

# CHEN LIANG

812-369-6627 | [liangchen8844@gmail.com](mailto:liangchen8844@gmail.com) | <https://chenuxdesign.github.io>






Design lead with 5+ year experience in designing products from global consumer facing websites to complex enterprise applications. Passionate about leading product design from initial ideas to delivery.

## My specialties:



Design research and execution | Design management |  
Cross-functional team collaboration

---

## WORK

-  Aug 2015 - Now  
Electronic Arts, Austin  
**Information Architect**
  - Lead user research, information architecture and interaction design for the global EA support site and EA player community site redesign.
  - Plan and prioritize design projects with internal clients. Conduct workshops with stakeholders to define vision and direction of redesign.
  - Collaborate closely with PMs, developers and testing teams to build high quality and successful products.
  - Facilitate weekly design reviews and mentor design intern.
-  Aug 2013 - Aug 2015  
Tk20, Austin  
**Interaction Designer**
  - Led interaction and information architecture redesign for higher education assessment planning and reporting products
  - Worked closely with front-end and back-end development teams to assure design is well implemented.
-  Jun 2014 - Dec 2014  
Zaocanjia, Beijing, China  
**Lead Product Designer**
  - Designed a mobile site (Launched in Jan 2015) for a venture-backed startup that produces and delivers healthy breakfast for office workers.
  - Worked closely with company founder to define product features and set design directions.
-  Apr 2013 - Jul 2013  
ZURB, Campbell  
**Designer Intern**
  - Researched and designed an online behavioral pattern library for designers to get inspirations
-  Jun 2012 - Aug 2012  
Razorfish, San Francisco  
**UX Design Intern**
  - Collaborated with UX lead and director on U.S. Cellular Mobile Site redesign project.
  - Conducted competitive/comparative reviews, and produced wireframes, user flows and key screens

## EDUCATION

-  Aug 2011- Jul 2013  
Indiana University, Bloomington, IN  
Master in Human Computer Interaction/ Design (HCI/d)
-  Sep 2007 - Jul 2011  
Shanghai Jiao Tong University, Shanghai, China  
Bachelor in Biomedical Engineering