macrolist – Create lists of macros and manipulate them

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Abstract

The macrolist package allows you to create lists and manipulate them, with utilities such as `\listforeach` and an implementation of arr.join() from Javascript. Contrary to the name of the package, non-macros and groups of macros can be put into an item of the list.

1 Usage

The scope of lists is always global. This provides the most consistency and functionality for developers in places that are usually local (part of a group), such as environments and loops.

`\newlist` To create a list, pass in `\newlist{listname}` to create a list with the name listname.

The package checks that listname is not the name of another list, and will throw an error if another list listname has already been defined.

`\listexists` Writing `\listexists{listname}{true}{false}` will execute true if listname exists and false otherwise.

`\listelement`

To execute the ith element of listname, write `\listelement{listname}{i}`. Note that *lists are 1-indexed*, meaning the first element is numbered 1, the second element numbered 2, and so on.

An error will be thrown if listname is not a defined list, if i is empty, or if i is greater than the size of the list.

`\listindexof`

This works similar to indexof in almost any ordinary programming language. Write `\listindexof{list}{element}` to get the index of where element first appears in list. If it never does, then the macro will expand to 0.

The command uses `\ifx` instead of `\if`; this means that if you have `\macro` as an element with the definition this is a macro (assuming that this is a macro

*`https://github/com/chennisden/macrolist`

is not an element itself), then `\listindexof{listname}{this is a macro}` will expand to 0.

Because of the implementation of this macro, it can't actually be parsed as a number. (See the 'Limitations' section for more information.)

`\listcontains`

Writing `\listcontains{listname}{element}{true branch}{false branch}` checks whether list listname contains element, executing true branch if it does and false branch if it does not.

`\listadd`

To add something to the list listname, pass in `\listadd{listname}[position]{element}`, where position is an optional argument. If nothing is passed in for position, then by default element will be added to the end of the list.

`\listremove`

To remove an element in a list, write `\listremove{listname}{index}`.

`\listremovelast`

To remove the last element in a list, write `\listremovelast{listname}`. This behaves like C++'s `pop_back`.

`\listclear`

To clear a list, write `\listclear{listname}`.

`\listsize`

To get the size of a list, write `\listsize{listname}`.

`\listforeach`

To write a for each loop, write

```
\listforeach{listname}{\element}[begin][end]{action}
```

Note that begin and end are optional arguments, and by default, they take the values 1 and `\listsize{listname}`. If you pass in begin, you must also pass in end.

`\listjoin`

Executing `\listjoin{listname}{joiner}` returns all of the elements separated by joiner. This behaves like Javascript's arr.join().

2 Example

Here is the source code for a small document using macrolist.

```
\documentclass{article}
\usepackage{macrolist}

\begin{document}

\newlist{mylist}
\listadd{mylist}{Some text}
% List: Some text
```

```
\newcommand\macro{This is a macro}

\listadd{mylist}{\macro}
% List: Some text, \macro

\listelement{mylist}{1}
% Prints out "Some text"

\listadd{mylist}[1]{Element inserted into beginning}
% List: Element inserted into beginning, Some text, \macro

\listremove{mylist}{1}
% List: Some text, \macro

\listforeach{mylist}{\element}{We're printing out \textbf{\element}. }
% We're printing out \textbf{Some text}. We're printing out \textbf{\macro}.

\listjoin{mylist}{, }
% Some text, \macro

\end{document}
```

3 Limitations

The `\listindexof` macro cannot be parsed as a number. This is because we have to compare each element of the list to the passed in element and requires storing the index in a macro, which requires some unexpandable macros. (This is why we do not directly use `\listindexof` when defining `\listcontains`.)

4 Implementation details

All internal macros are namespaced to prevent package conflicts.

`\macrolist@exists` One internal macro we use is `\macrolist@exists{listname}`, which checks that listname exists. It throws an error otherwise.

```
\newcommand*{\macrolist@exists}[1]{%
    \ifcsname c@macrolist@list@#1\endcsname
    \else
        \PackageError{macrolist}
        {The first argument is not a defined list}
        {Make sure you have defined the list before trying to operate on it.}
    \fi
}
```

`\macrolist@inbounds` We use `\macrolist@inbounds{listname}{index}` to check that first, listname is a defined list using `\macrolist@exists`, and second, that index is within bounds.

It throws an error otherwise.

```
\newcommand*{\macrolist@inbounds}[2]{%
    \macrolist@exists{#1}%
    %
    \if\relax\detokenize{#2}
        \PackageError{macrolist}
        {No number has been passed into the second argument of your command
        }{Pass in a number to the second argument of your command.}
    \fi
    %
    \ifnum\numexpr#2 \relax>\listsize{#1}
        \PackageError{macrolist}
        {Index out of bounds}
        {The number you have passed in to the second argument of your command\MessageBreak
        is out of the bounds of list '#1'.}
    \fi
}
```

Change History