—:

$$\sum_{i=0}^{127} i$$
• B: $\frac{1}{127+1} = 63.5$

_:

B

```
void Union(int n,int* A,int* B,int* C){
   int i=0,j=0,k=0;
   while(i<n&&j<n){
      if(A[i]<B[j])C[k++]=A[i++];
      else C[k++]=B[j++];
   }
   while(i<n)C[k++]=A[i++];
   while(j<n)C[k++]=B[j++];
}</pre>
```

三:

```
#include<bits/stdc++.h>
using namespace std;
template<class T>class node;
template<class T>ostream& operator<<(ostream& os,const</pre>
node<T>\& _);
template<class S,class T>void Delete(int& n,S A,const T&
item);
template<class T>class node{
public:
    T val;
    node* next;
    node(){}
    node(T val):val(val),next(NULL){}
    bool operator !=(const T& _)const{return next->val!=_;}
    friend ostream& operator<< <T>(ostream& os,const node<T>&
_);
    node& operator =(const node& _){return next=_.next,*this;}
};
```

```
template<class T>ostream& operator<<(ostream& os,const</pre>
node<T>& _){return os<<_.next->val;}
template<class T>class node_iterator{
public:
    node<T>* p;
    node_iterator(node<T>* p):p(p){}
    node_iterator& operator ++(int){
        p=p->next;
        return *this;
    }
    void Link(T v){
        p->next=new node<T>(v);
        p=p->next;
    }
    node<T>& operator *()const{return *p;}
};
template<class S,class T>void TEST(int& n,S A,const T& item){
    Delete(n,A,item);
    for(int i=0;i<n;i++,A++)cout<<*A<<",\n"[i==n-1];</pre>
}
int main(){
    int Aarray[5]={3,2,3,1,3},nArray=5,nList=5,item=3;
    node_iterator<int> Alist=new node<int>,cur=Alist;
    for(int i=0;i<nArray;i++)</pre>
        cur.Link(Aarray[i]);
    TEST(nArray, Aarray, item);
    TEST(nList,Alist,item);
}
```

```
template < class S, class T > void Delete(int& n, S A, const T& item)
{
    int m = 0;
    S B = A;
    do{
        if(*A!=item){
            *B = *A;
            B + +;
            m + +;
        }
    }while (A + +, --n);
    n = m;
}
```