

### **Meaningful Insights....**

I learned that once again, I can not be expected to give myself the estimated time on the assignment header to complete the assignment. From here on out, I will need to give myself roughly 1.5 - 2 times the hours to complete this work. I'll also need to start almost as soon the assignment is assigned to give myself ample time to complete all the requirements in full.

I've had very little exposure to C# and Java in the last couple of years, and have usually been told that writing everything functionally instead of in an object oriented way will suffice. I've never been taught test cases either, or how to make proper UML class diagrams. Usually, most teachers just say if the code gives the desired output then we get full marks. While I'm excited to learn how to program in this way, how to plan out the code using diagrams, and use test cases, it is a bit much to take in all at once. I realize now that even when there isn't homework to be doing, I'll need to become more familiar with the language in my own time, as the class's goal is not to teach programming, rather just show what patterns should be used as good coding practice.

Moving forward, I'll look for ways to implement these patterns in code that I write outside of the class, or learn to take better notes in class so that come homework time I am not so puzzled as to where to even begin. I do realize that I have come to this class unprepared, and will start taking these assignments more seriously from now on.