

Annotated PW codes (more or less ...)

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1 PWGrid version 1

```
type PWGrid
  Ns::Array{Int64}
  LatVecs::Array{Float64,2}
  RecVecs::Array{Float64,2}
  Npoints::Int
  Q::Float64
  r::Array{Float64,2}
  G::Array{Float64,2}
  G2::Array{Float64}
end

function PWGrid( Ns::Array{Int,1}, LatVecs::Array{Float64,2} )
  Npoints = prod(Ns)
  RecVecs = 2*pi*inv(LatVecs')
  Q = det(LatVecs)
  R,G,G2 = init_grids( Ns, LatVecs, RecVecs )
  return PWGrid( Ns, LatVecs, RecVecs, Npoints, Q, R, G, G2 )
end

function mm_to_nn(mm::Int,S::Int)
  if mm > S/2
    return mm - S
  else
    return mm
  end
end

function init_grids( Ns, LatVecs, RecVecs )
  #
  Npoints = prod(Ns)
  #
  r = Array{Float64,3,Npoints}
  ip = 0
  for k in 0:Ns[3]-1
    for j in 0:Ns[2]-1
      for i in 0:Ns[1]-1
        ip = ip + 1
        r[1,ip] = LatVecs[1,1]*i/Ns[1] + LatVecs[2,1]*j/Ns[2] +
        ↪ LatVecs[3,1]*k/Ns[3]
        r[2,ip] = LatVecs[1,2]*i/Ns[1] + LatVecs[2,2]*j/Ns[2] +
        ↪ LatVecs[3,2]*k/Ns[3]
        r[3,ip] = LatVecs[1,3]*i/Ns[1] + LatVecs[2,3]*j/Ns[2] +
        ↪ LatVecs[3,3]*k/Ns[3]
      end
    end
  end
  #
  G = Array{Float64,3,Npoints}
```

```

G2 = Array{Float64,Npoints}
ip  = 0
for k in 0:Ns[3]-1
for j in 0:Ns[2]-1
for i in 0:Ns[1]-1
    gi = mm_to_nn( i, Ns[1] )
    gj = mm_to_nn( j, Ns[2] )
    gk = mm_to_nn( k, Ns[3] )
    ip = ip + 1
    G[1,ip] = RecVecs[1,1]*gi + RecVecs[2,1]*gj + RecVecs[3,1]*gk
    G[2,ip] = RecVecs[1,2]*gi + RecVecs[2,2]*gj + RecVecs[3,2]*gk
    G[3,ip] = RecVecs[1,3]*gi + RecVecs[2,3]*gj + RecVecs[3,3]*gk
    G2[ip] = G[1,ip]^2 + G[2,ip]^2 + G[3,ip]^2
end
end
end
return r,G,G2
end

```

2 Solving Poisson equation

```

include("../common/PWGrid_v01.jl")
#include("../common/wrappers_fft_v01.jl")
include("../common/wrappers_fft.jl")

include("gen_dr.jl")
include("gen_rho.jl")
include("solve_poisson.jl")

function test_main()
    #
    const Ns = [64, 64, 64]
    const LatVecs = 16.0*diagm( ones(3) )
    #
    pw = PWGrid( Ns, LatVecs )
    #
    const Npoints = pw.Npoints
    const Q = pw.Q
    const r = pw.r
    const Ns = pw.Ns
    #
    # Generate array of distances
    #
    center = sum(LatVecs,2)/2
    dr = gen_dr( r, center )
    #
    # Generate charge density
    #
    const σ1 = 0.75
    const σ2 = 0.50
    rho = gen_rho( dr, σ1, σ2 )
    #
    # Solve Poisson equation and calculate Hartree energy
    #
    phi = solve_poisson( pw, rho )
    Ehartree = 0.5*dot( phi, rho ) * Q/Npoints
    #
    Unal = ( (1/σ1 + 1/σ2)/2 - sqrt(2) / sqrt( σ1^2 + σ2^2 ) ) / sqrt(pi)

```

```
@printf("Num, ana, diff = %18.10f %18.10f %18.10e\n", Ehartree, Uanal,  
↳ abs(Ehartree-Uanal))  
end  
  
#@code_native test_main()  
test_main()
```

3 Solving Schrodinger equation