Lucas Chen

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Dedicated and versatile Software Engineer with a variety of project and management experience. Well-developed knowledge of data structures and algorithms, and software development.

Education

Villanova University, Villanova, PA Bachelor of Science, Computer Science

May 2022

GPA: 3.61; Dean's List

Project Highlights

VORTEX LinkedIn Data Project, Villanova University

October 2019 - Present

• Organized a team of 6 for the development of a *Python* application to scrape alumni data from LinkedIn for use by Villanova Admissions and Business School with a *SQL* database

Portfolio Website Development Project, Personal

August 2019 - Present

- Designed a website showcasing past projects utilizing *Wordpress.com* (luckism.wordpress.com)
- Developing website using HTML, CSS, and JavaScript (chenlucas11.github.io)

Introductory Game Development Project, Personal

August 2019 - Present

- Initiated a game development team accompanied by another Computer Science student
- Developed an Escape Room with Unreal Engine and Microsoft Visual Studio
- Building a simple 2D Platformer using Unity and Microsoft Visual Studio

Engineering Entrepreneurship Project, Villanova University

May 2019 - July 2019

- Collaborated in a multidisciplinary team of 6 on design of a 2-hand clasp for wearables
- Filed for a provisional patent for wearable devices possessing a 2-hand clasp
- Led development of look-alike Android application for device using Android Studio
- Created and maintained a look-alike company website with HTML
- Utilized SolidWorks and a 3D Printer to model and print design prototypes
- Conceptualized and developed venture plan for project and presented to a committee board

Work Experience

Lighting and Audio Tech, Villanova University Tech Crew, Villanova, PA September 2018 - Present

• Coordinated a team of 5 utilizing *HTML*, *PHP*, *CSS*, and *SQL* to develop and maintain the VUTC website and database for the web team (www.vutc.com)

Office Assistant, Villanova University Career Center, Villanova, PA

January 2019 - Present

Activities

Villanova Game Development Club, Villanova University

September 2019 - Present

ullet Gathered a team of 7 on development of an arcade game to be used in an arcade machine Coding Club, Villanova University September 2019 - Present

• Tutored students from other majors in *Java*, *HTML*, and *CSS*, while learning the basics of *Go* **Other:** Asian Student Association, Outdoors Club, ACM Student Chapter, NovaSASE, LoL Team

Core Skills

Software Development: Proficient with Java; Familiar with C, C#, C++, Go, Python

Web Development: Familiar with Javascript, HTML, CSS

Tools: Microsoft Visual Studio 2019, Unity, Unreal Engine, GitHub, Microsoft Office

Spoken Languages: Fluent in English and Mandarin Chinese