Numerical modelling for Fluid-structure interaction

EGEM07 – Fluid-structure interaction

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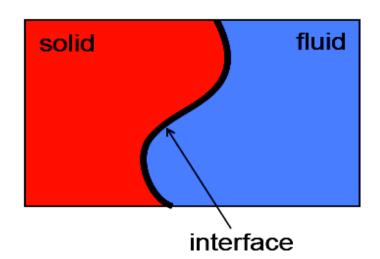
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Introduction to FSI

- Interactions of fluid and solid
- A multi-physics phenomenon
- Abundant in nature
 - Almost every life form
- Occurs in many areas of engineering
 - Aerospace: Aircraft, parachutes, rockets
 - Civil: Bridges, dams, cable/roof structures
 - Mechanical: Automobiles, turbines, pumps
 - Naval: Ships, off-shore structures, submarines



Governing equations

Fluid:
$$\rho^f \frac{D\mathbf{v}^f}{Dt} + \nabla \cdot \sigma^f = \mathbf{b}^f$$
 (Eulerian)

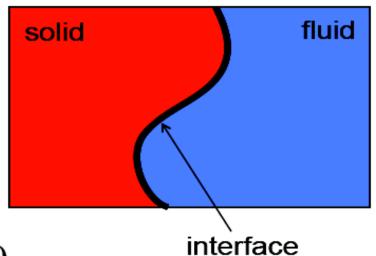
Solid:
$$\rho^s \frac{\partial^2 \mathbf{d}^s}{\partial t^2} + \nabla \cdot \sigma^s = \mathbf{b}^s$$
 (Lagrangian) Interface:

Kinematic condition:

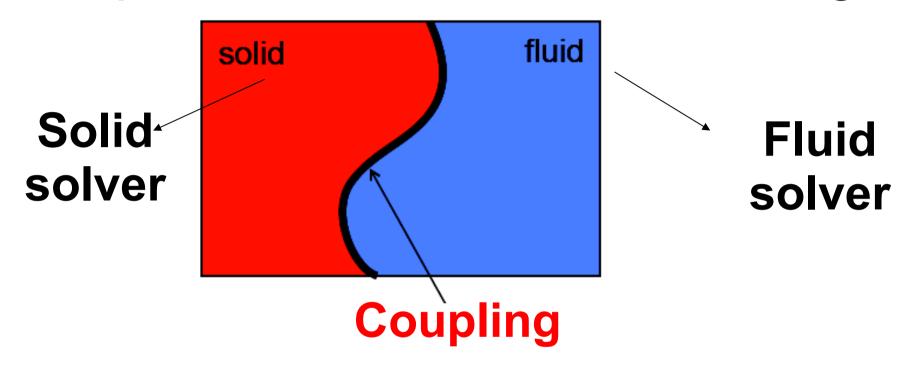
$$\mathbf{v}^f = \mathbf{v}^s$$

Equilibrium condition:

$$\sigma^f \cdot \mathbf{n}^f + \sigma^s \cdot \mathbf{n}^s = 0$$

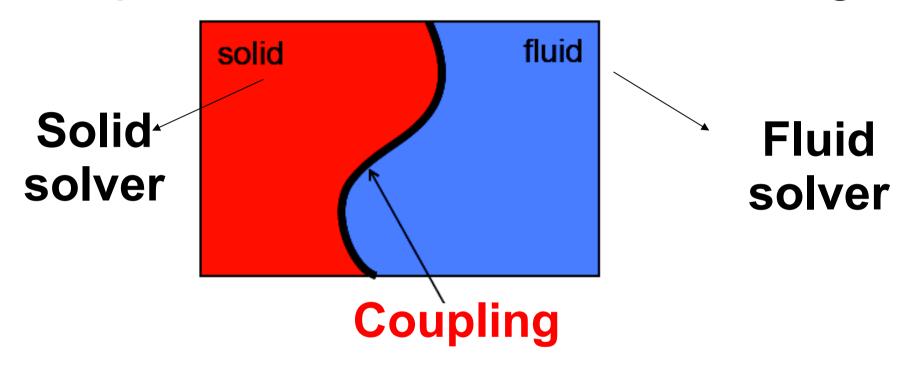


Aspects of numerical modelling



Can we solve all the FSI problems if we use the best available solvers for fluid and solid sub-problems?

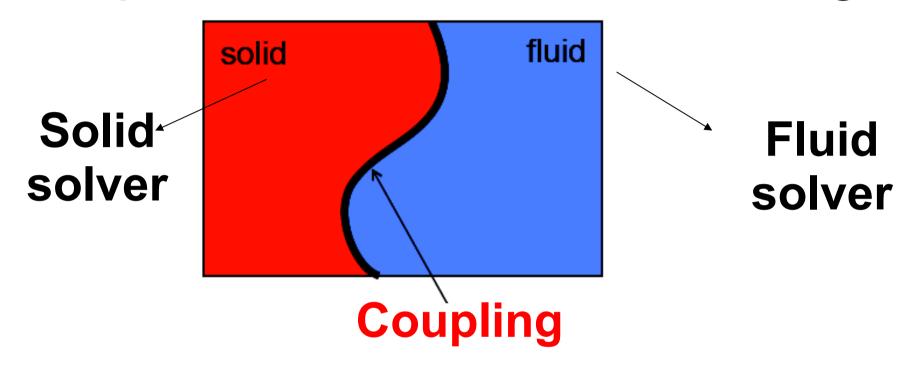
Aspects of numerical modelling



Can we solve all the FSI problems if we use the best available solvers for fluid and solid sub-problems?

No. But, why?

Aspects of numerical modelling



Can we solve all the FSI problems if we use the best available solvers for fluid and solid sub-problems?

No. But, why? The devil is at the interface.

Caution!

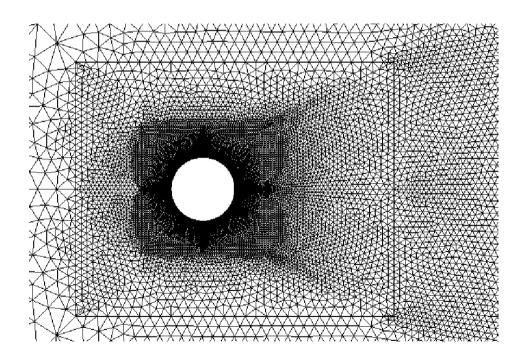
If someone tells you that his/her scheme/tool can solve a FSI problem without actually looking at the problem, then it is highly likely that **he/she is lying**.

Important properties of numerical schemes for FSI

- (1) Existence
 - Does the tool have FSI capability?
- (2) Robustness
 - For a reasonable time step, does the scheme work without crashing?
- (3) Accuracy
 - How accurate is the solution?
- (4) Efficiency
 - What is the amount of time required?

Body-fitted meshes

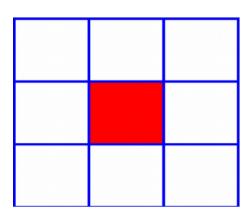
- Meshes aligned with the solid boundary
- Finite Element or Finite Volume schemes for the fluid problem

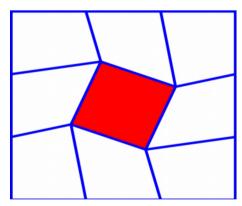


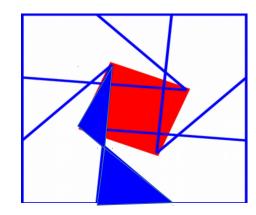
How to deal with moving solids?

Body-fitted meshes

- When the solid moves
 - → Surrounding fluid mesh also moves
 - → Arbitrary Lagrangian-Eulerian (ALE) formulation for the fluid
 - → For small displacements
 - mesh deformation schemes
 - → For large displacements
 - re-meshing techniques

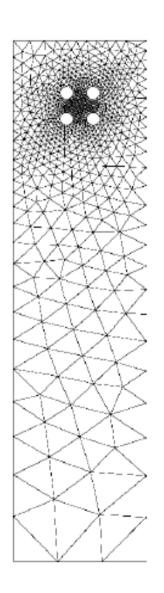


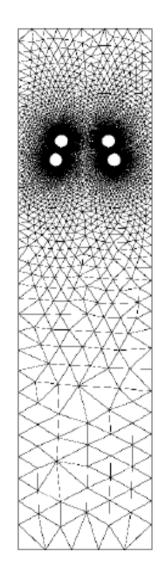




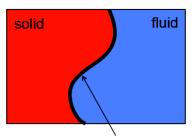
Body-fitted meshes

- Advantages
 - → Efficient and accurate for simple problems
 - → Well established
 - → Available in commercial software
- Disadvantages
 - → Mesh generation is cumbersome
 - → Require sophisticated re-meshing algorithms
 - → Complicated and inefficient in 3D
 - → Difficulty in capturing topological changes

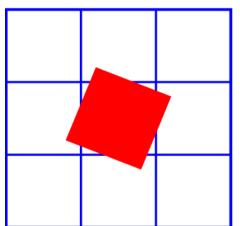


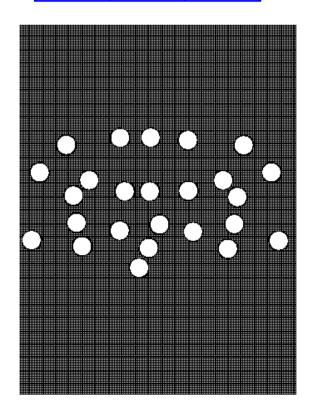


Unfitted/immersed methods



- Solids immersed/embedded on fixed grids
- Advantages
 - → No need for body-fitted meshes
 - → No need for re-meshing
 - → Ideal for multi-phase flows, fracture
 - → Complex FSI problems can be solved
- Disadvantages
 - → Needs to develop a fluid solver
 - → Majority of the schemes are only 1st order accurate in time
 - Very limited availability in commercial software





Integration in time

Only implicit schemes are considered

+ Fluid:

- → 1st order Backward Euler
- → 2nd order Crank-Nicolson/Trapezoidal, Generalised-alpha, BDF2

* Solid:

- → 1st order Backward Euler
- → 2nd order Crank-Nicolson/Trapezoidal, Generalised-alpha

- Spatial discretisation
- Temporal discretisation

Coupling strategies Monolithic Vs Staggered

Governing equations

Fluid:
$$\rho^f \frac{D\mathbf{v}^f}{Dt} + \nabla \cdot \sigma^f = \mathbf{b}^f$$
 (Eulerian)

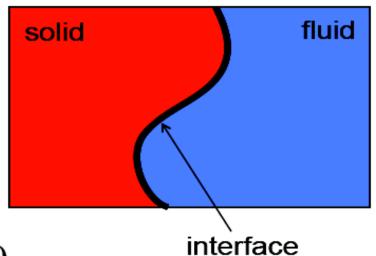
Solid:
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 (Lagrangian) Interface:

Kinematic condition:

$$\mathbf{v}^f = \mathbf{v}^s$$

Equilibrium condition:

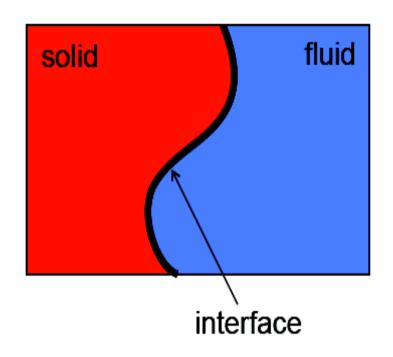
$$\sigma^f \cdot \mathbf{n}^f + \sigma^s \cdot \mathbf{n}^s = 0$$

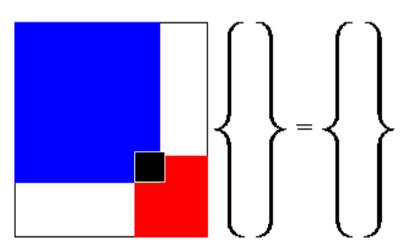


Coupling

- Data transfer between fluid and solid
- Types of techniques
 - Dirichlet-Neumann (body-fitted, unfitted)
 - Robin-Robin (body-fitted, unfitted)
 - Body-force (standard Immersed methods)
- We consider Dirichlet-Neumann
 - The most intuitive and physical
 - Velocity boundary condition on the Fluid
 - Force boundary condition on the Solid

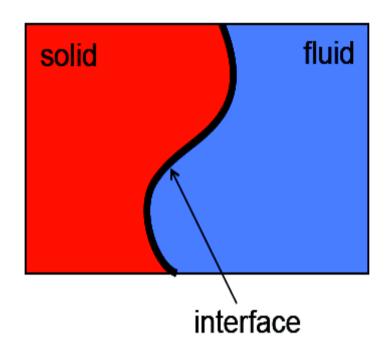
Monolithic schemes





- Fixed-point or Newton-Raphson
- Advantages
 - → No added-mass instabilities
 - → 2nd order accuracy in time is possible
- Disadvantages
 - → Need to develop customised solvers
 - → Computationally expensive
 - → Difficult to linearise
 - → Convergence issues

Staggered schemes



$$\left\{ \left\{ \right\} = \left\{ \right\} \right\}$$

- Solve solid and fluid separately
- Advantages
 - → Computationally appealing
 - → Existing solvers can be used
- Disadvantages
 - → Added-mass instabilities
 - → Difficult to get 2nd order accurate schemes for FSI with flexible structures in the presence of significant added-mass
 - → Efficiency and accuracy decrease with the increase in added mas

Summary of FSI schemes

Monolithic

Staggered

Body-fitted

- ✓ Commerical software
- ✓ No added-mass issue
- **x** Expensive

- ✓ Efficient
- ✓ Easiest of all
- * Added-mass issues

Unfitted

- ✓ No added-mass issue
- Complicated
- **x** Expensive

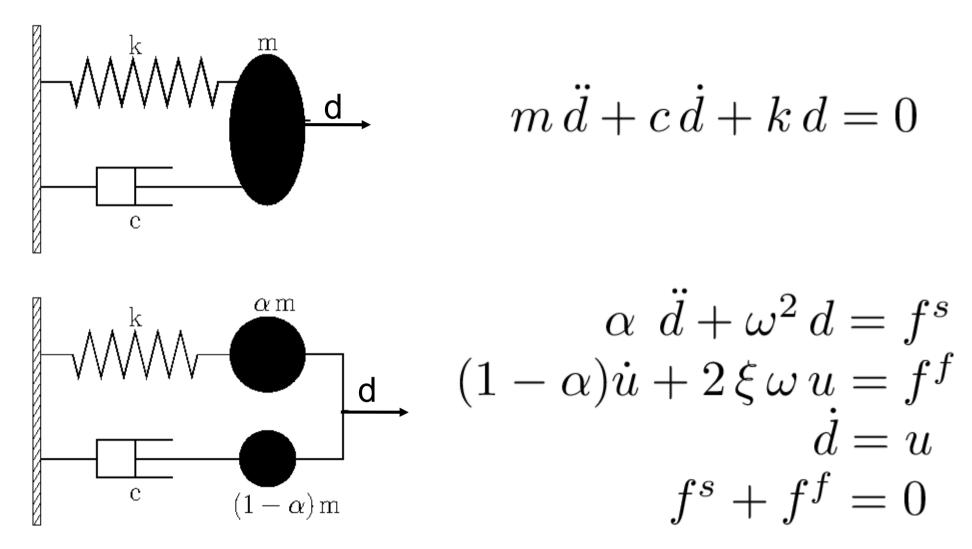
- ✓ Efficient
- ✓ Relatively easy
- ✓ Many applications
- Added-mass issue

What is added mass issue?

Instability arising when

- The density of the solid is close to or less than that of the fluid
 - Blood flow through arteries
- 2) When the structure is very thin
 - Shell structures
- 3) When the structure is highly flexible
 - Roof membranes, parachutes

A model problem for FSI



Dettmer, W. G. and Peric, D. *A new staggered scheme for fluid-structure interaction*, IJNME, 93, 1-22, 2013.

A stabilised immersed framework for FSI

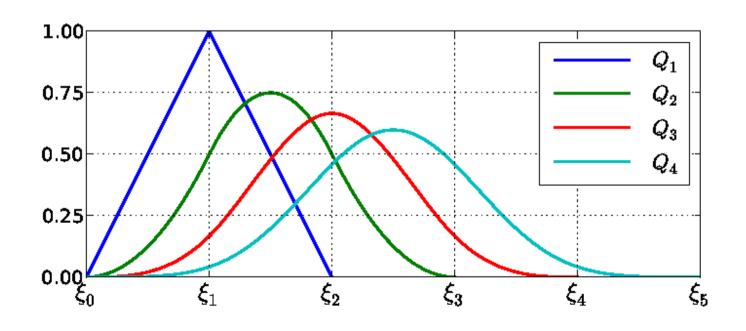
- Combines the state-of-the-art
- Hierarchical b-splines
- SUPG/PSPG stabilisation for the fluid
- Ghost-penalty stabilisation for cut-cells
- Solid-Solid contact
- Staggered solution schemes
- Wide variety of applications

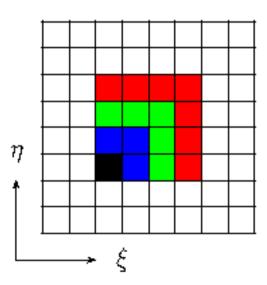
B-Splines and hierarchical refinement - spatial discretisations for unfitted meshes

B-Splines

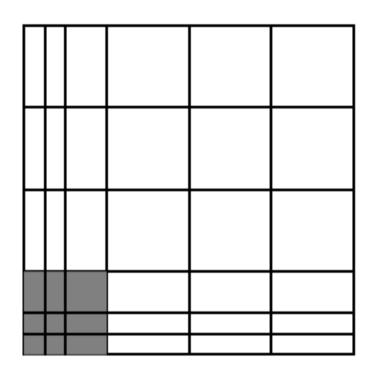
$$N_{i,0}(\xi) = \begin{cases} 1 & \text{if } \xi_i \le \xi \le \xi_{i+1} \\ 0 & \text{otherwise} \end{cases}$$

$$N_{i,p}(\xi) = \frac{\xi - \xi_i}{\xi_{i+p} - \xi_i} N_{i,p-1}(\xi) + \frac{\xi_{i+p+1} - \xi}{\xi_{i+p+1} - \xi_{i+1}} N_{i+1,p-1}(\xi)$$

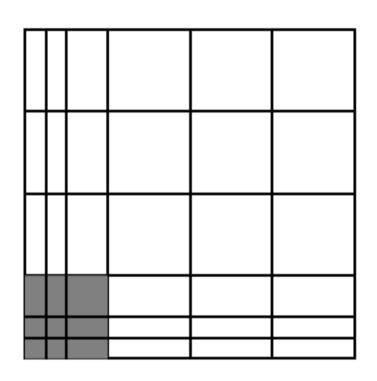


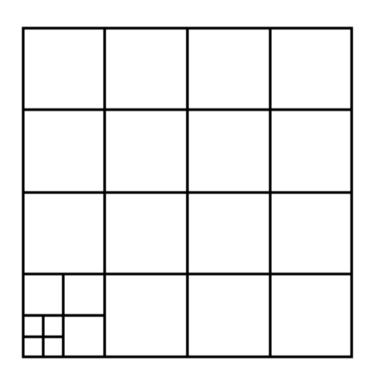


Hierarchical B-Splines

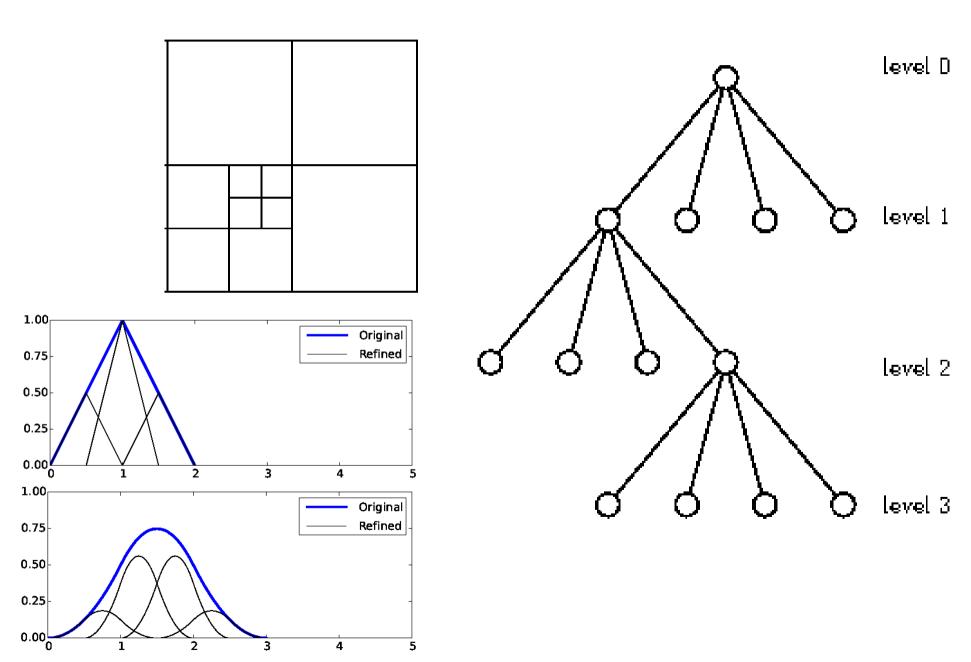


Hierarchical B-Splines



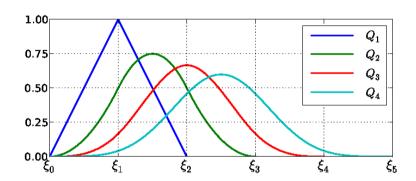


Hierarchical B-Splines

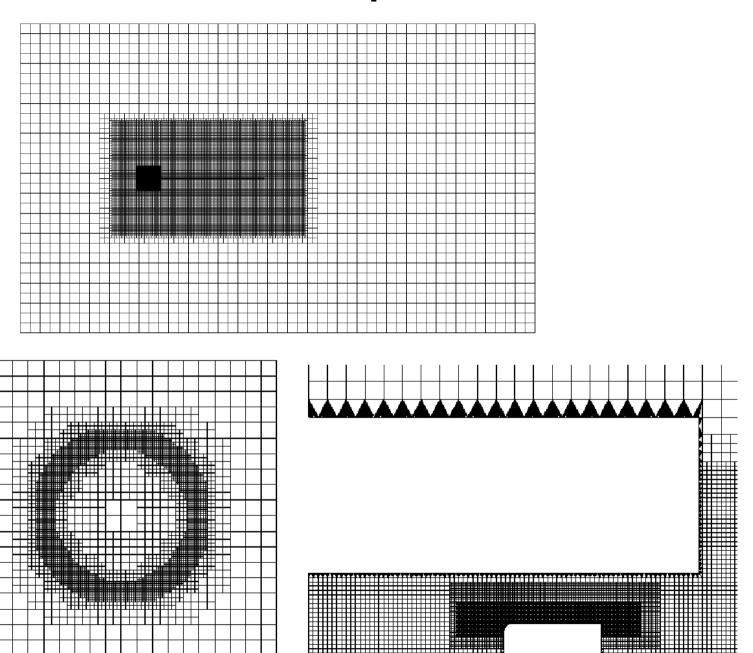


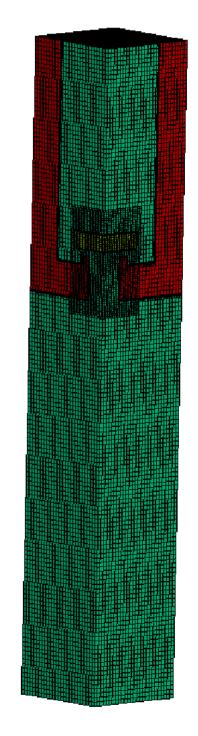
B-Splines

- Nice mathematical properties
 - Tensor product nature
 - Partition of unity
 - Higher-order continuities across element boundaries
- Always positive
- No hanging nodes
- Ease of localised refinements
- Efficient programming techniques and data structures



Sample meshes





Formulation

Incompressible Navier-Stokes

$$\rho^{f} \frac{\partial \mathbf{v}^{f}}{\partial t} + \rho^{f} (\mathbf{v}^{f} \cdot \nabla) \mathbf{v}^{f} - \mu^{f} \Delta \mathbf{v}^{f} + \nabla p = \mathbf{g}^{f} \quad \text{in} \quad \Omega^{f}$$

$$\nabla \cdot \mathbf{v}^{f} = 0 \quad \text{in} \quad \Omega^{f}$$

$$\mathbf{v}^{f} = \mathbf{v}^{s} \quad \text{on} \quad \Gamma_{D}^{f}$$

$$\sigma^{f} \cdot \mathbf{n}^{f} = \mathbf{t}^{f} \quad \text{on} \quad \Gamma_{N}^{f}$$

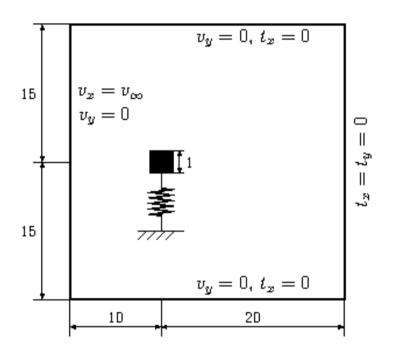
Variational formulation

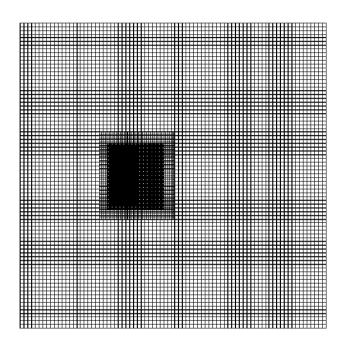
$$\begin{split} B^f_{\mathsf{Gal}}(\{\mathbf{w}^f,q\},\{\mathbf{v}^f,p\}) + B^f_{\mathsf{Stab}}(\{\mathbf{w}^f,q\},\{\mathbf{v}^f,p\}) + B^f_{\mathsf{Nitsche}}(\{\mathbf{w}^f,q\},\{\mathbf{v}^f,p\}) \\ + B^f_{\mathsf{GP}}(\{\mathbf{w}^f,q\},\{\mathbf{v}^f,p\}) = F^f_{\mathsf{Gal}}(\{\mathbf{w}^f,q\}) \end{split}$$

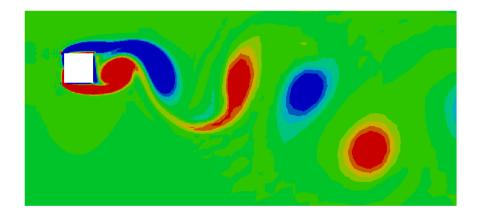
Time integration:

Backward Euler (O(dt)) and Generalised-alpha (O(dt^2))

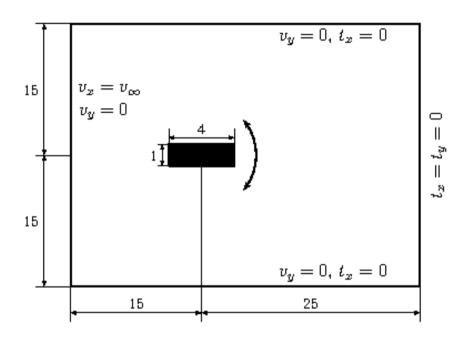
Transverse Galloping

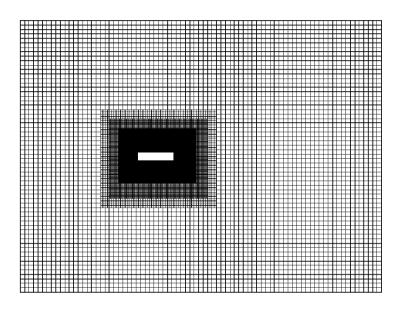


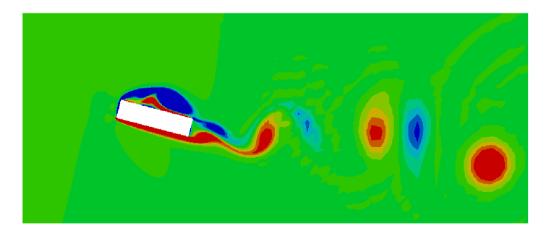




Rotational Galloping





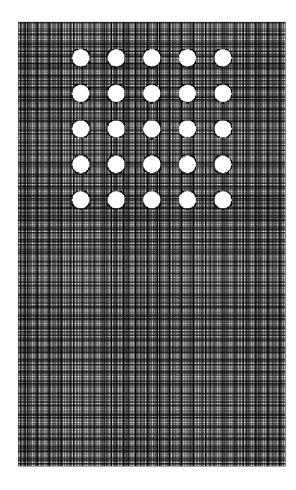


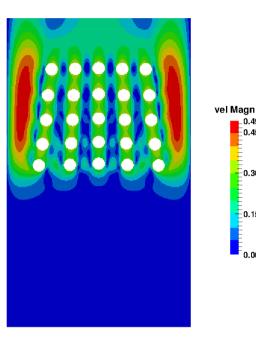
Sedimentation of multiple particles

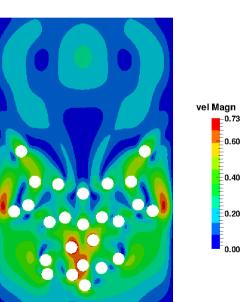
0.45

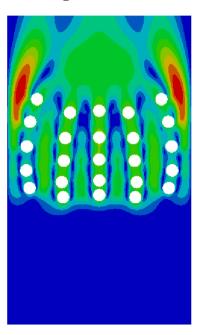
0.30

0.15





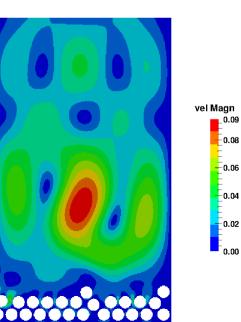




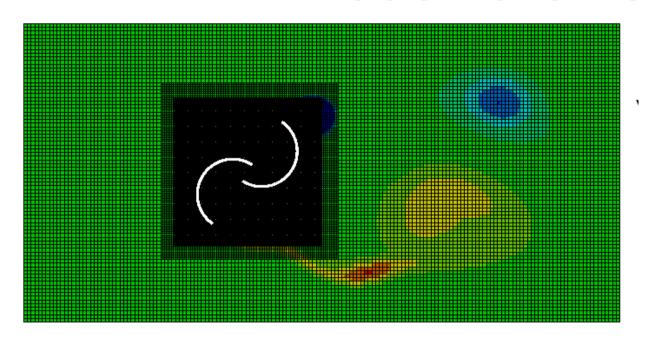
vel Magn

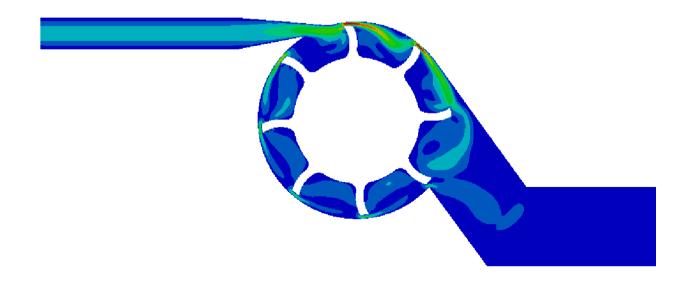
0.60

-0.20

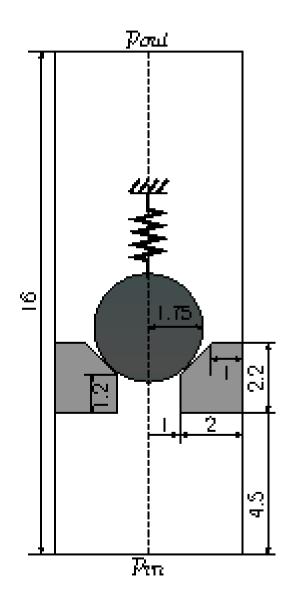


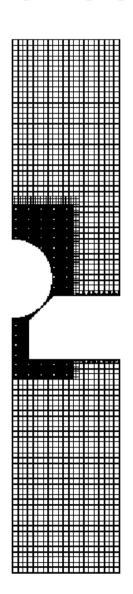
Model turbines

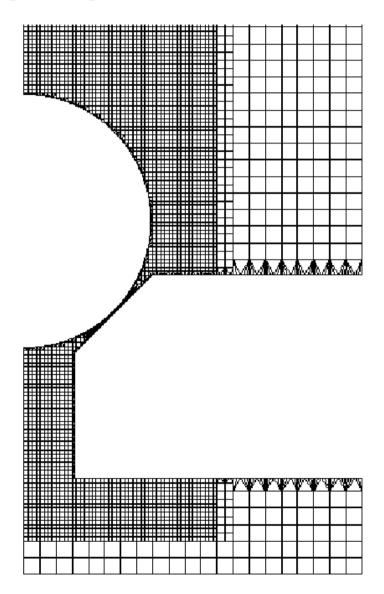




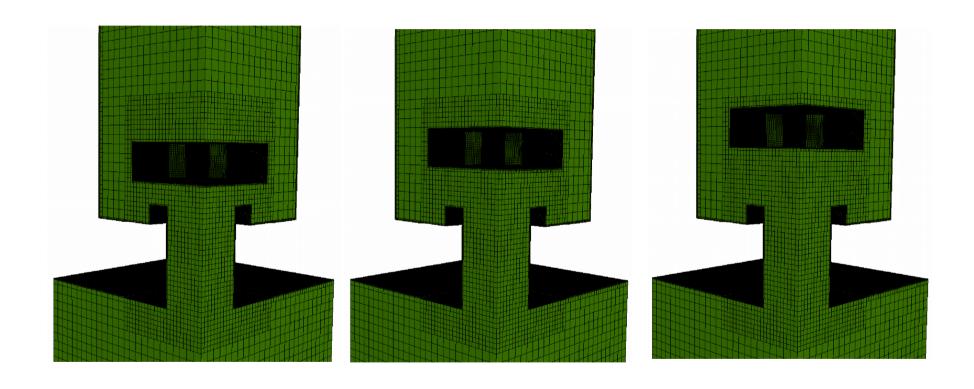
Ball check valve







Relief valve in 3D



References

- (1) W. G. Dettmer and D. Perić. *A new staggered scheme for fluid-structure interaction*, IJNME, 93, 1-22, 2013.
- (2) W. G. Dettmer, C. Kadapa, D. Perić, *A stabilised immersed boundary method on hierarchical b-spline grids*, CMAME, Vol. 311, pp. 415-437, 2016.
- (3) C. Kadapa, W. G. Dettmer, D. Perić, *A stabilised immersed boundary method on hierarchical b-spline grids for fluid-rigid body interaction with solid-solid contact,* CMAME, Vol. 318, pp. 242-269, 2017.
- (4) Y. Bazilevs, K. Takizawa, T. E. Tezduyar, *Computational Fluid-Structure Interaction: Methods and Applications*, Wiley, 2013.