```cpp
bool TbusDomainContext::Initialize(const DeserializeNode& node)
{
    LoadDomainConfig(node);
    SetLocalClient();
    ......
    int err;
    mClient.ep_ = tbuspp_open(&conf, 100, &err);
    if (mClient.ep_ == nullptr)
    {
        LOG_ERROR("Connect tbuspp2 agent failed: {}", tbuspp_error_string(err));
        return false;
    }

    mClient.in_queue_ = tbuspp_get_input_queue(mClient.ep_);
    mClient.out_queue_ = tbuspp_get_output_queue(mClient.ep_);

    Assert(mClient.in_queue_);
    Assert(mClient.out_queue_);

    // clean tbuspp2 queue
    tbuspp_queue_clear(mClient.in_queue_);
    tbuspp_queue_clear(mClient.out_queue_);

    return true;
}
```