

# Math 221: LINEAR ALGEBRA

## Chapter 2. Matrix Algebra

### §2-9. Markov Chains

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Emory University, 2021 Spring

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<sup>1</sup>Slides are adapted from those by Karen Seyffarth from University of Calgary.



# Linear Algebra with Applications

## Lecture Notes

### Current Lecture Notes Revision: Version 2018 — Revision B

These lecture notes were originally developed by Karen Seyffarth of the University of Calgary. Edits, additions, and revisions have been made to these notes by the editorial team at Lyryx Learning to accompany their text [Linear Algebra with Applications](#) based on W. K. Nicholson's original text.

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# Markov Chains

Markov Chains are used to model systems (or processes) that evolve through a series of **stages**. At each stage, the system is in one of a finite number of **states**.

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Markov Chains are used to model systems (or processes) that evolve through a series of **stages**. At each stage, the system is in one of a finite number of **states**.

## Example (Weather Model)

Three states: sunny (S), cloudy (C), rainy (R).

Stages: days.

The state that the system occupies at any stage is determined by a set of probabilities.

**Important fact:** probabilities are always real numbers between zero and one, inclusive.



### Example (Weather Model – continued)

- If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day

### Example (Weather Model – continued)

- If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day (and a 20% chance it will be rainy the next day).

## Example (Weather Model – continued)

- ▶ If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day (and a 20% chance it will be rainy the next day).

The values 40%, 40% and 20% are **transition probabilities**, and are assumed to be known.

- ▶ If it is cloudy one day, then there is a 40% chance it will be rainy the next day, and a 25% chance that it will be sunny the next day.

## Example (Weather Model – continued)

- ▶ If it is sunny one day, then there is a 40% chance it will be sunny the next day, and a 40% chance that it will be cloudy the next day (and a 20% chance it will be rainy the next day).

The values 40%, 40% and 20% are **transition probabilities**, and are assumed to be known.

- ▶ If it is cloudy one day, then there is a 40% chance it will be rainy the next day, and a 25% chance that it will be sunny the next day.
- ▶ If it is rainy one day, then there is a 30% chance it will be rainy the next day, and a 50% chance that it will be cloudy the next day.

### Example (Weather Model – continued)

We put the transition probabilities into a **transition matrix**,

$$P = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix}$$

Note. Transition matrices are **stochastic**, meaning that the sum of the entries in each column is equal to one.

### Example (Weather Model – continued)

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Suppose that it is rainy on Thursday. What is the probability that it will be sunny on Sunday?

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Note. Transition matrices are **stochastic**, meaning that the sum of the entries in each column is equal to one.

Suppose that it is rainy on Thursday. What is the probability that it will be sunny on Sunday?

The **initial state** vector,  $S_0$ , corresponds to the state of the weather on Thursday, so

$$S_0 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

## Example (Weather Model – continued)

What is the state vector for Friday?



## Example (Weather Model – continued)

What is the state vector for Friday?

$$S_1 = \begin{bmatrix} 0.2 \\ 0.5 \\ 0.3 \end{bmatrix} = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = PS_0.$$

## Example (Weather Model – continued)

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To find the state vector for Saturday:

$$S_2 = PS_1 = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0.2 \\ 0.5 \\ 0.3 \end{bmatrix} = \begin{bmatrix} 0.265 \\ 0.405 \\ 0.33 \end{bmatrix}$$

## Example (Weather Model – continued)

What is the state vector for Friday?

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Finally, the state vector for Sunday is

$$S_3 = PS_2 = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0.265 \\ 0.405 \\ 0.33 \end{bmatrix} = \begin{bmatrix} 0.27325 \\ 0.41275 \\ 0.314 \end{bmatrix}$$

## Example (Weather Model – continued)

What is the state vector for Friday?

$$S_1 = \begin{bmatrix} 0.2 \\ 0.5 \\ 0.3 \end{bmatrix} = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = PS_0.$$

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$$S_3 = PS_2 = \begin{bmatrix} 0.4 & 0.25 & 0.2 \\ 0.4 & 0.35 & 0.5 \\ 0.2 & 0.4 & 0.3 \end{bmatrix} \begin{bmatrix} 0.265 \\ 0.405 \\ 0.33 \end{bmatrix} = \begin{bmatrix} 0.27325 \\ 0.41275 \\ 0.314 \end{bmatrix}$$

The probability that it will be sunny on Sunday is 27.325%.

**Important fact:** the sum of the entries of a state vector is always one.

### Theorem (§2.9 Theorem 1)

If  $P$  is the transition matrix for an  $n$ -state Markov chain, then

$$S_{m+1} = PS_m \quad \text{for } m = 0, 1, 2, \dots$$

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### Example (§2.9 Example 1)

- ▶ A customer always eats lunch either at restaurant A or restaurant B.
- ▶ The customer never eats at A two days in a row.
- ▶ If the customer eats at B one day, then the next day she is three times as likely to eat at B as at A.

What is the probability transition matrix?

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What is the probability transition matrix?

$$P = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix}$$

### Example (continued)

Initially, the customer is equally likely to eat at either restaurant, so

$$S_0 = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$$

$$S_1 = \begin{bmatrix} 0.125 \\ 0.875 \end{bmatrix}, S_2 = \begin{bmatrix} 0.21875 \\ 0.78125 \end{bmatrix}, S_3 = \begin{bmatrix} 0.1953125 \\ 0.8046875 \end{bmatrix},$$

$$S_4 = \begin{bmatrix} 0.20117 \\ 0.79883 \end{bmatrix}, S_5 = \begin{bmatrix} 0.19971 \\ 0.80029 \end{bmatrix},$$

$$S_6 = \begin{bmatrix} 0.20007 \\ 0.79993 \end{bmatrix}, S_7 = \begin{bmatrix} 0.19998 \\ 0.80002 \end{bmatrix},$$

are calculated, and these appear to converge to

$$\begin{bmatrix} 0.2 \\ 0.8 \end{bmatrix}$$



### Example (§2.9 Example 3)

A wolf pack always hunts in one of three regions,  $R_1$ ,  $R_2$ , and  $R_3$ .

- ▶ If it hunts in some region one day, it is as likely as not to hunt there again the next day.
- ▶ If it hunts in  $R_1$ , it never hunts in  $R_2$  the next day.
- ▶ If it hunts in  $R_2$  or  $R_3$ , it is equally likely to hunt in each of the other two regions the next day.

If the pack hunts in  $R_1$  on Monday, find the probability that it will hunt in  $R_3$  on Friday.

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If the pack hunts in  $R_1$  on Monday, find the probability that it will hunt in  $R_3$  on Friday.

$$P = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \quad \text{and} \quad S_0 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

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If the pack hunts in  $R_1$  on Monday, find the probability that it will hunt in  $R_3$  on Friday.

$$P = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \quad \text{and} \quad S_0 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

We want to find  $S_4$ , and, in particular, the last entry in  $S_4$ .

Example (continued)

$$S_1 = \begin{bmatrix} 1/2 \\ 0 \\ 1/2 \end{bmatrix},$$

$$S_2 = PS_1 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 1/2 \\ 0 \\ 1/2 \end{bmatrix} = \begin{bmatrix} 3/8 \\ 1/8 \\ 1/2 \end{bmatrix},$$

Example (continued)

$$S_1 = \begin{bmatrix} 1/2 \\ 0 \\ 1/2 \end{bmatrix},$$

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$$S_3 = PS_2 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 3/8 \\ 1/8 \\ 1/2 \end{bmatrix} = \begin{bmatrix} 11/32 \\ 3/16 \\ 15/32 \end{bmatrix},$$

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$$S_4 = PS_3 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 11/32 \\ 3/16 \\ 15/32 \end{bmatrix} = \begin{bmatrix} \star \\ \star \\ 29/64 \end{bmatrix}.$$

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Therefore, the probability of the pack hunting in  $R_3$  on Friday is  $29/64$ . ■

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## Problem

How do we know if a Markov chain has a steady state vector? If the Markov chain has a steady state vector, how do we find it?

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One condition ensuring that a steady state vector exists is that the transition matrix  $P$  be **regular**, meaning that for some integer  $k > 0$ , all entries of  $P^k$  are **positive** (i.e., greater than zero).

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## Example

In §2.9 Example 1,  $P = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix}$  is **regular** because

$$P^2 = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix} \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix} = \begin{bmatrix} 1/4 & 3/16 \\ 3/4 & 3/16 \end{bmatrix}$$

has all entries greater than zero.

### Theorem (§2.9 Theorem 2 – paraphrased)

If  $P$  is the transition matrix of a Markov chain and  $P$  is regular, then the steady state vector can be found by solving the system

$$S = PS$$

for  $S$ , and then ensuring that the entries of  $S$  sum to one.

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Notice that if  $S = PS$ , then

$$S - PS = 0$$

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$$(I - P)S = 0$$

- This last line represents a system of linear equations that is homogeneous.

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- ▶ This last line represents a system of linear equations that is homogeneous.
- ▶ The structure of  $P$  ensures that  $I - P$  is not invertible, and so the system has infinitely many solutions.
- ▶ Choose the value of the parameter so that the entries of  $S$  sum to one.

## Example

From §2.9 Example 1,

$$P = \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix},$$

and we've already verified that  $P$  is regular.



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Now solve the system  $(I - P)S = 0$ .

$$I - P = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} 0 & 1/4 \\ 1 & 3/4 \end{bmatrix} = \begin{bmatrix} 1 & -1/4 \\ -1 & 1/4 \end{bmatrix}$$

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Solving  $(I - P)S = 0$ :

$$\left[ \begin{array}{cc|c} 1 & -1/4 & 0 \\ -1 & 1/4 & 0 \end{array} \right] \rightarrow \left[ \begin{array}{cc|c} 1 & -1/4 & 0 \\ 0 & 0 & 0 \end{array} \right]$$

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The general solution in parametric form is

$$s_1 = \frac{1}{4}t, \quad s_2 = t \text{ for } t \in \mathbb{R}.$$

### Example (continued)

Since  $s_1 + s_2 = 1$ ,

$$\frac{1}{4}t + t = 1$$

$$\frac{5}{4}t = 1$$

$$t = \frac{4}{5}$$

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Since  $s_1 + s_2 = 1$ ,

$$\frac{1}{4}t + t = 1$$

$$\frac{5}{4}t = 1$$

$$t = \frac{4}{5}$$

Therefore, the steady state vector is

$$S = \begin{bmatrix} 1/5 \\ 4/5 \end{bmatrix} = \begin{bmatrix} 0.2 \\ 0.8 \end{bmatrix}$$



### Example (§2.9 Example 3)

Is there a steady state vector? If so, find it.

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### Example (§2.9 Example 3)

Is there a steady state vector? If so, find it.

$$P = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix}$$

so

$$P^2 = \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} \begin{bmatrix} 1/2 & 1/4 & 1/4 \\ 0 & 1/2 & 1/4 \\ 1/2 & 1/4 & 1/2 \end{bmatrix} = \begin{bmatrix} 5/8 & 5/16 & 5/16 \\ 1/8 & 5/16 & 1/4 \\ 1/2 & 3/8 & 7/16 \end{bmatrix}$$

### Example (§2.9 Example 3)

Is there a steady state vector? If so, find it.

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Therefore  $P$  is regular.

### Example (continued)

Now solve the system  $(I - P)S = 0$ .

$$\begin{aligned} \left[ \begin{array}{ccc|c} 1/2 & -1/4 & -1/4 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ -1/2 & -1/4 & 1/2 & 0 \end{array} \right] &\rightarrow \left[ \begin{array}{ccc|c} 1/2 & -1/4 & -1/4 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ 0 & -1/2 & 1/4 & 0 \end{array} \right] \\ \rightarrow \left[ \begin{array}{ccc|c} 1 & -1/2 & -1/2 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] &\rightarrow \left[ \begin{array}{ccc|c} 1 & 0 & -3/4 & 0 \\ 0 & 1/2 & -1/4 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \\ &\rightarrow \left[ \begin{array}{ccc|c} 1 & 0 & -3/4 & 0 \\ 0 & 1 & -1/2 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \end{aligned}$$

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The general solution in parametric form is

$$s_3 = t, \quad s_2 = \frac{1}{2}t, \quad s_1 = \frac{3}{4}t, \quad \text{where } t \in \mathbb{R}.$$

### Example (continued)

Since  $s_1 + s_2 + s_3 = 1$ ,

$$t + \frac{1}{2}t + \frac{3}{4}t = 1,$$

implying that  $t = \frac{4}{9}$ . Therefore, the steady state vector is

$$S = \begin{bmatrix} 3/9 \\ 2/9 \\ 5/9 \end{bmatrix}.$$

