

Yixin CHEN

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EDUCATION

School of Information Science and Technology, ShanghaiTech University Sep. 2015 - July 2019

Bachelor of Engineering (BEng) in Computer Science and Technology

Department of Computer Science, University of Toronto Sep. 2020 - Present

Ph.D. student in Computer Science

PUBLICATIONS

Multi-Agent Path Planning with Asymmetric Interactions In Tight Spaces

Vismay Modi, Yixin Chen, Abhishek Madan, Shinjiro Sueda, David I.W. Levin (Submitted to ACM SIGGRAPH 2022)

Fast and Scalable Turbulent Flow Simulation with Two-Way Coupling

Wei Li, Yixin Chen, Mathieu Desbrun, Changxi Zheng, Xiaopei Liu (Accepted by ACM SIGGRAPH 2020 for publication)

GPU Optimizations for High-Quality Kinetic Fluid Simulation

Yixin Chen, Wei Li, Rui Fan, Xiaopei Liu (Accepted by IEEE TVCG for publication 2021)

RESEARCH EXPERIENCE

Dynamic Graphics Project, Department of Computer Science, University of Toronto

Research Assistant (RA) | Advisor: Professor David I.W. Levin

Physics-based Method for Elastic Body Simulation

March 2021 - Present

- Took comprehensive survey on current elastic body simulation research and analyzed the corresponding limitation of previous methods
- Implemented several basic physics-based methods and built up own simulation library

FLARE Lab, School of Information Science and Technology, ShanghaiTech University

Research Assistant (RA) | Advisor: Professor Xiaopei LIU

Fast and Scalable Turbulent Flow Simulation with Two-Way Coupling

Feb. 2019 - Jan. 2020

Collaboration with Professor Changxi Zheng from Columbia University, USA and Professor Mathieu Desbrun from California Institute of Technology, USA

- Proposed a stable and accurate solution for fluid-solid coupling by kinetic method with lattice Boltzmann equations
- Derived numerical optimization to determine high-order relaxation rates in non-orthogonal central-moment relaxation model and dimensional mapping for fluid-solid coupling
- Implemented new LBE solver with parallel optimization on both single and multi-GPU systems and achieved real-time coupling simulation with volume rendering

GPU Optimizations for Highly-Quality Kinetic Fluid Simulation

Feb. 2019 - Jan. 2020

Collaboration with Professor Rui Fan from ShanghaiTech University, China

- Derived efficient parameterized data layout and memory access method for numerical fluid simulation based on the latest kinetic methods using lattice Boltzmann equations
- Proposed GPU optimization algorithms for single-scale and multi-scale fluid simulation using kinetic method to effectively balance efficiency and accuracy
- Implemented CUDA-based parallel optimization on single and multi-GPU, significantly faster than state-of-the-art GPU-based Navier-Stokes solvers for given accuracy and 10-20 times faster than a direct implementation

Systematical Evaluation of Different Simulation Methods and Real-world Reconstruction

Aug. 2019 - Dec. 2019

Collaboration with Professor Nils Theurey from Technical University of Munich, Germany

- Conducted a series of comparisons and experiments using several simulation methods and ScalarFlow (the latest volumetric data from real-world scalar transport flows)
- Implemented buoyancy model for smoke simulation based on the kinetic method using lattice Boltzmann equations
- Took survey on corresponding evaluation methods and tried to derive a learning-based quantitative evaluation metric rather than a simple perceptual evaluation

WORKING EXPERIENCE

Teaching Assistant University of Toronto Sept. 2021 - Present

- Assisted course instructors in grading students' assignments
- Prepared and facilitated question and answer sessions to provide feedback on questions from students

Software Testing Intern UBTech Robotics Aug. 2020 - Dec. 2020

- Participate in algorithm training and test data collection, sorting, labeling and automation
- Worked with research team to test different functions and operations on current robot products and feedback with detailed reports

CG Research Intern Dgene Digital Technology (Shanghai) Co., Ltd. Jan. 2020 - Present

- Participated in many CG-related research projects, especially about high-performance high-quality fluid simulation
- Application of the optimized fluid simulation platform to intelligent city, intelligent medical treatment and other fields

Teaching Assistant ShanghaiTech University Sept. 2018 - Jan. 2019

- Assisted course instructors in grading students' assignments
- Prepared and facilitated question and answer sessions to provide feedback on questions from students

LEADERSHIP AND ACTIVITIES

Co-founder Basketball Club of ShanghaiTech University Mar. 2016 - June 2019

- Responsible for club management, including organization, planning, and coordination
- Organized various basketball competitions and guided team to become the largest sports club at ShanghaiTech

Student Leader Student's Union of ShanghaiTech University Oct. 2015 - July 2018

- Served as the main organizer of ShanghaiTech University's annual New Year's Day Party
- Initiated and organized various activities and competitions for arts and sports

SKILLS AND OTHERS

- **Programming Languages:** Python, C / C++, MATLAB, SQL, HTML
- **Computer Skills:** Git, LaTeX, Microsoft Office, Adobe Photoshop, Adobe After Effects, Adobe Illustrator
- **Engineering Platforms:** CUDA, OpenGL, OpenCV, CMake, Origin pro, Mathematica, NVVP
- **Languages:** Chinese (Native), English (Fluent: TOEFL (Best Score: 104, R 29, L 25, S 22, W 28))