

## CS 411 Project 3

### Our Solution

To implement the custom RAM disk device driver, we first looked up several example files. We used an example file called `sbull.c`, found at <http://m.blog.csdn.net/blog/zplove003/7020384>. This file contains all necessary functions to implement a basic memory device, including initialization, data structures, read/write transfer requests, and more. In our code, we define a device at first and implement all the `block_device_operations`. Then we set three requests. In the request, we call the `osurd_transfer` function to do the actual read and write. The next step was to write `setup_device` which includes the `gendisk` structure for generating a new disk. The last thing is write the `init` and `exit` function to register it to kernel module.

It also includes a modern geometry detecting function `getgeo()` to determine the data organization in the drive, which include its size and number of cylinders, heads, and sectors. This allows `cfdisk` command to detect the information in the drive and allow proper partitioning. All relevant variable names and functions in this sample were renamed to `osurd` to differentiate it.

We also used an example file called `crypto_aes.c`, found at [https://github.com/JonathanSalwan/stuffz/blob/master/lkm\\_samples/crypto\\_aes.c](https://github.com/JonathanSalwan/stuffz/blob/master/lkm_samples/crypto_aes.c). This file contains an easy example for `crypto_aes` algorithms, it implements the basic function for `alloc`, `setkey`, `free`, `encrypt` and `decrypt` cipher. These functions also made direct use of the `u8` type, which `dev->data` and `buffer` already are. This was much more convenient than converting to scatterlists. We looked at where the write and read transfer requests were taking place in the driver file, and inserted several `printk()` statements to indicate when the write/read took place, as well as for printing out raw data to verify encryption and decryption.

For writing, instead of simply using `memcpy()` to move the buffer data to `dev->buffer`, we used the `crypto_cipher_encrypt_one()` function to first encrypt the buffer data according to our defined cipher, to then be sent to `dev->data`. For reading, we used the corresponding decryption function `crypto_cipher_decrypt_one()` to decrypt the `dev->data` and move it to the buffer. We nested each of these `crypto` functions inside a `for` loop, iterating by the given cipher block size, to pass encrypted or decrypted blocks.

### Testing

We wrote a simple `c` program named `rwtest.c` which opens the new device, and writes and reads several bytes to and from the device, and must be run as root. After compiling and running this test, printing out kernel messages with `dmesg` will show the read/write activity that has taken place. This is best visible when outputted to a file.