



# Movie Revenue Prediction

Team Movie Badgers



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# — Agenda

1. Background
2. Data Source
3. Use cases
4. Design
5. Demo
6. Project Structure
7. Lessons Learned & Next Steps

# Background

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- **Motivation**
  - Factors affecting box-office
- **Objective**
  - Basic analysis of movie information
  - Prediction of movie's revenue
- **Features**
  - Data visualization
  - Machine learning
  - Graphic User Interface



# Data Source

- Two Databases

- TMDb: <https://www.themoviedb.org/>
  - “Revenue”, “Budget”, “IMDB\_key”
- OMDb: <http://www.omdbapi.com/>
  - e.g. “Released Date”, “Production”, “Runtime”, “IMDB\_key” etc

- API request

- Packages used: Requests
- Order by: page(20), year(2006-2016), popularity

- Limitation

- Time, resource, combination



# Use cases



- **Movie fans/ Theater Owner**
  - Input the features of a specific movie they want to get its future revenue
  - Select a regression model
  - System presents its estimated revenue
- **Researchers interested in movie revenue prediction**
  - Import the submodules for independent analysis
  - Collect their own dataset based on self defined parameters
  - Select features to build model using visualization tools

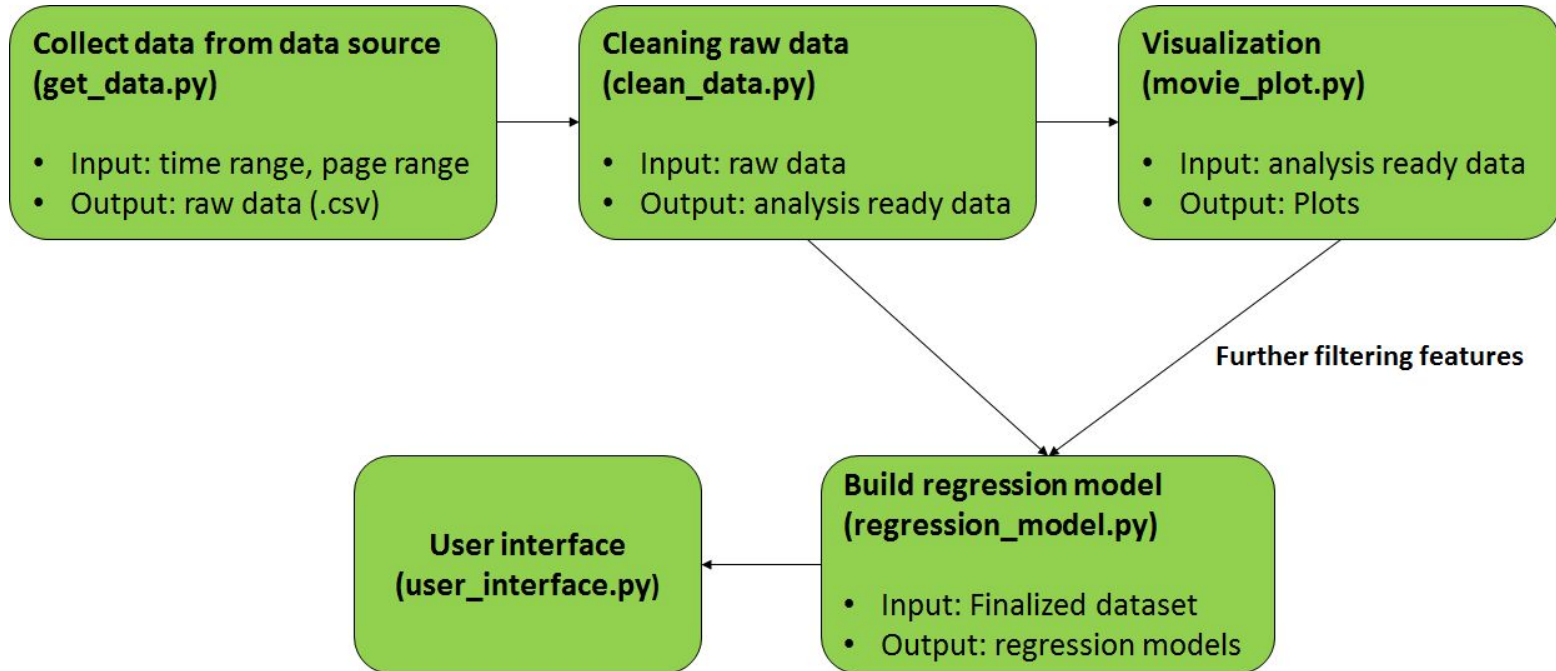
# Design

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- **Getting (get\_data.py)**
  - Get movie information and profit data
  - Merge them into one dataframe
- **Cleaning (clean\_data.py)**
  - Get actor and director average popularity
  - Processing data that ready for regression and analysis
- **Modelling (regression\_model.py)**
  - Build and evaluate several models using cross validation
  - Save model as pickle file to local machine
- **Plotting (movie\_plot.py)**
  - Scatter plot and box plot
- **UI (user\_interface.py)**



# Design component diagram

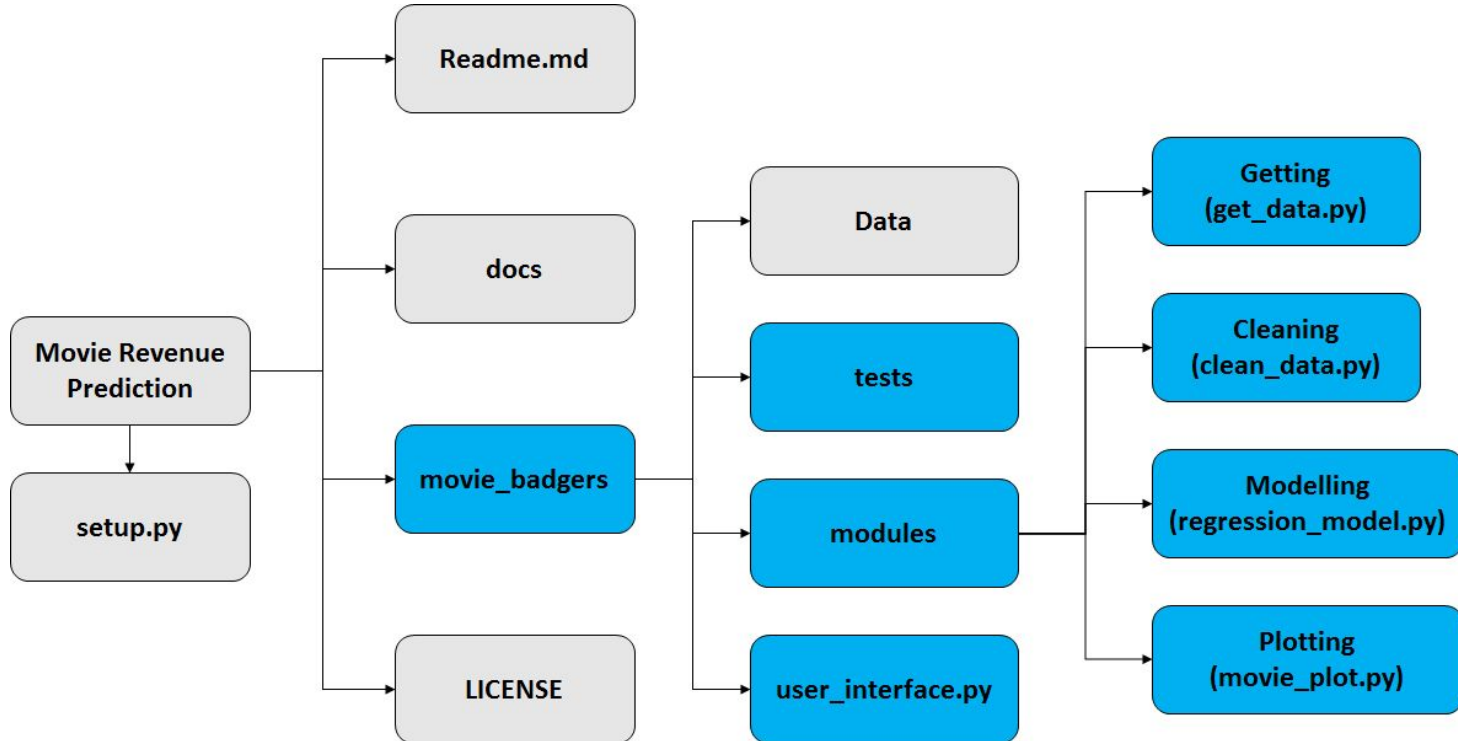




# DEMO



# Repository Structure



# Lessons Learned & Next Steps

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## Lessons learned

- Python programming
- Git
- Version control
- Software design
- Programming styles
- Unit test

## Next Steps

- Import user defined models into UI
- Different models for movie not released and movie already released (with opening weekend boxoffice)
- Better and more user friendly user interface



**Thank you!**