```cpp
bool ImageGeneratorContext::Initialize(const DeserializeNode& inRootNode)
{
    ImageGeneratorTaskRunnable* producerRunnable = nullptr;
    #ifdef MOCKIG
    LOG_INFO("Initialize Mock IG!!!");
{
 auto mockDocPath = GetExecutablePath().GetCString() + inRootNode["MockIGDocument"].AsString();
 producerRunnable = new MockImageGeneratorTaskRunnable(0, mDevicePtr, mPacketQueue, mockDocPath, mockSavePath);
  }
    #else
    LOG_INFO("Initialize IG!!!");
{
 producerRunnable = new ImageGeneratorTaskRunnable(0, mDevicePtr, mPacketQueue);
}
    #endif
    sImageGeneratorReceivingThread = WorkerThread{ producerRunnable, threading::RunnableThread::CreateRunnableThread(producerRunnable) };
    return true;
  }
```