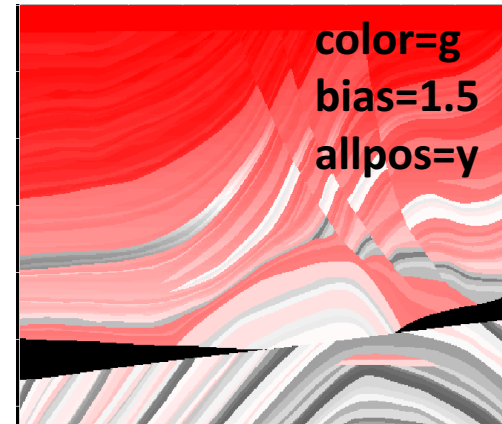
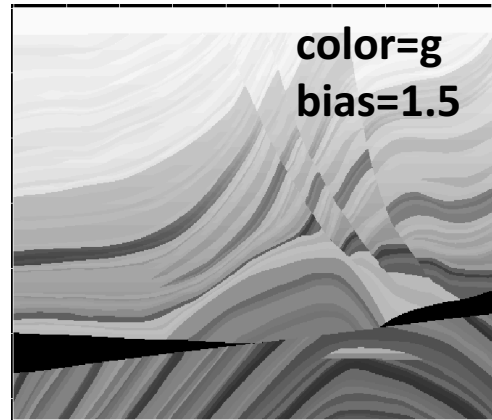
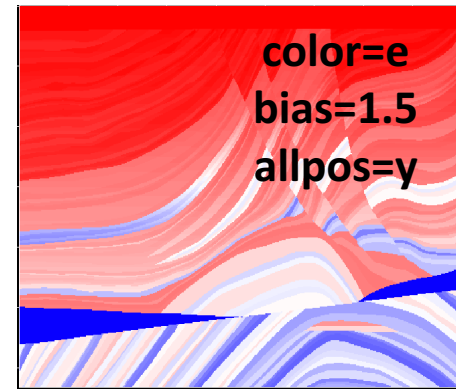
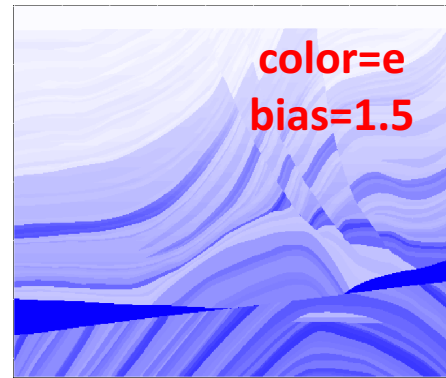
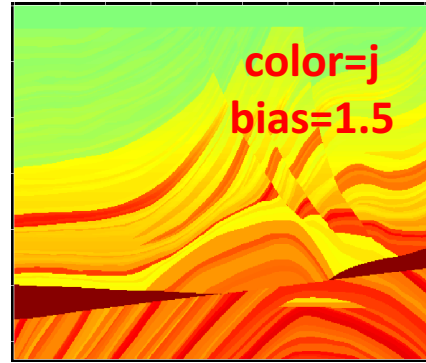


```
sfgrey<vel.rsf color=j allpos=y bias=1.5 |sfpen
```

With allpos: larger range



color=c