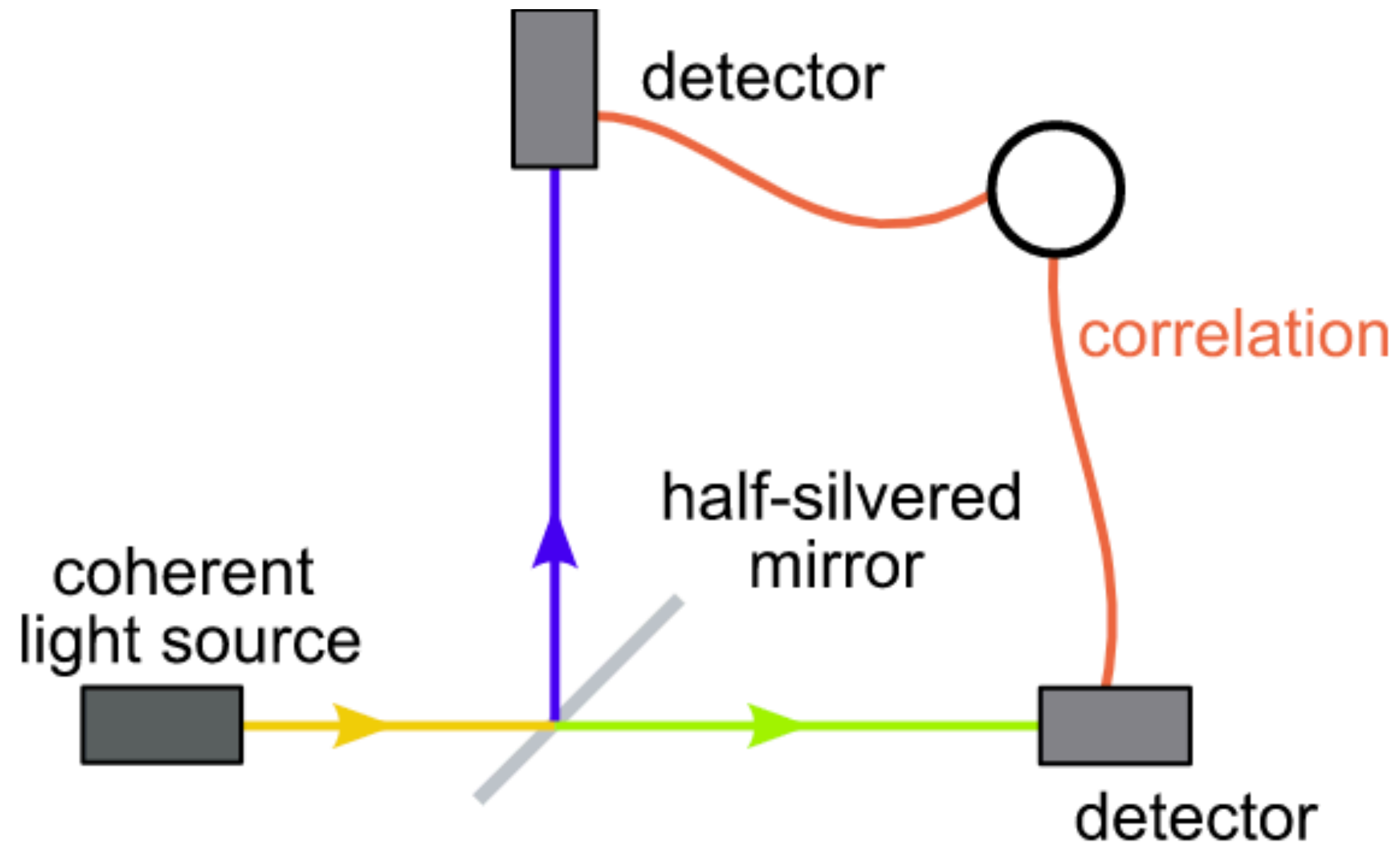


# **An Introduction to ghost imagine: quantum and classical**

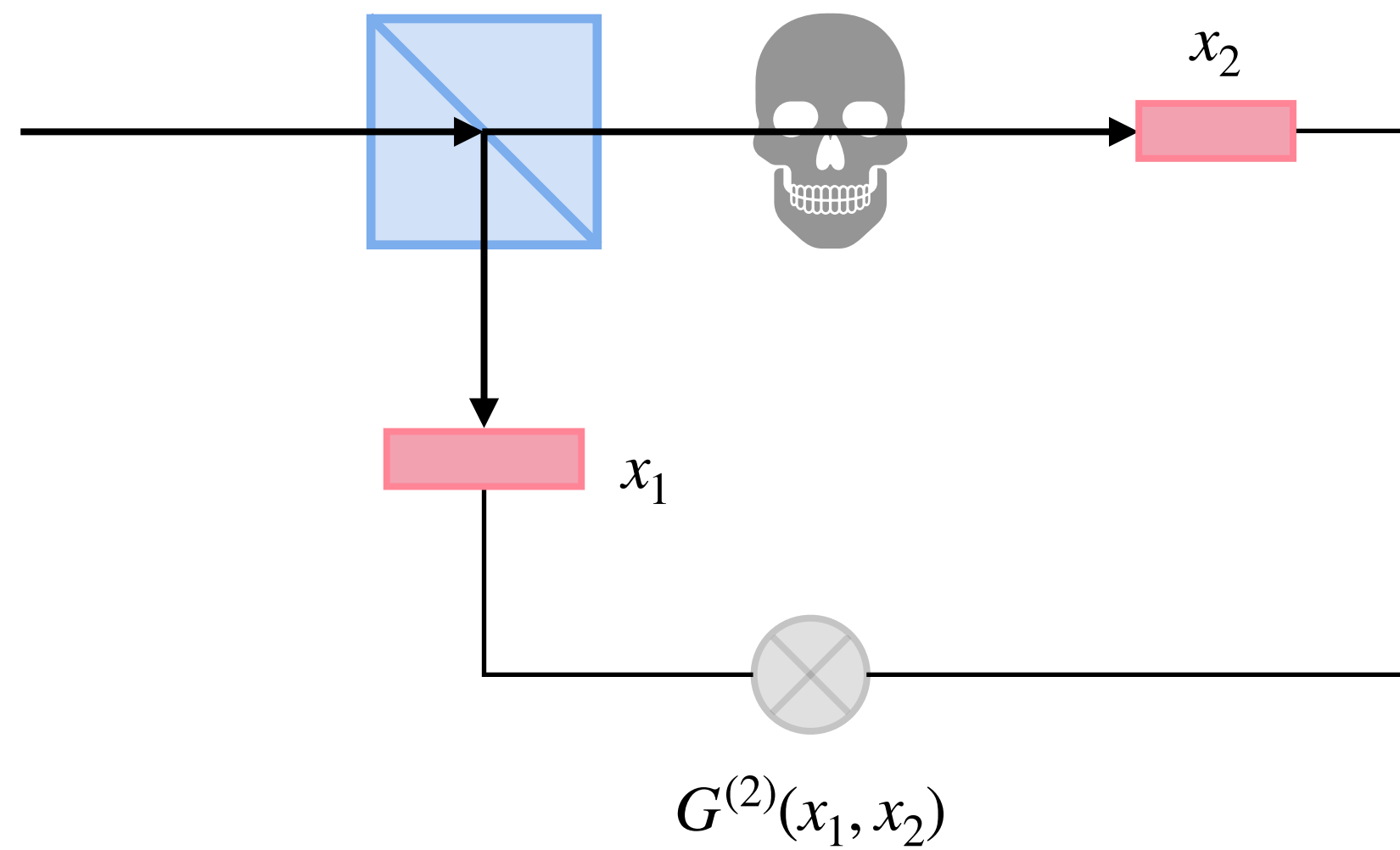
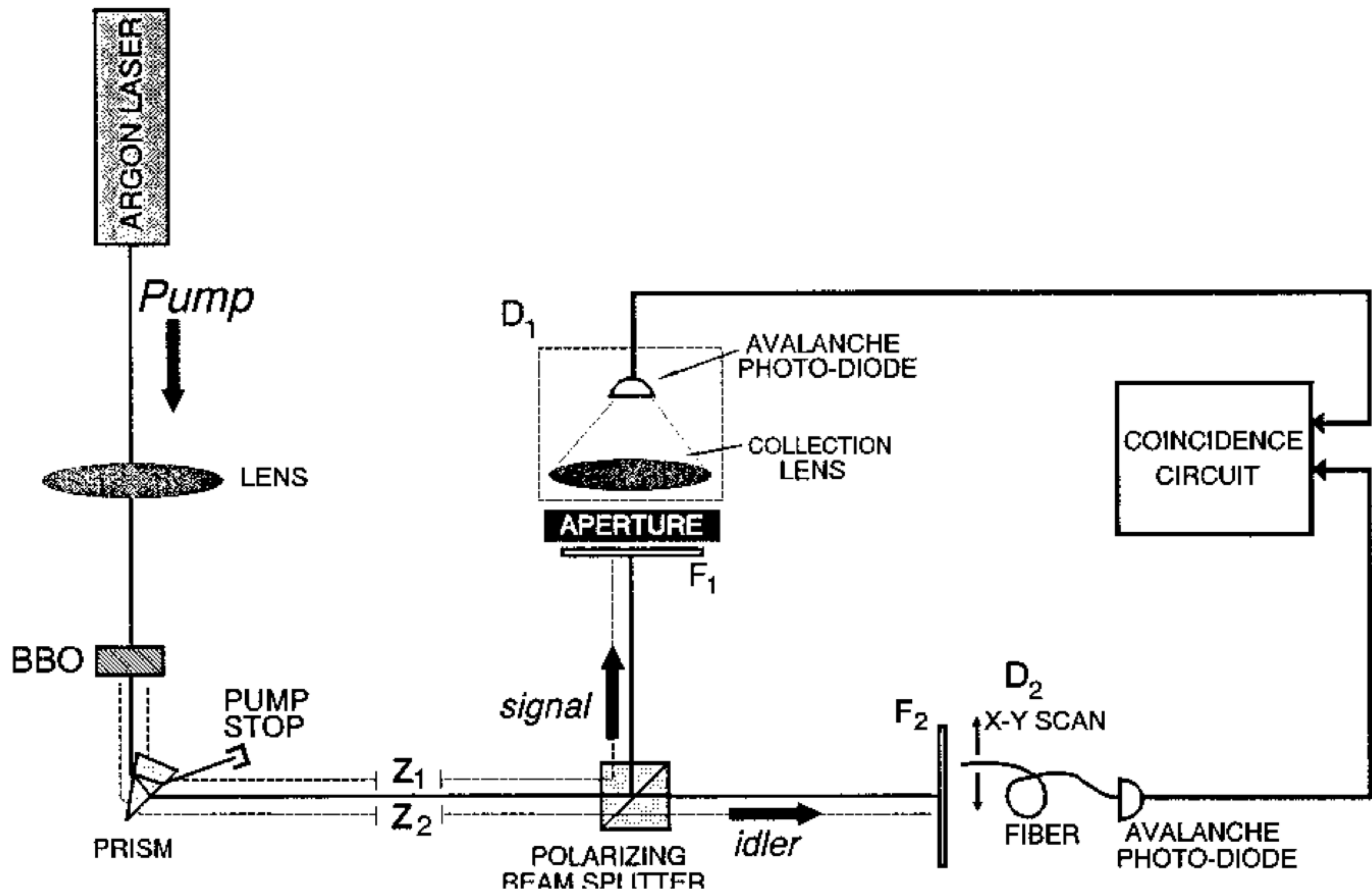
Chen Huang

2021.6.8

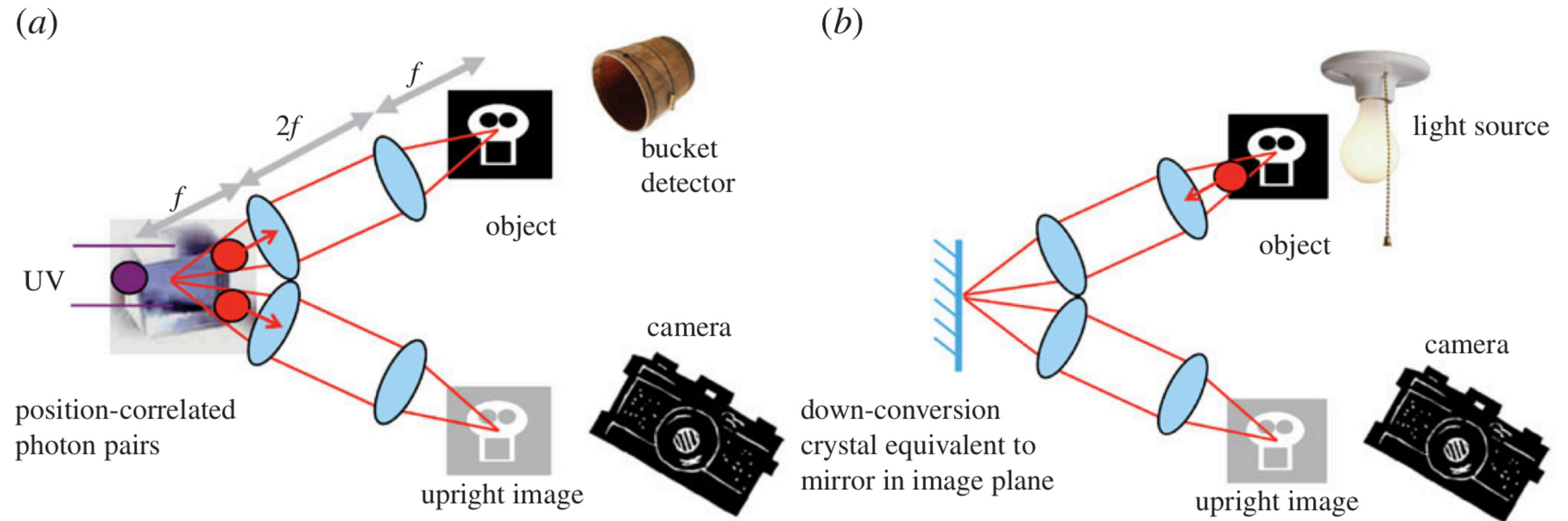
# HBT → Ghost image



$$\langle I(\vec{r}_1, t_1) I(\vec{r}_2, t_2) \rangle$$



# Klyshko model



The images produced by a ghost imaging system (a) based on spontaneous parametric down-conversion (SPDC) are equivalent to those that could be produced by a classical imaging system (b), albeit the ghost imaging system has a different time sequence of events.

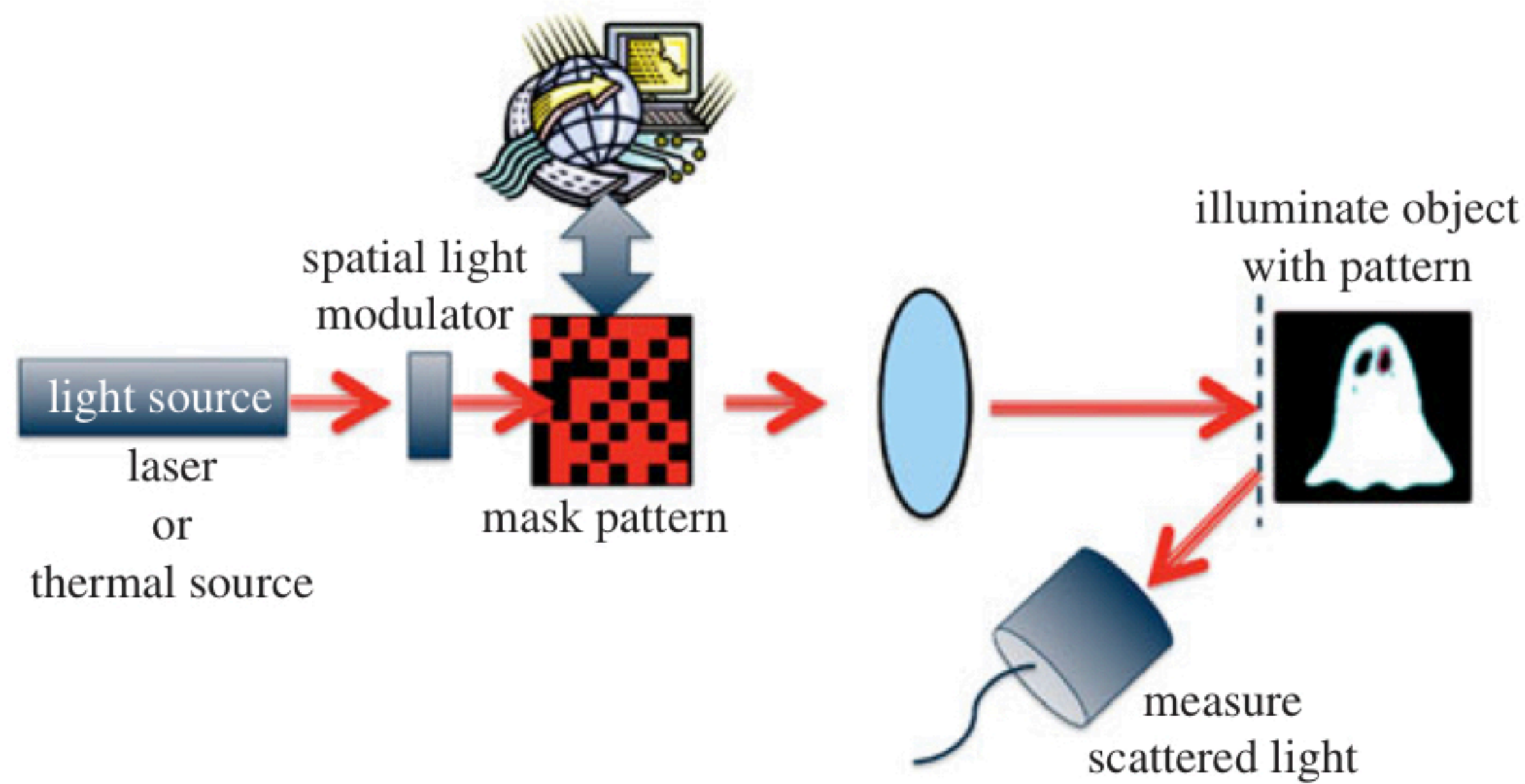
- (1) 换不同的光源来做，从量子纠缠光源到经典热光源，从波长最短的X射线到红外线；
- (2) 想把鬼成像尽快用于实际，但是必须解决成像积分时间长，并且成像质量不高的问题。



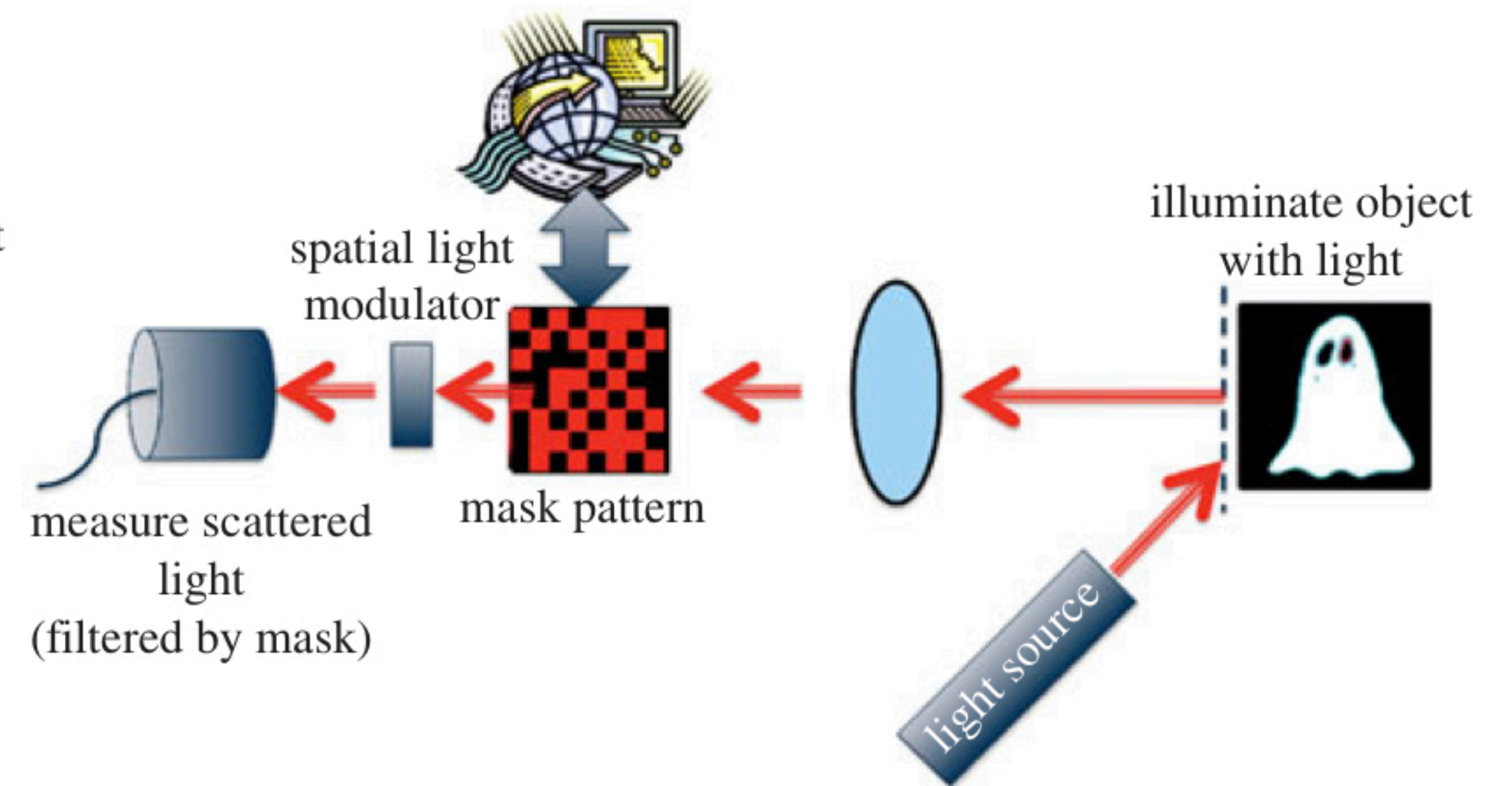
# Computational ghost imaging

## Single-pixel imaging

(a)

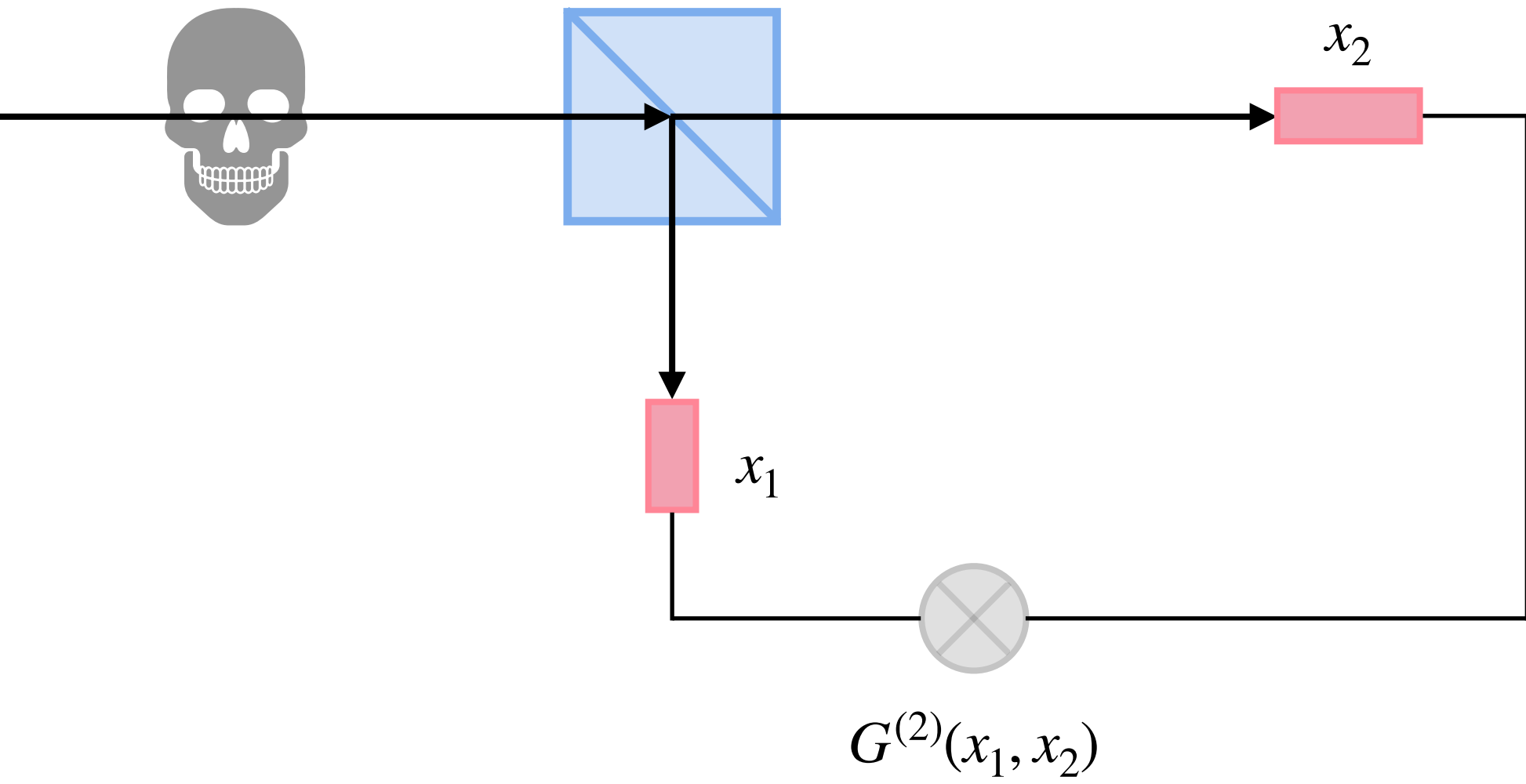


(b)

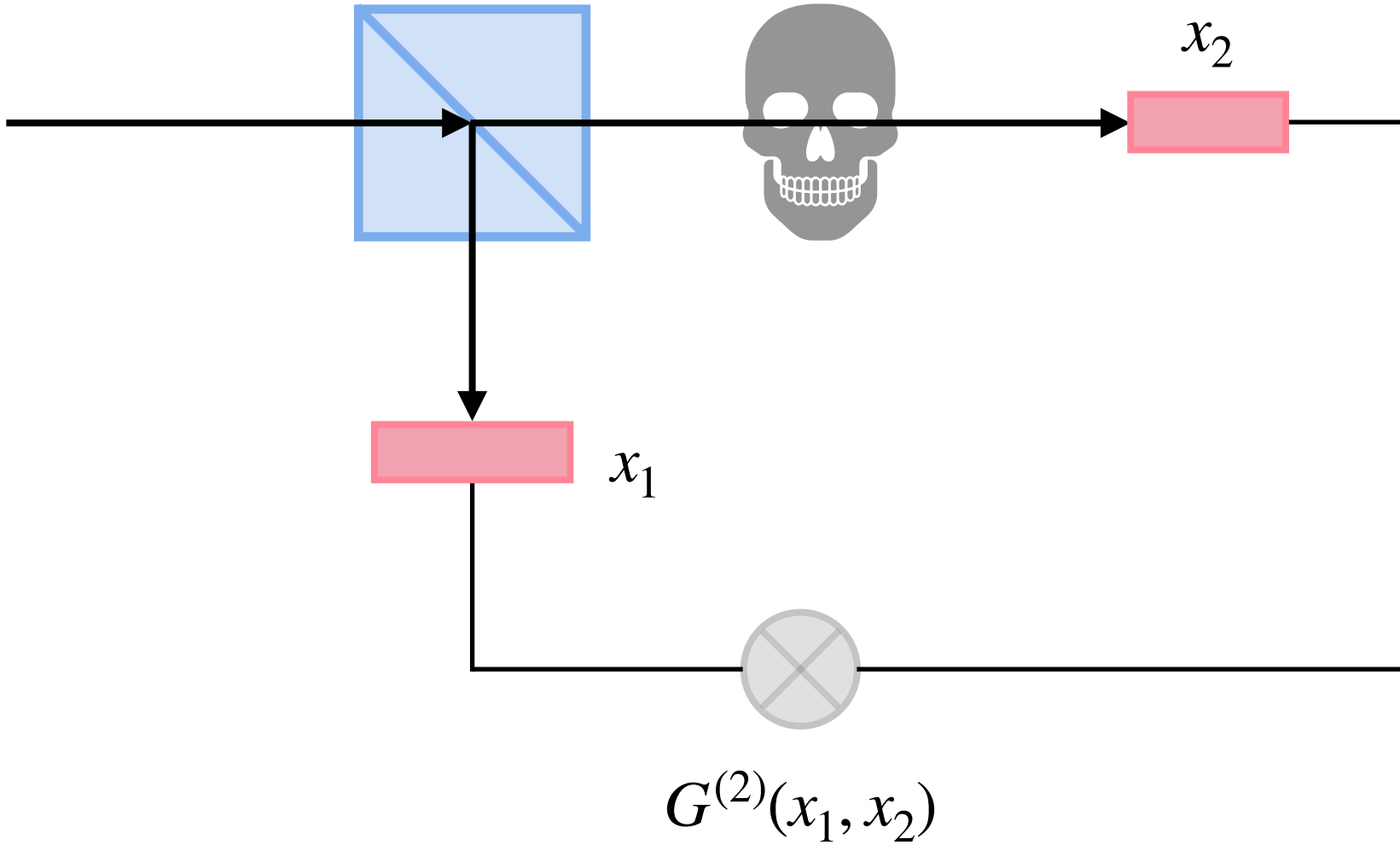


**Figure 4.** Computational ghost imaging (a) and single-pixel cameras (b) are similar in that they both reconstruct an image of the object from correlation measurements between the unknown object and the known masks.

自关联HBT



互关联HBT（鬼成像）



Klyshko模型