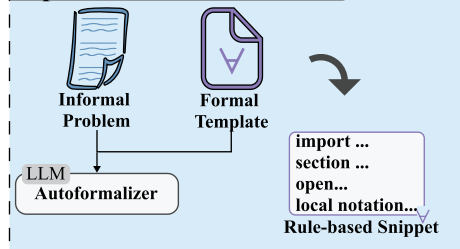


Step 1: Skeleton Construction



Step 3: Output Postprocessing

