## Comprehensive Quality Awareness Automated Semantic Web Service Composition

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**Abstract.** Semantic web service composition has been a prevailing research area in recent years. There are two major challenges faced by researchers, semantic matchmaking and Quality of Service (QoS) optimisation. Semantic matchmaking aims to discover interoperable web services that can interact with each other by their resources described semantically. QoS optimisation aims to optimise the non-functional requirements of service users, e.g., minimum cost, maximal reliability. To meet users' requirements, one often needs to consider both semantic matchmaking quality and QoS simultaneously. Existing works on web service composition focus mainly on one single type of requirements. Therefore, we propose a comprehensive quality model considering semantic matchmaking quality and QoS simultaneously with an aim of achieving a more desirable balance on both sides. Further, we develop a PSO-based service composition approach with explicit support for the comprehensive model. We also conduct experiments to address the effectiveness of our PSO-based approach and a desirable balance achieved using our comprehensive quality model.

#### 1 Introduction

Web service composition pertains to a chain of multiple web services to provide a value-added composite service that accommodates customers' complex requirements.

Two most notable challenges for web service composition are ensuring interoperability of services and achieving Quality of Service (QoS) optimisation [5]. Interoperability of web services presents challenge in syntactic and semantic dimensions. The syntactic dimension is covered by the XML-based technologies, such as WSDL, SOAP. The semantic dimension enables a better collaboration through ontology-based semantics, such as OWL-S, WSML, and SAWSDL [13]. Semantic web services composition is distinguished from the syntactic service composition, the resources of semantic web services are described semantically to enable a better interoperability for chaining web services. Another challenge is related to QoS optimisation. This problem gives birth to QoS-aware service composition that aims to find composition solutions with optimised QoS.

Existing works on service composition focus mainly on addressing only one challenge above. In these works, huge efforts have been devoted to QoS-aware web service compositions assuming a pre-defined abstract workflow is given. This

is generally considered as a *semi-automated web service composition* approach [12]. Generating composition plans automatically in discovering and selecting suitable web services is a NP-hard problem [10]. In the past few years, many approaches [6,8,15,20,21,22] to QoS-aware web service composition employ Evolutionary Computation (EC) techniques to automatically generate composition solutions, but few works have enabled an *automatic semantic web service composition*, where both QoS and quality of semantic matchmaking are optimised simultaneously to achieve a desirable balance on both sides.

The overall goal of this paper is to develop a PSO-based approach to automated comprehensive quality-aware semantic web service composition that satisfactorily optimises both QoS and semantic matchmaking quality. Particularly, this paper extends existing works of QoS-aware service composition by considering jointly optimising QoS and semantic matchmaking quality using our proposed comprehensive quality model. Particle Swarm Optimisation (PSO) has shown promise in searching for near-optimised service composition solutions [20]. We will propose a PSO-based service composition approach with explicit support for our proposed quality model. We will achieve three objectives in this work:

- 1. To propose a comprehensive quality model that addresses QoS and semantic matchmaking quality simultaneously with a desirable balance on both sides.
- 2. To propose a PSO-based service composition approach using the proposed comprehensive quality model. To do that, we aim to find a service candidate queue that can be decoded into a service composition with the near-optimal comprehensive quality.
- 3. To address the effectiveness of our PSO-based approach and a desirable balance achieved using our comprehensive quality model, we first compare our PSO-based approach with one recent GP-based approach [8] using our proposed quality model, and then compare our proposed quality model with one widely used QoS model using our proposed PSO-based approach.

#### 2 Related Work

Substantial works on web service composition focus on either semantic web service composition [1,3,9] or QoS-aware web service composition [6,8,15,20,21,22], However, only a few researchers address both semantic matchmaking quality and QoS for web service composition problems. To the best of our knowledge, [4,7,14] reported some attempts on service composition that considers both aspects.

Semantic web service composition [1,3,9] captures the semantic descriptions of web services' parameters using some kind of logic (e.g., description logic) that ensuring the interoperability of web services. In these approach, the number of web services or length of a graph representation for web service composition is minimised to reach the optimised composition solutions. However, this evaluation approach does not guarantee an optimised QoS of composition solutions.

QoS-aware web service composition is studied using traditional approaches or Evolutionary Computation (EC) techniques for finding near-optimised solutions. Qi et al. [15] propose a local optimisation and enumeration method, where

a small number of promising candidates related to each task are considered by local selection, and composition solutions are enumerated to reach the near optimal QoS. EC techniques are widely used to automatically generate solutions with optimal QoS. Gupta et al. [6] employ a modified Genetic Algorithm (GA) using a binary string as an individual, which demands to be decoded into composition solutions. Yu et al. [22] use Genetic Programming (GP) for finding optimal solutions that are reached by penalising infeasible solutions using a fitness function. A hybrid approach employing a greedy search and GP is introduced in [8] to generate functionally correct tree-based individuals, which are transformed from directed acyclic graphs (DAGs). To eliminating the transformation process, a promising GraphEvol is proposed in [21], where graph-based evolutionary operators are employed. An indirect PSO-based approach was introduced in [20]. An service queue is used as an indirect representation that is decoded into a DAG. These QoS-aware approaches [6,15,8,20,21,22] do not consider semantic matchmaking quality.

Only a few works [4,7,14] consider both semantic matchmaking quality and QoS simultaneously. Lecue et al. [7] propose a semi-automated web service composition using GA to encode a given abstract service workflow, where the evaluation of semantic matchmaking quality requires a complete and formal definition of ontology using description logic that associated to the resources of web services. Another GA-based approach [4] utilise process description language to encode pre-stored cases-based workflows, where workable services are composed to complete this workflow. An automated immune-inspired web service composition approach [14] employs a clonal selection algorithm to proliferate decoded planning graphs, but this approach is only studied in some cases.

In summary, despite a large number of approaches for semantic web service composition and QoS-aware service composition approaches, there is a lack of a fully automated semantic service composition approach to optimise semantic matchmaking quality and QoS simultaneously.

#### 3 Motivation and Problem Description

Our goal is to develop a PSO-based approach for automatically generating good service compositions. Often, many different service compositions can meet a user request but differ significantly in terms of QoS and semantic matchmaking quality. For example, in the classical travel planning context, some component service must be employed to obtain a travel map. Suppose that two services can be considered for this purpose. One service S can provide a street map at a price of 6.72. The other service S' can provide a tourist map at a price of 16.87. Because in our context a tourist map is more desirable than a street map, S' clearly enjoys better semantic matchmaking quality than S but will have negative impact on the QoS of the service composition (i.e., the price is much higher). One can easily imagine that similar challenges frequently occur when looking for service compositions. Hence, a good balance between QoS and semantic matchmaking quality is called for. We therefore propose a comprehensive quality model in considering semantic matchmaking quality and QoS simultaneously.

We consider a semantic web service (service, for short) as a tuple  $S = (I_S, O_S, QoS_S)$  where  $I_S$  is the set of service inputs that are consumed by S,  $O_S$  the set of service outputs that are produced by S, and  $QoS_S = \{t_S, c_S, r_S, a_S\}$  the set of non-functional attributes of S. The inputs in  $I_S$  and the outputs in  $O_S$  are concept-related parameters with the concepts in an ontology  $\mathcal{O}$ . The attributes  $t_S, c_S, r_S, a_S$  refer to the response time, cost, reliability, and availability of service S, respectively. These four QoS attributes are most commonly used [23].

A service repository SR is a finite collection of services with a common ontology  $\mathcal{O}$ . A service request (also called composition task) over SR is a tuple  $T = (I_T, O_T)$  where  $I_T$  is the set of task inputs, and  $O_T$  the set of task outputs. The inputs in  $I_T$  and the outputs in  $O_T$  are concept-related parameters with the concepts in the ontology  $\mathcal{O}$ .

A service composition is commonly represented as a DAG. It nodes correspond to the services in the composition. Two services S and S' are connected by an edge e if some output of S serves as input for S'. Apparently, such outputs and inputs must semantically match to ensure the correct execution of the service composition. The mechanism to compose services relies on the semantic descriptions of inputs and outputs, which enables inputs of services to be matched by outputs of other services. The following matchmaking types are often used to describe the level of a match [11]: For concepts a, b in  $\mathcal{O}$  the matchmaking returns exact if a and b are equivalent  $(a \equiv b)$ , plugin if a is a sub-concept of b  $(a \sqsubseteq b)$ , subsume if a is a super-concept of b  $(a \supseteq b)$ , and fail if none of previous matchmaking types is returned. In this paper we are only interested in robust compositions where only exact and plugin matches are considered, see [7]. As argued in [7] pluqin matches are less preferable than exact matches due to the overheads associated with data processing. We suggest to consider the semantic similarity of concepts when comparing different plugin types. For concepts a, bin  $\mathcal{O}$  the semantic similarity sim(a,b) is calculated based on the edge counting method defined in the formula (1) from [16], where  $N_a$ ,  $N_b$  and  $N_c$  measure the distances from concept a, concept b, and a closest common ancestor c of a and b to the top concept of the ontology  $\mathcal{O}$ , respectively.

$$sim(a,b) = \frac{2N_c \cdot e^{-\lambda L/D}}{N_a + N_b} \tag{1}$$

For our purposes,  $\lambda$  can be set to 0 as we do not measure the similarities of neighbourhood concepts, which is not the matching type considered in this paper.

Given a service request  $T = (I_T, O_T)$ , we represent a service composition solution for T with services  $S_1, \ldots, S_n$  by a weighted DAG, WG = (V, E) with node set  $V = \{Start, S_1, S_2, \ldots, S_n, End\}$  and edge set  $E = \{e_1, e_2, \ldots e_m\}$ . Start and End are two special services defined as  $Start = (\emptyset, I_T, \emptyset)$  and  $End = (O_T, \emptyset, \emptyset)$  that account for the input and output requirements given by the request. Each edge e from a service S to a service S' means that service S produces an output  $a \in O_S$  that is matched (exact or plugin) to an input  $b \in I_{S'}$  to be consumed

by service S' in the composition. Based on the matchmaking type the *semantic* matchmaking quality of edge e can be defined as follows:

$$type_e = \begin{cases} 1 & \text{if } a \equiv b \text{ (exact match),} \\ p & \text{if } a \sqsubseteq b \text{ (plugin match)} \end{cases}$$
 (2)

$$sim_e = sim(a, b) = \frac{2N_c}{N_a + N_b} \tag{3}$$

with a suitable parameter p, 0 to chosen, for discussion see 4.1. However, if more than one pair of matched output and input exist from services <math>S and S' respectively,  $type_e$  and  $sim_e$  will take on their average values.

The semantic matchmaking quality of the service composition can be obtained by aggregating over all edges in E as follows:

$$MT = \prod_{j=1}^{m} type_{e_j} \tag{4}$$

$$SIM = \frac{1}{m} \sum_{i=1}^{m} sim_{e_i} \tag{5}$$

The QoS of the service composition can be obtained by aggregating the QoS values of the participating services. For a service composition with services  $S_1, S_2, ... S_n$  we obtain the reliability  $R = \prod_{k=1}^n r_{S_k}$ , the availability  $A = \prod_{k=1}^n a_{S_k}$ ,

the cost  $C = \sum_{k=1}^{n} c_{S_k}$ , and the response time T is the time of most time-consumption path in the composition, i.e.,

$$T = MAX\{\sum_{k=1}^{\ell_j} t_{S_k} | j \in \{1, \dots, m\} \text{ and } P_j \text{ is a path of length } \ell_j\}.$$

When multiple quality criteria are involved into decision making, then the overall fitness of a solution is evaluated by a proposed comprehensive quality model, which can be defined as a weighted sum of the individual criteria:

$$Fitness = w_1 \hat{M}T + w_2 \hat{S}IM + w_3 \hat{A} + w_4 \hat{R} + w_5 (1 - \hat{T}) + w_6 (1 - \hat{C})$$
 (6)

with  $\sum_{k=1}^{6} w_k = 1$ . The weights can be adjusted according to users' preferences. Herein, the individual criteria are normalised to a range between 0 to 1, where 1 means the best value and 0 means the worst. For this purpose, we normalise MT, SIM, A, R, T, and C so that the function value falls within the range from 0 to 1 using formula (7). To simplify the presentation we also use the notation  $(Q_1, Q_2, Q_3, Q_4, Q_5, Q_6) = (MT, SIM, A, R, T, C)$ . MT and S have minimum value 0 and maximum value 1. The minimum and maximum value of A, R, T,

and C are calculated across all task-related candidates in the service repository SR using greedy search, for discussion see 4.1.

$$\hat{Q}_{k} = \begin{cases} \frac{Q_{k} - Q_{k,min}}{Q_{k,max} - Q_{k,min}} & \text{if } k = 1, \dots, 4 \text{ and } Q_{k,max} - Q_{k,min} \neq 0, \\ \frac{Q_{k,max} - Q_{k,min}}{Q_{k,max} - Q_{k,min}} & \text{if } k = 5, 6 \text{ and } Q_{k,max} - Q_{k,min} \neq 0, \\ 1 & \text{otherwise.} \end{cases}$$
(7)

The composition task is to find the maximum value of objective function in (6).

## 4 PSO-based Approach to Comprehensive Quality-Aware Automated Semantic Web Service Composition

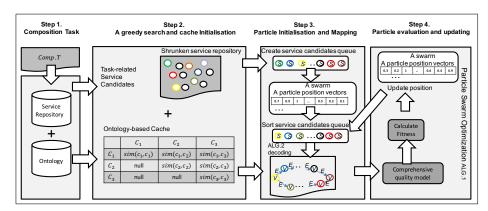


Fig. 1: An overview of POS-based approach to comprehensive quality-aware automated semantic web service composition.

#### 4.1 An Overview to PSO-based Method

PSO has shown promise in solving combinatorial optimisation problems, and is also considered to be an easy way to maintain the correctness of solutions. For example, GP-based approaches often require repairing the solutions [20]. Therefore, we propose a PSO-based approach to comprehensive quality-aware automated semantic web service composition. Fig. 1 shows an overview of our approach consisting of four steps:

Step 1: The composition process is triggered by a composition task, which is clearly defined in 3.

Step 2: This composition task is used to discover all task-related service candidates using a greedy search algorithm adopted from [8], which contributes to a shrunken service repository. This greedy search algorithm keeps adding outputs of the invoked services as available outputs (initialised with  $I_T$ ), and these available outputs are used to discover task-related services from a service repository and updated with the outputs of these discovered services. This operation is

repeated until no service is satisfied by the available outputs. During the greedy search, an ontology-based cache (cache) is initialised that stores the concept similarities of matched inputs and outputs of task-related candidates. This cache is also used to discover services by checking whether null is returned by given two output-related and input-related concepts.

Step 3 and Step 4: These two steps follow the standard PSO steps [17] except for some differences in particles mapping and decoding processes. In particular, these two differences are related to sorting a created service queue using serivce-to-index mapping for a particle' position vectors and evaluating the fitness of a particle after decoding this service queue into a WG respectively. Those differences are further addressed in Algorithms 1 and 2 in 4.2.

#### 4.2 PSO-based Approach Algorithm

The overall algorithm investigated here is made up of a PSO-based web service composition algorithm 1 and a decoding algorithm 2. In Algorithm 1, the steps 4, 5, 6 and 7 are different from those of standard PSO: In step 4, the size of task-related service candidates generated by a greedy search determines the size of each particle's position, and each candidate in a created service candidates queue is mapped to an index of a particles position vectors, where each vector has a weight value between 0.0 and 1.0. In step 5, service candidates in the queue are sorted according to their corresponding weight values in descending order. In step 6, this sorted queue is used as one of the inputs of the forward decoding algorithm 2 to create a WG. In step 7, the fitness value of this WG is the fitness value of the particle calculated by the comprehensive model discussed in 3.

#### Algorithm 1. Steps of PSO-based service composition technique [20].

```
1: Randomly initialise each particle in the swarm:
   while max. iterations not met do
       foreach particles in the swarm do
3:
4:
           Create a service candidates queue and map service candidates to a
            particle's position vectors:
           Sort the service queue by position vectors' weights;
5:
           Create a weighted DAG from the service queue (Algorithm2);
6:
           Calculate the weighted DAG fitness value;
7:
           if fitness value better than pBest then
8:
               Assign current fitness as new pBest;
9:
10:
           else
               Keep previous pBest;
11:
12:
       Assign best particle's pBest value to gBest, if better than gBest;
13:
       Calculate the velocity of each particle;
14:
       Update the position of each particle;
```

Algorithm 2 is a forward graph building algorithm extended from [2]. This algorithm take one input, a sorted service queue from step 5 of Algorithm 1. Note that different service queues may lead to different WGs. In addition,  $I_T$ ,  $O_T$  and cache are also taken as the inputs. Firstly, Start and End are added to V of WG as an initialisation, and OutputSet is also created with  $I_T$ . If all the inputs  $I_S$  of the first popped S from queue can be satisfied by provided outputs from OutputSet. This S is added to V and its outputs are added to OutputSet, and S is removed from queue. Meanwhile, e is created with  $type_e$  and  $sim_e$  calculated. These steps are repeated until  $O_T$  can be satisfied by Outputset or the service queue is null. Consequently, this forward graph building technique could lead to more services and edges connected to the WG, which should be removed before WG is returned.

Algorithm 2. Create a weighted DAG from a sorted queue.

```
Input : I_T, O_T, queue, cache
    Output: WG
 1: WG = (V, E);
 2: V \leftarrow \{Start, End\};
 3: OutputSet \leftarrow \{I_T\};
    while O_T do not satisfied by OutputSet do
        foreach S in queue do
            if all I_S satisfied by OutputSet then
 6:
                e \leftarrow \text{calculate } type_e, sim_e;
 7:
                 E \text{ add } e;
 9:
                V add S:
                OutputSet \text{ add } \{O_S\};
10:
                queue.remove S;
11:
   remove danglingnodes;
13: remove danglingedges;
   return WG;
```

### 5 Experiment Study

In this section, we employ a quantitative evaluation approach with a benchmark dataset used in [8,19], an augmented version of Web Service Challenge 2009(wsc09) including QoS attributes. Two objectives of this evaluation are to: (1) measure the effectiveness of our PSO-based approach, see comparison test in 5.1. (2) measure the effectiveness of our proposed comprehensive quality to achieve a desirable balance on semantic matchmaking quality and QoS, see comparison test in 5.2.

The parameters for the PSO are chosen from the settings from [17], In particular, PSO population size is 30 with 100 generations. We run 30 times independently for each dataset. We configure the weights of fitness function to properly balance semantic matchmaking quality and QoS. Therefore,  $w_1$  and  $w_2$  are set equally to 0.25, and  $w_3$ ,  $w_4$ ,  $w_5$ ,  $w_6$  are all set to 0.125. The p of  $type_e$  is set to

0.75 (pluginmatch) according to [7]. In general, weight settings and parameter p are decided by users' preferences.

# 5.1 Comparison Test for GP-based approach and PSO-based approach

To evaluate the effectiveness of our proposed PSO-based approach, we compare one recent GP-based approach [8] with our PSO-based method using our proposed comprehensive quality model. We extend the GP-based approach by measuring the semantic matchmaking quality between parent nodes and children nodes. To make a fair comparison, we use the same number of evaluations (3000 times) for these two approach. We set the parameters' settings of that GP-based approach as 30 individuals and 100 generations, it is considered to be proper settings referring to [18].

The first column of Table 1 shows five tasks from WSC09. The second and third column of Table 1 show the original service repository size before the greedy search and the shrunk service repository size after the greedy search respectively regarding the five tasks. This greedy search helps reducing the original repository size significantly, which contributes to a reduced searching space. The fourth and fifth column of Table 1 show the mean fitness values of 30 independent runs accomplished by two methods. We employ independent-samples T tests to test the significant differences in mean fitness value. The results show that the PSO-based approach outperforms the existing GP-based approach in most cases except task 3 (all the p-values are consistently smaller than 0.01). In task 5, the PSO-based approach performs significantly better than the GP-based approach in finding optimal solutions. It may be that the GP-based approach is stuck in local optima due to the very large search space in Task 5. On the other hand, the decoding process used by the PSO-based approach allows for small changes that more effectively prevent this from happening.

Table 1: Mean fitness values for comparing GP-based approach

WSC09	Original $SR$	Shrunken $SR$	PSO-based approach	GP-based approach
Task 1	572	80	$0.5592 \pm 0.0128 \uparrow$	$0.5207 \pm 0.0208$
Task 2	4129	140	$0.4701 \pm 0.0011 \uparrow$	$0.4597 \pm 0.0029$
Task 3	8138	153	$0.5504 \pm 0.0128$	$0.5679 \pm 0.0234 \uparrow$
Task 4	8301	330	$0.4690 \pm 0.0017 \uparrow$	$0.4317 \pm 0.0097$
Task 5	15211	237	$0.4694 \pm 0.0008 \uparrow$	$0.2452 \pm 0.0369$

# 5.2 Comparison Test for Comprehensive Quality Evaluation Model and QoS Evaluation Model

Recently, a QoS Evaluation Model,  $Fitness = w_1 \hat{A} + w_2 \hat{R} + w_3 (1 - \hat{T}) + w_4 (1 - \hat{C})$ , where  $\sum_{i=1}^4 w_i = 1$ , is widely used for QoS-aware web service composition [8,20,21]. This QoS evaluation model is compared to our proposed comprehensive quality model using our PSO-based approach. To address a desirable balance achieved by our comprehensive quality model, we compare optimal solutions found by these two evaluation models, we record and compare the different

mean values of SM ( $SM = w_1 \hat{M}T + w_2 \hat{S}IM$ , where  $\sum_{i=1}^2 w_i = 1$ ),  $QoS(QoS = w_1 \hat{A} + w_2 \hat{R} + w_3 (1 - \hat{T}) + w_4 (1 - \hat{C})$ , where  $\sum_{i=1}^4 w_i = 1$ ) after 100 generations. To make a sense of the comparison, all these recorded values are normalised from 0 to 1, and compared using independent-samples T tests in Table 2.

We observe an interesting pattern from Table 2. The mean values of QoS using QoS evaluation model are significantly higher than those using comprehensive quality evaluation model for Tasks 2, 3, 4 and 5. However, the mean value of SM using the comprehensive quality evaluation model are significantly higher than those using the QoS evaluation model, while a slight trade-off in QoS are observed in all tasks.

Table 2: Mean values of SM and QoS for QoS evaluation model and comprehensive quality evaluation model using PSO-based approach

			v	
			QoS	Comprehensive Quality
WSC09		C09	Evaluation Model	Evaluation Model
Task1	Tack1		$0.5373 \pm 0.0267$	$0.5580 \pm 0.0094 \uparrow$
	Taski	QoS	$0.5574 \pm 0.0156$	$0.5604 \pm 0.0164$
Task2	Tack?		$0.4549 \pm 0.0033$	$0.4630 \pm 0.0042 \uparrow$
		QoS	$0.4800 \pm 0.0012 \uparrow$	
Task3	Tack3		$0.5538 \pm 0.0082$	$0.6093 \pm 0.0054 \uparrow$
	тазко	QoS	$0.4940 \pm 0.0013 \uparrow$	$0.4913 \pm 0.0009$
	SM	$0.4398 \pm 0.0037$	$0.4604 \pm 0.0000 \uparrow$	
	Task4	QoS	$0.4845 \pm 0.0010 \uparrow$	$0.4734 \pm 0.0044$
		SM	$0.4580 \pm 0.0065$	$0.4639 \pm 0.0013 \uparrow$
	Task5	QoS	$0.4764 \pm 0.0005 \uparrow$	$0.4750 \pm 0.0007$

#### 5.3 Further Discussion

To analyse the effectiveness of achieving a good comprehensive quality at the expense of slightly reduced QoS, we demonstrate two best solutions produced using task 3 as an example. Fig. 2 (1) and (2) show two WGs obtained by employing the QoS evaluation model and the comprehensive quality evaluation model respectively. Both weighted DAGs have exactly the same service workflow structure, but some service vertices and edges denoted in red are different. To better understand these differences, we list the overall semantic matchmaking quality SM, overall QoS and semantic matchmaking quality associated to each edge  $(sm_{e_1} \text{ to } sm_{e_4})$  in Fig. 2 (3), where  $\Delta Q$  reveals the gain (positive  $\Delta Q$ ) or a loss (negative  $\Delta Q$ ) of the listed qualities for our comprehensive quality evaluation model. Therefore, an overall gain 0.1433 is calculated from a sum of a SM gain (0.1467) and QoS loss (-0.0034) using comprehensive quality evaluation model. To understand the improvement of semantic matchmaking quality from these numbers, we pick up  $e_4$  that is associated with the smallest  $\Delta Q$ . The  $e_4$  of Fig. 2 (1) and Fig. 2 (2) has two different source service vertices, Ser 1640238160 and Ser 947554374, and the same end vertices. Ser1640238160 and Ser947554374 are services with concept-related output parameters Inst795998200 and Inst582785907 corresponds to two concepts Con103314376 and Con2037585750 respectively in the ontology shown in Fig. 2 (4). In addition, Inst658772240 is a required parameter of the end service, and related to concept Con2113572083. Obviously, Inst795998200 is closer to user's required output Inst658772240 compared to Inst582785907.

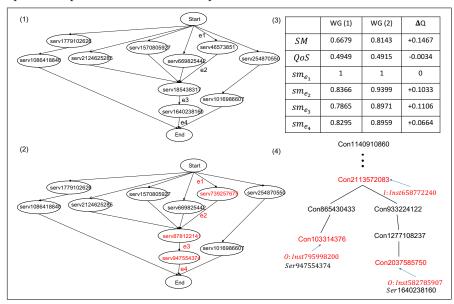


Fig. 2: An example of comparison to optimal solutions using Task 3 for QoS evaluation model and comprehensive quality evaluation model.

#### 6 Conclusion

In this work, we propose a PSO-based approach to comprehensive quality-aware semantic web service composition, which produces service composition solutions with a desirable balance on both semantic matchmaking quality and QoS. Future works can investigate multi-objective EC techniques to produce a set of composition solutions for the situations when the quality preference is not known.

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