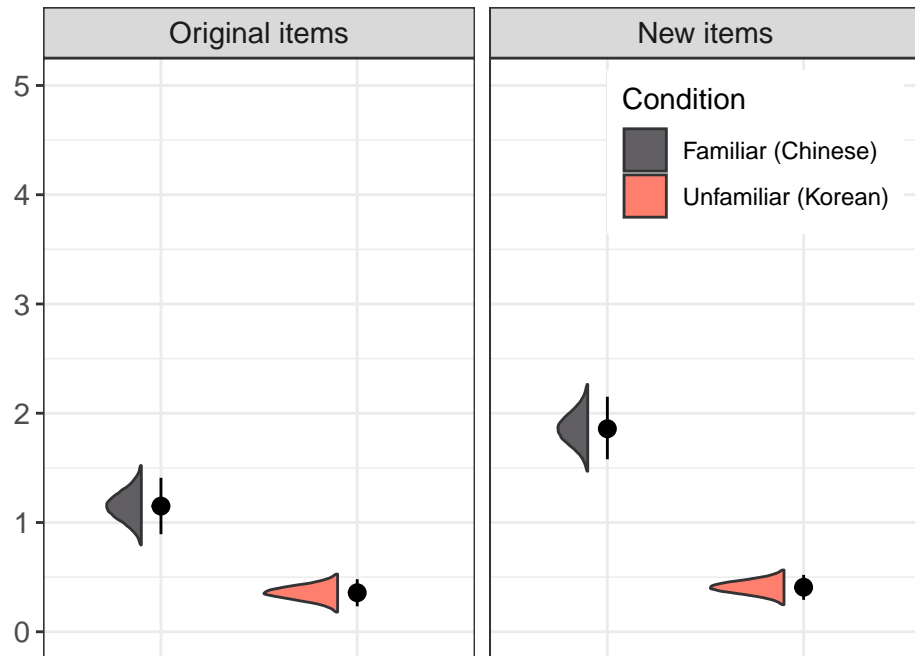


A

Item memory



B

Binding memory

