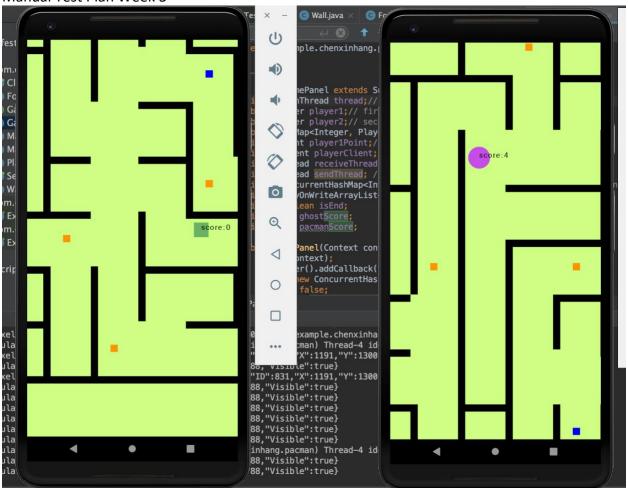
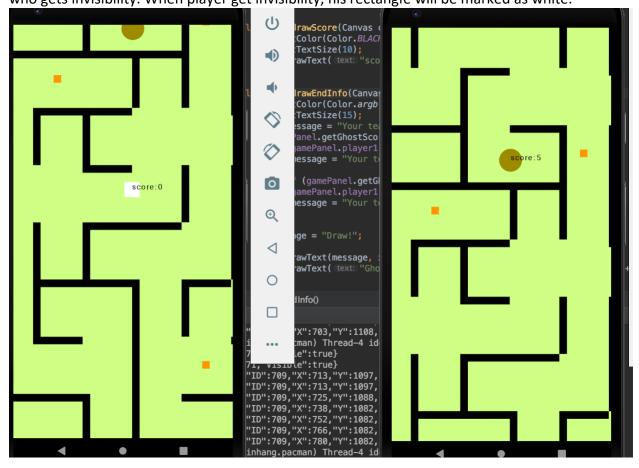
Manual Test Plan Week 3

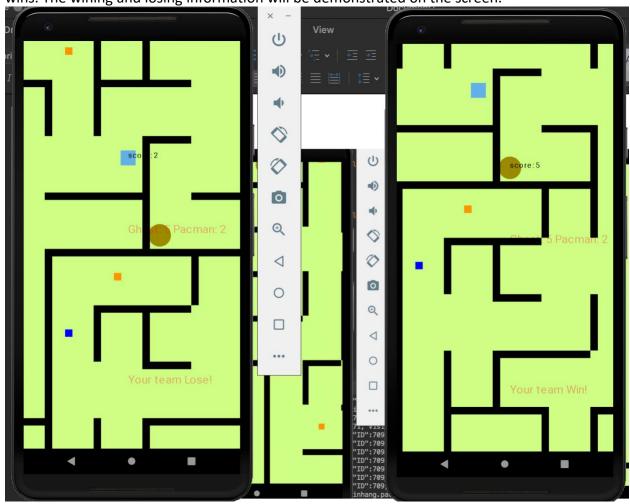


At the beginning of the game, there are two teams. One team is PACMAN and the other team is GHOST. Players in team PACMAN controls rectangle and players in GHOST controls circle. Player can see his own score.

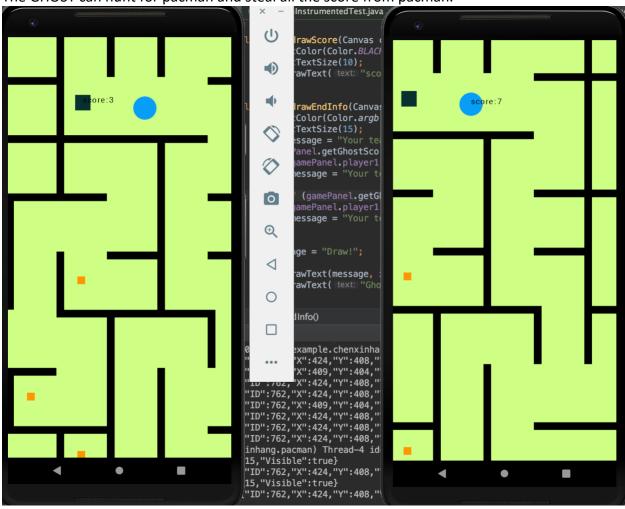
Pacman can eat food in blue to get invisibility for 3 seconds. Other players can't see the player who gets invisibility. When player get invisibility, his rectangle will be marked as white.



The game last for 1 minute. When the game end, the team which has the highest total score wins. The wining and losing information will be demonstrated on the screen.



The GHOST can hunt for pacman and steal all the score from pacman.



After the pacman is eaten, the pacman will respawn at a different location.

