

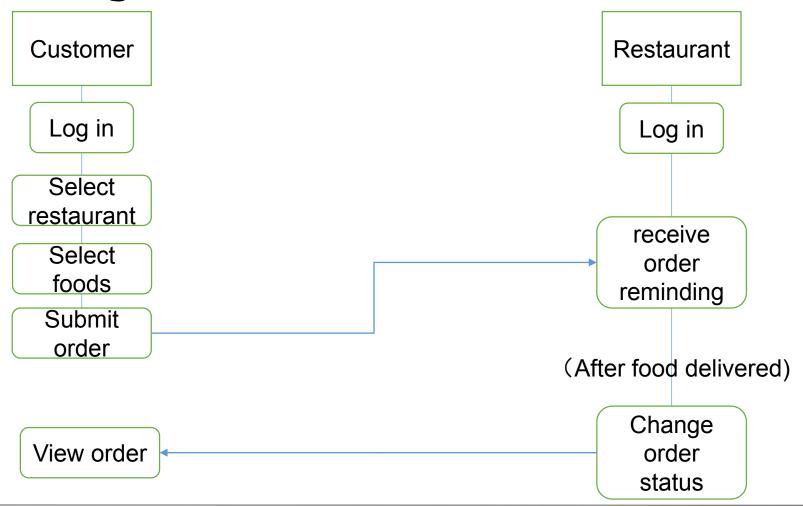
Project proposal

 Customer can select his/her favorite restaurant and make order. The restaurant should begin cook the food and delivery it to customer's address.

 Restaurant can update restaurant information and food menu. It should be notified after an order have been made by a customer.



Project overview



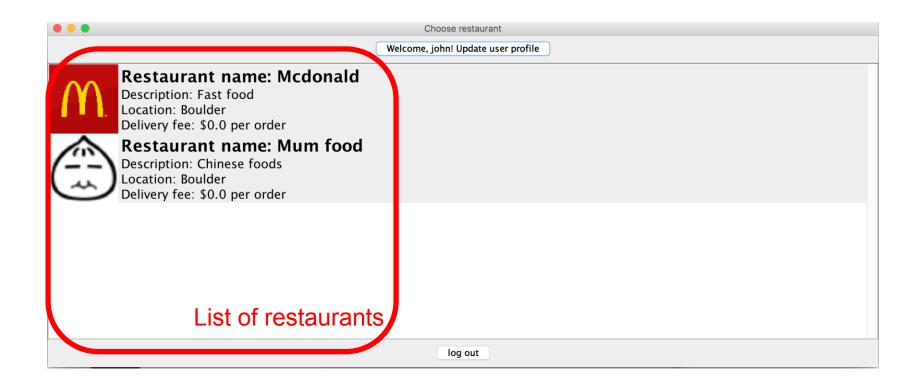


Be Boulder.

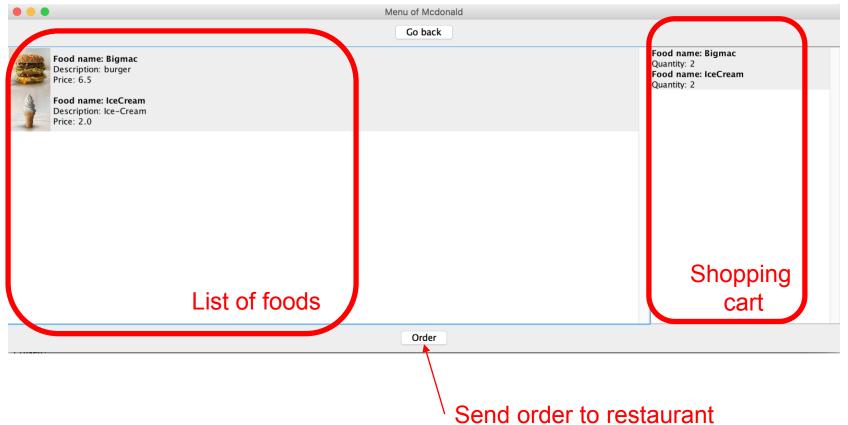
Use case

- UC-02 View food menu
- UC-03 Add foods into shopping cart
- UC-04 Create new order

Customer (select restaurants)



Customer (create order)



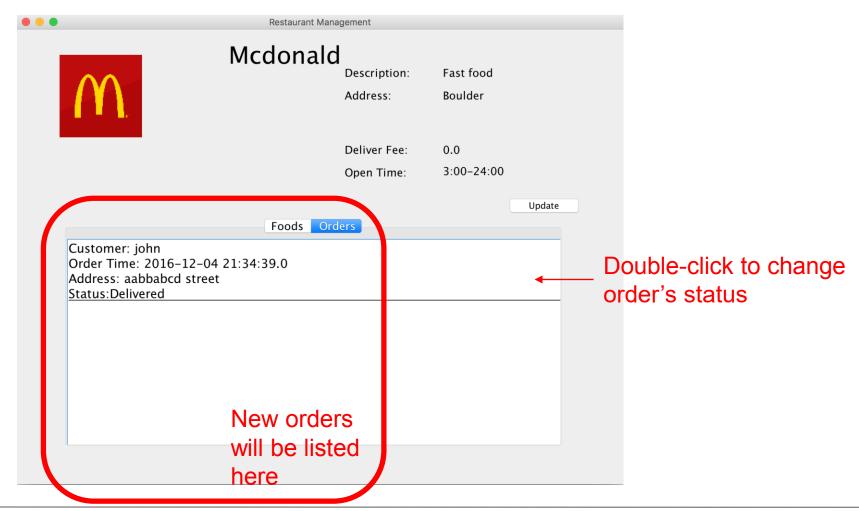




Use case

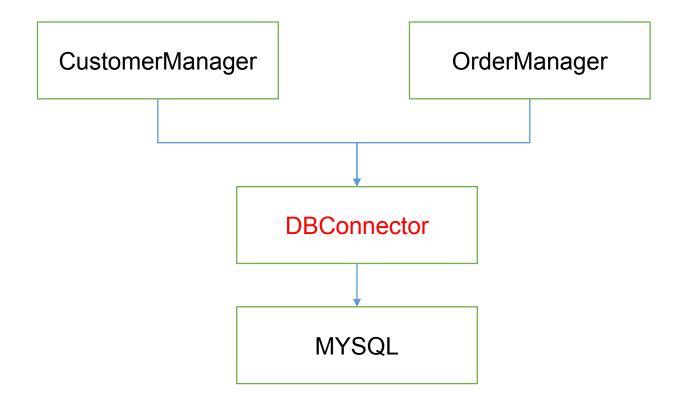
- UC-16 Update restaurant information
- UC-17 Add food
- UC-18 Update food information
- UC-19 Delete food
- UC-05 View new order
- UC-06 Complete order

Restaurant (manage orders)





Design Pattern: Singleton





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```
public class DBconnector {
private static Configuration cfg = null;
private static SessionFactory factory = null;
private static Session session = null;
public DBconnector() {}
public static synchronized void newSession() {
    if ( cfg == null ) {
        //creating configuration object
        cfg=new Configuration();
        cfg.configure("hibernate.cfg.xml");
        //creating session factory object
        factory=cfg.buildSessionFactory();
    if ( session==null)
        //creating session object
        session=factory.openSession();
}
```



Demo time