Protocol – Semester project „Battleship“

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| --- | --- | --- | --- | --- | --- | --- | --- |
| Team name: | Missouri | Group practical course: | | | A | CW: | 23 |
| Estimated completion of the project: | | | 80% |  | | | |

Team

|  |  |
| --- | --- |
| Planned tasks: | Ship Deployment for Player, Ship Deployment for Computer, Maps for Hard Mode, PvP Battle, Shooting Algorithm for Computer |
| Achieved tasks: | * Ship Deployment for Player * Ship Deployment for Computer * Maps for Hard Mode * PvP Battle |
| Problems: |  |
| Notes: |  |

Team members

|  |  |  |  |
| --- | --- | --- | --- |
| Name: | Giwa | My part in the project in %: | 33% |
| Completed tasks for this week: | * Shooting Algorithm for Computer | | |
| Planned tasks for next week: |  | | |

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| --- | --- | --- | --- |
| Name: | Chen Shih | My part in the project in %: | 33% |
| Completed tasks for this week: | * Ship Deployment for Player * PvP Battle | | |
| Planned tasks for next week: |  | | |

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| --- | --- | --- | --- |
| Name: | Long | My part in the project in %: | 33% |
| Completed tasks for this week: | * Ship Deployment for Computer * Maps for Hard Mode | | |
| Planned tasks for next week: |  | | |

Consider whether you can/need to report something on the following items:

*- What was planned during the reporting week?*

*- What was achieved and how?*

*- What was not achieved and why?*

*- Are there any technical or organizational issues?*