

ECEN 714 Lab 6 report
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1. Chenjie_module.v:

```
module chenjie_module (  
    clk , // clock signal (positive edge triggered)  
    reset , // reset signal (positive edge triggered)  
    throttle ,  
    set ,  
    accel ,  
    coast ,  
    cancel ,  
    resume ,  
    brake ,  
    speed , // output of speed  
    cruise_speed , //output of cruise_speed  
    cruise_on ///cruise status  
);  
  
// Input declaration  
input clk, reset, throttle, set, accel, coast, cancel, resume, brake ;  
// Output declaration  
output speed, cruise_speed, cruise_on;  
  
// Output should be also declared as reg type  
reg [7:0] speed;  
reg [7:0] cruise_speed;  
reg [7:0] cached_speed; //stored current speed to assign  
reg cruise_on; //cruise mode status  
  
// Code starts here  
always @(posedge clk)  
begin  
    if (reset)  
begin  
        speed = 8'b0;  
        cruise_speed = 8'b0;  
        cruise_on = 1'b0;  
    end  
    if (throttle)  
        speed = speed + 1'b1;  
    else
```

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begin
  if (cruise_on)
    begin
      if (accel)    //When accel is high and cruise_on is true, cruise_speed will increment 1 mph.
        cruise_speed = cruise_speed + 1'b1;
      if (coast && cruise_speed > 45) //Similarly, cruise_speed will decrease by 1 mph.
        cruise_speed = cruise_speed - 1'b1;
      if (speed < cruise_speed)    //If speed != cruise_speed, it should converge to cruise_speed.
        speed = speed + 1'b1;
      if (speed > cruise_speed)
        speed = speed - 1'b1;
    end
  else
    begin
      if (!brake && speed > 0) //if throttle is off and cruise_on is low, the speed to decrease until 0
        speed = speed - 1'b1;
    end
  end
  if (cancel)
    cruise_on = 1'b0;
  if (set && speed > 45) //only if when speed > 45 mph, set pulse will trigger cruise mode on
    begin
      cruise_on = 1'b1;
      cruise_speed = cached_speed;
    end
  if (resume && speed > 0 && cruise_speed >= 45)
    cruise_on = 1'b1;
  if (brake)    //if brake is on, speed will decrease 2 mph/clock_cycle and cruise_on turns false.
    begin
      cruise_on = 1'b0;
      speed = speed - 2;
    end
  end
end

always @(posedge set) //when set pulse arrives and speed > 45, save current speed right
away.
begin
  if (speed > 45)
    cached_speed = speed;
end

endmodule // End

```

```

2. Chenjie_testbench.v:
module chenjie_testbench();

// Input signal declaration
reg clk, reset, throttle, set, accel, coast, cancel, resume, brake ;

// Output
wire[7:0] speed;
wire[7:0] cruise_speed;
wire cruise_on;

always
begin
    #5 clk = ~clk;
end

// Code starts here
initial begin
    clk = 0;
    reset = 0;
    throttle = 0;
    set = 0;
    accel = 0;
    coast = 0;
    cancel = 0;
    resume = 0;
    brake = 0;

    #2 reset = 1; //initialize output

    #5 reset = 0;
    throttle = 1; //accelerate starts now to 30mph,  $30 \times 5 \times 2 = 300$  will be needed

    #300 set = 1;
    throttle = 0;

    #10 set = 0;
    #90 throttle = 1; //at this point the speed should be 20mph

    #300 set = 1;
    #10 set = 0;

```

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#90 throttle = 0; //at this point the speed should be 60mph

#150 brake = 1; //from now on cruise mode is off and speed decreases 2 mph/clock_cycle
#100 brake = 0; //at this point speed is 30 mph.
resume = 1;

#10 resume = 0;

#240 accel = 1; //accel lasts 5 clock_cycles
#50 accel = 0;

#50 coast = 1; //coast lasts 5 clock_cycles
#50 coast = 0;

#50 cancel = 1; //cancel turns on, cruise mode is off and speed will decrease to 0

#10 cancel = 0;
end
chenjie_module module1(clk,reset,throttle,set,accel,coast,cancel, resume, brake, speed,
cruise_speed, cruise_on);
endmodule // End

```

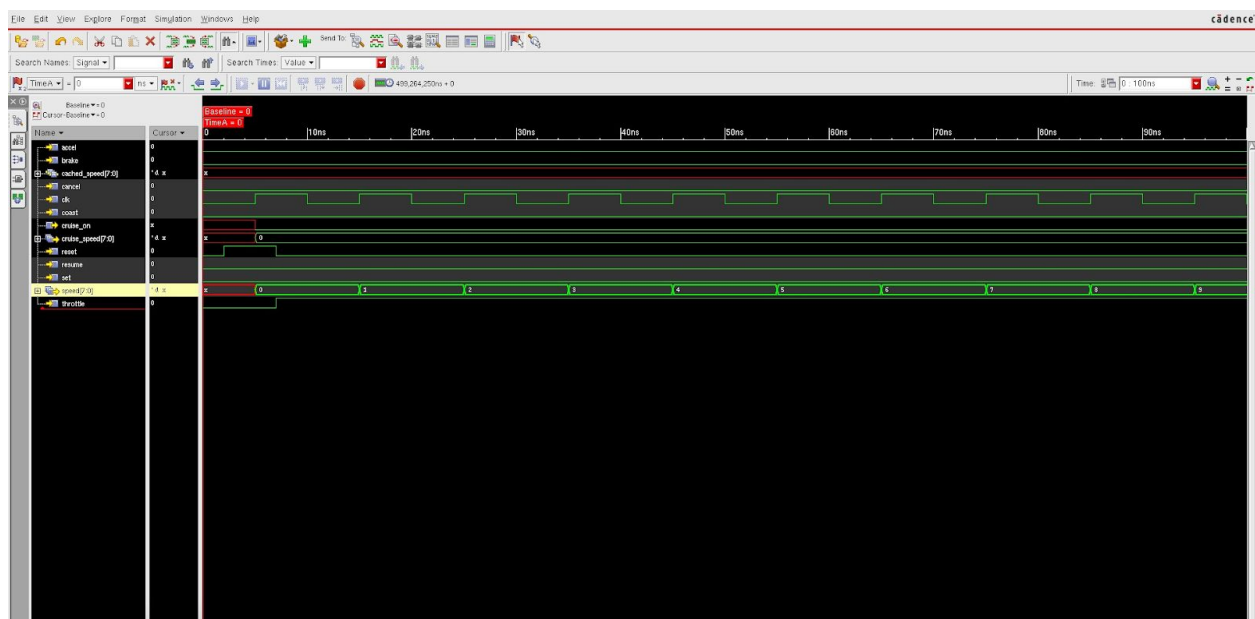


Fig. 1

When reset pulse arrives at #2, all three outputs: cruise_speed, speed and cruise_on will be reset to 0.

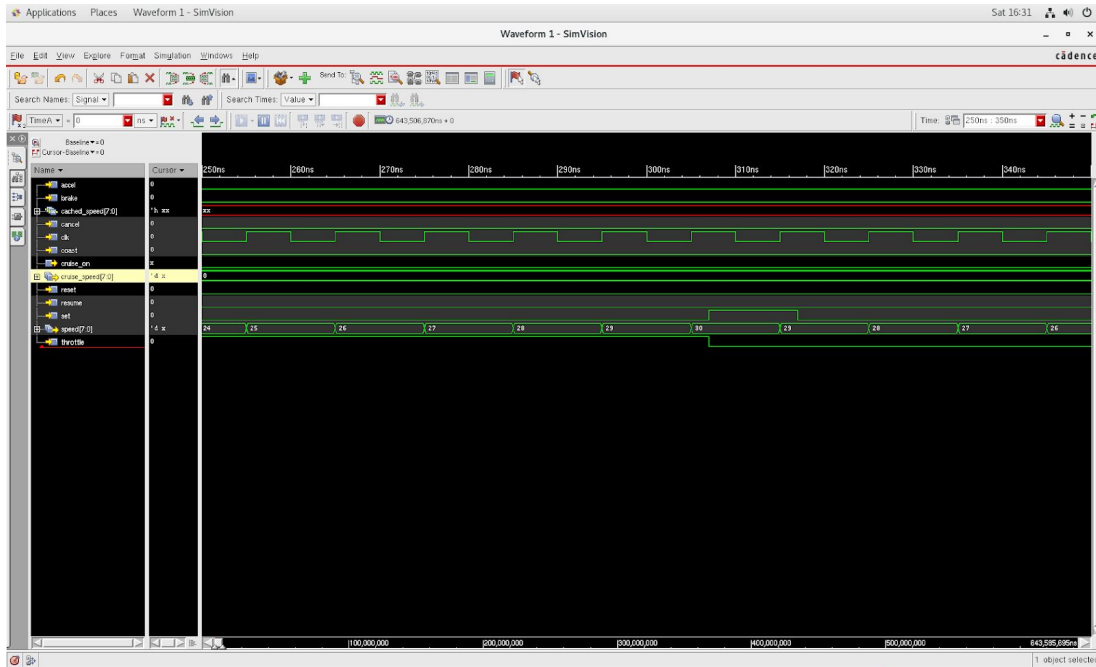


Fig. 2

When the speed increases to 30 mph, throttle will be switched low, and from now on the speed will decrease 1mph / clock_cycle to 20 mph. Meanwhile, a set pulse will arrive but there is no response since the current speed is less than 45 mph.

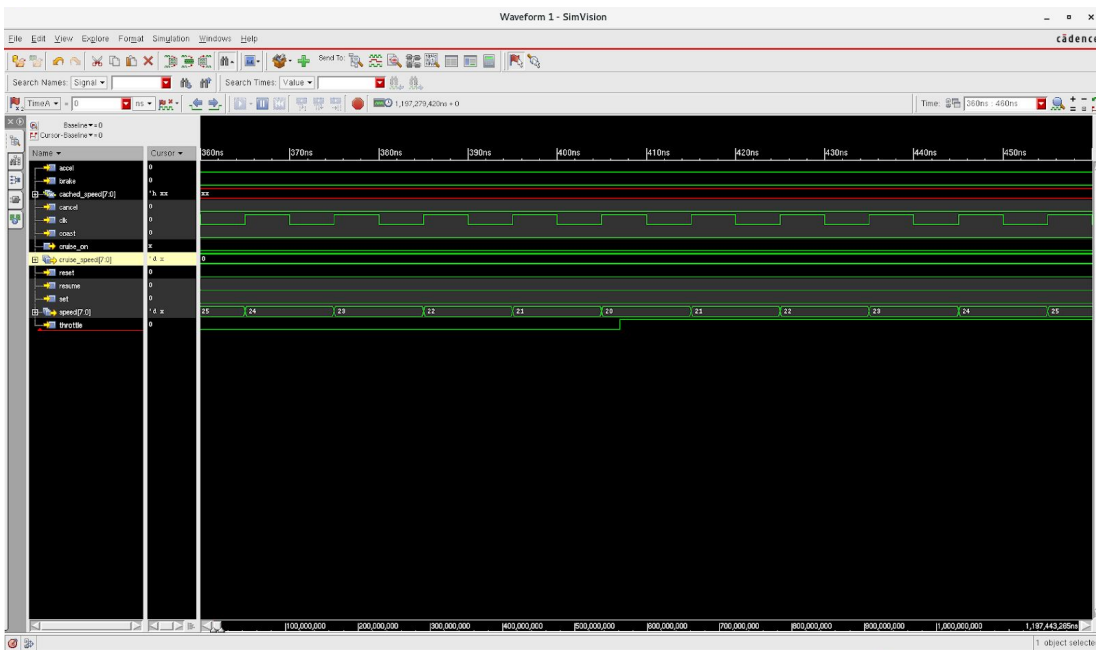


Fig. 3

When the speed reaches 20 mph, throttle will switch high again and the speed starts to increase.

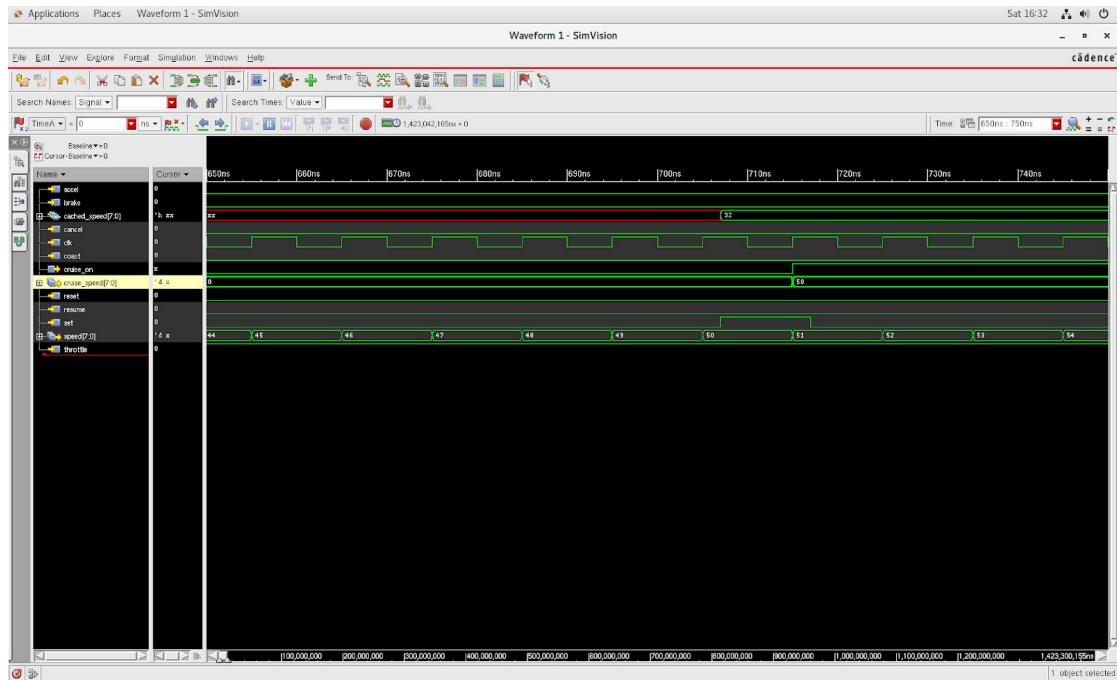


Fig. 4

When speed reaches 50 mph, a set pulse will arrive. This time cruise_speed will be assigned by speed when the positive edge of set pulse. I used a register here to save current speed which is 50 mph and assign this value to cruise_speed. Otherwise cruise_speed will be assigned to 51 mph since cruise_speed will synchronize updated speed which is 51 mph.

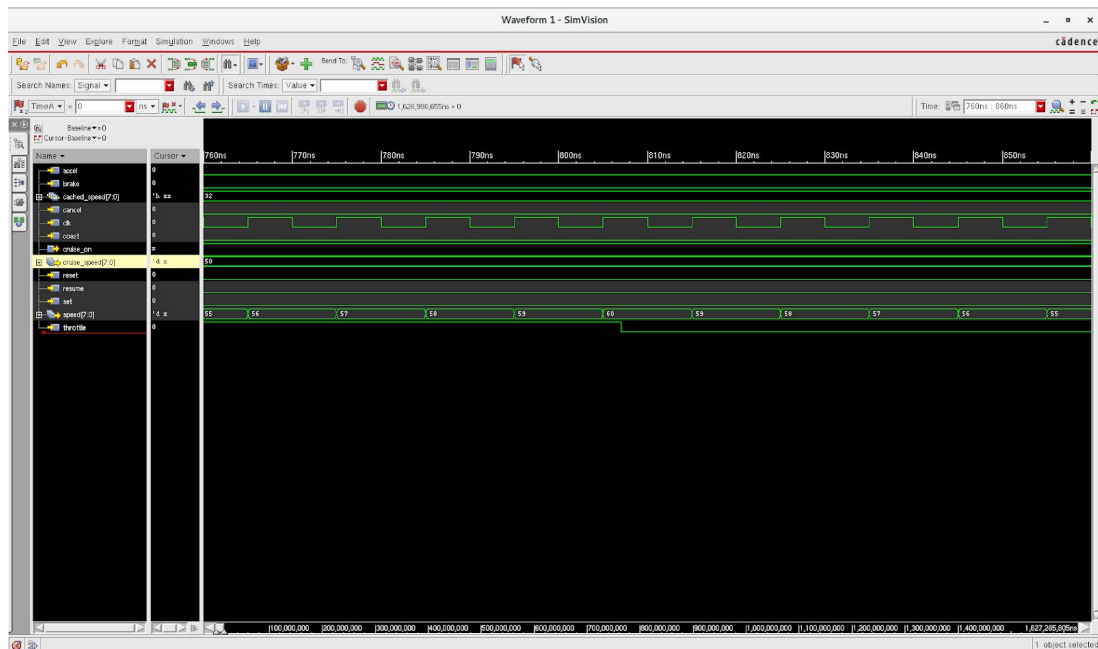


Fig. 5

When the speed reaches 60 mph, throttle switches low and the speed is supposed to converge to cruise_speed which is 50 mph.

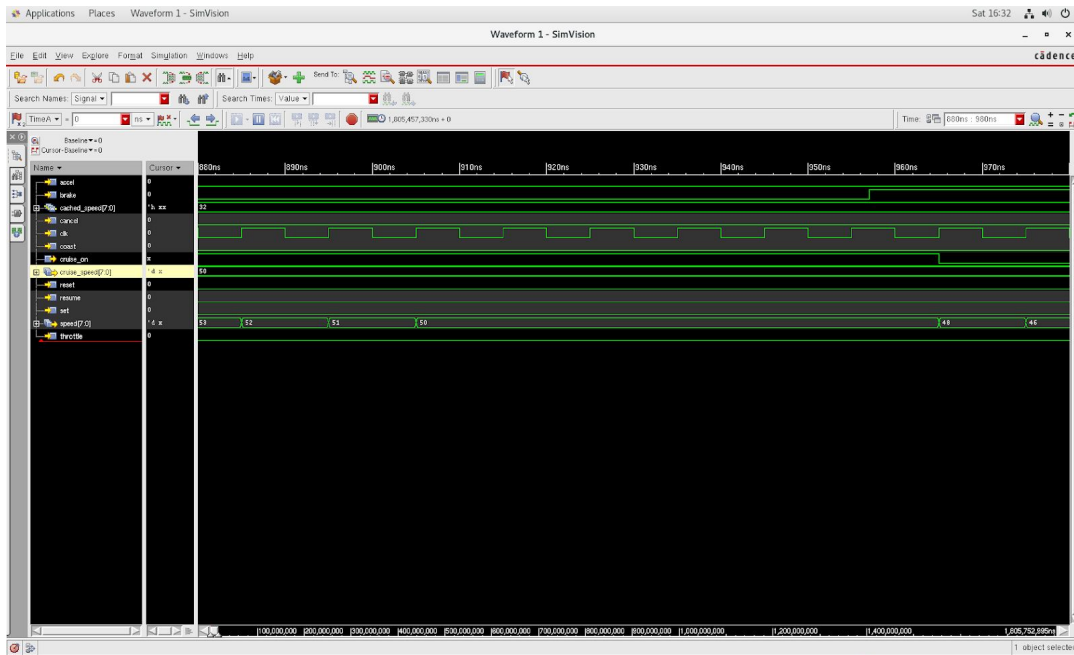


Fig. 6

When speed decreases to 50 mph, there is no external signal in the next 5 clk cycles. Thus, the speed should stay at 50 mph.

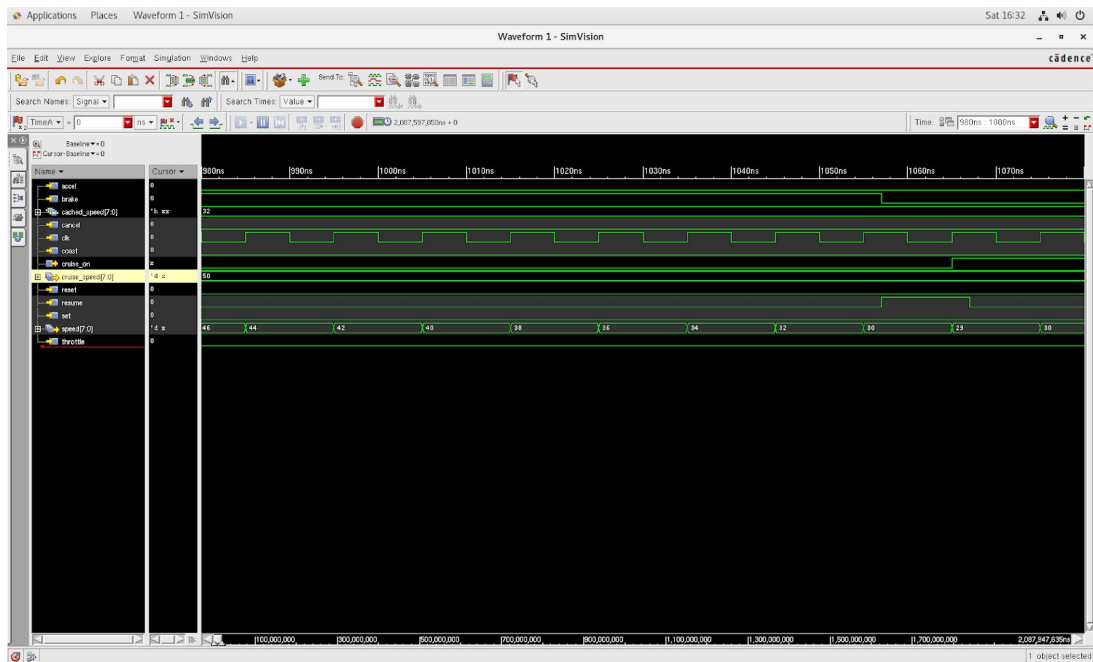


Fig. 7

Then the brake pulse arrives. Brake signal will be high until speed decreases to 30 mph. Since brake pulse is on, the acceleration is -2 mph/clk_cycle. When speed reaches 30 mph, a resume pulse arrives.

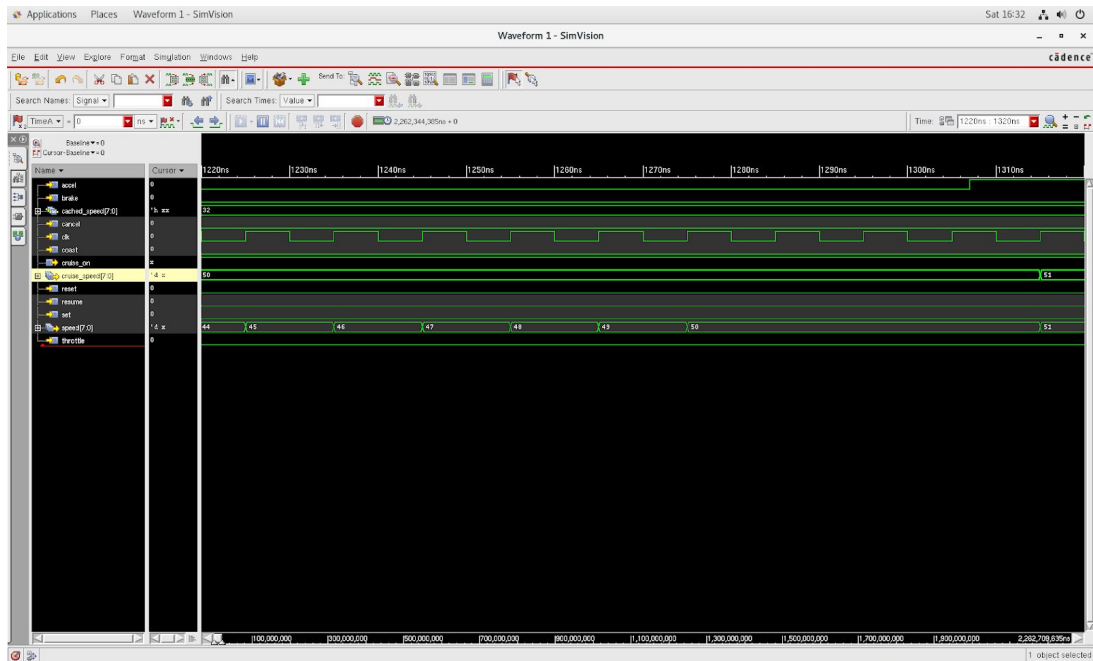


Fig.8

The speed will increase back to settled cruise_speed, which is 50 mph. After that, the car will cruise for 5 clk cycles at 50 mph.

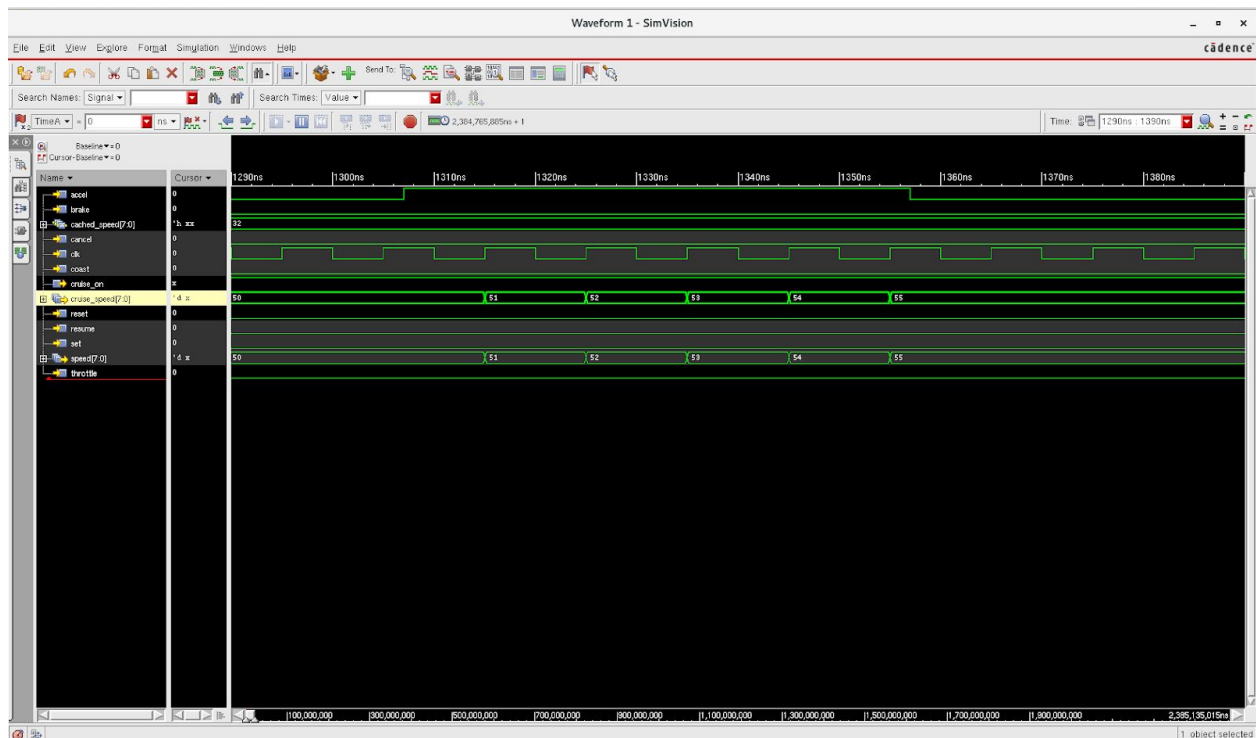


Fig. 9

Then we give 5 accel pulses consecutively, the speed and cruise_speed will then both be 55 mph. Then car will cruise at 55 mph.

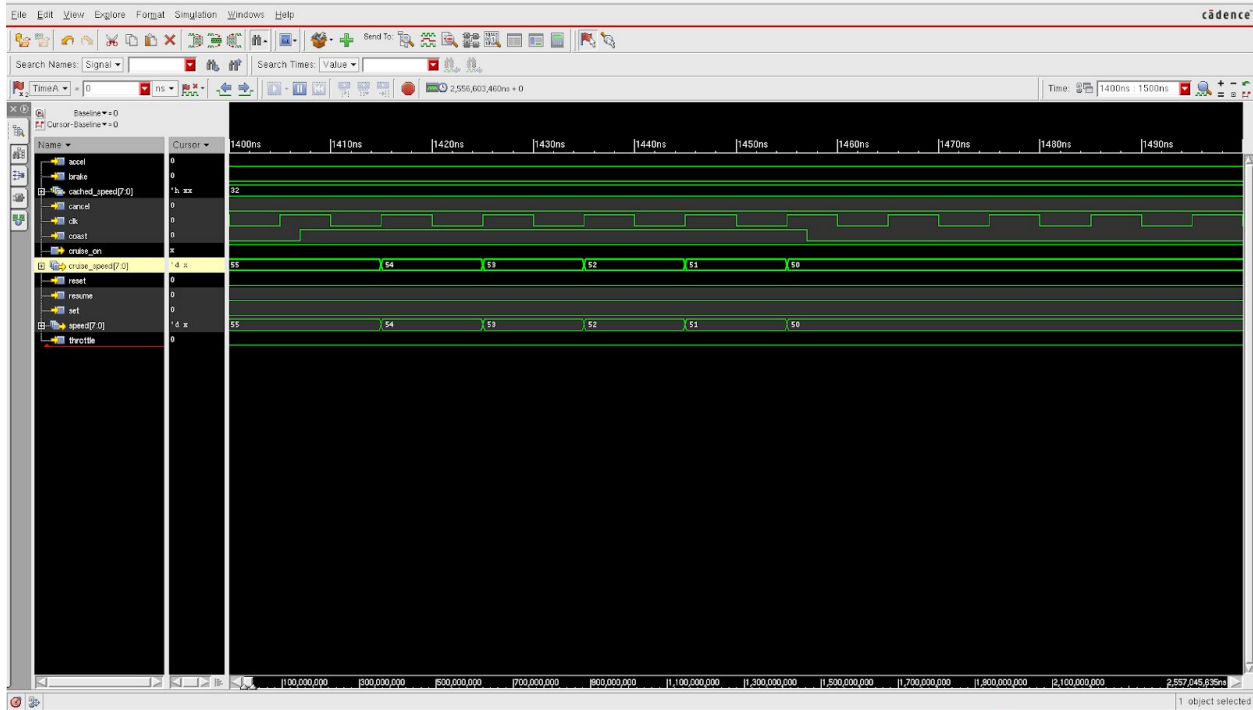


Fig. 10

Similarly, 5 consecutively coast pulses arrive and cruise_speed and speed will fall to 50 mph.

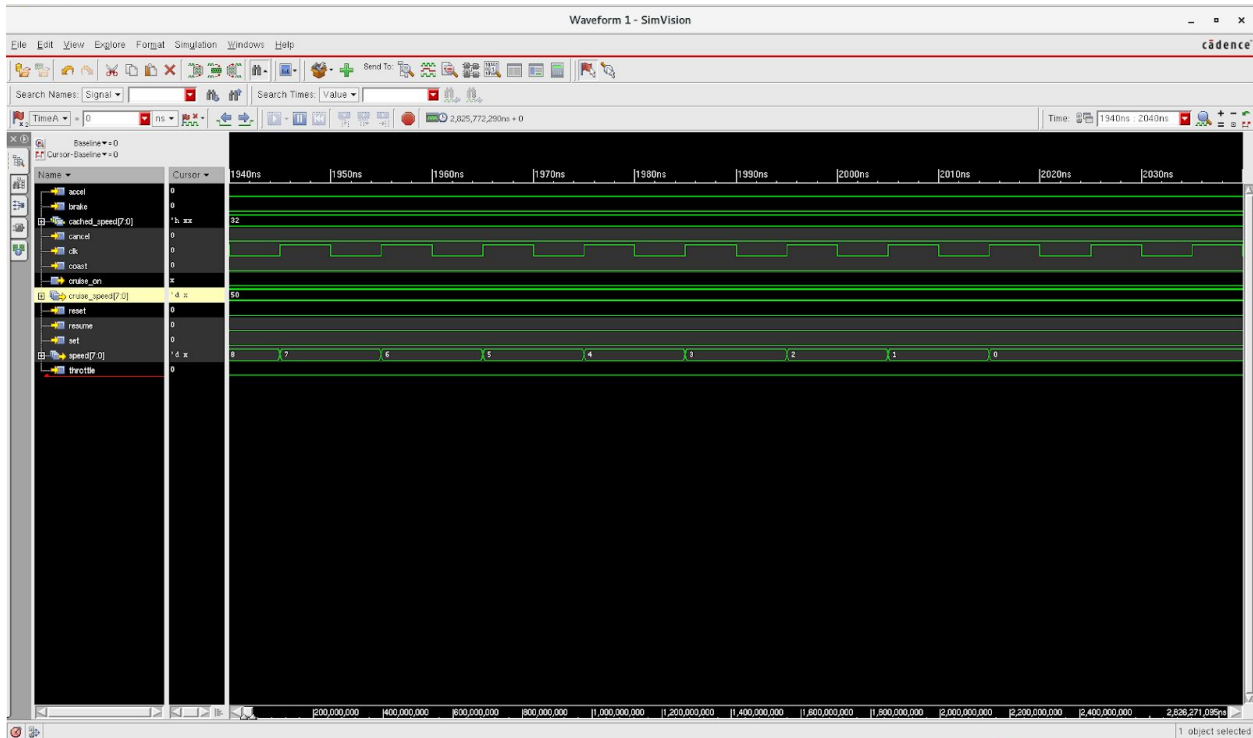


Fig. 11

Finally, cancel pulse arrives and the cruise mode is off now. The speed will decrease 1 mph/clock cycle until speed is 0 mph.