

Electronic Structure Calculation using Plane Wave Basis Set

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1 Introduction

ffr-ElectronicStructure.jl using plane wave basis set.

2 PWGrid_xx.jl

xx stands for 01, 02, and 03.

2.1 PWGrid_01.jl

In this file, a type PWGrid is defined:

```
type PWGrid
    Ns::Array{Int64}
    LatVecs::Array{Float64,2}
    RecVecs::Array{Float64,2}
    Npoints::Int
    Ω::Float64
    r::Array{Float64,2}
    G::Array{Float64,2}
    G2::Array{Float64}
end
```

The fields of this type are:

- `Ns` is an integer array which defines number of sampling points in each lattice vectors.
- `LatVecs` is 3×3 matrix which defines lattice vectors of unit cell in real space.
- `RecVecs` is 3×3 matrix which defines lattice vectors of unit cell in reciprocal space. It is calculated according to (2).
- `Npoints` Total number of sampling points
- `Ω` Unit cell volume in real space
- `r` Real space grid points

- G **G**-vectors
- G2 Magnitude of **G**-vectors

Constructor for PWGrid is defined as follow.

```
function PWGrid( Ns::Array{Int,1},LatVecs::Array{Float64,2} )
    Npoints = prod(Ns)
    RecVecs = 2*pi*inv(LatVecs')
    Q = det(LatVecs)
    R,G,G2 = init_grids( Ns, LatVecs, RecVecs )
    return PWGrid( Ns, LatVecs, RecVecs, Npoints, Q, R, G, G2 )
end
```

The function init_grid() is defined as follow. It takes Ns, LatVecs, and RecVecs as the arguments.

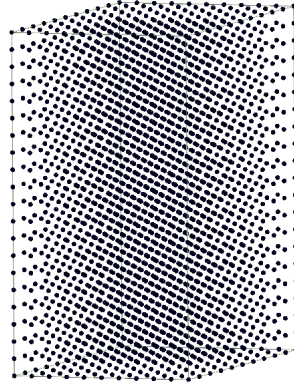
```
function init_grids( Ns, LatVecs, RecVecs )
```

First, grid points in real space are initialized:

```
#
Npoints = prod(Ns)
#
r = Array{Float64,3,Npoints}
ip = 0
for k in 0:Ns[3]-1
for j in 0:Ns[2]-1
for i in 0:Ns[1]-1
    ip = ip + 1
    r[1,ip] = LatVecs[1,1]*i/Ns[1] + LatVecs[2,1]*j/Ns[2]
               + LatVecs[3,1]*k/Ns[3]
    r[2,ip] = LatVecs[1,2]*i/Ns[1] + LatVecs[2,2]*j/Ns[2]
               + LatVecs[3,2]*k/Ns[3]
    r[3,ip] = LatVecs[1,3]*i/Ns[1] + LatVecs[2,3]*j/Ns[2]
               + LatVecs[3,3]*k/Ns[3]
end
end
end
```

In the next step, grid points in reciprocal space, or **G**-vectors and also their squared values are initialized

```
G = Array{Float64,3,Npoints}
G2 = Array{Float64,Npoints}
ip = 0
for k in 0:Ns[3]-1
for j in 0:Ns[2]-1
for i in 0:Ns[1]-1
    gi = mm_to_nn( i, Ns[1] )
    gj = mm_to_nn( j, Ns[2] )
    gk = mm_to_nn( k, Ns[3] )
    ip = ip + 1
    G[1,ip] = RecVecs[1,1]*gi + RecVecs[2,1]*gj + RecVecs[3,1]*gk
    G[2,ip] = RecVecs[1,2]*gi + RecVecs[2,2]*gj + RecVecs[3,2]*gk
    G[3,ip] = RecVecs[1,3]*gi + RecVecs[2,3]*gj + RecVecs[3,3]*gk
    G2[ip] = G[1,ip]^2 + G[2,ip]^2 + G[3,ip]^2
end
end
end
```



The function `mm_to_nn` defines mapping from real space to Fourier space:

```
function mm_to_nn (mm::Int, S::Int)
    if mm > S/2
        return mm - S
    else
        return mm
    end
end
```

Finally, the variables `r`, `G`, and `G2` are returned.

```
return r, G, G2
```

We give an example of creating a `PWGrid` object:

```
Ns = [40, 40, 40]
LatVecs = 10*diagm(ones(3))
pw = PWGrid( Ns, LatVecs )
```

3 Visualizing real-space grid points

In the directory `pwgrid_01`, we visualize grid points in real space using `Xcrysden` program. Originally `Xcrysden`, is meant to visualize crystalline structure, however, we also can use it to visualize grid points, taking periodic boundary conditions into consideration.

4 Formulae

Plane wave basis $b_\alpha(\mathbf{r})$:

$$b_\alpha(\mathbf{r}) = \frac{1}{\sqrt{\Omega}} e^{\mathbf{G}_\alpha \cdot \mathbf{r}} \quad (1)$$

Lattice vectors of unit cell in reciprocal space:

$$\mathbf{b} = 2\pi (\mathbf{a}^T)^{-1} \quad (2)$$

\mathbf{G} -vectors:

$$\mathbf{G} = i\mathbf{b}_1 + j\mathbf{b}_2 + k\mathbf{b}_3 \quad (3)$$

Structure factor:

$$S_I(\mathbf{G}) = \sum_{\mathbf{G}} e^{-\mathbf{G} \cdot \mathbf{X}_I} \quad (4)$$