# Homework

qinlianc@buffalo.edu

Qinlian Chen 50208157

### Question1

#### Assumption

Assume 
$$x = \begin{bmatrix} d \\ \theta \end{bmatrix}$$
, accordingly  $x_t = \begin{bmatrix} d_t \\ \theta_t \end{bmatrix}$ 

#### **State Space**

d range from 0 to 0.5m, divided in to 200 units Theta range from 0 to 360 degree, divided into 180 units The State space have  $180\times200$  grids

#### **Initial Value**

$$Bel(\theta_0 = 0, d = 0) = \frac{1}{180 \times 200}$$

$$Bel(\theta_0 = \frac{2\pi}{180} \times 1, d = \frac{0.5}{200}) = \frac{1}{180 \times 200}$$

...

$$Bel(\theta_0 = \frac{2\pi}{180} \times 180, d = \frac{0.5}{200} \times 200) = \frac{1}{180 \times 200}$$

#### **Prediction step**

$$for - \theta$$

$$\overline{bel(\theta_{t+0.2})} = bel(\theta_t)$$

,where  $\ bel(\theta_{\iota+0.2})$  and  $bel(\theta_\iota)$  is 360\*1 matrix

 $\overline{bel(\theta_{t+0.2})}$  remain the same after curve

$$\overline{bel(d_{t+0.2})} = bel(d_t)$$

#### **Update Step**

$$\begin{split} \overline{bel(X_{t+0.2})} &= p(z_t \mid X_t)bel(X_t) = p(z_t \mid d_t, \theta_t)bel(X_t) \\ \text{,where} \quad p(z_t \mid d_t, \theta_t) &= \frac{1}{\sqrt{2\pi\sigma^2}} e^{\frac{-\frac{1}{2}(z_t^k - d_{t+0.2})}{\sigma^2}} \\ \sigma &= 0.2 \\ \text{,among which} \quad \Delta\theta &= \frac{1m/s \times 0.2s}{0.5m} = 0.4 radian \\ d_{t+0.2} &= r\cos(\theta_t + \Delta\theta) - r\cos(\theta_t) \end{split}$$

Beam function reference: *ProbabilisticRobotics* Page 125-126, (a)Gaussian distribution related

In practice, the values measured by the range sensor are limited to the interval  $[0; z_{\rm max}]$ , where  $z_{\rm max}$  denotes the maximum sensor range. Thus, the measurement probability is given by

$$p_{\mathrm{hit}}(z_t^k \mid x_t, m) = \begin{cases} \eta \, \mathcal{N}(z_t^k; z_t^{k*}, \sigma_{\mathrm{hit}}^2) & \text{if } 0 \leq z_t^k \leq z_{\mathrm{max}} \\ 0 & \text{otherwise} \end{cases} \tag{6.4}$$

where  $z_t^{k*}$  is calculated from  $x_t$  and m via ray tracing, and  $\mathcal{N}(z_t^k; z_t^{k*}, \sigma_{\mathrm{hit}}^2)$  denotes the univariate normal distribution with mean  $z_t^{k*}$  and variance  $\sigma_{\mathrm{hit}}^2$ :

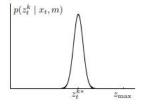
$$\mathcal{N}(z_t^k; z_t^{k*}, \sigma_{\text{hit}}^2) = \frac{1}{\sqrt{2\pi\sigma_{\text{hit}}^2}} e^{-\frac{1}{2} \frac{(z_t^k - z_t^{k*})^2}{\sigma_{\text{hit}}^2}}$$
(6.5)

The normalizer  $\eta$  evaluates to

$$\eta = \left(\int_{0}^{z_{\text{max}}} \mathcal{N}(z_{t}^{k}; z_{t}^{k*}, \sigma_{\text{hit}}^{2}) dz_{t}^{k}\right)^{-1}$$
(6.6)

The variance  $\sigma_{\rm hit}$  is an intrinsic noise parameter of the measurement model. Below we will discuss strategies for setting this parameter.

(a) Gaussian distribution  $p_{\rm hit}$ 



#### Result

• Plot the estimate at those 6 time-steps

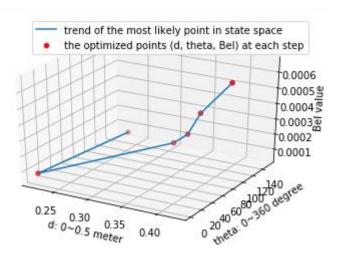


Fig1 3d plot of each optimized point at each step

Axis-x represents for the distance from the point to the wall. (unit: meter)

Axis-y represents for the angle.(unit: degree)

Axis-z represents for the distance from the point to the wall. (unit: meter)

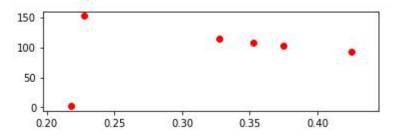


Fig2 2d plot of each optimized point at each step

```
Step1 distance = 0.2275 degree = 152.
                                       Bel_value = 5.5408650043099036e-05
Step2 distance = 0.2175 degree = 2.
                                       Bel_value = 8.339012147323719e-05
Step3 distance = 0.3275 degree = 114.
                                       Bel_value = 0.0001458040047563614
Step4 distance = 0.3525 degree = 108.
                                       Bel_value = 0.00023685848635039
                                       Bel value = 0.00040340493973957907
       distance = 0.375
                         degree = 102.
Step5
       distance = 0.425
                                       Bel_value = 0.0006512483741328149
Step6
                         degree = 92.
```

• What is the most likely states at time =1

Time=1 means the 5<sup>th</sup> step above.

Underlined stuff demonstrate the state of optimized point at time=0

After

The most likely states is:

d = 0.0776m Theta = 216.60 degree

## **Question2**

Beam function change