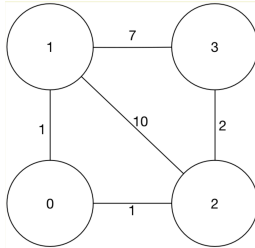


1. Overall Design And How It Works

- a. The program is a "distributed" set of procedures that implement a distributed distance vector routing for the network shown in Figure.



- b. The program is edited from the skeleton code that professor provided. Three procedures I wrote are rtinit(), rtupdate() and rtlinkhandler() which together implemented a distributed, asynchronous computation of the distance tables for the topology and costs shown in figure. It allows link cost change and follows split horizon with poison reverse heuristic.
- c. With tracing value of 1 or 2, the output will have useful information about what is going on inside the emulation. A tracing value of 0 will turn this off. Seed is the seed of the pseudo-random generator used by the simulator.
- d. For more information of functions, see in-code comments.

2. Compilation instructions

This is the Java Version of the program.

To compile: javac *.java

To run: java Project3

To clean up: rm -rf *- *.class

3. Sample output

```

Network Simulator v1.0
Enter trace level (>= 0): [0] 2
Enter seed (>= 0): [3322] 2

Function rtinit() has been called at t=0.000000 to initialize node 0.

A packet has been sent from node 0 to node 1, contents = 0 1 1 9999
A packet has been sent from node 0 to node 2, contents = 0 1 1 9999

Distance table of node 0 is:
      via
D0  |   1   2
----|-----
    1|   1  9999
dest 2| 9999   1
      3| 9999 9999

Function rtinit() has been called at t=0.000000 to initialize node 1.

A packet has been sent from node 1 to node 0, contents = 1 0 10 7

```

A packet has been sent from node 1 to node 2, contents = 1 0 10 7

A packet has been sent from node 1 to node 3, contents = 1 0 10 7

Distance table of node 1 is:

```

      via
D1 | 0   2   3
----|-----
0 | 1  9999 9999
dest 2 | 9999 10 9999
      3 | 9999 9999 7

```

Function rtinit() has been called at t=0.000000 to initialize node 2.

A packet has been sent from node 2 to node 0, contents = 1 10 0 2

A packet has been sent from node 2 to node 1, contents = 1 10 0 2

A packet has been sent from node 2 to node 3, contents = 1 10 0 2

Distance table of node 2 is:

```

      via
D2 | 0   1   3
----|-----
0 | 1  9999 9999
dest 1 | 9999 10 9999
      3 | 9999 9999 2

```

Function rtinit() has been called at t=0.000000 to initialize node 3.

A packet has been sent from node 3 to node 1, contents = 9999 7 2 0

A packet has been sent from node 3 to node 2, contents = 9999 7 2 0

Distance table of node 3 is:

```

      via
D3 | 1   2
----|-----
0 | 9999 9999
dest 1 | 7  9999
      2 | 9999 2

```

MAIN: rcv event, t=0.055, at 1 src: 0, dest: 1, contents: 0 9999 1 9999

Distance table has been updated.

Distance table of node 1 is:

```

      via
D1 | 0   2   3
----|-----
0 | 1  9999 9999
dest 2 | 2  10 9999
      3 | 9999 9999 7

```

A packet has been sent from node 1 to node 0, contents = 9999 0 9999 7

A packet has been sent from node 1 to node 2, contents = 1 0 2 7

A packet has been sent from node 1 to node 3, contents = 1 0 2 9999

MAIN: rcv event, t=0.625, at 0 src: 1, dest: 0, contents: 9999 0 10 7

Distance table has been updated.

Distance table of node 0 is:

```

      via
D0 | 1   2

```

```

-----|-----
      1|  1  9999
dest  2| 11   1
      3|  8  9999

```

A packet has been sent from node 0 to node 1, contents = 0 9999 1 9999
 A packet has been sent from node 0 to node 2, contents = 0 1 9999 8
 MAIN: rcv event, t=1.393, at 2 src: 0, dest: 2, contents: 0 1 9999 9999
 Distance table has been updated.

Distance table of node 2 is:

```

      via
    D2 |  0   1   3
-----|-----
      0|  1  9999 9999
dest  1|  2  10  9999
      3| 9999 9999  2

```

A packet has been sent from node 2 to node 0, contents = 9999 9999 0 2
 A packet has been sent from node 2 to node 1, contents = 1 2 0 2
 A packet has been sent from node 2 to node 3, contents = 1 2 0 9999
 MAIN: rcv event, t=1.577, at 3 src: 1, dest: 3, contents: 1 0 10 9999
 Distance table has been updated.

Distance table of node 3 is:

```

      via
    D3 |  1   2
-----|-----
      0|  8  9999
dest  1|  7  9999
      2| 17   2

```

A packet has been sent from node 3 to node 1, contents = 9999 9999 2 0
 A packet has been sent from node 3 to node 2, contents = 8 7 9999 0
 MAIN: rcv event, t=1.885, at 1 src: 2, dest: 1, contents: 1 9999 0 2
 Distance table has been updated.

Distance table of node 1 is:

```

      via
    D1 |  0   2   3
-----|-----
      0|  1  11  9999
dest  2|  2  10  9999
      3| 9999 12   7

```

MAIN: rcv event, t=2.181, at 2 src: 1, dest: 2, contents: 1 0 9999 7
 Distance table has been updated.

Distance table of node 2 is:

```

      via
    D2 |  0   1   3
-----|-----
      0|  1  11  9999
dest  1|  2  10  9999
      3| 9999 17   2

```

MAIN: rcv event, t=2.279, at 0 src: 2, dest: 0, contents: 9999 10 0 2

Distance table has been updated.

Distance table of node 0 is:

		via	
D0		1	2

	1	1	11
dest	2	11	1
	3	8	3

A packet has been sent from node 0 to node 1, contents = 0 9999 1 3

A packet has been sent from node 0 to node 2, contents = 0 1 9999 9999

MAIN: rcv event, t=3.124, at 1 src: 3, dest: 1, contents: 9999 9999 2 0

Distance table has been updated.

Distance table of node 1 is:

		via		
D1		0	2	3

	0	1	11	9999
dest	2	2	10	9
	3	9999	12	7

MAIN: rcv event, t=3.278, at 3 src: 2, dest: 3, contents: 1 10 0 9999

Distance table has been updated.

Distance table of node 3 is:

		via	
D3		1	2

	0	8	3
dest	1	7	12
	2	17	2

A packet has been sent from node 3 to node 1, contents = 3 9999 2 0

A packet has been sent from node 3 to node 2, contents = 9999 7 9999 0

MAIN: rcv event, t=3.866, at 0 src: 1, dest: 0, contents: 9999 0 9999 7

Distance table has been updated.

Distance table of node 0 is:

		via	
D0		1	2

	1	1	11
dest	2	9999	1
	3	8	3

MAIN: rcv event, t=4.001, at 1 src: 0, dest: 1, contents: 0 9999 1 9999

Distance table has not been updated.

Distance table of node 1 is:

		via		
D1		0	2	3

	0	1	11	9999
dest	2	2	10	9
	3	9999	12	7

MAIN: rcv event, t=4.041, at 3 src: 1, dest: 3, contents: 1 0 2 9999
Distance table has been updated.

Distance table of node 3 is:

	via		
D3		1	2
----- -----			
	0	8	3
dest	1	7	12
	2	9	2

MAIN: rcv event, t=4.167, at 2 src: 3, dest: 2, contents: 9999 7 9999 0
Distance table has been updated.

Distance table of node 2 is:

	via			
D2		0	1	3
----- -----				
	0	1	11	9999
dest	1	2	10	9
	3	9999	17	2

MAIN: rcv event, t=4.428, at 0 src: 2, dest: 0, contents: 9999 9999 0 2
Distance table has been updated.

Distance table of node 0 is:

	via		
D0		1	2
----- -----			
	1	1	9999
dest	2	9999	1
	3	8	3

MAIN: rcv event, t=5.026, at 3 src: 2, dest: 3, contents: 1 2 0 9999
Distance table has been updated.

Distance table of node 3 is:

	via		
D3		1	2
----- -----			
	0	8	3
dest	1	7	4
	2	9	2

A packet has been sent from node 3 to node 1, contents = 3 4 2 0

A packet has been sent from node 3 to node 2, contents = 9999 9999 9999 0

MAIN: rcv event, t=5.088, at 1 src: 2, dest: 1, contents: 1 2 0 2
Distance table has not been updated.

Distance table of node 1 is:

	via			
D1		0	2	3
----- -----				
	0	1	11	9999
dest	2	2	10	9
	3	9999	12	7

MAIN: rcv event, t=5.228, at 1 src: 3, dest: 1, contents: 9999 9999 2 0
Distance table has not been updated.

Distance table of node 1 is:

```

      via
  D1 | 0  2  3
  ----|-----
    0| 1  11 9999
dest 2| 2  10  9
    3| 9999 12  7

```

MAIN: rcv event, t=5.269, at 1 src: 0, dest: 1, contents: 0 9999 1 3
Distance table has been updated.

Distance table of node 1 is:

```

      via
  D1 | 0  2  3
  ----|-----
    0| 1  11 9999
dest 2| 2  10  9
    3| 4  12  7

```

A packet has been sent from node 1 to node 0, contents = 9999 0 9999 9999

A packet has been sent from node 1 to node 2, contents = 1 0 2 4

A packet has been sent from node 1 to node 3, contents = 1 0 2 4

MAIN: rcv event, t=6.074, at 2 src: 1, dest: 2, contents: 1 0 2 7

Distance table has not been updated.

Distance table of node 2 is:

```

      via
  D2 | 0  1  3
  ----|-----
    0| 1  11 9999
dest 1| 2  10  9
    3| 9999 17  2

```

MAIN: rcv event, t=6.216, at 3 src: 1, dest: 3, contents: 1 0 2 4

Distance table has not been updated.

//final distance table for node 3 before link cost changes

/*****

Distance table of node 3 is:

```

      via
  D3 | 1  2
  ----|-----
    0| 8  3
dest 1| 7  4
    2| 9  2

```

*****/

MAIN: rcv event, t=6.363, at 1 src: 3, dest: 1, contents: 3 9999 2 0

Distance table has been updated.

Distance table of node 1 is:

```

      via
  D1 | 0  2  3

```

```

    ----|-----
      0|  1  11  10
dest  2|  2  10   9
      3|  4  12   7

```

MAIN: rcv event, t=6.457, at 0 src: 1, dest: 0, contents: 9999 0 9999 9999
Distance table has been updated.

//final distance table for node 0 before link cost changes

/*****

Distance table of node 0 is:

```

      via
    D0 |  1   2
    ----|-----
      1|  1 9999
dest  2| 9999   1
      3| 9999   3

```

*****/

MAIN: rcv event, t=6.721, at 2 src: 0, dest: 2, contents: 0 1 9999 8
Distance table has been updated.

Distance table of node 2 is:

```

      via
    D2 |  0   1   3
    ----|-----
      0|  1  11 9999
dest  1|  2  10   9
      3|  9  17   2

```

MAIN: rcv event, t=6.764, at 2 src: 3, dest: 2, contents: 8 7 9999 0
Distance table has been updated.

Distance table of node 2 is:

```

      via
    D2 |  0   1   3
    ----|-----
      0|  1  11  10
dest  1|  2  10   9
      3|  9  17   2

```

MAIN: rcv event, t=6.871, at 2 src: 0, dest: 2, contents: 0 1 9999 9999
Distance table has been updated.

Distance table of node 2 is:

```

      via
    D2 |  0   1   3
    ----|-----
      0|  1  11  10
dest  1|  2  10   9
      3| 9999 17   2

```

MAIN: rcv event, t=7.792, at 1 src: 3, dest: 1, contents: 3 4 2 0
Distance table has not been updated.

//final distance table of node 1 before link cost changes

/*****

Distance table of node 1 is:

```

      via
  D1 | 0  2  3
  ----|-----
      0| 1 11 10
dest 2| 2 10  9
      3| 4 12  7
*****/

```

MAIN: rcv event, t=8.698, at 2 src: 3, dest: 2, contents: 9999 7 9999 0
Distance table has been updated.

Distance table of node 2 is:

```

      via
  D2 | 0  1  3
  ----|-----
      0| 1 11 9999
dest 1| 2 10  9
      3| 9999 17  2

```

MAIN: rcv event, t=9.708, at 2 src: 3, dest: 2, contents: 9999 9999 9999 0
Distance table has been updated.

Distance table of node 2 is:

```

      via
  D2 | 0  1  3
  ----|-----
      0| 1 11 9999
dest 1| 2 10 9999
      3| 9999 17  2

```

MAIN: rcv event, t=9.896, at 2 src: 1, dest: 2, contents: 1 0 2 4
Distance table has been updated.

//final distance table of node 2 before link cost changes

/*****

Distance table of node 2 is:

```

      via
  D2 | 0  1  3
  ----|-----
      0| 1 11 9999
dest 1| 2 10 9999
      3| 9999 14  2
*****/

```

MAIN: rcv event, t=10000.000, at -1

Function linkhandler() has been called at t=10000.000000 for node 0 since link cost
from node 0 to 1 has been changed to 20.

Distance table has been updated.

Distance table of node 0 is:

```

      via
  D0 | 1  2
  ----|-----
      1| 20 9999

```



```
dest 2| 9999 1
      3| 9999 3
```

A packet has been sent from node 0 to node 1, contents = 0 9999 1 3

A packet has been sent from node 0 to node 2, contents = 0 20 9999 9999

Function linkhandler() has been called at t=10000.000000 for node 1 since link cost from node 1 to 0 has been changed to 20.

Distance table has been updated.

Distance table of node 1 is:

```
      via
D1 | 0  2  3
----|-----
0| 20 11 10
dest 2| 9999 10 9
      3| 9999 12 7
```

A packet has been sent from node 1 to node 0, contents = 10 0 9 7

A packet has been sent from node 1 to node 2, contents = 10 0 9 7

A packet has been sent from node 1 to node 3, contents = 9999 0 9999 9999
MAIN: rcv event, t=10000.796, at 1 src: 0, dest: 1, contents: 0 9999 1 3

Distance table has been updated.

Distance table of node 1 is:

```
      via
D1 | 0  2  3
----|-----
0| 20 11 10
dest 2| 21 10 9
      3| 23 12 7
```

MAIN: rcv event, t=10001.503, at 3 src: 1, dest: 3, contents: 9999 0 9999 9999

Distance table has been updated.

Distance table of node 3 is:

```
      via
D3 | 1  2
----|-----
0| 9999 3
dest 1| 7  4
      2| 9999 2
```

MAIN: rcv event, t=10001.695, at 2 src: 0, dest: 2, contents: 0 20 9999 9999

Distance table has been updated.

Distance table of node 2 is:

```
      via
D2 | 0  1  3
----|-----
0| 1  11 9999
dest 1| 21 10 9999
      3| 9999 14 2
```

A packet has been sent from node 2 to node 0, contents = 9999 10 0 2

A packet has been sent from node 2 to node 1, contents = 1 9999 0 2

A packet has been sent from node 2 to node 3, contents = 1 10 0 9999

MAIN: rcv event, t=10001.915, at 0 src: 1, dest: 0, contents: 10 0 9 7

Distance table has been updated.

Distance table of node 0 is:

	via		
D0	1	2	

	1	20	9999
dest	2	29	1
	3	27	3

MAIN: rcv event, t=10002.221, at 3 src: 2, dest: 3, contents: 1 10 0 9999

Distance table has been updated.

Distance table of node 3 is:

	via		
D3	1	2	

	0	9999	3
dest	1	7	12
	2	9999	2

A packet has been sent from node 3 to node 1, contents = 3 9999 2 0

A packet has been sent from node 3 to node 2, contents = 9999 7 9999 0

MAIN: rcv event, t=10002.457, at 0 src: 2, dest: 0, contents: 9999 10 0 2

Distance table has been updated.

Distance table of node 0 is:

	via		
D0	1	2	

	1	20	11
dest	2	29	1
	3	27	3

A packet has been sent from node 0 to node 1, contents = 0 11 1 3

A packet has been sent from node 0 to node 2, contents = 0 9999 9999 9999

MAIN: rcv event, t=10002.909, at 1 src: 2, dest: 1, contents: 1 9999 0 2

Distance table has not been updated.

Distance table of node 1 is:

	via			
D1	0	2	3	

	0	20	11	10
dest	2	21	10	9
	3	23	12	7

MAIN: rcv event, t=10003.078, at 2 src: 1, dest: 2, contents: 10 0 9 7

Distance table has been updated.

Distance table of node 2 is:

	via			
D2	0	1	3	

	0	1	20	9999

```
dest 1| 21 10 9999
      3| 9999 17 2
```

MAIN: rcv event, t=10003.514, at 2 src: 3, dest: 2, contents: 9999 7 9999 0
Distance table has been updated.

Distance table of node 2 is:

```
      via
D2 | 0 1 3
----|-----
0| 1 20 9999
dest 1| 21 10 9
      3| 9999 17 2
```

A packet has been sent from node 2 to node 0, contents = 9999 9 0 2

A packet has been sent from node 2 to node 1, contents = 1 9 0 2

A packet has been sent from node 2 to node 3, contents = 1 9999 0 9999

MAIN: rcv event, t=10003.537, at 1 src: 3, dest: 1, contents: 3 9999 2 0
Distance table has not been updated.

Distance table of node 1 is:

```
      via
D1 | 0 2 3
----|-----
0| 20 11 10
dest 2| 21 10 9
      3| 23 12 7
```

MAIN: rcv event, t=10003.553, at 1 src: 0, dest: 1, contents: 0 11 1 3
Distance table has not been updated.

Distance table of node 1 is:

```
      via
D1 | 0 2 3
----|-----
0| 20 11 10
dest 2| 21 10 9
      3| 23 12 7
```

MAIN: rcv event, t=10003.745, at 2 src: 0, dest: 2, contents: 0 9999 9999 9999
Distance table has been updated.

Distance table of node 2 is:

```
      via
D2 | 0 1 3
----|-----
0| 1 20 9999
dest 1| 9999 10 9
      3| 9999 17 2
```

MAIN: rcv event, t=10004.351, at 3 src: 2, dest: 3, contents: 1 9999 0 9999
Distance table has been updated.

```
//final distance table for node 3 after link cost changes
/*****
Distance table of node 3 is:
      via
```

```

    D3 | 1 2
    ----|-----
    0 | 9999 3
dest 1 | 7 9999
    2 | 9999 2
*****//

MAIN: rcv event, t=10004.758, at 0 src: 2, dest: 0, contents: 9999 9 0 2
Distance table has been updated.

//final distance table for node 0 after link cost changes
/*****
Distance table of node 0 is:
    via
    D0 | 1 2
    ----|-----
    1 | 20 10
dest 2 | 29 1
    3 | 27 3
*****//

A packet has been sent from node 0 to node 1, contents = 0 10 1 3
A packet has been sent from node 0 to node 2, contents = 0 9999 9999 9999
MAIN: rcv event, t=10005.182, at 2 src: 0, dest: 2, contents: 0 9999 9999 9999
Distance table has not been updated.

//final distance table for node 2 after link cost changes
/*****
Distance table of node 2 is:
    via
    D2 | 0 1 3
    ----|-----
    0 | 1 20 9999
dest 1 | 9999 10 9
    3 | 9999 17 2
*****//

MAIN: rcv event, t=10005.526, at 1 src: 2, dest: 1, contents: 1 9 0 2
Distance table has not been updated.

Distance table of node 1 is:
    via
    D1 | 0 2 3
    ----|-----
    0 | 20 11 10
dest 2 | 21 10 9
    3 | 23 12 7

MAIN: rcv event, t=10005.597, at 1 src: 0, dest: 1, contents: 0 10 1 3
Distance table has not been updated.

//final distance table for node 1 after link cost changes
/*****
Distance table of node 1 is:
    via
    D1 | 0 2 3
    ----|-----

```

```

      0| 20 11 10
dest  2| 21 10  9
      3| 23 12  7

```

*****/

MAIN: rcv event, t=20000.000, at -1

Function linkhandler() has been called at t=20000.000000 for node 0 since link cost from node 0 to 1 has been changed to 1.

Distance table has been updated.

Distance table of node 0 is:

```

      via
D0 | 1 2
----|-----
1| 1 10
dest 2| 9999 1
      3| 9999 3

```

A packet has been sent from node 0 to node 1, contents = 0 9999 1 3

A packet has been sent from node 0 to node 2, contents = 0 1 9999 9999

Function linkhandler() has been called at t=20000.000000 for node 1 since link cost from node 1 to 0 has been changed to 1.

Distance table has been updated.

Distance table of node 1 is:

```

      via
D1 | 0 2 3
----|-----
0| 1 11 10
dest 2| 9999 10 9
      3| 9999 12 7

```

A packet has been sent from node 1 to node 0, contents = 9999 0 9 7

A packet has been sent from node 1 to node 2, contents = 1 0 9 7

A packet has been sent from node 1 to node 3, contents = 1 0 9999 9999MAIN: rcv

event, t=20000.019, at 3 src: 1, dest: 3, contents: 1 0 9999 9999

Distance table has been updated.

Distance table of node 3 is:

```

      via
D3 | 1 2
----|-----
0| 8 3
dest 1| 7 9999
      2| 9999 2

```

MAIN: rcv event, t=20000.022, at 0 src: 1, dest: 0, contents: 9999 0 9 7

Distance table has been updated.

Distance table of node 0 is:

```

      via
D0 | 1 2
----|-----

```

```

      1| 1 10
dest 2| 10 1
      3| 8 3

```

MAIN: rcv event, t=20000.421, at 2 src: 0, dest: 2, contents: 0 1 9999 9999
Distance table has been updated.

Distance table of node 2 is:

```

      via
      D2 | 0 1 3
      ----|-----
      0| 1 20 9999
dest 1| 2 10 9
      3| 9999 17 2

```

A packet has been sent from node 2 to node 0, contents = 9999 9999 0 2

A packet has been sent from node 2 to node 1, contents = 1 2 0 2

A packet has been sent from node 2 to node 3, contents = 1 2 0 9999

MAIN: rcv event, t=20000.699, at 1 src: 0, dest: 1, contents: 0 9999 1 3
Distance table has been updated.

Distance table of node 1 is:

```

      via
      D1 | 0 2 3
      ----|-----
      0| 1 11 10
dest 2| 2 10 9
      3| 4 12 7

```

A packet has been sent from node 1 to node 0, contents = 9999 0 9999 9999

A packet has been sent from node 1 to node 2, contents = 1 0 2 4

A packet has been sent from node 1 to node 3, contents = 1 0 2 4

MAIN: rcv event, t=20001.739, at 0 src: 2, dest: 0, contents: 9999 9999 0 2
Distance table has been updated.

Distance table of node 0 is:

```

      via
      D0 | 1 2
      ----|-----
      1| 1 9999
dest 2| 10 1
      3| 8 3

```

MAIN: rcv event, t=20002.052, at 2 src: 1, dest: 2, contents: 1 0 9 7
Distance table has been updated.

Distance table of node 2 is:

```

      via
      D2 | 0 1 3
      ----|-----
      0| 1 11 9999
dest 1| 2 10 9
      3| 9999 17 2

```

MAIN: rcv event, t=20002.211, at 3 src: 2, dest: 3, contents: 1 2 0 9999
Distance table has been updated.

Distance table of node 3 is:

		via	
D3		1	2

	0	8	3
dest	1	7	4
	2	9999	2

A packet has been sent from node 3 to node 1, contents = 3 4 2 0

A packet has been sent from node 3 to node 2, contents = 9999 9999 9999 0

MAIN: rcv event, t=20002.309, at 1 src: 2, dest: 1, contents: 1 2 0 2

Distance table has not been updated.

Distance table of node 1 is:

		via		
D1		0	2	3

	0	1	11	10
dest	2	2	10	9
	3	4	12	7

MAIN: rcv event, t=20002.679, at 0 src: 1, dest: 0, contents: 9999 0 9999 9999

Distance table has been updated.

//final distance table for node 0 after link cost changes back

/*****

Distance table of node 0 is:

		via	
D0		1	2

	1	1	9999
dest	2	9999	1
	3	9999	3

*****/

MAIN: rcv event, t=20003.013, at 1 src: 3, dest: 1, contents: 3 4 2 0

Distance table has not been updated.

//final distance table for node 1 after link cost changes back

/*****

Distance table of node 1 is:

		via		
D1		0	2	3

	0	1	11	10
dest	2	2	10	9
	3	4	12	7

*****/

MAIN: rcv event, t=20003.661, at 2 src: 1, dest: 2, contents: 1 0 2 4

Distance table has been updated.

Distance table of node 2 is:

		via		
D2		0	1	3

	0	1	11	9999

```
dest  1|  2  10  9
      3| 9999 14  2
```

MAIN: rcv event, t=20004.166, at 3 src: 1, dest: 3, contents: 1 0 2 4
Distance table has been updated.

//final distance table for node 3 after link cost changes back

/*****

Distance table of node 3 is:

```
      via
    D3 |  1  2
    ----|-----
      0|  8  3
dest  1|  7  4
      2|  9  2
```

*****/

MAIN: rcv event, t=20004.197, at 2 src: 3, dest: 2, contents: 9999 9999 9999 0
Distance table has been updated.

//final distance table for node 2 after link cost changes back

/*****

Distance table of node 2 is:

```
      via
    D2 |  0  1  3
    ----|-----
      0|  1 11 9999
dest  1|  2 10 9999
      3| 9999 14  2
```

*****/

Simulator terminated at t=20004.196844, no packets in medium

Simulator terminated at time 20004.196844386122