depth reading of each paper, paying close attention to the details relevant to our study. During reading, we recorded specific information in a structured table. The table included columns for the foundation model mentioned in the paper (e.g., GPT, BERT, etc.), the type of foundation model, the scale of training parameters used in the model, the specific visualization problem the model aimed to address, the context or scenario in which the model was applied, and a summary of the main theme or contribution of the paper.

After populating the table with this detailed information, we summarized and merged entries with similar characteristics, which allowed us to identify common patterns and themes across the literature. We then classified the literature into eight main tasks. Each task was further divided into detailed subtasks, specifying the specific activities involved.

3 REFERENCE MODEL

To understand how foundation models are used in supporting the generation of narrative visualizations, we would like to explore the key techniques in each generation step. To this end, we introduce a reference model for creating narrative visualizations based on foundation models by extending existing narrative visualization pipelines [93], [94]. As shown in Fig. 1, the reference model consists of four major stages, including analysis, narration, visualization, and interactions. In particular, the first three stages focus on the tasks an analyzer needs to accomplish when creating a narrative visualization. The last stage focuses on how an audience interacts with an existing visualization to gain more insights.

Analysis: the analysis stage deals with the input data and extracts meaningful data insight for narration regarding the story creators' requirements [44]. Here, foundation

models are often used to help with data processing and uncover data insights. In particular, they are frequently used in two major tasks: (1) data enrichment and (2) insight extraction. Data enrichment is to augment the raw data to improve its quality and usability. Here, foundation models are used either to find relevant datasets [8] or fix data errors such as eliminating outliers or imputing missing data [11]. Insight extraction is to use foundation models to automatically analyze the raw data to extract useful knowledge regarding a narration topic [60].

Narration: the narration stage involves arranging a series of data insights logically and structurally to create a coherent and engaging story. Here, foundation models are

often used to identify logical relationships between data insights and organize them. In particular, they are frequently used in two major tasks: (1) narrative logic and structure construction and (2) narrative content generation. Narrative logic and structure construction is to deliberately guide the audience's attention in a specific sequence, helping them maintain a sense of direction throughout the story. Here, foundation models can identify relationships between data facts and adjust the narrative order [66]. Narrative content generation is to use foundation models to generate summarizing or descriptive text [67].

Visualization: the visualization stage transforms the prepared data insights into visual representations for the audience. Here, foundation models are often used to help users automatically generate accurate and visually appealing narrative visualizations. In particular, foundation models are primarily used to accomplish two main tasks: (1) visualization generation and (2) visual content embellishment. Visualization generation is to interpret data insights and select suitable methods for visual representation. Here, foundation models are often used to recommend the most suitable chart types and generate the necessary code to create charts [6]. Visual content embellishment is to use foundation models to generate stylized visualization using the text-conditioned image-to-image generation capabilities [6], [53].

Interaction: the interaction stage deals with how users read and interact with the visualization to extract valuable information [44]. Here, foundation models can help the audience understand the narrative visualization more thoroughly and explore further. In particular, foundation models are primarily used to accomplish two main tasks: (1) facilitating natural language interactions and (2) enhancing interactive exploration. Facilitating natural language interactions is to use foundation models to communicate with the audience using natural language, improving the effectiveness of information communication [43]. Enhancing interactive exploration is to use foundation models to generate code to interact with visualizations by triggering corresponding events in the underlying JS code, such as switching data mappings, zooming in, and zooming out [8].

In conclusion, foundation models play different roles in various stages to help users complete the process of creating narrative visualizations. These models provide robust support, allowing users to focus on the narrative content and the knowledge they want to convey rather than technical details. In the following sections, 4 through 7, we will provide a detailed overview of the tasks foundation models accomplish. At the end of each subsection, we explore the existing challges and future research directions.

4 ANALYSIS

To tell a data story or craft a narrative visualization, the first thing an author should handle is to collect and analyze the data. We reviewed 19 papers related to the data analysis stage, which can be broadly classified into two major categories based on the role of foundation models: (1) data enrichment and (2) insight extraction, which will be discussed in this section.

4.1 Data Enrichment

Data is not a natural resource [46]. When crafting a narrative visualization, users usually need to gather datasets from various sources, which is usually time-consuming and labor-intensive, especially for large-scale datasets. In addition, the collected raw data often contain missing values, inconsistencies, or even errors, which can greatly impact the accuracy of subsequent analyses. To address these challenges, recent research has focused on two main aspects: data collection and data augmentation based on foundation models.

Data Collection involves integrating multiple data sources [95]. Foundation models, with their information retrieval capabilities, can align users' narrative goals and requirements with various data sources and effectively identify the most relevant content [96]. For example, Chen et al. [8] demonstrated the utility of GPT-4 in suggesting relevant website links and providing access to

downloadable datasets, thus facilitating the collection of diverse and pertinent data. Similarly, Biswas et al. [49] showed that ChatGPT could collect and organize data from social media platforms. Both studies highlight the ability of foundation models to access a wide range of data sources and aggregate relevant information.

Data Augmentation. Despite searching and collecting new datasets, augmenting the existing datasets to make them more complete and comprehensive is also an important task [97]–[99]. Here, Foundation models are frequently used to augment existing datasets using Retrieval-Augmented Generation (RAG) technology. RAG is a natural language processing technique that combines information retrieval and generation models. RAG's main idea is to enhance the content generation process by retrieving relevant information from external knowledge bases [100]. Using RAG, foundation models can integrate relevant information according to specific domain requirements for users, thereby providing richer context and background information for narrative visualization. For example, Duca et al. [50] proposed a method using RAG technology to generate context for data-driven stories. First, documents related to specific topics were input into a vector database for indexing to facilitate efficient retrieval. Then, in the retrieval step, relevant information was queried from external knowledge bases. In the generation step, this information was integrated into a large language model, which generated accurate and detailed textual content based on the retrieved knowledge. This approach supplemented data narratives with rich background knowledge and contextual information, achieving the goal of data augmentation.

Reflections. Current research shows that foundation models have substantial potential to automate the laborious process of data collection and augmentation [96]. Data collection involves using foundation models' information retrieval capabilities to identify and aggregate relevant datasets from diverse sources. Data augmentation is enhanced by foundation models through the use of RAG, which integrates external knowledge to enrich and supplement existing datasets.

However, the generated content may contain errors [101]. To prevent foundation models from generating incorrect information, enhancing the model's ability to recognize and acknowledge its knowledge gaps is essential [102]. Therefore, future research should focus either on developing algorithms to help foundation models identify their limitations and avoid generating inaccurate content [103], or integrating real-time human feedback to help refine the outputs generated by foundation models [53], [103]. In addition, research should also explore methods for displaying the basis and context of AI-generated content, making it more transparent and trustworthy.

4.2 Insight Extraction

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Insight extraction involves performing in-depth analysis to identify crucial insights and patterns in the data [104]. Foundation models, with their advanced analytical ca-

pabilities, enable users to go beyond superficial data analysis, allowing for deeper exploration and discovery of hidden value within the data [96]. In particular, recent research in this direction has focused on four main aspects: feature embedding, statistical analysis, text processing, and data exploration.

Feature Embedding converts unstructured data, like text [105], images [106], and structured data, like data facts [3], [56], into semantic feature vectors [47], [107]. Foundation models such as BERT [108] and ELMo [109] transform textual data into

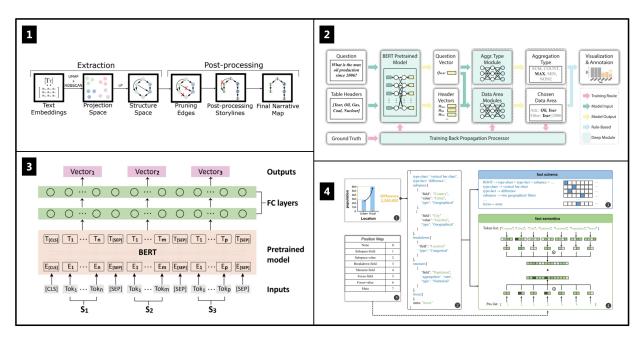


Fig. 2: Selected examples of feature embedding: (1) Use text embedding technology to capture the deep semantic information of text, supporting the construction of graph-based narrative visualizations [52]. (2) ADVISor: Use BERT to convert the natural language in table headers and questions to vectors presenting the semantic meaning [51]. (3) Erato: schematic diagrams of the fact embedding model [3]. (4) Chart2Vec: learn a universal embedding of visualizations with context-aware information [56].

concise, low-dimensional vector spaces. In narrative visualization, these feature vectors can be used to identify patterns, trends, and connections within the data, which in turn enhances the storytelling aspect by providing deeper insights and more coherent narratives [51]-[55]. For example, Norambuena et al. [52] used text embedding to capture deep semantic information from text, supporting the construction of graph-based narrative visualizations. The paper took news articles as input data, where each article was considered an event. By using the all-MiniLM-L6-v2 model to generate text embeddings, and combining UMAP algorithm for dimensionality reduction and HDBSCAN algorithm for clustering, it calculated the coherence values between events to construct a high-level discrete structure narrative map. This framework supported analysts in incrementally refining the narrative model through semantic interactions, leading to a better understanding of the relationships between news events, as shown in Fig. 2 (1). These vector representations were used to generate the projection space and compute coherence. Another example is ADVISor [51](Fig. 2 (2)), which automatically generates annotated charts to answer natural language questions about tabular data based on BERT [108]. Here, BERT encodes natural language questions and table headers into latent vectors. These vectors are then used to extract relevant data regions from the table and identify potential data aggregation methods. Based on this information, charts are generated.

Despite the above techniques, recent research also focuses on how to fine-tune foundation models to design effective embedding methods that map data facts appropriately in a vector space that reflects the logical and semantic relationships of data facts. For example, Erato [3] fine-tuned a BERT to convert data facts into vectors with the distances between two vectors indicating logical relationships between corresponding data facts. In particular, two fully connected layers were added on top of BERT (Fig. 2 (3)). The input format converted each data fact into a tokenized

string, capturing both structural and semantic information. The model was fine-tuned on a dataset of manually designed data stories, where each training sample was a trigram of data facts capturing a logical relationship in the story. Another notable work is Chart2Vec [56]. It proposed a method to create an embedding for narrative visualizations that incorporates contextaware information (Fig. 2 (4)). In this work, authors collected a dataset of multi-view visualizations, including data stories from Calliope [2] and dashboards from Tableau Public, and transformed these visualizations into data facts similar to Erato. The structural information was encoded using a one-hot vector representation of the parse tree derived from a context-free grammar, while the semantic information was encoded using pre-trained Word2Vec embedding for the textual content. These features were then fused, including positional encoding to preserve the connection between structural and semantic data, creating a final vector representation for each chart. The chart embedding results support various downstream tasks such as visualization recommendation and data story generation.

Statistic Analysis provides an overview of a dataset's central tendencies, dispersion, and overall distribution [12]. These statistics offer a preliminary understanding of the data, highlighting key attributes such as the mean, median, range, and standard deviation, and laying the groundwork for more in-depth data insight.

Foundation models excel in generating code to meet users' computational needs. For example, Zhu et al. [57] used predesigned templates to generate statistical questions, which were refined by GPT-3.5-Turbo. The model preprocessed the tabular data, such as cleaning and standardizing formats, and generated SQL queries or statistical code to perform the actual calculations. The results were then validated and interpreted to ensure accuracy and reliability. Similarly, Lingo et al. [12] demonstrated that by adjusting prompts, ChatGPT could perform summary statistics, data

grouping, hypothesis testing, and other operations on tabular data by generating code to provide real-time computational assistance.

Both studies validate the capability of foundation models to perform statistical computations on tabular data, lowering the learning curve and barriers compared to traditional complex data analysis methods. However, research by Zhu et al. [57] highlights a significant difference in error types between LLMs and humans: LLMs generally know which statistical methods to use but often apply them incorrectly, such as failing to verify prerequisites like data normality for a t-test. In contrast, humans frequently do not know which statistical method to use, leading to confusion between different statistical tasks, such as using descriptive statistics when inferential statistics are required. This suggests that while foundation models need improvement in the precise application of methods, humans need a better understanding and differentiation of statistical tasks. Combining their strengths could enhance overall data analysis performance [57].

Text Summarization involves applying natural language processing techniques to extract, summarize, and create new data from text [110]. Compared to traditional topic modeling methods like News Views [111], foundation models help users quickly understand the semantics of input text, offering preliminary exploration and visualization suggestions. For example, Brath et al. [58] highlighted the challenge of incorporating textual qualitative data into visual data. Qualitative data, such as user feedback, comments, and subjective evaluations, often presented challenges for traditional data visualization methods. However, emerging NLP techniques like document summarization addressed these challenges. By applying these techniques, researchers converted qualitative data into measurable information and incorporated it into visualizations. This approach enabled users to gain a deeper understanding of the data and engage more meaningfully with data narratives. For example, iSeqL [14] used ELMo to generate context-aware word embedding, allowing users to annotate text data interactively and update model predictions in real-time. Through iterative optimization and visualization tools, users could continuously adjust annotations and model parameters, gaining deeper insights into textual data distribution and model performance, thereby effectively conducting exploratory data analysis.

Data Exploration is to extract knowledge from data. Querybased data exploration is a simple example. This approach involves extracting insights through Question-Answering (QA) interactions [112]. Foundation models have demonstrated remarkable proficiency in interacting with user-generated prompts and questions to facilitate data exploration. These models, equipped with advanced natural language processing and machine learning capabilities, can interpret and respond to a wide range of user inquiries, allowing users to delve into datasets and uncover insights in an intuitive and user-friendly manner [60], [61], [63], improving human-computer interaction by moving away from complex commands and facilitating a more intuitive and user-friendly mode of interaction [96]. For example, Sheet Copilot [59] could autonomously manage, process, analyze, predict, and visualize data. When a request was received, they transformed raw data into informative results that best aligned with the user's intent. Furthermore, TableGPT [62] leveraged foundation models for comprehensive table understanding by encoding entire tables into global representation vectors, enabling complex data manipulation and analysis. It utilized a Chain-of-Command approach to break down complex tasks into simpler steps, executing them sequentially. Additionally, TableGPT enhanced its performance in specific

domains through domain-specific fine-tuning and supports private deployment to ensure data privacy. TableGPT excels by specifically optimizing and fine-tuning large language models for table-related tasks, enabling comprehensive table understanding and utilizing a chain-of-command approach to break down complex tasks into simple steps. Additionally, TableGPT supports domain-specific fine-tuning and private deployment, ensuring data privacy and security, making it superior to SheetCopilot in handling complex table tasks and sensitive data.

Reflection. Feature embedding with foundation models transforms unstructured and structured data into semantic vectors. Statistic analysis using foundation models generates and validates computations on tabular data. Text summarization through foundation models efficiently condenses and interprets textual data, facilitating exploration and enhancing the integration of qualitative insights into visualizations. Data exploration with foundation models is enhanced by their ability to interpret and respond to user-generated queries, enabling intuitive and interactive knowledge extraction from datasets. However, as the demand for more complex narrative visualizations grows, particularly in data videos, there is a need for effective integration and alignment of multimodal information, including visuals, audio, and text [48]. Furthermore, studies have shown that integrating multimodal information can help users better understand and remember visualizations [113]. Therefore, exploring the potential of large models in processing multimodal data becomes crucial for enhancing the quality of narrative visualizations.

Currently, most research focuses primarily on the extraction of textual features [52], [54], overlooking the potential of other modalities. Nevertheless, there are several well-established visual-language models [114], and even some vision-audio-language, which has the capability to align images, audio, and text into a unified space, achieving end-to-end matching and revealing complex relationships between different modalities, thus offering more resources and possibilities for narrative visualizations. Future research should focus on the integration of multimodal information, exploring the application of foundation models in multimodal data processing and how to achieve semantic alignment across different modalities. This will aid in processing multimodal data, providing more material for narrative visualizations, and designing semantically consistent multimodal narrative visualizations.

5 NARRATION

We reviewed 20 papers related to the narration stage in our reference model. These papers are broadly classified into two major categories based on the roles played by foundation models, i.e., (1) logic generation and (2) structure generation, which will be discussed in this section.

5.1 Logic & Structure

Logic and structure are the backbones of narrative visualization [115]. An effective structure with a coherent logic will directly help with the understanding and memorization [116]. In a data story, editors usually interlink data facts that are logically relevant to craft a storyline following a narrative structure [117]. However, analysis to detect data logic and fit the content into a narrative structure usually introduces technique barriers that are difficult for users with little data analysis knowledge to achieve. Foundation models, especially the pretrained language models such as GPT [118] and Bert [108], have

a great ability to help with logic reasoning in nature languages, which has also been used to build data logic [3], [56] and organize structural data narrations [66], recently.

Logic refers to the relationship between data facts [119]. A disordered narrative sequence can confuse the audience due to the lack of logical dependence between the elements [120]. Based on large amounts of training data, foundation models can identify and capture logical relationships within data facts, which helps users automatically arrange the positioning of events when creating narrative visualizations. For example, Erato [3] and Chart2Vec [56], as introduced in Section 4, converted data facts into vectors whose similarities directly indicated not only the semantic relationships but also the underlying logical connections between the corresponding facts. These approaches allow foundation models to effectively identify and represent complex data relationships within their respective contexts. Additionally, foundation models can also function as intelligent agents [64]. By leveraging their inherent capabilities in reasoning and contextual understanding, these models can be guided to perceive and respond to user input, exhibiting goal-oriented behavior [121]. For example, Shen et al. [65] proposed Data Director to automatically create data videos. In the Data Director system, GPT-4 was utilized as an intelligent agent to generate narrative text that established logical connections between data facts. Specifically, the system placed the GPT-4 in the role of a data analyst. By following a chain-of-thought approach, carefully designed prompts guide the GPT-4 to generate narrative text that not only connects insights into a coherent story but also ensures that the logic is compelling. The prompts explicitly instruct GPT-4 to avoid merely enumerating insights, thereby encouraging the creation of a more integrated and logically sound narrative.

Structure, compared to logic, is a higher-level concept that determines how the entire narrative content is organized. There are many types of structures [122], [123]. One famous example is known as Freytag's Pyramid Structure [124], which organizes the narrative content into four different stages, including initializing, rising, peaking, and releasing.

Foundation models have been used to help users interactively create coherent narratives that conform to a specific structure. Some advanced techniques have been developed. In particular, instead of generating narrations based on a fixed structure, TaleBrush [66] allows users to interactively create a structure by simply sketching a horizontal curve on canvas. GPT is then used to generate the narrative content based on this curve with the changing slopes in the curve indicating the positive or negative change of the generated storyline. In this way, by using this tool, users can create data stories with multiple climaxes and turning points in the plot.

Despite the interactive structure adjustment, narrative structures can also be automatically adjusted by fine-tuning the foundation models. For example, NAREOR [18] fine-tuned foundation models using two innovative training methods to control narrative structure. The first method, NAR-denoise, mimicked the human rewriting process by introducing noise through deletion and swapping of tokens. It learned to generate high-quality text from noisy input and was further fine-tuned on supervised data. The second method, NAR-reorder, directly addressed the reordering task. It used an input encoding scheme that enabled the model to recognize and handle different sentence structures and coreference chains. Through these two stages of training, the models could generate text in a target narrative order while preserving the story's plot. These methods not only enhanced model performance in terms of fluency and logical coherence but also demonstrated the potential

of fine-tuning foundation models to create more interesting and diverse narrative structures.

Reflection. Logic is enhanced by foundation models, which identify and organize relationships between data facts to create coherent and contextually accurate narratives. Structure is shaped by foundation models, which enable both interactive creation [66] and automatic adjustment of narrative forms [18], allowing for diverse and well-organized storytelling. In narrative visualization, maintaining logical coherence is crucial, as it often involves various forms of reasoning, including elaboration, similarity, generalization, contrast, temporal sequencing, and cause-effect relationships. These logical structures help create coherent and compelling narratives [2], [119]. However, the current tools and methodologies do not yet fully leverage foundation models to explicitly clarify and categorize the diverse types of narrative logic.

To address these challenges, future research should <u>focus on</u> developing methods to explicitly clarify and categorize <u>logical</u> relationships between data <u>facts</u>. For example, develop algorithms within foundation models to identify temporal sequences by recognizing time-based patterns in data, or they could detect cause-effect relationships by analyzing correlations and dependencies between variables. Furthermore, future research could <u>create interactive</u> visual tools that allow users to map the <u>logic</u>. These tools could work in tandem with foundation models to automatically generate narratives based on the user-defined logic.

5.2 Description

After establishing the logical framework of a narrative visualization, the crafting of detailed descriptions becomes an essential step in adding content to the narration. Foundation models, with their sophisticated ability to recognize and generate coherent and contextually relevant text [125], play a critical role in this phase. Recent research has focused on four main aspects: generating titles, captions, annotations, and scripts.

Title is a line of text or a phrase that typically appears at the top of content, summarizing the main content or theme. The primary purpose of a title is to capture the reader's attention and provide an initial impression of the subject matter. It is often a brief and concise overview of the content [67], which is an important component of effective narrative visualization [126]. Foundation models are particularly adept at extracting essential information from visualizations and condensing it into impactful and succinct titles. For example, AutoTitle [67] proposed an interactive system designed to generate titles for visualizations by extracting data, computing relevant facts, and using a deep learning model to create natural language titles. The system begins by reverse-engineering the given visualization to extract the underlying data and create atomic facts, which form the foundation for higher-level facts through operations like aggregation, comparison, trend analysis, and merging. A diverse dataset of fact-title pairs is constructed and used to fine-tune the T5 model, generating fluent and diverse titles. Users can interact with an interface to upload visualizations, explore generated titles using Radar and RadViz views, and select the most appropriate ones. The interface also includes a representative title view that displays high-quality titles based on the calculated metrics. A user study confirmed the system's ability to produce high-quality titles and validated the usefulness of the metrics.

Caption is typically a brief piece of text placed under images, charts, or graphics to describe or explain these visual elements. The main purpose of a caption is to interpret the picture or

chart, provide necessary background information, or explain the relationship between the image content and the main text [25]. The task of creating a caption for charts using foundation models is a complex one, involving the disciplines of computer vision and natural language processing [127]. For example, Kantharaj et al. [41] conducted a study collecting 44,096 pairs of chart titles to compare the performance of foundation models in chart captioning. Similarly, Vistext [22] proposed a dataset of 12,441 pairs of charts and captions, which describe the charts' construction, report key statistics, and identify perceptual and cognitive phenomena. This dataset was then used to fine-tune a large language model to generate coherent and semantically rich captions.

However, this end-to-end generation system limits author involvement in the title generation process, potentially overlooking the author's intended message for the titles. To address this, Intentable [24] introduced a mixed-initiative caption authoring system. Intentable allowed users to express their intents through an interactive interface. These intents were encoded as JSONbased 'caption recipes'. Utilizing Transformer architectures finetuned for this purpose, the system generated accurate and fluent natural language captions based on these recipes. Evaluation results demonstrated that Intentable produces more accurate and flexible captions compared to traditional fully automated methods. Similarly, Liew et al. [25] used GPT-3 to generate engaging captions for visualizations. The datasets were sourced from Kaggle to create scatter plots, followed by clustering analysis to identify data structures. Effective prompt engineering was employed, involving basic templates, instructional guidance, and an interactive questionand-answer format with the user. The study demonstrated that the incorporation of user interaction and detailed prompt design improved the quality and engagement of GPT-3-generated captions.

Both Intentable and Liew's research utilize LLMs to generate captions for visualizations but employ different methods. The Intentable system offers highly customized caption generation through user interaction and various intent types, providing flexibility but requiring complex design. In contrast, the system using GPT-3 focuses on rapid caption generation with a tiered approach to prompt engineering, making it quick and user-friendly. The former is ideal for scenarios requiring personalized expression, while the latter suits quick analysis and display needs.

Annotation is an additional explanation or commentary provided for text, images, videos, or other narrative content. It can offer background information, explanations, critiques, or a brief analysis of the content [128]. Foundation models can generate annotations, enhancing the information conveyed in narrative visualization by providing more details and context for the audience [69]. For instance, Bromley et al. [27] introduced a novel approach that combines feature-word distributions with the visual features and data domain of charts to annotate visual chart features. This featureword-topic model can identify words associated with vocabulary that are semantically similar but subtly different. Compared to classic automated annotation pipelines like Contextifier [129], foundation models can simplify text mining and image processing techniques. They can even generate annotations through simple prompt engineering. This contrast highlights the advancements foundation models bring to the field, streamlining the annotation process and offering more sophisticated and context-aware outputs with minimal manual intervention.

Script in the context of data storytelling typically refers to a written guide used to organize and narrate the story of data [93]. Foundation models can generate personalized narrative texts

based on specific needs or goals [26], [36], [70], [96], which means that stories that adapt to different styles, accents, or themes can be generated according to the requirements of the user. This is one of the strongest abilities of the foundation model. For example, Islam et al. [71] proposed DataNarrative, a system for automated data-driven storytelling that combines visualizations and text. They presented a multi-agent framework that employs two large language models: one for understanding and describing the data, generating an outline, and narrating the story, and another for verifying the output at each step. Similarly, Pinargote et al. [72] proposed a method to automatically generate data narratives in learning analytics dashboards using GPT-3.5. It analyzed and automatically coded classroom meeting transcripts with GPT-3.5 to generate coherent narratives. Furthermore, Ghosh et al. [21] proposed a new method for analyzing trajectory data called spatiotemporal narratives, interpreting trajectory data as stories. Now, foundation models can autonomously generate scripts and stories, meeting a diverse range of user needs and preferences [66].

Reflection. Title and caption generation by foundation models involve extracting key information from visualizations to create concise and impactful summaries. Annotation is enhanced by foundation models, which generate additional context and explanations to enrich the content. Script generation by foundation models allows for the creation of personalized narrative texts that adapt to different styles and themes. Due to the potential for hallucinations, the use of foundation models for narrative generation can inadvertently amplify existing biases. This can lead to ethical issues, particularly when the generated narratives are disseminated to a broad audience. These biases can skew the information, potentially reinforcing stereotypes or spreading misinformation, which undermines the integrity and fairness of the content [12].

To address these challenges, it is essential to adopt a more careful and conscientious approach to using foundation models for narrative generation. Future research could develop advanced algorithms that can detect and correct biases in real-time as the narrative is generated. These algorithms could analyze the content for signs of bias or cultural insensitivity and make adjustments before the narrative is finalized.

6 VISUALIZATION

In this section, we review 21 papers related to the narration stage, which can be broadly classified into two categories based on the role of foundation models: (1) visualization generation and (2) visualization authoring.

6.1 Generation



Generation refers to converting data into graphical representations guided by the narrative context and insights derived from the data. Foundation models suitable visual-

izations to accommodate user-generated visual types and personalization, which is key in narrative visualizations to fit specific user preferences [6]. Therefore, recent research on visualization generation has focused on three main aspects with foundation models, i.e., charts, images, and animations.

Chart refers to a graphical representation of data. Charts use visual elements such as points, lines, and bars to display relationships or trends in the data. Foundation models offer two primary advantages in narrative visualization. On the one hand, foundation models can recommend the most suitable chart type based on data insights and narrative purposes [30]. For

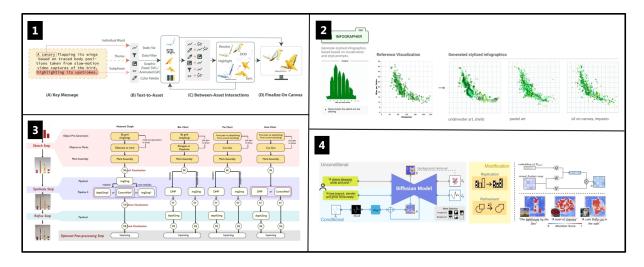


Fig. 3: Selected examples of editing. (1) Epigraphics: Message-Driven Infographics Authoring [82]. (2) LIDA: a tool for automatic generation of grammar-agnostic visualizations and infographics using foundation language models [6]. (3) Viz2viz: a system for transforming visualizations with a textual prompt into a stylized form [81]. (4) ChartSpark: embedding semantic context into charts with text-to-image generative model [53].

example, LLM4Vis [30] introduced an interpretable visualization recommendation method. This approach guided ChatGPT to generate comprehensive text descriptions for each tabular dataset, convert these features into vectors, and then employ clustering algorithms for visual recommendations. Consequently, this method eliminated the inefficiencies associated with manual chart selection. On the other hand, foundation models demonstrate the capability to directly generate charts by producing code, a competency validated by multiple studies. For example, Pere-Pau Vázquez et al. [130] evaluated the performance of ChatGPT-3 and ChatGPT-4 in generating different types of charts using various visualization libraries such as matplotlib, Plotly, and Altair. Their findings revealed that ChatGPT-4 excelled in producing up to 80% of the expected charts.

Recent studies have also explored the integration of foundation models' generative capabilities into systems designed to assist users in creating narrative visualizations for practical applications [28], [29], [31], [32], [61], [74]. For example, Chat2VIS [28], [29] converted natural language into code for appropriate visualization. The user started by selecting a dataset and entering a natural language query to specify the desired visualization. The system then created prompts that included a data description and a Python code template to assist the LLM in understanding the context and generating precise code. In contrast to Chat2VIS, another notable work, LIDA [6], has introduced a system that automatically employs a multi-stage, modular approach to generate data visualizations and infographics using foundation models. LIDA used these models in various modules to perform tasks such as data summarization, goal generation, visualization code creation, and the generation of stylized visualizations. Compared to Chat2VIS, LIDA is a more comprehensive end-to-end visualization generation system. LIDA allows user intervention at every stage. It also features robust multilingual interfaces for optimizing, explaining, and evaluating charts, making it suitable for novice users and those with technical backgrounds. The previously mentioned research uses online models, which might have suffered from inherent hallucination issues associated with foundation models. In contrast, ChartGPT

[73] developed a visualization-specific LLM aimed at improving chart recommendations. The approach entailed the development of a comprehensive dataset comprising abstract statements paired with their corresponding charts. Although foundation models can assist in generating charts, current research predominantly focuses on the creation of individual charts, whereas narrative visualizations often require multiple logically connected charts.

Image refers to the illustrations and graphics used to enhance, interpret, or supplement data narratives. Foundation models like DALL-E [131], [132] have revolutionized this domain by enabling the automatic creation of images from textual descriptions. Such models enrich narrative content by producing images that align closely with the underlying story, thereby elevating its appeal and comprehensibility [75], [76]. Schetinger et al. [46] highlighted that generative text-to-image models present substantial opportunities in visualization processes. This included the design of visualizations, the creation of mood boards, and the generation of explanatory images. For example, Ghosh et al. [21] leveraged DALL-E to provide visual explanations for generated semantic trajectory visualizations, offering a more intuitive way to understand and interpret mobility patterns. This method provides a richer and more comprehensive depiction of the scenarios under study. Similarly, Sun et al. [36] introduced Wander 2.0, an AI chatbot that creates narrative visualizations through knowledge-based story generation and text-to-image models. This system integrated large language models and image generation models like Stable Diffusion to produce interactive travelogues based on user input, real-world geographic information, and future scenes. Users interacted with Wander via the Discord platform by sending location information and commands, after which Wander generated corresponding travelogues and images that were updated in real-time on a visualization map. This approach bridges fiction with reality, enhancing the artistic experience through multimodal foundation model systems. Foundation models can generate images through text-to-image or image-to-image methods, effectively enriching the visual aspect of narrative visualizations. Future research could explore how to generate images in different styles based on user

preferences, further enhancing user engagement and appeal.

Animation is a technique that brings static images and graphics to life visuals by creating the illusion of movement [133]. In the context of narrative visualization, data video is an important form of narrative visualization, integrates visualization with animation to convey data-driven stories [48]. Traditionally, creating a data video required professional skills. However, foundation models offer two primary advantages in narrative visualization.

The first advantage is that foundation models can connect narrative text with visual elements. For example, Ying et al. [79] used Graph Neural Networks to parse static SVG charts and extract their data and visual encodings. They then utilized GPT-3 to generate descriptive and insightful audio narrations based on the charts. By adding appropriate animations to the chart elements and synchronizing them with the narrations, static charts were transformed into dynamic charts with enhanced interactivity and information delivery. Similarly, Data Player [77] proposed a method for automatically generating data videos. This technical solution first extracted data by parsing static SVG charts and mapping visual elements to rows in a data table. Then, it used GPT-3.5-turbo to semantically match narrative text segments with data table rows, creating links between text and visual elements.

Both studies involved extracting data from static charts and transforming it into a more manageable format. They utilized foundation models for natural language processing to generate descriptive narrations and establish links between text and visual elements, and employed programming or constraint-solving solutions to generate animation sequences synchronized with narrations.

The second advantage is that foundation models can create animations by generating interpolations between the start and end images. Generative Disco [78] used foundation models to integrate visual elements with music rhythm to generate animations. It utilized models such as GPT-4 to generate prompts that encompassed text and visual objectives, aligning these with the lyrics and rhythm of the music to ensure coherence with the musical content. For the animation interpolation process, Generative Disco employed Stable Diffusion to create transitions between the start and end images, analyzing music beats and dynamics to produce animation effects synchronized with the musical rhythm. In general, current animation generation techniques focus primarily on connecting individual images and charts to animations using interpolation or rule-based syntax. However, there is a lack of examples in which foundation models are used directly to generate animations.

Reflection. Charts can be generated by foundation models through code production, creating visualizations that represent data. Images can be produced by leveraging the text-to-image capabilities of foundation models, enriching the content of data comics and other narrative visualizations. Animations are created when these charts and images are connected according to a narrative structure, with transitions such as interpolation applied, effectively conveying complex data stories. Although foundation models perform well in generating most standard charts, they still face notable difficulties when producing more complex visualizations, such as Sankey diagrams and composite charts. Additionally, another challenge arises when foundation models are required to configure multiple visual variables simultaneously [134]. For example, when multiple variables need to be adjusted, the generated code may not execute correctly, resulting in errors.

To address these challenges, future research should focus on improving foundation models in designing more complex and composite charts [77]. Overcoming limitations in handling

comprehensive visualizations will enhance the utility of foundation models. In addition, most methods currently rely on linking charts to create animations. However, with the advancement of video models, video foundation model is expected in the future that is fine-tuned specifically for narrative visualizations.

6.2 Authoring



Authoring involves adapting narrative visualizations to various styles while maintaining their quality [135]. Foundation models play a crucial role in this process

by facilitating adjustments in areas that require optimization and correction, utilizing either interactive user feedback or automated detection techniques. Additionally, these models contribute to the beautification and enhancement of the visualizations, thereby elevating their overall visual quality and effectiveness. Recent research in this domain has focused primarily on three main aspects: encoding, embellishment, and layout.

Encoding refers to the specification used to map data attributes to visual elements. It enables data to be represented visually, allowing people to intuitively understand and analyze the data [136]. Previous research has aimed to help users detect and correct encoding errors in visualizations. For example, Chen et al. proposed VizLinter [135], a technical solution that incorporates a visualization linter to detect errors in visualizations and a visualization fixer that employs a linear optimization algorithm to automatically suggest and apply corrections. More recently, Lo et al. [80] evaluated the abilities of foundation models to identify improper encoding. In this study, multimodal foundation models detected chart errors, particularly encoding errors, by employing prompts of varying complexity, ranging from simple direct questions to complex chain-of-thought strategies. The researchers utilized multi-round conversation prompts to guide the models through a progressive analysis of chart issues. Experimental results demonstrated that foundation models performed significantly better in identifying encoding errors when guided by chain-ofthought prompts. Therefore, this study highlighted the potential of multimodal foundation models to enhance encoding accuracy and reliability through advanced prompt engineering techniques. By employing chain-of-thought reasoning, foundation models can deduce encoding errors. Future research could explore whether these models can be further guided through dialogue to generate code that corrects encoding errors.

Embelishment refers to the addition of decorative and ornamental elements in the process of data visualization to enhance visual impact and user comprehension [137]. Foundation models can be leveraged to analyze data and context, enabling the recommendation of suitable graphical elements such as icons and illustrations to enhance visual impact and information delivery. For example, Zhou et al. [82] proposed Epigraphics to achieve the beautification of infographics, as shown in Fig. 3 (1). First, users input text into the system to generate text snippets and image descriptions by using GPT-3.5 and Sentence-BERT, respectively. This step recommended relevant assets from key messages. Next, the system used GPT-3.5 to generate SQL queries to extract relevant data. Then, the Lux intent language was leveraged to provide data summaries, which were converted into visualizations through Vega-Lite. Users could add the recommended assets to the canvas and combine or refine them later on. By applying color schemes, synchronizing animations, recoloring, highlighting, and adding annotations, the system improved the flexibility and creativity of

graphics. Similarly, LIDA [6] generated stylized graphics to refine the infographics by using a user-editable library of visual styles and the text-conditioned image-to-image transformation with diffusion models, as shown in Fig. 3 (2).

Recently, research also focused on stylized and pictorial visualizations based on text-to-image or image-to-image models. These approaches replace the foreground and background of charts with semantically relevant graphics. For example, Viz2viz [81] employed a combination of generative diffusion models and image processing techniques to transform traditional visualizations such as bar charts, area charts, pie charts, and network graphs into highly stylized forms, as shown in Fig. 3 (3). The approach involved pre-generating stylized data marks with a matching background, then using diffusion pipelines like img2img and depth2img to integrate these elements into a cohesive and visually appealing visualization, followed by a final enhancement step to improve resolution and detail, all while allowing for prompt-driven customization in different styles and media, ensuring both data accuracy and aesthetic coherence. ChartSpark [53] went one step further, utilizing a comprehensive three-stage framework involving feature extraction, generation, and evaluation to embed semantic context into charts using text-to-image generative models, as shown in Fig. 3 (4). MPNet and Word2Vec were used for keyword extraction and thematic context in the feature extraction stage. The generation stage employed the Frozen Latent Diffusion Model to integrate data and semantic context through attention maps and transformations. The evaluation stage used pixel-wise comparison and edge detection to ensure chart fidelity, with iterative refinement through image-to-image pipelines. Unlike Viz2viz, which only focused on stylized visualizations, ChartSpark also offered an interactive interface, allowing users to generate, modify, and assess visualizations more efficiently. It allowed users to view the results generated by the model in real time, ensuring that visual appeal did not come at the expense of accuracy. This feature enhanced the model's interpretability and credibility. Future research could focus on further improving the explainability and credibility of foundation models in narrative visualization.

Layout is the underlying semantic structure that links graphical elements to convey the information and story to the user [138]. Recent advancements in foundation models have enabled the parsing of natural language instructions to facilitate chart layout adjustments. ChartReformer [83] achieves this adjustment by parsing user natural language instructions, using a pre-trained Visual Language Model(VLM) to extract the current visual properties and layout information of the chart, generating new drawing parameters, and invoking charting libraries to redraw the chart. The specific steps include: first, the system parses user instructions using NLP techniques to understand the desired chart layout adjustments. Next, the system uses the VLM to analyze the input chart image and extract its current attributes, such as axes, gridlines, and legend positions. Based on the parsed user instructions, the system is able to generate new drawing parameters. Finally, the system invokes charting libraries like Matplotlib or Vega-Lite to apply the new drawing parameters and redraw the chart such that the layout is adjusted according to the user's instructions. This process combines natural language processing, visual language models, and advanced charting libraries to achieve precise and userdriven chart layout editing. Similarly, the DynaVis system [84], powered by the GPT-3.5, enabled users to edit various aspects of visualizations using natural language commands, including chart layout, visual properties, data filtering and transformation, and

axis range adjustments. Current layout editing tools primarily focus on basic adjustments such as modifying axes and legends. However, the overall distribution of visual elements, the sequence in which charts are presented, and the spatial organization within a visualization can greatly influence how users interpret and engage with the data. Future research could delve into more sophisticated layout strategies that optimize the user experience.

Reflection. Encoding is enhanced by foundation models, which assist in detecting and correcting errors in visualizations, ensuring accurate and reliable mappings of data attributes to visual elements. Embellishmentellishment is achieved through foundation models that recommend and generate appropriate graphical elements, such as icons and ill. These models leverage advanced data analysis and contextual understanding to automate the process of beautifying and enriching visualizations, resulting in more engaging and informative visual representationsalLayoutns. Layout is refined by foundation models that facilitate adjustments through the parsing of natural language instructions, extraction of current visual properties, and application of new drawing parameters using charting libraries, allowing for precise and user-driven editing.

However, current authoring methods exhibit notable limitations that warrant further exploration and development. On the one hand, most current research focuses on annotating and editing charts and infographics. There is a need to incorporate a wider range of formats, including data videos, data comics, and story-telling for the authoring tools. On the other hand, current tools for layout authoring are primarily focused on basic components like axes and legends. These tools lack the capability to adjust chart positions in a way that influences the flow of information, which is essential for directing the reader's viewing sequence. Therefore, future research could focus on exploring layouts that guide visual information flow beyond adjusting basic elements like axes and legends. For example, using spiral or star arrangements could help convey the semantic logic of complex narratives more effectively. Future research can integrate AI-driven layout suggestion tools that can automatically generate and optimize novel layouts based on the content and desired narrative flow. These tools could also provide real-time feedback on how layout changes impact information transmission and user engagement. presenting the information flow using novel layouts to better convey the semantic logic of narrative visualizations. By doing so, they have the potential to more effectively guide user attention and achieve more efficient information transmission [138].

7 Interaction

We reviewed 15 papers related to the interaction stage, which can be broadly classified into two major categories based on the role of foundation models: (1) chart interpretation and (2) data navigation. This section will discuss both categories in detail.

7.1 Chart Interpretation



Chart interpretation involves the automated "reading" of narrative visualizations in a way that simulates human perception [44]. Understanding important patterns and trends

from charts and answering complex questions related to charts can be cognitively demanding. Furthermore, accessibility challenges exist for people with visual impairments in understanding charts. To address these challenges, recent research has focused on two main aspects: chart derendering and chart understanding [89] based on foundation models.

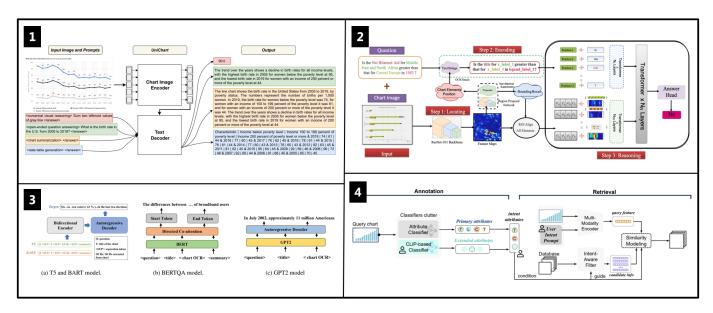


Fig. 4: Selected examples of Chart Understanding. Chart Understanding is divided into three tasks: **Chart Summarization**: (1) Unicharts: a model that processes visual elements through a chart encoder and text decoder to generate natural language summaries [89]; **Chart Question Answering**: (2) STL-CQA: a structured Transformer model to localize chart elements and perform cross-modal reasoning [87], (3) OpenCQA: Multiple foundation models were fine-tuned to answer open-ended questions with charts [43]; **Chart Retrieval**: (4) WYTIWYR: a user intent-aware framework with multimodal inputs for visualization retrieval [90].

Chart Derendering is the conversion of charts into tables [42], [86]. This process presents significant challenges due to the variety of chart types and the complexity of their components. Existing approaches are heavily based on heuristic rules for detecting chart components, which require substantial domain knowledge to develop [139]. Foundation models, however, have shown remarkable proficiency in plot-to-table tasks without explicitly recognizing chart structures and components [42], which led to their increase in automatic content recognition and extraction. A notable example was MATCHA [85], which was designed based on the encoder-decoder structure of the Pix2Struct model and achieved chart-to-table conversion through end-to-end training. The model employed a Transformer architecture with 300 million parameters and was fine-tuned on real-world chart-table pairs to generate linearized tables. On the basis, Deplot [37] further fine-tuned MATCHA by focusing exclusively on the task of chart-to-table conversion. To better accommodate complex charts with numerous data cells, Deplot utilized a longer sequence length, enhancing its performance in chart derendering tasks. By decomposing the charts into tables, users could input the resulting tables along with the questions as text prompts, which can then be further processed by the foundation models for enhanced chart understanding.

Chart Understanding aims to attain a comprehensive interpretation of visualizations and address complex analytical tasks. [45]. Numerous studies have contributed to this field by collecting extensive datasets, fine-tuning foundation models, and integrating multiple chart understanding tasks to improve the performance of these models [38], [88]. Foundation models can solve three downstream tasks: (1) Chart Summarization [40], [41], (2) Chart Question Answering [140] and (3) Visualization Retrieval [90].

Chart Summarization aims to articulate the important data points and trends presented in a chart using natural language [40]. This task could be beneficial for readers seeking to quickly grasp the main points of a chart [41]. Leveraging their reasoning and

generative abilities, foundation models can produce concise and accurate textual summaries that capture the essential information and trends in charts. For example, Unichart [89] comprised a chart encoder to process the relevant charts, text, data, and visual elements of the chart, and a text decoder to generate the corresponding natural language output, as illustrated in Fig. 4 (1). To enhance chart comprehension and reasoning capabilities, Unichart was trained on a large corpus of 611K charts with various pre-training tasks, including data table generation, data value estimation, numerical and visual reasoning, open-ended QA and chart summarization. Although Unichart excelled in generating concise and accurate textual summaries, it did not perform as well as specialized QA systems in handling open-ended questions or complex logical reasoning.

Chart Question Answering is a task to take a chart and a question in natural language as input to generate the desired answer as output [91], [92], [141]. Foundation models are capable of understanding and processing user queries to provide relevant and accurate answers. These models go beyond surface-level information analysis, employing logical reasoning and contextual analysis to provide deeper insights in response to user inquiries. For example, STL-CQA [87] employed a structured Transformer model to localize and encode chart elements for answering natural language questions about charts. STL-CQA's technical approach involved three key steps: first, detecting and localizing chart elements using a Mask R-CNN model; second, dynamically encoding questions by replacing specific words with standardized tokens; and finally, using a structured Transformer module for chart structure understanding, question understanding, and crossmodal reasoning, as shown in Fig. 4 (2). However, STL-CQA faced limitations when dealing with open-ended questions or tasks requiring larger parameter models. In contrast, OpenCOA [43] leveraged larger parameter models to handle open-ended questions about charts, enabling deeper logical reasoning and

contextual analysis. OpenCQA's technical approach encompassed three practical task settings: using charts and their accompanying full articles, providing only relevant paragraphs, and generating answers based solely on the charts. As shown in Fig. 4 (3), OpenCQA's dataset included 7,724 open-ended questions and descriptive answers, and multiple foundation models were finetuned. Through various model architectures and rigorous evaluation methods, OpenCQA showed the potential to generate detailed descriptive responses. However, it still faced challenges in handling complex logic and mathematical reasoning. Although this method required high computational resources, it offered deeper insights when addressing complex problems.

Chart Retrieval refers to the process of finding charts from a set of charts that meet specific query conditions or requirements. Chart retrieval can efficiently locate relevant visualizations from vast datasets, enabling users to quickly access and utilize the most pertinent charts for their needs. In this task, foundation models can be used to map textual and visual features into a shared embedding space, which enables zero-shot classification of the query charts. For example, WYTIWYR [90] introduced a user intent-aware framework for chart retrieval through multi-modal inputs. This framework involved two main stages: annotation and retrieval. In the annotation stage, a deep neural network classified query charts and decoupled their visual attributes using the CLIP model for zeroshot classification. In the retrieval stage, an intent-aware filter sifted through the chart database based on user-selected intent attributes, while multi-modal encoders generated joint feature representations from the inputs, as shown in Fig. 4 (4). WYTIWYR integrated user intent into the chart retrieval process, providing highly customized results. However, this approach required substantial computational resources, and designing effective text prompts remained a challenge.

Reflection. Chart Derendering leverages foundation models to convert charts into tables through advanced neural networks, effectively bypassing the need for explicit recognition of chart structures and components. Chart Understanding utilizes foundation models to process visual elements and textual data, enabling tasks such as summarization, question answering, and retrieval, which allow for comprehensive interpretation of narrative visualizations. However, the current focus on derendering and understanding primarily centers on explaining individual elements, such as single charts. It often leads to fragmented narratives, where each chart is interpreted in isolation, without considering the broader context or the relationships between multiple charts. The lack of integrated storytelling can reduce the overall impact and effectiveness of the narrative, particularly in complex infographics.

To address these limitations, a promising area for future research lies in exploring how to develop a holistic approach that cohesively integrates multiple charts. This involves not just interpreting individual charts, but also understanding how they interact with each other to form a unified story. Foundation models can be further developed to analyze and interpret these interrelationships. Users are able to obtain a more comprehensive and logically coherent understanding of the entire narrative visualization [141]. For example, future research can explore the design of contextual links between charts, where hovering over or clicking on an element in one chart provides insights or highlights relevant data in other charts. This would enhance the user's ability to see connections across different visual elements and deepen their overall understanding of the narrative.

7.2 Data Navigation



In narrative visualization, data navigation is the process where users browse and explore data via a visual interface. This includes activities like selecting different data views,

zooming, and scrolling to access various parts of the data, and altering the data representation using interactive elements like sliders, buttons, or drop-down menus [8].

Navigation refers to how individuals engage with visualizations to explore data [44]. Foundation models have enhanced user interaction with narrative visualizations by enabling more intuitive navigation and exploration through natural language queries. These models allow users to interact with visualizations simply by adjusting the prompts, which reduces the barriers to accessing and interpreting complex data. Furthermore, foundation models provide the ability to customize data views based on individual user interests and requirements. They adapt data displays according to user-specified parameters and can even generate code to offer a more personalized experience. For example, Chen et al. [8] demonstrated how GPT-4 interacted with charts by sending JavaScript events, generating code to update axes, resetting zoom levels, and mimicking hover events for tooltips. This extended the adaptability to tailoring data insights for various audiences, such as GPT-4, which can generate audience-specific reports for different entities such as the governments of African countries, the United Nations, and primary school students.

In addition to natural language interaction, graphical methods offered new ways to express analytical intent. InkSight [39] explored a novel interaction method that allowed users to directly draw paths on data visualization charts to express their analytical focus. This intuitive method allowed users to select subsets of data or patterns of interest with more precision, which were then automatically annotated by the system. InkSight's approach revolved around capturing user intent and automatically generating documentation that reflected this focus. By sketching directly on the charts, users expressed their analytical intent, which the system interpreted and converted into natural language documentation using GPT-3.5. This documentation could be further refined through editing, making it precise, and easy to understand, and enhancing the efficiency of recording and sharing data analysis results.

Reflection. Navigation is enhanced by the foundation models through the use of NLP and adaptive algorithms, allowing users to intuitively interact with and explore data by adjusting prompts and customizing data views. Although foundation models have shown the potential to lower barriers to audience engagement and interaction, previous research indicates that it remains challenging to describe interactions. Non-experts, in particular, often find it difficult to naturally express complex interactive functions using natural language [130]. Firstly, non-expert users are generally unfamiliar with the technical language required to effectively guide the model. Foundation models, while powerful, still require precise and clear prompts to generate the desired visualizations. However, users without a background in narrative visualization may struggle to articulate their intentions in a way that the model can accurately interpret. This gap between the user's natural language and the model's interpretive capabilities often leads to misunderstandings, resulting in interactions that do not fully meet the user's needs. Secondly, when presented with a narrative visualization, nonexpert users often find themselves unsure of how to proceed. The complexity of interacting with and manipulating the visualization can be overwhelming, especially when the visualization includes

multiple layers of data or advanced interactive elements.

To address these limitations, future research should focus on providing users with more explicit guidance on operational methods. Research should explore ways for users to learn these methods. Potential learning pathways include [93]: *Explicit Instruction:* Offering clear, step-by-step operational explanations to help users quickly grasp basic operations. *Tacit Tutorial:* Implementing implicit tutorials and progressive guidance to allow users to naturally master complex features during usage. *Initial Configuration:* Providing a well-designed initial setup that is easy to understand and operate, reducing the difficulty of getting started. By combining the generative capabilities of foundation models with these interaction design strategies, future narrative visualization tools can serve user needs better and facilitate the widespread application of narrative visualization technology.

8 EVALUATION

The rapid advancement of foundation models has marked a paradigm shift in narrative visualization. However, there is a lack of a comprehensive evaluation of the quality of the visualizations they produce. In this section, we will discuss the potential errors that foundation models may introduce in the visualization process, explore methods to evaluate the quality of model-generated visualizations and propose future research directions to improve the reliability and effectiveness of these tools.

8.1 Error types

When generating narrative visualizations using foundation models, various issues can arise due to inherent challenges within the models themselves. These challenges include generating code with mistakes that prevent proper execution and creating visualizations that stray from the intended query due to the model's tendency for hallucinations. All of these errors lead to irrelevant or misleading outputs. Thus, understanding different types of errors is crucial for establishing appropriate evaluation metrics and perspectives. We will introduce some potential errors that may occur, organized according to the four stages (Analysis, Narration, Visualization, Interaction) of the reference model presented in Section 3.

In the **Analysis** stage, the following errors may occur. Incorrect Use of Statistical Methods: Foundation models sometimes fail to correctly apply statistical methods, such as neglecting to verify prerequisites such as data normality before performing a t-test, leading to inaccurate or misleading results [57]. In the Narration stage, we may encounter these errors. Cohesion Error: Lack of consistency between different parts of the narrative, making it difficult to form a compelling story [77]. Narrative Focus Error: Lack of clarity or deviation from the main storyline, causing confusion about the narrative's central theme. In the visualization stage, the errors include: Perceptual Clarity Error: Visual elements are unclear or conflicting, hindering the user's ability to understand the information [7]. Data Mapping Error: Poor choice of colors, mark type, or size that does not accurately reflect data attributes or results in visual misinterpretation [7], [142]. In the interaction stage, it may have the following occurs. Interpretation Ambiguity Error: Densely populated charts with many data elements concentrated in a small area can confuse models, leading to hallucinations and difficulties in extracting accurate insights [89].

8.2 Methods of Evaluation

Evaluating narrative visualizations generated by foundation models involves both qualitative and quantitative methods. An appropriate evaluation process can help understand the effectiveness, accuracy, and practical applicability of the visualizations. In the following, we organize the evaluation methods.

Qualitative evaluation is primarily based on manual methods to assess the subjective aspects of narrative visualizations. There are some common qualitative evaluation methods. User studies involve inviting participants from various backgrounds to watch and evaluate the visualizations. Participants provide subjective feedback and ratings, focusing on aspects such as expressiveness, vividness, correctness, and quality [77]. Expert interviews involve professionals in the field who perform a comparative analysis of manually generated and automatically generated narrative visualizations [46]. Experts provide detailed improvement suggestions, effectiveness assessments, and so on to evaluate how well the visualizations convey the intended narrative. Turing test traditionally used to evaluate a machine's ability to exhibit intelligent behavior equivalent to or indistinguishable from that of a human, can be adapted for this purpose. Incorporating the Turing Test into the qualitative evaluation of narrative visualizations can provide a rigorous method to assess the indistinguishability of machinegenerated visualizations from those created by humans.

Quantitative evaluation methods for narrative visualizations involve a variety of approaches to objectively assess their effectiveness. Surveys and scales, including the system usability scale and user experience questionnaire [46], quantify user satisfaction and usability. A/B tests compare different versions of visualizations to determine their relative performance [143]. Data mining and log analysis extract patterns from user interactions, while performance metrics like task completion time, error rate, and success rate evaluate efficiency and accuracy. Physiological data analysis, such as eye-tracking [144] and EEG, assesses cognitive load and emotional response. Controlled experiments, Aiming to manipulate one or more independent variables and observe their effects on the dependent variable [122]. These methods collectively offer a comprehensive and objective assessment of narrative visualizations, guiding improvements in design and user experience.

Comprehensive evaluation framework has gained attention, combining qualitative and quantitative methods to evaluate visualizations generated by foundation models. For example, Chen et al. [142] proposed a typical evaluation framework that assesses visualizations generated by large language models in multiple dimensions, including effectiveness, validity, and readability. This framework includes an effectiveness checker, a validity checker, and a readability evaluator, with GPT-4V used to automatically assess the readability of generated visualizations. Similarly, Podo et al. [7] proposed a conceptual stack called EvaLLM, designed to systematically evaluate visualizations generated by large language models. EvaLLM breaks down the evaluation process into multiple levels, from code correctness to perceived quality and insights, and has developed a platform that supports both automated and manual scoring. The system employs various qualitative and quantitative evaluation methods tailored to different assessment levels, such as code similarity calculations and human evaluations. These studies provide a solid theoretical and practical foundation for improving the quality of visualizations generated by foundation models.

8.3 Research Opportunities of Evaluation

Although effectively evaluating and enhancing the narrative quality of these models remains a critical challenge, relatively comprehensive visualization evaluation methods for data visualization are available. However, evaluation methods specifically tailored for narrative visualization require further refinement. Additionally, improving evaluation efficiency and enhancing user trust through evaluation are also future research directions.

Using the Foundation Model as an Evaluation Method. Future research can explore how to use the generative model itself to evaluate its narrative output [7]. Leveraging the self-evaluation capabilities of the model can lead to more precise and efficient assessments of narrative quality. This involves training the model to understand and evaluate the coherence, logic, and linguistic quality of its own generated content, thereby enhancing the overall standard of the narratives produced. This approach can reduce the subjectivity of human evaluation and improve the consistency and reliability of assessments.

Visualizing Evaluation and Error Correction. Visualizing the evaluation and error correction processes of generated narratives can help users more intuitively understand the quality and issues in the model output [53]. Future research could develop more tools that allow users to see evaluation results and perform real-time error correction. This not only aids users in better understanding and utilization of the model but also promotes the improvement and optimization of the model itself. Through visualization, users can more easily identify and correct errors in the generated content, enhancing the quality and acceptability of the narrative output.

9 DISCUSION

In the previous sections, we analyzed the application of foundational models to automate narrative visualization using the defined reference model. Having identified future research directions for each task, we now present a comprehensive analysis of prospective research avenues for the overall process.

Multimodal Information Processing and Integration. In narrative visualization, the integration of multimodal data aims to create a richer and more comprehensive storytelling experience. Each modality, such as text, image, audio, and video, possesses its own unique expressive capabilities. Relying on a single modality often fails to adequately convey complex emotions and information [145]. By integrating these modalities, narrative visualizations can cover various types of information in a comprehensive way. Furthermore, research shows that humans can better understand and retain information when receiving multimodal inputs. For example, images and videos help users grasp textual content more intuitively, while sounds in audio and video can reinforce emotional expression and memory retention [113]. Therefore, future research directions should address the following areas:

Multimodal Feature Alignment. Achieving effective feature alignment across different modalities is fundamental to seamless integration in narrative visualization. Different data types are represented differently in feature space: text as word embedding vectors, images as pixel matrices or feature maps, and audio and video as temporal features. Future research should focus on developing advanced feature extraction and transformation techniques to map these diverse data forms into a common representation space [146]. This will enable effective fusion and ensure an integrated system that can handle multimodal inputs more accurately and efficiently.

Contextual Consistency. Maintaining contextual consistency across modalities is crucial for coherent narrative visualization. When integrating text descriptions with the corresponding image or video segments, the generated content must preserve semantic coherence to ensure a smooth and understandable narrative experience for users [53]. Future research should aim to develop more intelligent context-aware algorithms capable of accurately transferring and fusing information between modalities [79]. This requires creating systems that can dynamically adapt to contextual changes while ensuring that the integrated outputs are contextually consistent and semantically meaningful.

Affective Narrative Visualization Design. Substantial research demonstrates that emotionally rich designs can significantly influence narrative visualization [147]. Recent studies indicate that foundation models are now capable of analyzing and generating emotional content [148]. Therefore, future research should focus further on enhancing the affective computing capabilities within foundation models and exploring novel applications that fully leverage the role of emotions in storytelling. Furthermore, by integrating foundation models with existing design spaces, researchers can create more engaging and emotionally compelling narrative visualization. Based on these insights, future research directions should address the following areas:

Personalized Emotional Experience. Designing systems that can tailor the emotional tone of narratives based on individual user preferences and profiles is a promising direction for enhancing personalized emotional experiences [144]. This approach involves user modeling and adaptive algorithms. User modeling collects and analyzes data on individual preferences, behaviors, and emotional responses, creating detailed user profiles. Adaptive algorithms or prompt engineering then dynamically adjust the narrative content to align with these profiles. For example, if a user prefers uplifting and motivational stories, the system can prioritize content with positive emotional tones. In contrast, for users who enjoy dramatic and intense narratives, the system can introduce elements that evoke stronger emotional responses. This personalized approach enhances the relevance and emotional impact of the narrative, making it more engaging for each user.

Emotion-Driven Storytelling. Understanding emotions in narratives to make models more human-like is a crucial direction for future research on foundation models. By improving the model's ability to comprehend and convey emotions, the generated narratives can become more vivid and impactful. Particularly, research can focus on collecting emotionally rich datasets to fine-tune foundation models [149], [150], or adjusting existing model architectures or prompts to help models accept and analyze emotional input, thus enhancing the naturalness of emotional expression in storytelling [77].

Interaction in Narrative Visualization. Interaction plays a crucial role in narrative visualization by bridging the gap between data representations and user experiences. Although tools like Tableau and APIs such as d3.js can create interactive visualizations, these efforts often fail to effectively facilitate narrative communication. Moreover, constructing interactive elements, even for simple charts, can be complex and time-consuming [151]. Therefore, leveraging foundation models to simplify and enhance the crafting of interaction in narrative visualization is a key focus for future research. The following directions merit exploration:

<u>Enhancing User Experience through the Natural Language</u>
<u>Interface.</u> The natural language processing capabilities of foundation models enable them to comprehend and generate a wide

range of semantic information, allowing them to handle complex user commands and natural language queries. Foundation models can not only understand the user's intent but also generate precise responses and recommendations tailored to specific needs [8]. This capability eliminates the necessity for users to master specialized technical skills. Instead, users can simply pose questions or commands in natural language, and the models can accurately interpret and respond. This simplified interaction reduces the learning curve, making the crafting of narrative visualization accessible to a broader audience.

Enhancing User Interaction through Exploratory Interaction. In recent research, the tools of crafting the narrative visualization usually pre-determine a template, regardless of user input, leading to a limited variety of outcomes. While this end-to-end approach offers simplicity and clarity in certain applications, it restricts user interaction and limits the diversity of the narrative. As the application of foundation models in visualization deepens, there is growing interest in how user interaction with these models can lead to diverse narrative paths and multiple visualization forms.

Future research could prioritize the design and implementation of adaptive narrative structures. These structures would lead to different perspectives and outcomes with different user interactions, thereby improving the complexity and richness of narrative visualizations. This approach presents not only a technical challenge, but also a deep understanding of user behavior and cognitive processes to ensure that the generated narratives meet user expectations and effectively convey critical information.

10 CONCLUSION

In this study, we conducted a systematic review of 77 papers to study how foundation models progressively engage in narrative visualization. We propose a reference model that leverages foundation models for crafting narrative visualizations. In particular, we have identified four stages of narrative visualization based on previous research, and nine tasks for characterizing the state-of-the-art techniques. With the survey, we connect prior studies by integrating them into our proposed reference model. Furthermore, this paper explores the relationship between foundation models and narrative visualization, highlighting existing challenges and promising directions for future research. We hope our work could guide researchers in making informed decisions about effectively incorporating these advanced models into their work, thereby enhancing the quality and effectiveness of narrative visualization.

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