

Quiz Solution - 13

①

$$M = \begin{matrix} & \begin{matrix} y & a & m \end{matrix} \\ \begin{matrix} y \\ a \\ m \end{matrix} & \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 0 & 0 \\ 0 & 1/2 & 1 \end{bmatrix} \end{matrix}$$

$$V^0 = \begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \end{bmatrix}$$

$$V^1 = \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 0 & 0 \\ 0 & 1/2 & 1 \end{bmatrix} \cdot 0.8 \begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \end{bmatrix} + 0.2 \begin{bmatrix} 1/3 \\ 1/3 \\ 1/3 \end{bmatrix}$$

[1 POINT]

$$= \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 0 & 0 \\ 0 & 1/2 & 1 \end{bmatrix} \begin{bmatrix} 4/15 \\ 4/15 \\ 4/15 \end{bmatrix} + \begin{bmatrix} 1/15 \\ 1/15 \\ 1/15 \end{bmatrix}$$

$$V^1 = \begin{bmatrix} 5/15 \\ 3/15 \\ 7/15 \end{bmatrix} \Rightarrow \begin{bmatrix} 1/3 \\ 1/5 \\ 7/15 \end{bmatrix}$$

[1 POINT]

②

we use k^2 map tasks, where k is 4

thus, we need 16 map tasks

~~map~~ we split M into vertical strips and V into corresponding horizontal strips.

[1 POINT]

Map Task -

$$m_1: (1, 1 \times 1)$$

$$m_2: (1, 2 \times 3)$$

$$m_3: (1, 3 \times 2)$$

$$m_4: (1, 4 \times 1)$$

$$m_5: (2, 1 \times 1)$$

$$m_6: (2, 3 \times 2)$$

$$m_7: (2, 0)$$

$$m_8: (2, 1 \times 5)$$

$$m_{10}: (3, 4 \times 3)$$

$$m_{11}: (3, 2 \times 2)$$

$$m_{12}: (3, 0 \times 1)$$

$$m_{13}: (4, 1 \times 2)$$

$$m_{14}: (4, 3 \times 4)$$

$$m_{15}: (4, 0)$$

$$m_{16}: (4, 6 \times 1)$$

Reduce - For each key, calculate $\sum_{j=1}^n m_{ij} v_j$ — [1 POINT]

for key 1 $\Rightarrow [1+6+6+4] = 17$

for key 2 $\Rightarrow [-1+6+0+5] = 10$

for key 3 $\Rightarrow [0+12+(-4)+6] = 14$

for key 4 $\Rightarrow [2+12+0+6] = 20$

$[17, 10, 14, 20]^T$ — [1 POINT]

3. A bucket in DGIM consists of.

1) Timestep of its end $[O(\log_2 N) \text{ bits}]$

2) The number of 1's b/w its beginning and end

$= [O(\log_2 \log_2 N)]$ — [1 POINT]

$\rightarrow \log_2 N$ is the maximum # of bits x in a bucket of size N .

\rightarrow to store x , we need $\log_2 x$ bits

Hence it is $O(\log_2 \log_2 N)$

Timestamp storage for each bucket would be $O(\log_2 N)$

if N is the window size $(0 \dots N-1)$

Number of 1's :-

$$2^j \leq N \implies j \leq \log_2 N$$

Hence $\log_2(\log_2 N)$ for representing j

Each bucket requires $\approx O(\log_2 N)$ — [1 POINT]

At most 2^j buckets of sizes $2^j, 2^{j-1}, \dots, 1$

Size of largest bucket $2^j \leq N$

Hence $j \leq \log_2 N$

$$2^j \leq 2 \log_2 N$$

Hence total storage = $O(\log_2 N * \log_2 N)$
 $\approx O(\log_2 N)$ — [1 POINT]

4) Case 1: estimate < actual value C

- Worst case: all 1's in bucket b are within range

- To show $C \geq 2^j$

C has at least one 1 from b and at least one of buckets of lower powers:-

$$2^{j-1} + 2^{j-2} + \dots + 1 = 2^j - 1;$$

$C \geq 1 + 2^j - 1$; missed at most 2^{j-1} — [1 POINT]

- So estimate missed at most 50% of C .

Case 2: estimate > actual value C

- Worst case: only right most bit of b is within range.

- only one bucket for each smaller power.

$$C = 1 + 2^{j-1} + 2^{j-2} + \dots + 1 = 1 + 2^j - 1 = 2^j$$

- Estimate = 2^{j-1} (last bucket) + $2^{j-1} + \dots + 1$

= $2^j - 1$ (C minus the right most bit) + 2^{j-1} (last bucket)

$$2^{j-1} + 2^{j-2} + \dots + 1 = 2^j - 1$$
 — [1 POINT]

- \therefore estimate is no more than 50% greater than C