The Covariance kernel was analyzed as shown in the following:

- Memory Traffic β : Inside the loop, for each iteration n = 1, 2, ..., N, there are 2 reads from memory: x[i] and y[i]. a, b and c are scalars so we assume they fit in registers. Hence the total number of reads and writes are (2N) reads = 2N. Because we are using double precision numbers, the total memory traffic is $(2N) \times 8$ Byte = 16N Byte.
- FLOPs π : Inside the loop, for each iteration $n=1,2,\ldots,N$, there are 3 addition operations for a and x[i], b and y[i], c and the sum of x[i] and y[i], 1 multiplication operations for x and y. Outside the loop, there are 3 divisions, 1 multiplication and 1 subtraction which amount to a total of 5 operations. If N is large, this part becomes negligible.
- Operational Intensity: Given the above computations, we find the operational intensity of this kernel to be

$$I=\frac{\pi}{\beta}=\frac{4N}{16N}=\frac{1}{4}=0.25 \text{ Flops/Byte}$$

- Performance: We then measured the runtime of both sequential Covariance() and ISPC Covariance() and computed the performance for each kernel. For a data size of 16000, we have $T_s = 27.032094$ microseconds, ISPC $T_p = 7.227561$ microseconds. Take the sequential calculation as example we have performance $=16000 \times 4$ flops \div (27.032094 \times 10^{-6} seconds) \div (10⁹) = 2.37 Gflops. Hence the performances of the sequential, the ISPC optimized Covariance kernels are 2.37 Gflops/s and 8.85 Gflops/s, respectively.
- Theoretical peak: We find that Intel Xeon E5-2683 has a double precision peak of 537.6Gflops/s and memory bound kernels up to 7 flops/s. Since we are in the memory bound region, the peak attainable performance for 0.25 flop/Byte is given by $P = beta \times Operational Intensity = 76.8GB/s \times 0.25 = 19.2Gflops/s$.