

Ruby Closures

for the C and Java minded

Closures

Function / block of code that:

- Can be passed around as a reference (to be called later)
- Can be called outside of its defining scope
- Keeps the scope it was defined in.

```
message = "Here are some words:"
```

```
["foo", "bar", "baz"].each do |word|  
  message << " "  
  message << word  
end
```

```
puts message
```

```
> Here are some words: foo bar baz
```

```
message = "Here are some words:"
```

```
["foo", "bar", "baz"].each do |word|
```

```
  message << " "
```

```
  message << word
```

```
end
```

```
puts message
```

```
> Here are some words: foo bar baz
```

Closures

Can access variables of the scope they were defined in.

```
def make_greeter
  message = 'Hello world!'

  Proc.new do
    puts message
  end
end
```

```
def make_greeter  
  message = 'Hello world!'
```

```
  Proc.new do  
    puts message  
  end
```

```
end
```

```
def make_greeter
  message = 'Hello world!'

  Proc.new do
    puts message
  end
end

greeter = make_greeter ;
```



```
def make_greeter  
  message = 'Hello world!'
```

```
  Proc.new do
```

```
    puts message  
  end
```

```
end
```

```
greeter = make_greeter();
```

```
greeter.call();
```

```
> Hello world!
```

```
def make_greeter  
  message = 'Hello world!'
```

```
  Proc.new do  
    puts message  
  end  
end
```

```
greeter = make_greeter();  
greeter.call();  
> Hello world!
```

```
puts message  
undefined local variable or method `message'
```

```
class Hello {  
    static Runnable makeGreeter() {  
        final String message = "Hello world!";  
        return new Runnable() {  
            public void run() {  
                System.out.println(message);  
            }  
        };  
    }  
  
    public static void main(String[] args) {  
        Runnable greeter = Hello.makeGreeter();  
        greeter.run();  
    }  
}
```

Closures

Can't access variables in the calling scope.

```
def make_greeter
  Proc.new do
    puts message
  end
end
```

```
message = 'Hello world!'
greeter = make_greeter();
greeter.call();
```

undefined local variable or method `message'

Closures

Closures create a new scope, and have their own local variables.

```
def foo
  for i in (1..3)
    x = i
    puts "The value of x is #{x}"
  end
  puts "The final value of x is #{x}"
end
```

```
foo
> The value of x is 1
> The value of x is 2
> The value of x is 3
> The final value of x is 3
```

```
def foo
  (1..3).each do |i|
    x = i
    puts "The value of x is #{x}"
  end
  puts "The final value of x is #{x}"
end
```

```
foo
> The value of x is 1
> The value of x is 2
> The value of x is 3
undefined local variable or method `x'
```



```
def foo
  x = nil
  (1..3).each do |i|
    x = i
    puts "The value of x is #{x}"
  end
  puts "The final value of x is #{x}"
end
```

```
foo
> The value of x is 1
> The value of x is 2
> The value of x is 3
> The final value of x is 3
```

Closures

How to write functions that take blocks?

```
fibonacci_for 5 do |i|
```

```
  puts i
```

```
end
```

```
> 1
```

```
> 1
```

```
> 2
```

```
> 3
```

```
> 5
```

```
def fibonacci_for count
  a = 1
  b = 1

  while count > 0
    a, b = b, a + b
    count -= 1
  end

end
```

```
def fibonacci_for count
  a = 1
  b = 1

  while count > 0
    # Do something with `a`
    a, b = b, a + b
    count -= 1
  end
end
```

```
def fibonacci_for count, &block
  a = 1
  b = 1

  while count > 0
    block.call a
    a, b = b, a + b
    count -= 1
  end
end
```

```
def fibonacci_for count
  a = 1
  b = 1

  while count > 0
    yield a
    a, b = b, a + b
    count -= 1
  end
end
```

Closures

Want to investigate further?

- Procs, lambdas, methods
- Passing arguments
- What does ``return`` do to each of them