

CHEN LIANG

812-369-6627 | liangchen8844@gmail.com | <https://chenuxdesign.github.io/>





Design lead with 5+ year experience in designing products from global consumer facing websites to complex enterprise applications.

Passionate about leading product design from scratch to delivery.



My specialties:

Design research and execution | Design management |
Cross-functional team collaboration

WORK

-  Aug 2015 - Now
Electronic Arts, Austin
Information Architect
 - Lead user research, information architecture and interaction design work for the official EA support site redesign and global EA player community site enhancements.
 - Collaborate closely with PMs, developers and testing teams to build high quality and successful products.
 - Plan and prioritize design projects with PMs and stakeholders.
 - Facilitate weekly design reviews and mentor design intern
-  Aug 2013 - Aug 2015
Tk20, Austin
Interaction Designer
 - Led interaction and information architecture redesign for Tk20 assessment planning and reporting products that significantly improved user experience.
 - Worked closely with front-end and back-end development teams to assure design is well implemented.
-  Jun 2014 - Dec 2014
Zaocanjia, Beijing, China
Lead Product Designer
 - Designed a mobile site (Launched in Jan 2015) for a venture-backed startup that produces and delivers healthy breakfast for office workers.
 - Worked closely with company founder to define product features and set design directions.
-  Apr 2013 - Jul 2013
ZURB, Campbell
Designer Intern
 - Researched and designed an online behavioral pattern library for designers to get inspirations

EDUCATION

-  Aug 2011- Jul 2013
Indiana University, Bloomington, IN
Master in Human Computer Interaction/ Design (HCI/d)
-  Sep 2007 - Jul 2011
Shanghai Jiao Tong University, Shanghai, China
Bachelor in Biomedical Engineering