

Chen Huang

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Education

Ph.D., Information Science, **University of Maryland**, College Park, USA, Final Year, *GPA: 4/4*
M.S., Information Science, **University of Michigan**, Ann Arbor, USA, 2009, *GPA: 3.8/4*
B.E., Software Engineering, **Beihang University**, Beijing, China, 2007, *GPA: 3.6/4*

Work Experience

Adobe

Intern Summer, 2011

- Designed and implemented an interactive visualization to identify website content and design factors that impact click-through-rate.
- Applied the prototype to provide click-through-rate analysis on over 100 million monthly click records.
- *Skills*: d3.js, Javascript, Java, SQL, Hadoop.

Pitney Bowes

Intern Summer, 2010

- Designed prototypes for online review sentiment analysis and summarization.
- Applied prototypes on yelp, facebook and twitter to provide service feedbacks to online small businesses.
- *Skills*: Java, Javascript/HTML/CSS.

Epic Systems

Software Engineer Summer, 2009

- Trained and worked on refining Epic's health-care information system back-end, which is used by major university hospitals.
- *Skills*: VB.

Research Assistantships

School of Information, University of Maryland

2009–Present

- Applied Topic Modeling on microblog posts and studied the impact of content topics on the spread of news in Twitter.
- Researched online communities and explored the relation between community structure and IT innovation hype cycle.
- Researched microblog user behaviors and designed the use of microblog for disaster and emergency response.
- *Skills*: Python, R, SQL, Shell.

School of Information, University of Michigan

2008–2009

- Designed and implemented various Natural Language Processing algorithms for an open source Information Retrieval package Clairlib: Lexical parsing, Clustering, Supervised learning, Document summarization, Network link analysis.
- System administrator of the lab server cluster and open source projects.
- *Skills*: Perl, C++ , Shell.

Publications

Chen Huang, "Understanding the Relation between Reposts and Clicks for Business Information in Micro-blogging", In progress

Chen Huang, Ping Wang, Yan Qu "Diffusion of IT Innovations via Social Media: Studying a Chinese Micro-blog Community", Academy of Management 2012, Boston, MA, 2012

Chen Huang

Yan Qu, Chen Huang, Pengyi Zhang, Jun Zhang “Microblogging after a Major Disaster in China: A Case Study of the 2010 Yushu Earthquake,” *CSCW 2011*, Hangzhou, China, 2011

Yan Qu, Chen Huang, Pengyi Zhang, Jun Zhang “Harnessing Social Media in Response to Major Disasters,” *CSCW 2011 Workshop: Designing Social and Collaborative Systems for China*, 2011

Pengyi Zhang, Yan Qu, Chen Huang “The Role of Innovation Governance and Knowledge Management for Innovation Success,” *HICSS 2011*, HI, US, 2011

Pengyi Zhang, Yan Qu; Chen Huang and et. al. “Collaborative Identification and Annotation of Government Deep Web Resources: A Hybrid Approach,” *Hypertext 2010*, Toronto, Canada, 2010

Skills and Tools

- Python, R: proficient.
- Java, C/C++ , Perl, SQL, Shell, Javascript, HTML, CSS, LaTeX: prior experience.

Professional Services

- Reviewer: Computer-Supported Cooperative Work (CSCW), International Conference on Information Systems (ICIS), Academy of Management (AOM).
- Student Volunteer: CHI, MobileHCI, ASIST.
- Department Doctoral Committee Member 2012-2013.
- Department Faculty Search Committee Member 2013-2014.

Awards

- 2013-2014 Department Fellowship, School of Information, University of Maryland.
- 2011 Jacob K. Goldhaber Travel Grant, University of Maryland.
- 2010-2011 Dean’s Fellowship, University of Maryland.
- 2007-2009 Department Merit Scholarship, University of Michigan.
- 2007 Young Talent Award of Beijing (for earning Bachelor’s degree with top academic record under age of 20).
- 2005-2007 People’s Scholarship, Beihang University.
- 2005&2006 Beijing International Marathon.

Other Interests

I have ran a couple of Marathons.

I love playing competitive strategy games, including:

- Poker: winning regular at \$2/\$5 NLH, I was ranked 6 out of 200 students in MIT’s poker class tournaments 2013, and the only student attended the class remotely.
- Starcraft II: top 20% Terran&Zerg on Battle.net North America region.