

# **Ion Trap Quantum Computing: From Theory to Reality**

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# Outline

- Why compute with qubits?
- Why use ion qubits?
- How to build a Quantum Computer - Quantum Computer Hardware



- Quantum gates
  - ! Mølmer–Sørensen gate

## Quantum Rules

### #1 Superposition

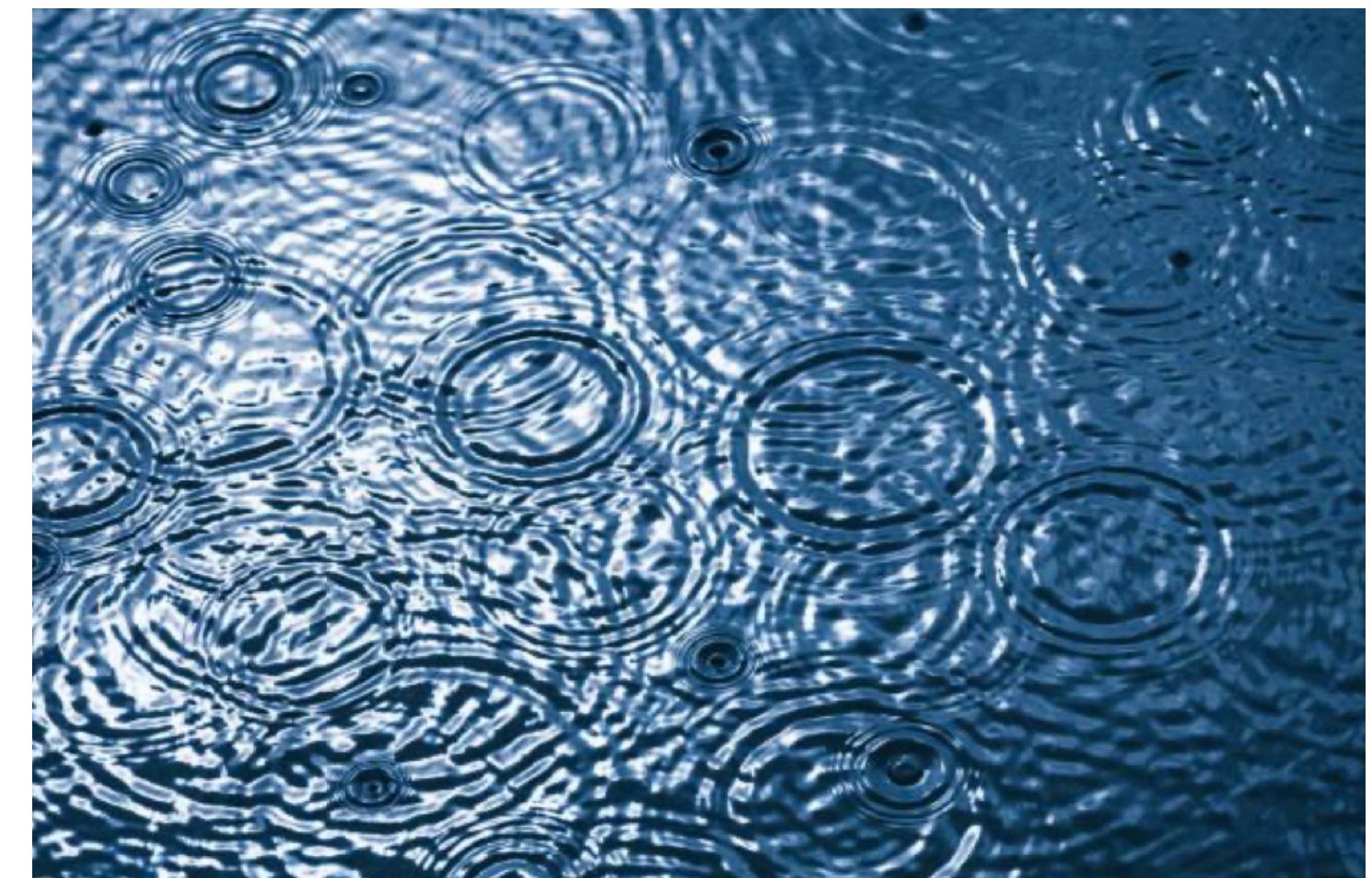
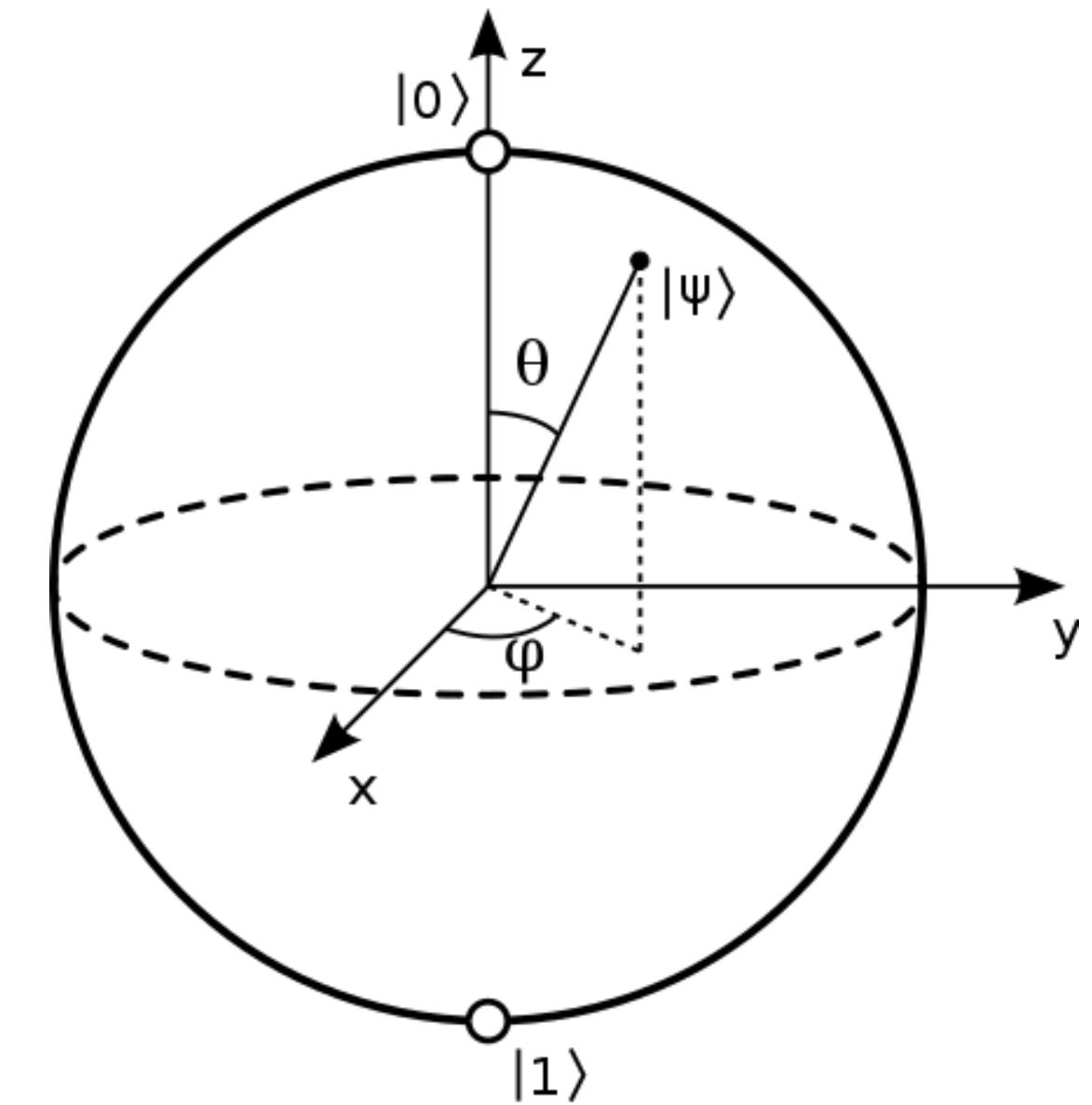
$$|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$$

$$\begin{array}{ccc} & \nearrow & \searrow \\ |0\rangle & \text{or} & |1\rangle \end{array}$$

$$\begin{array}{ll} \text{Probability} & |\alpha|^2 \\ & |\beta|^2 \end{array}$$

$$\#2 \text{ Coherence} \quad |\psi\rangle = \frac{1}{\sqrt{2}} (|00\rangle + |11\rangle)$$

### #3 Entanglement



# Why compute with qubits ?

IBPE

## GOOD NEWS...

quantum parallel processing on  $2^N$  inputs

Example:  $N = 3$

$$\begin{aligned} |\psi\rangle = & a_0 |000\rangle + a_1 |001\rangle + a_2 |010\rangle + a_3 |011\rangle \\ & + a_4 |100\rangle + a_5 |101\rangle + a_6 |110\rangle + a_7 |111\rangle \end{aligned}$$

**$N = 300$  qubits: more information than particles in the universe!**

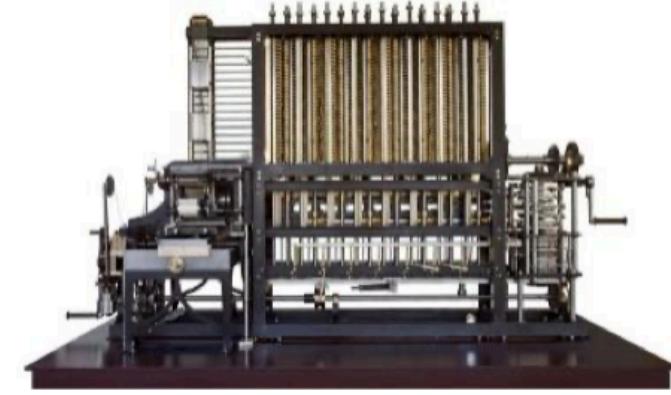
## BAD NEWS...

Measurement gives random result

e.g.  $|\psi\rangle \Rightarrow |101\rangle$

### Classical

32 bits in SRAM store just one number at a time



00000000 00000001 = 1  
00000000 00000010 = 2  
00000000 00000011 = 3  
00000000 000000100 = 4

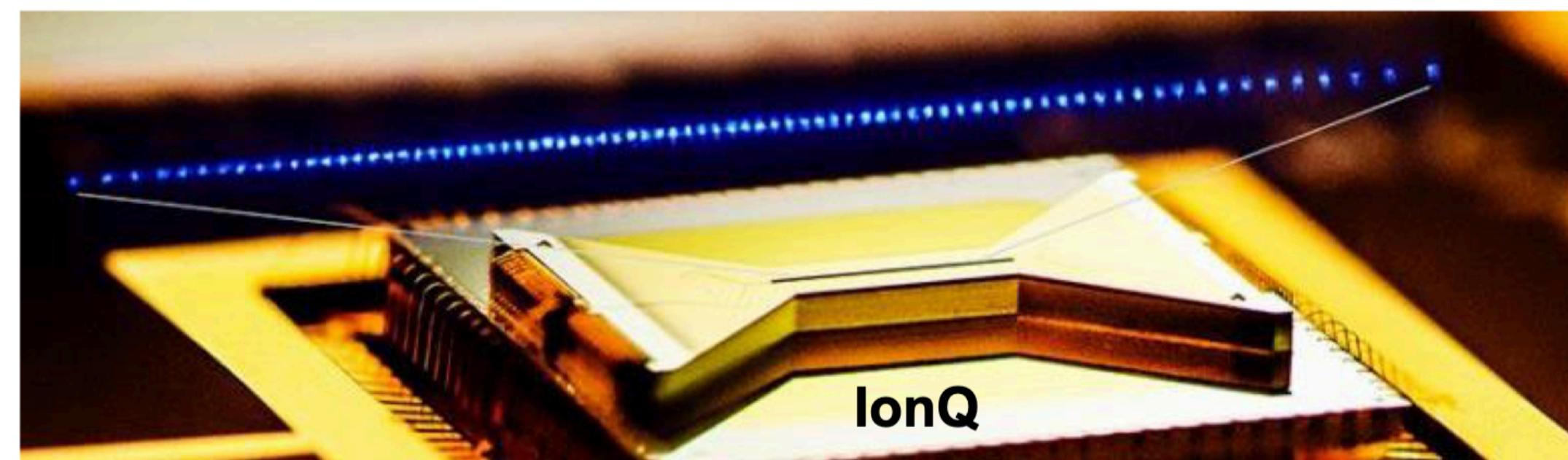
'01' or '10'

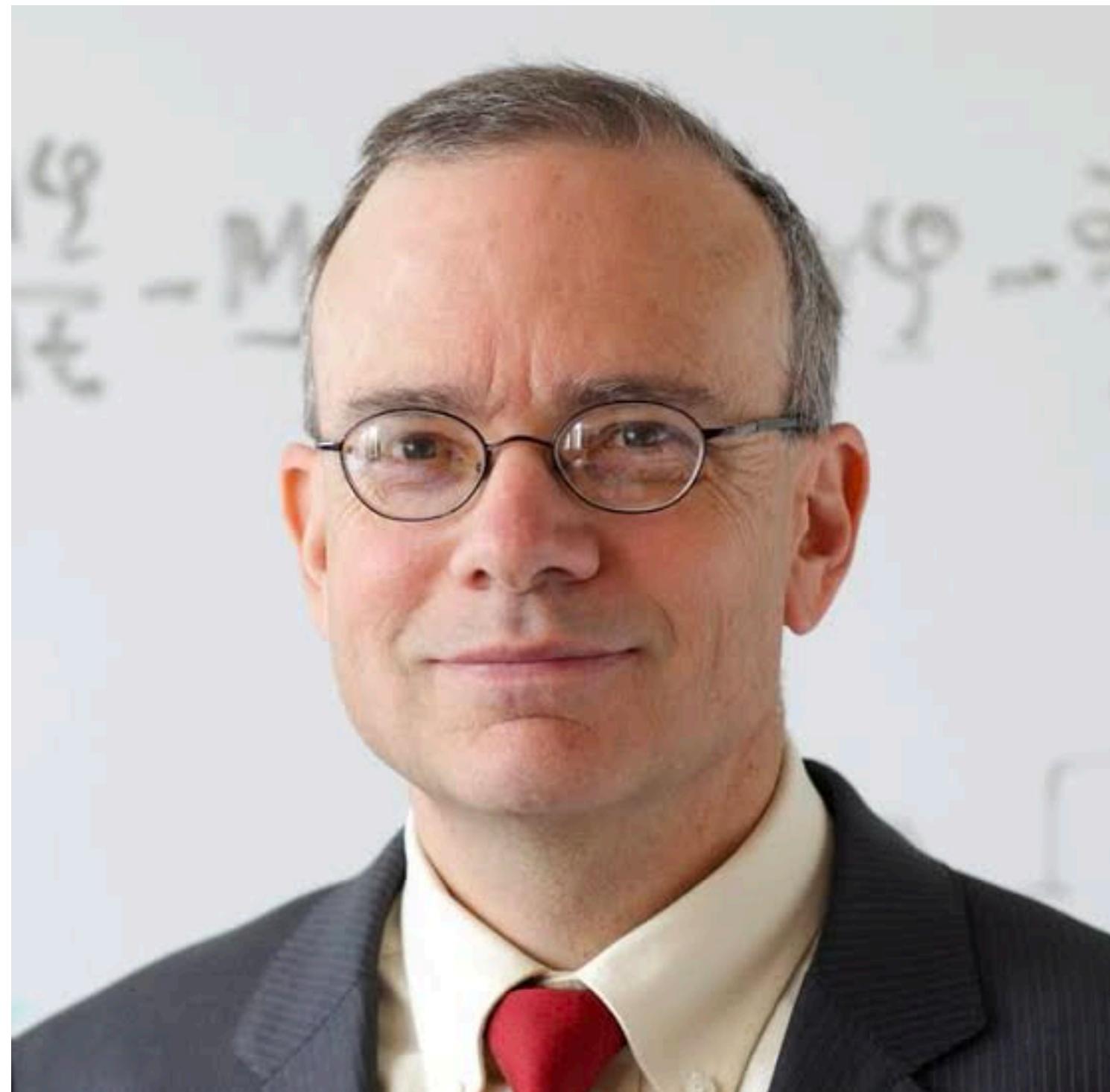
### Quantum

32 qubits can represent all permutations

$2^{32} > 4$  Billion ( ~Quantum volume )

'01' and '10'





## *“Topics in Quantum Computing”*

- ① A **scalable** physical system with well characterized qubits
- ② The ability to initialize the qubits
- ③ Long relevant coherence times (vs. gate time)
- ④ A “**universal**” set of quantum gates
- ⑤ A qubit-specific measurement capability

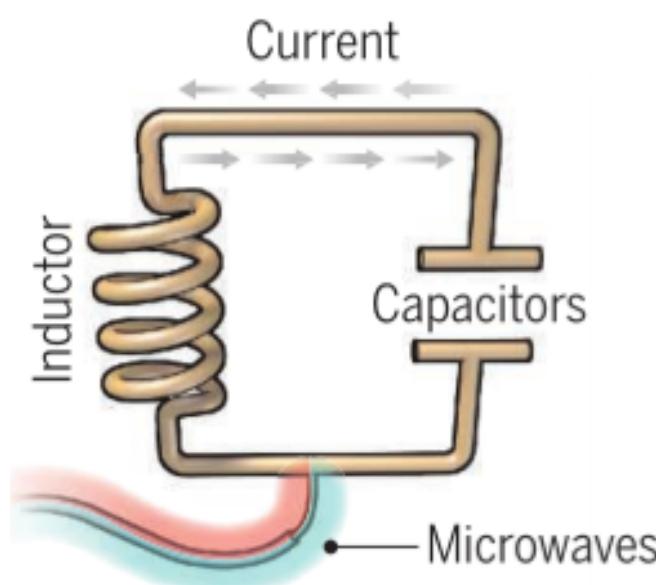
**David DiVincenzo**  
Born 1959 (age 63 - 64)

# Why Use Ion Qubits ?

**IBPE**

## the DiVincenzo criteria

- 1 A scalable physical system with well characterized qubits
- 2 The ability to initialize the qubits
- 3 Long relevant coherence times (vs. gate time)
- 4 A “universal” set of quantum gates
- 5 A qubit-specific measurement capability



### Superconducting loops

A resistance-free current oscillates back and forth around a circuit loop. An injected microwave signal excites the current into superposition states.

#### Longevity (seconds)

0.00005

#### Logic success rate

99.4%

#### Number entangled

9

#### Company support

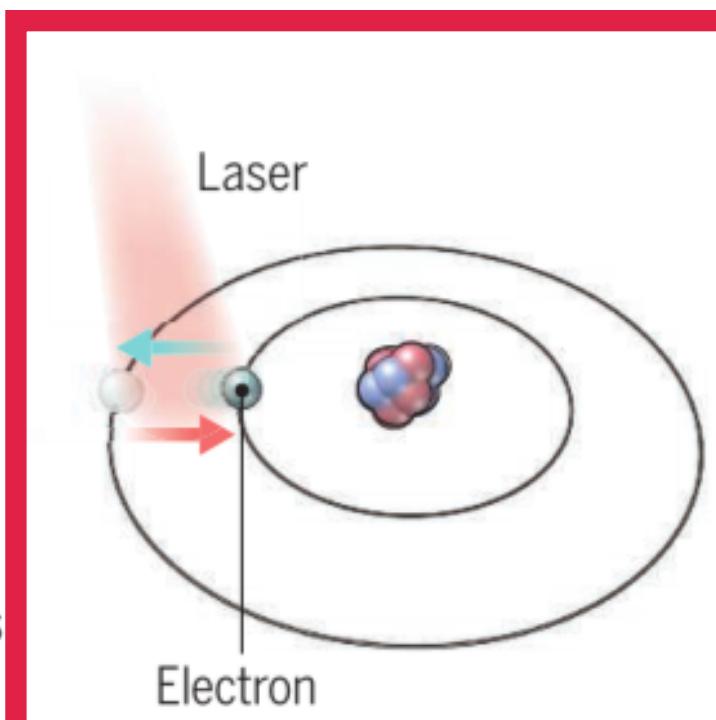
Google, IBM, Quantum Circuits

#### Pros

Fast working. Build on existing semiconductor industry.

#### Cons

Collapse easily and must be kept cold.



### Trapped ions

Electrically charged atoms, or ions, have quantum energies that depend on the location of electrons. Tuned lasers cool and trap the ions, and put them in superposition states.

>1000

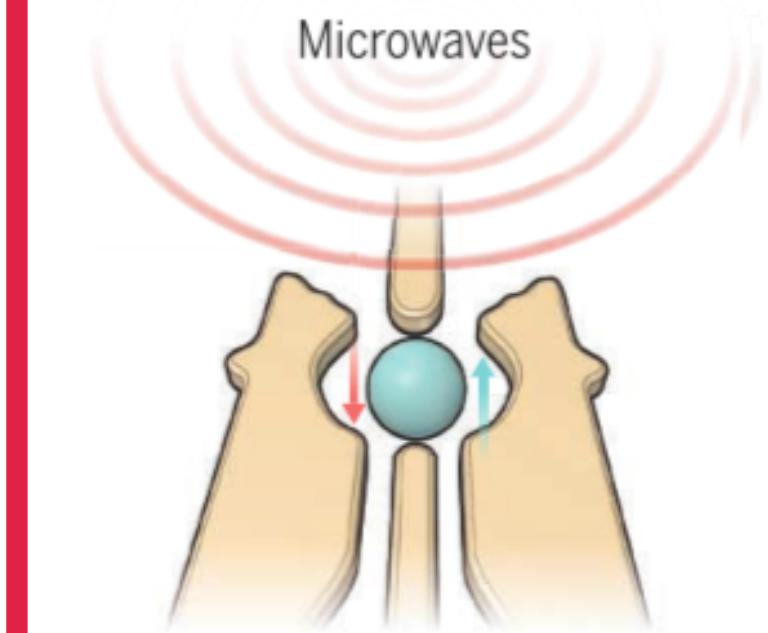
99.9%

14

ionQ

Very stable. Highest achieved gate fidelities.

Slow operation. Many lasers are needed.



### Silicon quantum dots

These “artificial atoms” are made by adding an electron to a small piece of pure silicon. Microwaves control the electron’s quantum state.

0.03

~99%

2

Intel

Stable. Build on existing semiconductor industry.

Only a few entangled. Must be kept cold.

## ‘New qubits’



### Neutral atoms

Like ions but atoms are trapped with lasers and interact via Rydberg (nearly ionized) excitations

1

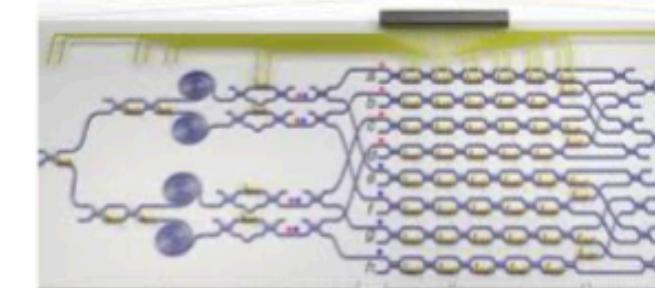
97%

20

Quera , Atom Computing  
Cold Quanta

2D arrays becoming possible, faster gates

#### Gate fidelity



### Photonics

Single photons are guided along integrated pathways and interact via phase shifts during interference

97%\* (heralded)

12

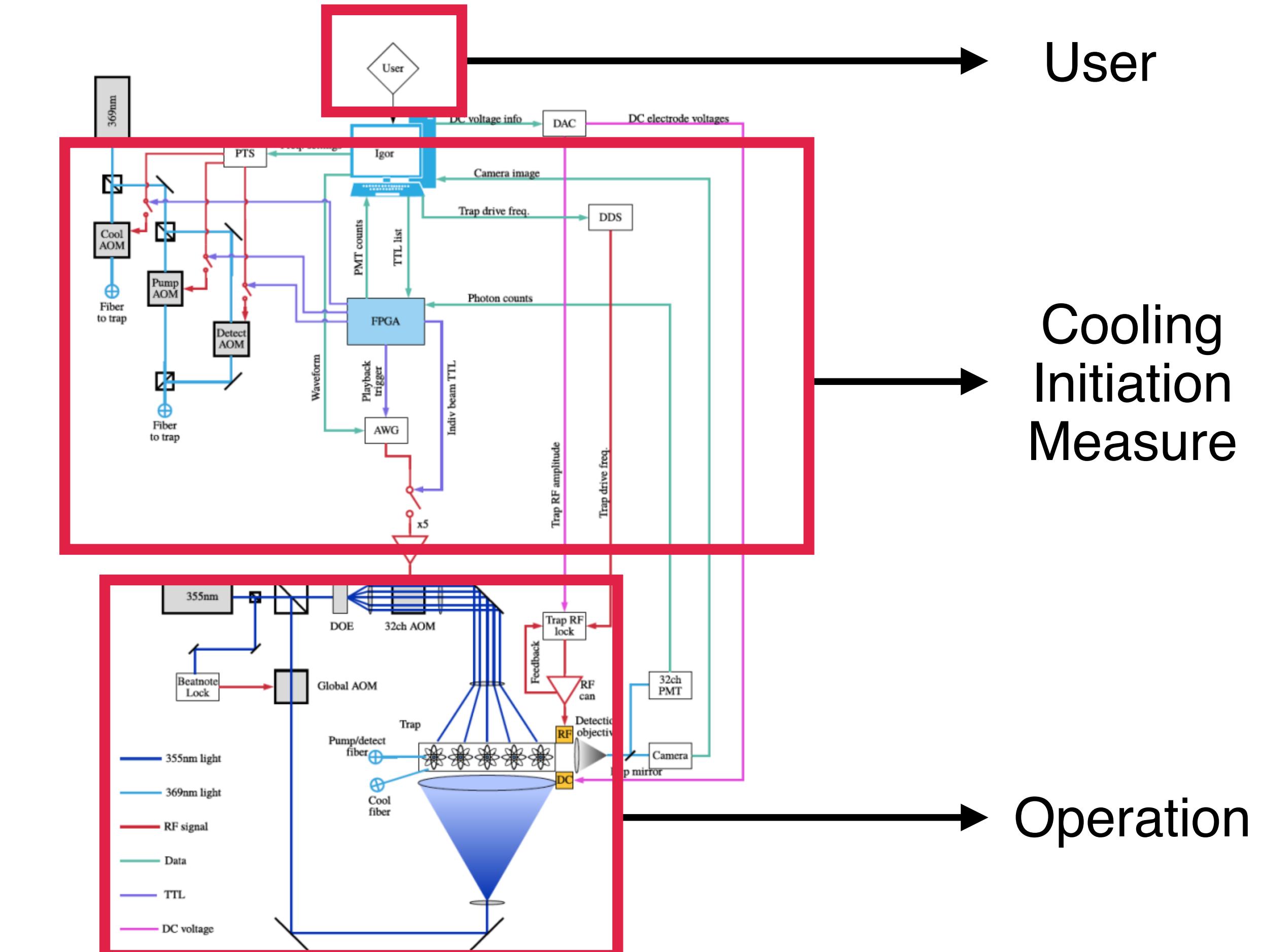
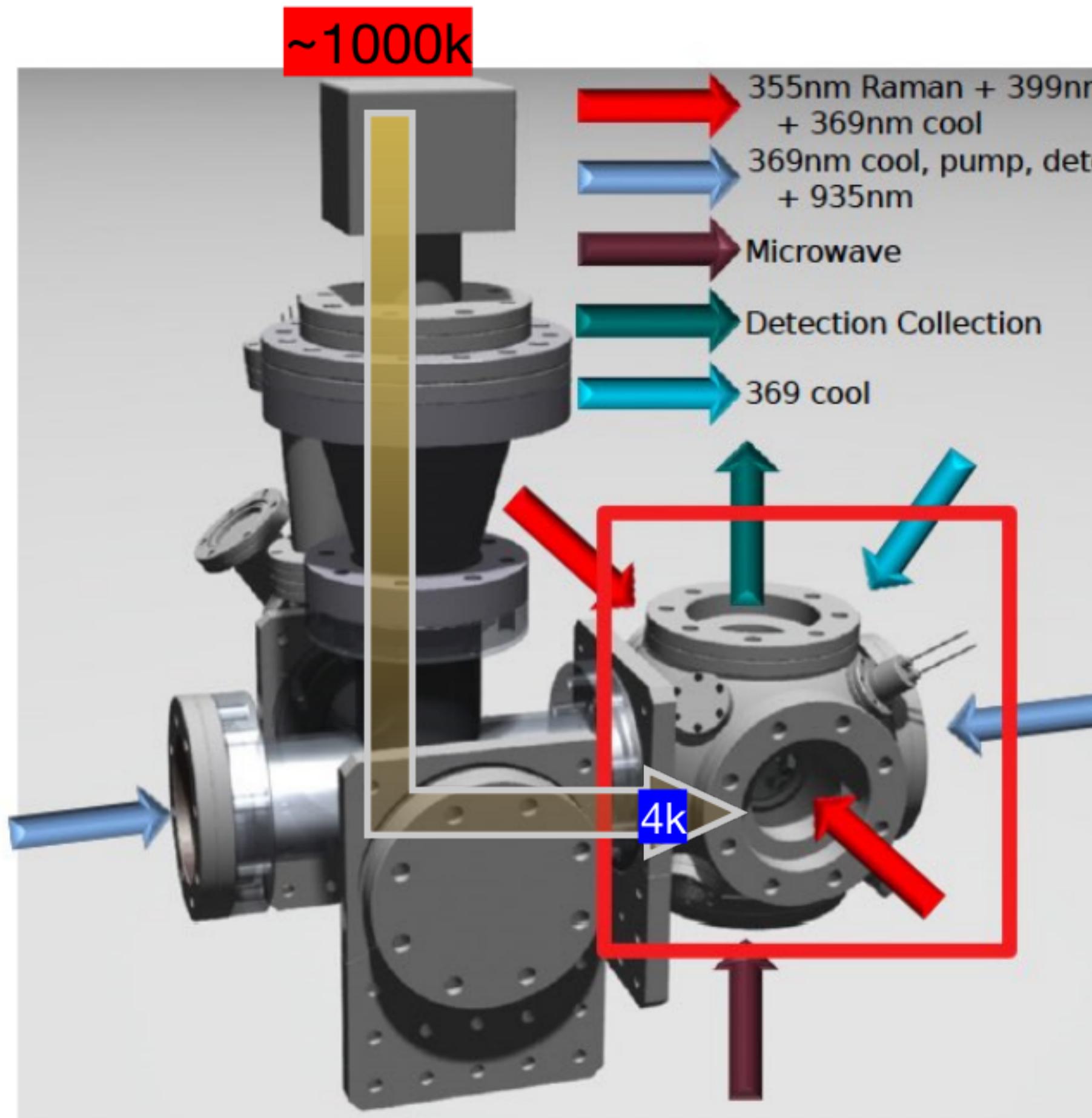
Xanadu, PsiQuantum

CMOS compatible photonics waveguide technology

Cryogenic single photon sources and detectors

# How to build a Quantum Computer

IBPE



~2ms

Doppler  
Cooling

30 $\mu$ s

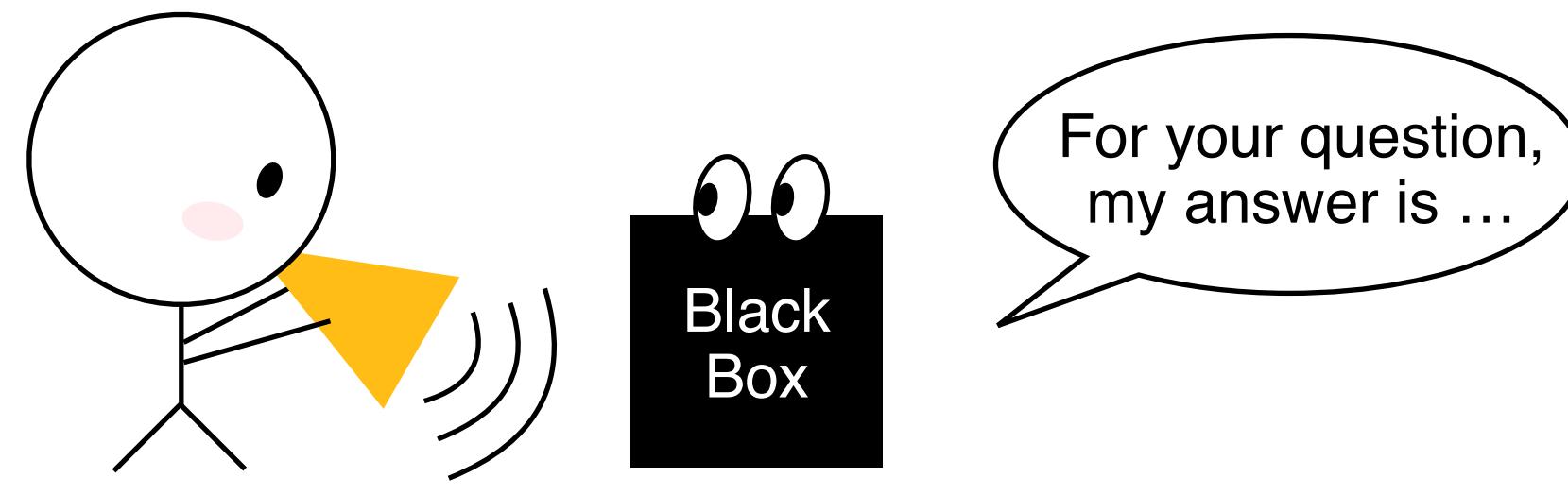
State  
Initiation

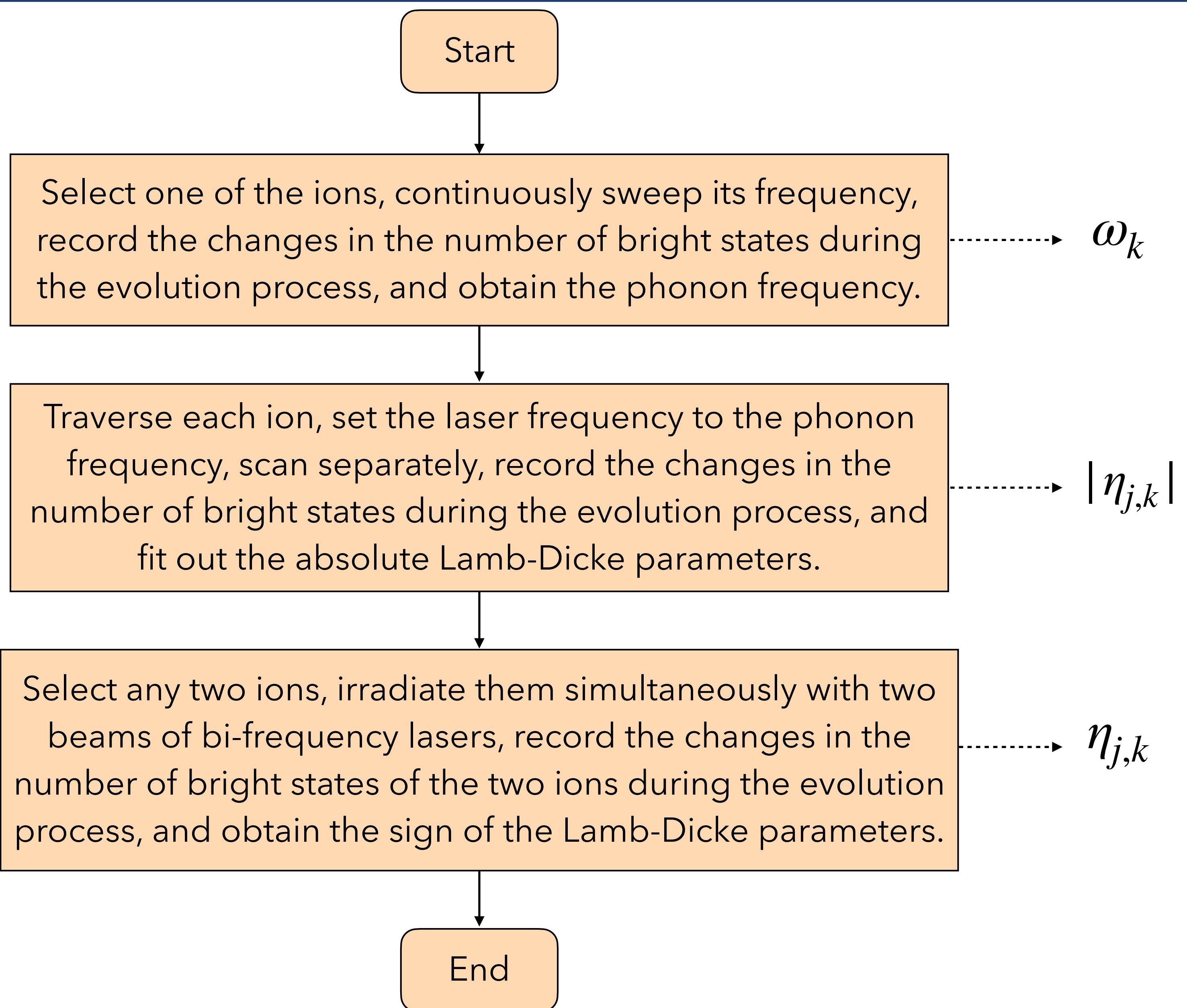
1~300 $\mu$ s

Quantum  
Operation

0.5ms

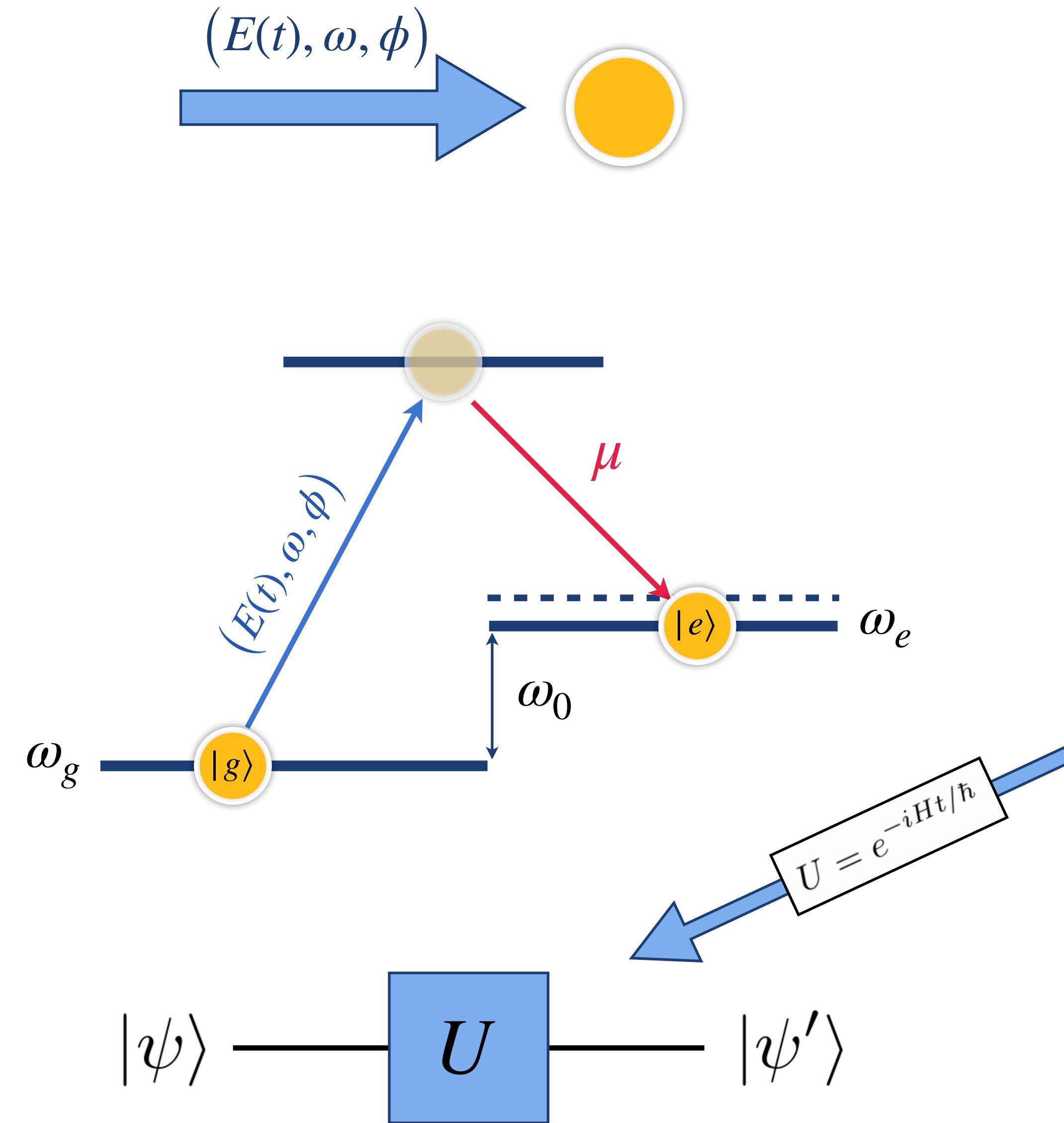
State  
Measurement





# Laser & Ion

**IBPE**



$$H_0 = \hbar\omega_m a^\dagger a + \hbar \frac{\omega_0}{2}$$

$$H_{\text{int}} = \frac{\hbar}{2} \Omega (|e\rangle \langle g| + |g\rangle \langle e|) [e^{i(kx - \omega t + \phi)} + e^{-i(kx - \omega t + \phi)}]$$

- ↓
- ① Trans to Interaction picture
  - ②  $kx = kx_0 (a + a^\dagger) = \eta (a + a^\dagger)$
  - ③ RWA
  - ④ Lamb-Dicke approximations

$$H = \frac{\hbar}{2} \Omega \sigma_+ [1 + i\eta (a^\dagger e^{i\omega_m t} + a e^{-i\omega_m t})] e^{i(\phi - \Delta t)} + \text{h.c.}$$

$$= \frac{\hbar}{2} \Omega (\hat{\sigma}_+ e^{i\phi} + \hat{\sigma}_- e^{-i\phi})$$

$$+ i\eta \frac{\hbar}{2} \Omega (\hat{\sigma}_+ a^\dagger e^{i\phi} e^{-i\delta t} - \hat{\sigma}_- a e^{-i\phi} e^{i\delta t})$$

$$+ i\eta \frac{\hbar}{2} \Omega (\hat{\sigma}_+ a e^{i\phi} e^{i\delta t} - \hat{\sigma}_- a^\dagger e^{-i\phi} e^{-i\delta t})$$

## Carrier transition

$$|n\rangle |g\rangle \leftrightarrow |n\rangle |e\rangle$$

$$H_{\text{car}} = \frac{\hbar}{2}\Omega (\hat{\sigma}_+ e^{i\phi} + \hat{\sigma}_- e^{-i\phi})$$

## Blue sideband transition

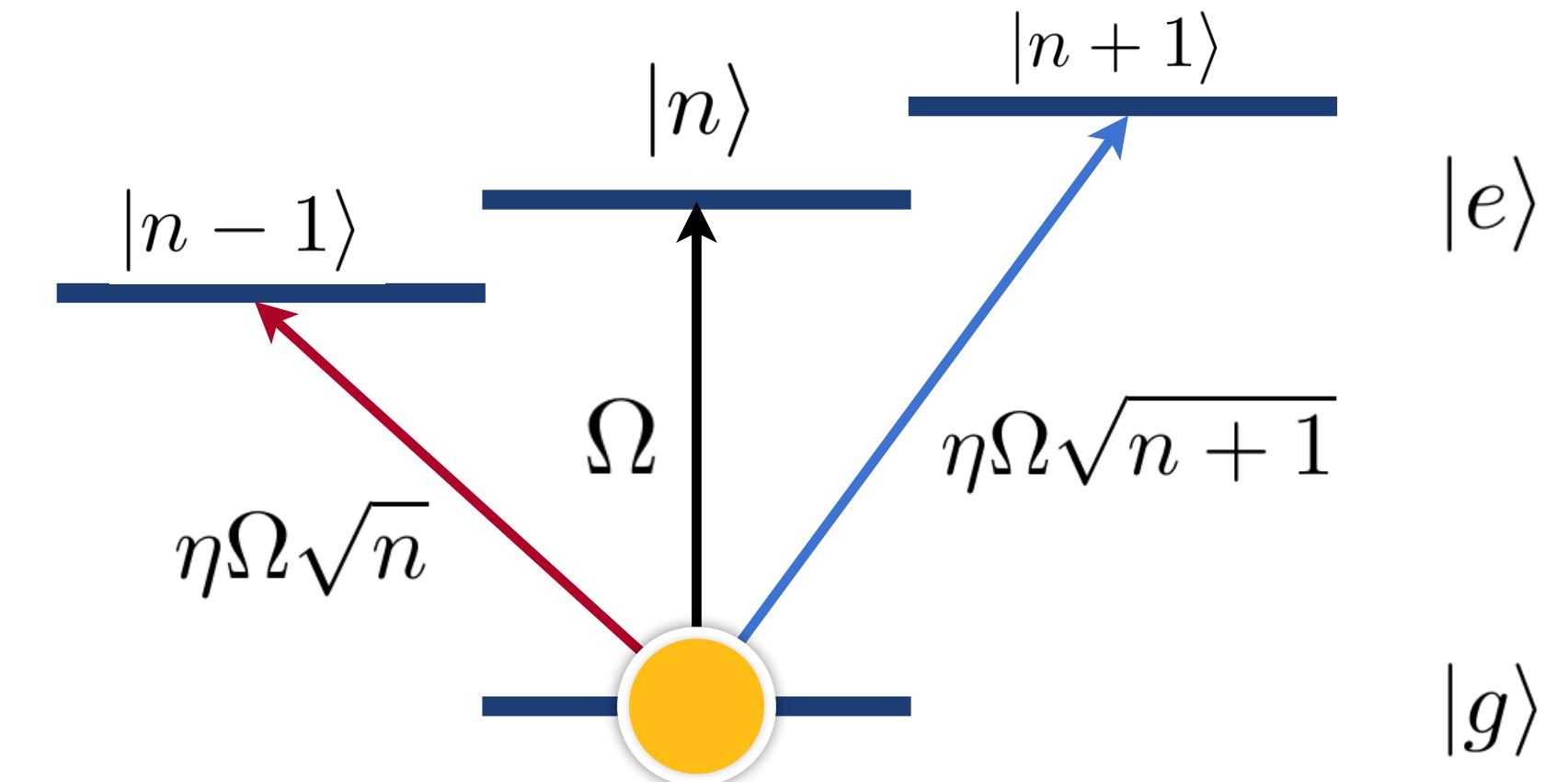
$$|n\rangle |g\rangle \leftrightarrow |n+1\rangle |e\rangle$$

$$H_{\text{bsb}} = i\eta \frac{\hbar}{2}\Omega (\hat{\sigma}_+ a^\dagger e^{i\phi} e^{-i\delta t} - \hat{\sigma}_- a e^{-i\phi} e^{i\delta t})$$

## Red sideband transition

$$|n\rangle |g\rangle \leftrightarrow |n-1\rangle |e\rangle$$

$$H_{\text{rsb}} = i\eta \frac{\hbar}{2}\Omega (\hat{\sigma}_+ a e^{i\phi} e^{i\delta t} - \hat{\sigma}_- a^\dagger e^{-i\phi} e^{-i\delta t})$$



## Single-qubit gates

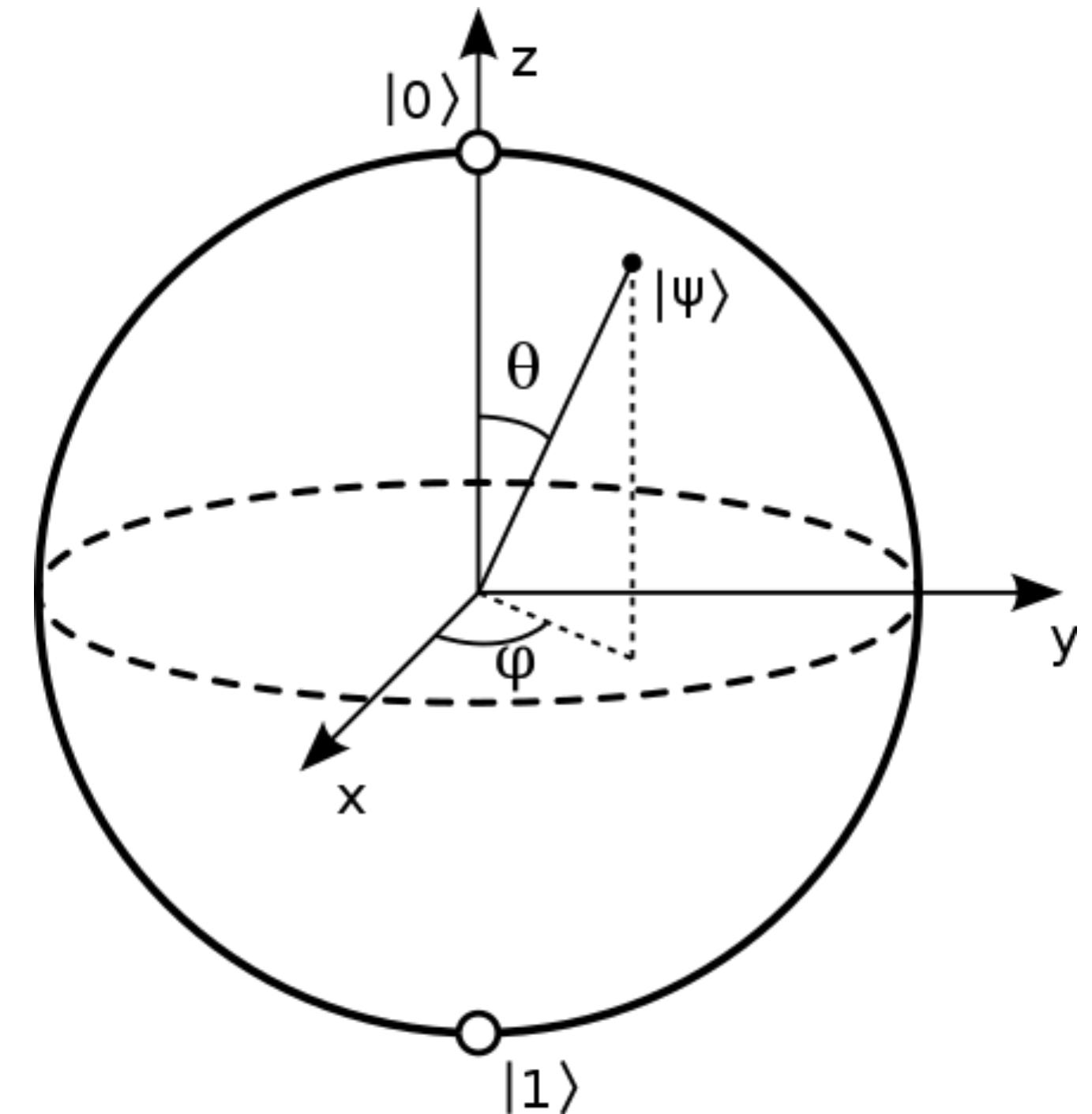
Pauli gate

$$X = \begin{pmatrix} 0 & 1 \\ 1 & 0 \end{pmatrix}, \quad Y = \begin{pmatrix} 0 & -i \\ i & 0 \end{pmatrix}, \quad Z = \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}$$

Hadamard gate (H)

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix}$$

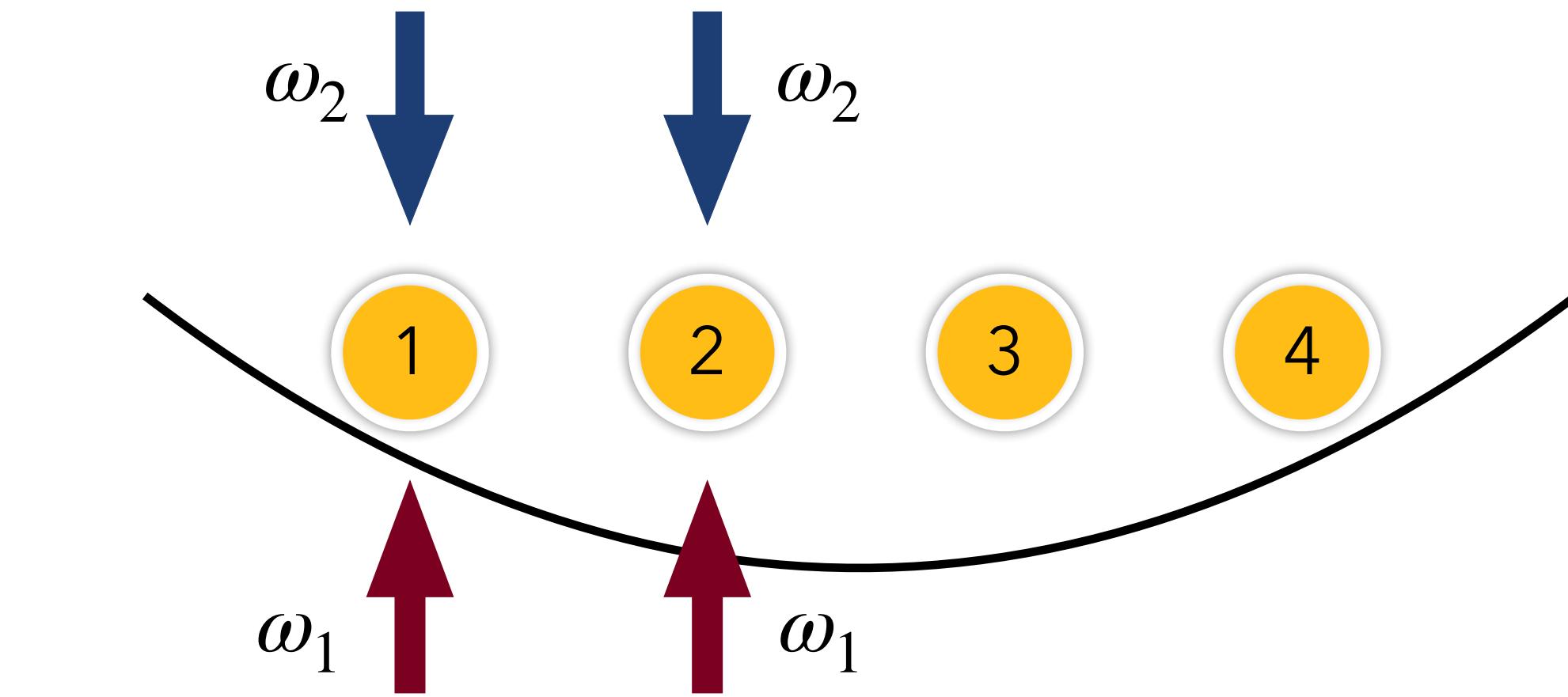
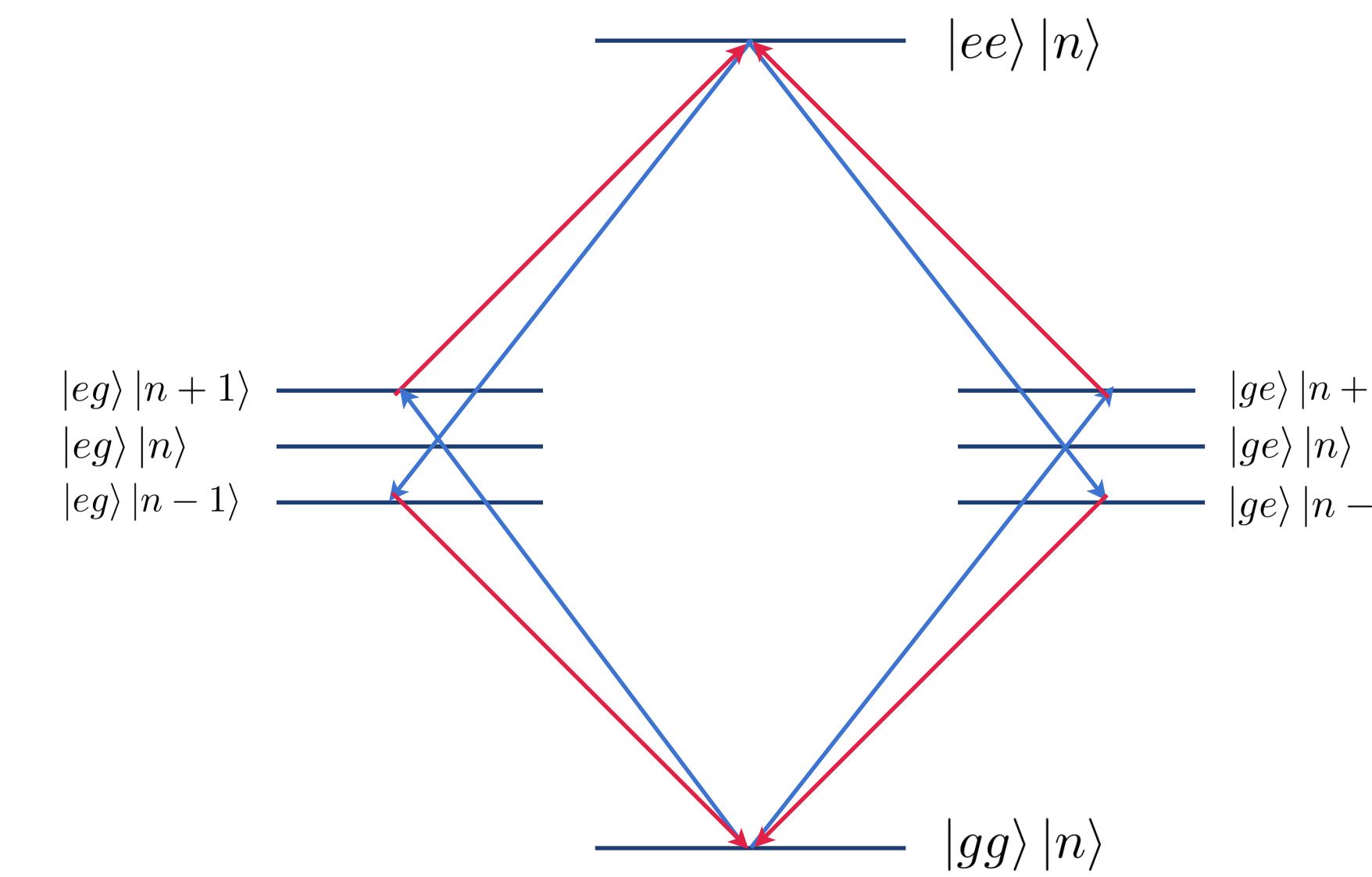
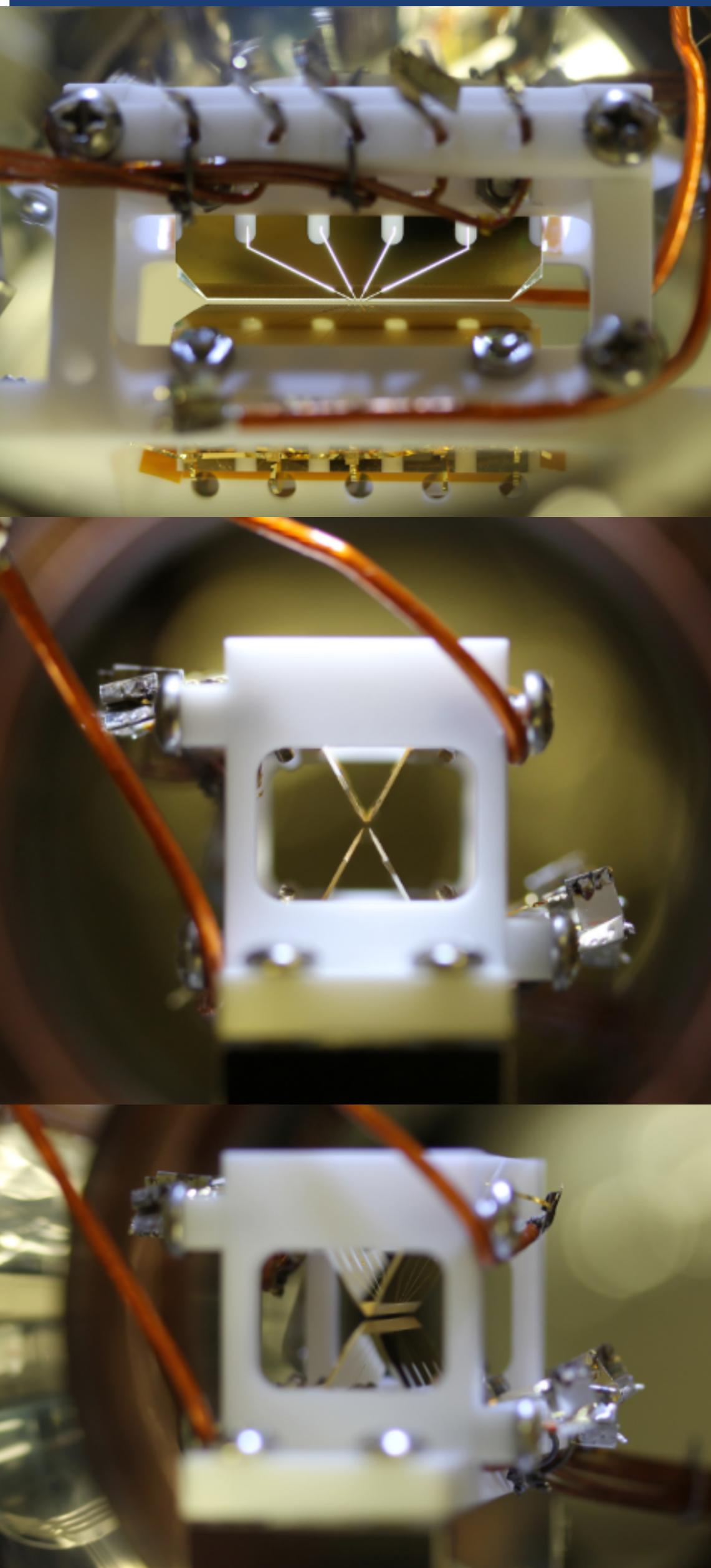
$$\left\{ \begin{array}{l} |0\rangle \rightarrow (|0\rangle + |1\rangle)/\sqrt{2} \\ |1\rangle \rightarrow (|0\rangle - |1\rangle)/\sqrt{2} \end{array} \right.$$



$$|\psi\rangle = \cos \frac{\theta}{2} |0\rangle + e^{i\varphi} \sin \frac{\theta}{2} |1\rangle$$

# 2-qubit gate: Mølmer-Sørensen Gate

IBPE



$$\hat{H}_{\text{MS}} = \hbar \sum_{j=\{m,n\}} \Omega_j(t) \hat{\sigma}_j + \sum_{k=1}^N \eta_{j,k} e^{i\mu t} \left( \hat{a}_k e^{-i\omega_k t} + \hat{a}_k^\dagger e^{i\omega_k t} \right) + \text{h.c.}$$

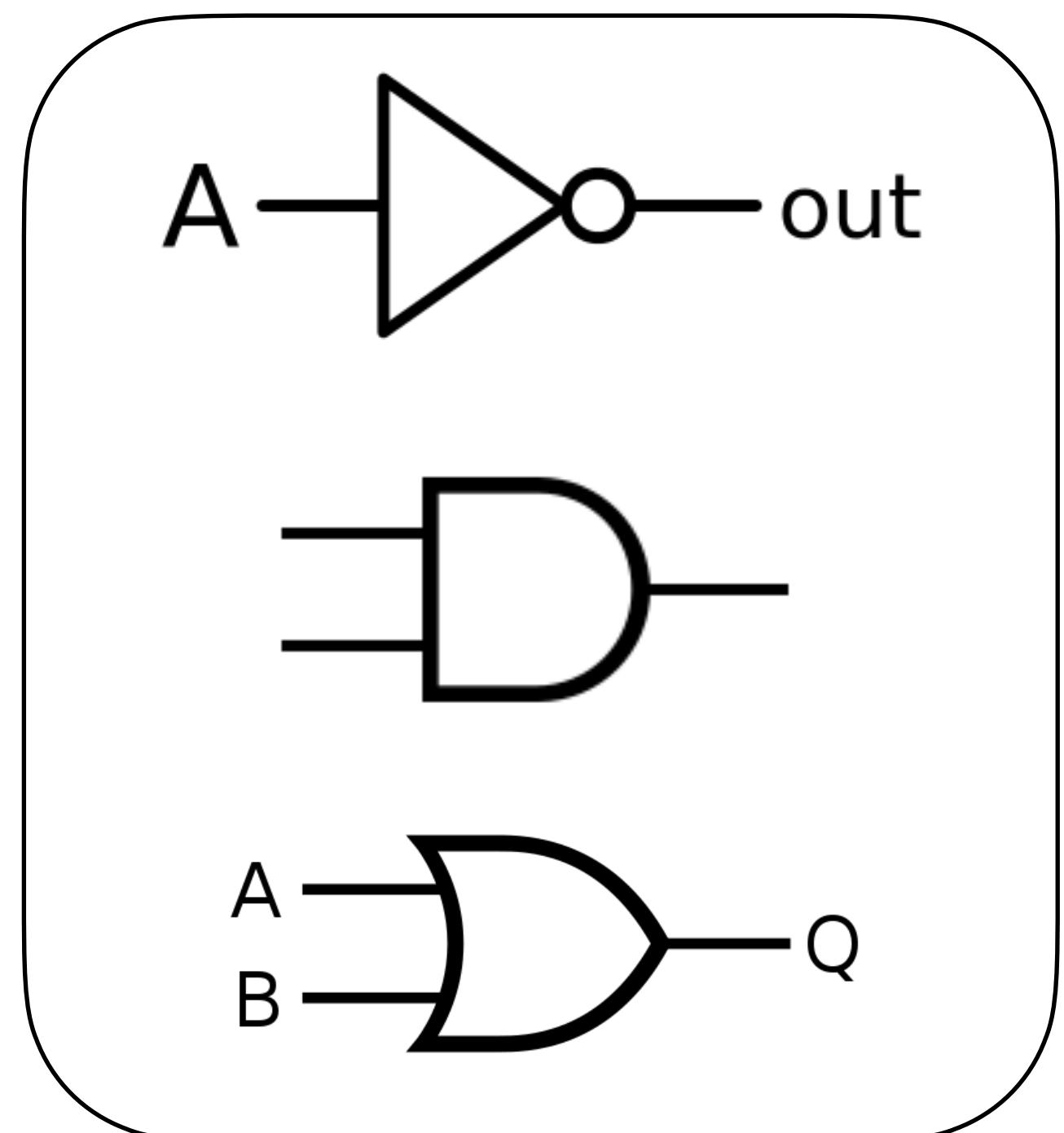
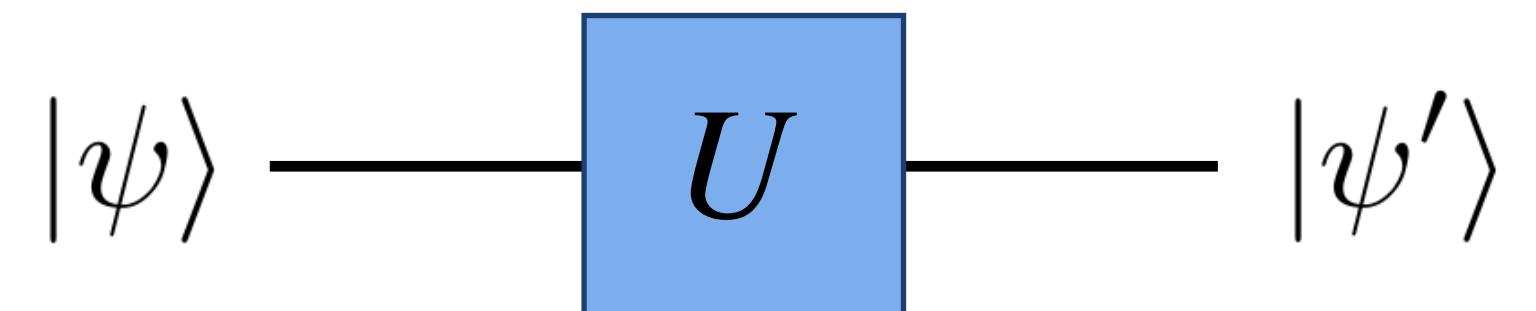
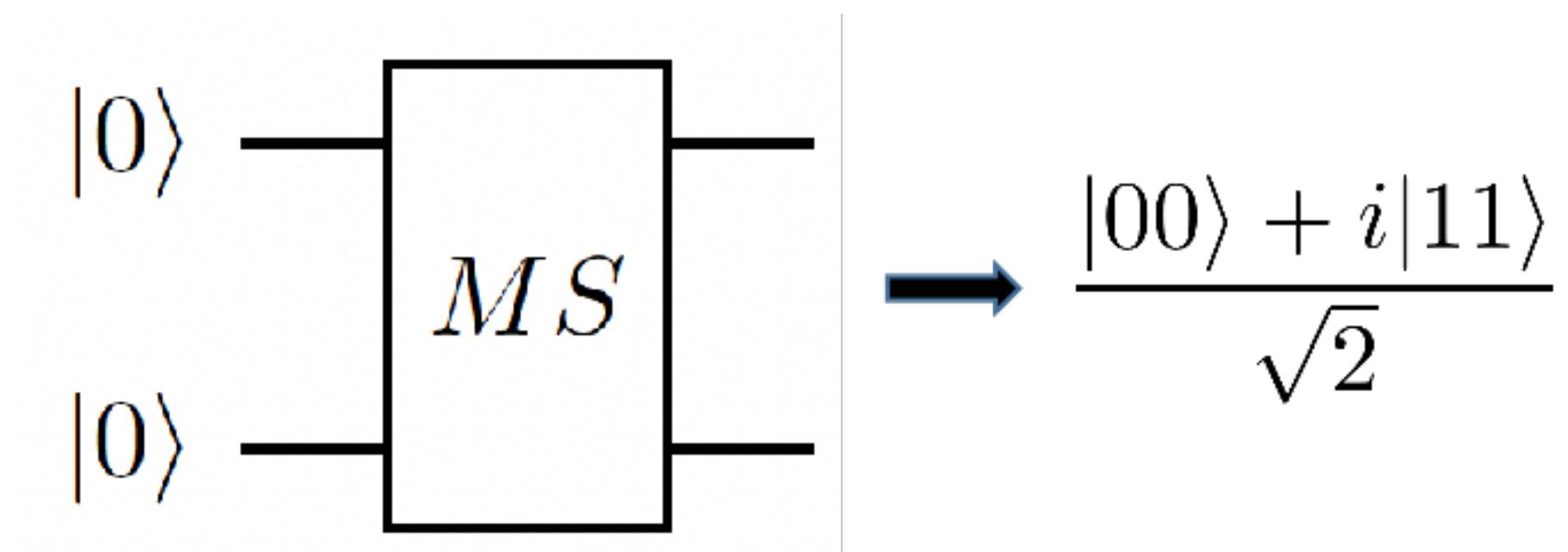
Ion internal state

Ion vibration – phonon

# Mølmer-Sørensen Gate

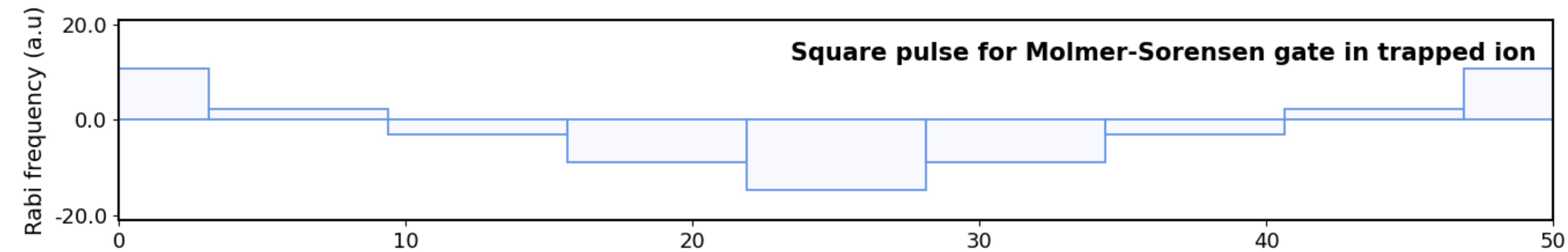
IBPE

$$MS = U(t_g) = e^{i\frac{\pi}{4}\hat{\sigma}_x^m \otimes \hat{\sigma}_x^n} = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 0 & 0 & i \\ 0 & 1 & i & 0 \\ 0 & i & 1 & 0 \\ i & 0 & 0 & 1 \end{pmatrix}$$

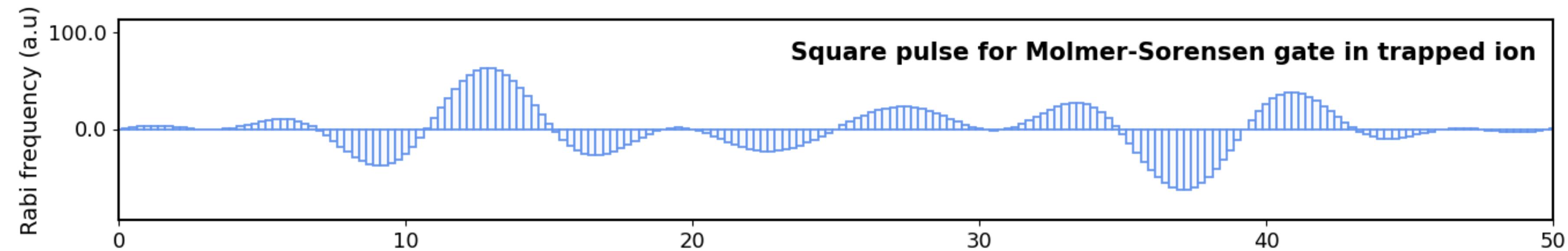


## Mølmer-Sørensen Gate

- Square Wave



- Sine Wave



QUANLSE <https://quanlse.baidu.com/>

## Advantages

### 1. High fidelity operations

2Q gates = 99.8%

1Q gates > 99.99%

Readout > 99.99%

\*error from imprecise control (not inherent to ion)

### 2. Long coherence time

200ms → 600s

Ratio to gate time ~ 1,000,000

(Much higher than SCs ~ 1,000)

### 3. Shuttling

### 4. Low cross talk with focused lasers

## Challenges

### 1. Not in the solid state

- Must be loaded into an RF trap
- They can physically escape

### 2. Required MANY laser beams:

- Multiple wavelengths
- Ultra stable and precise
- Addressed to every qubit

### 3. Slow (time scales >> ns)

- Gates are slow
- Shuttling is slow
- Remote entanglement is very slow

**Thanks for Listening !**