#### Lab 1 Content

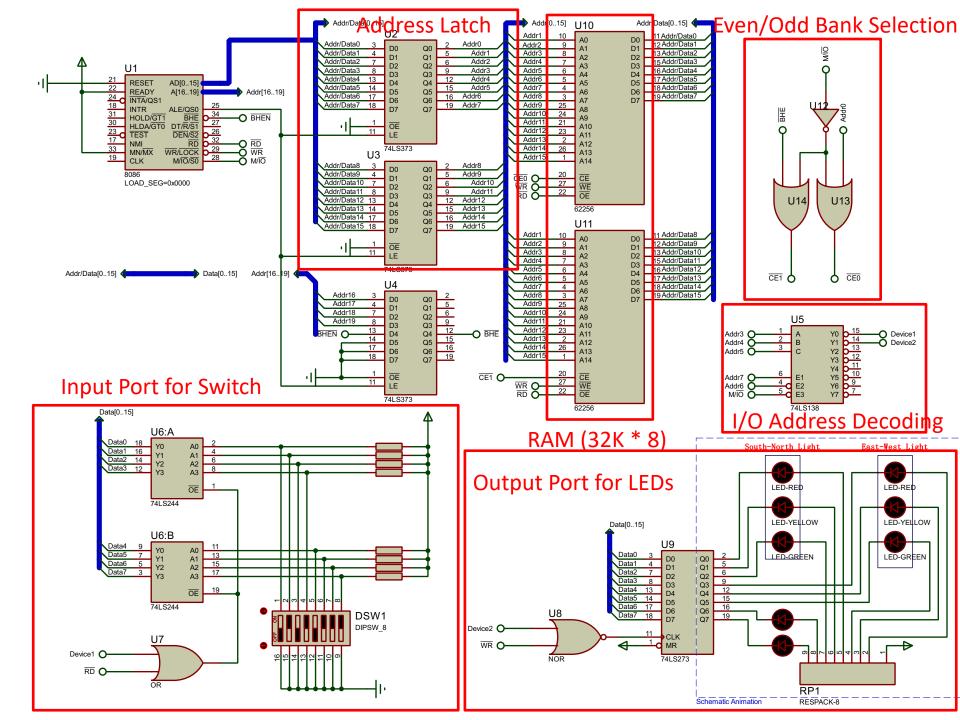
- ➤ Install and run Proteus simulation software
  - O Instructions:
    - https://www.jianshu.com/p/21ad26e0d579
  - Download from jbox:
     <a href="https://jbox.sjtu.edu.cn/l/TnaRjS">https://jbox.sjtu.edu.cn/l/TnaRjS</a>
- ➤ Master the basic I/O operations in 8086
- Address decoding: how to derive the I/O port number given the address decoding circuitry

# **Example Code**

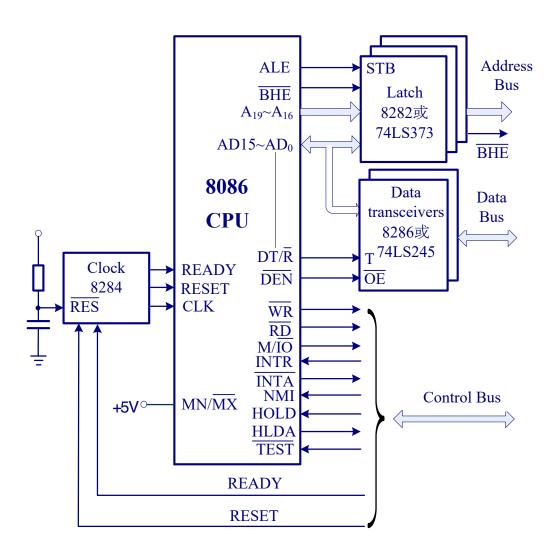
- The example code reads from the Device1 port
- > Invert the value
- ➤ Write the new value to Device2

Try running the code and change the switch status (Device1)

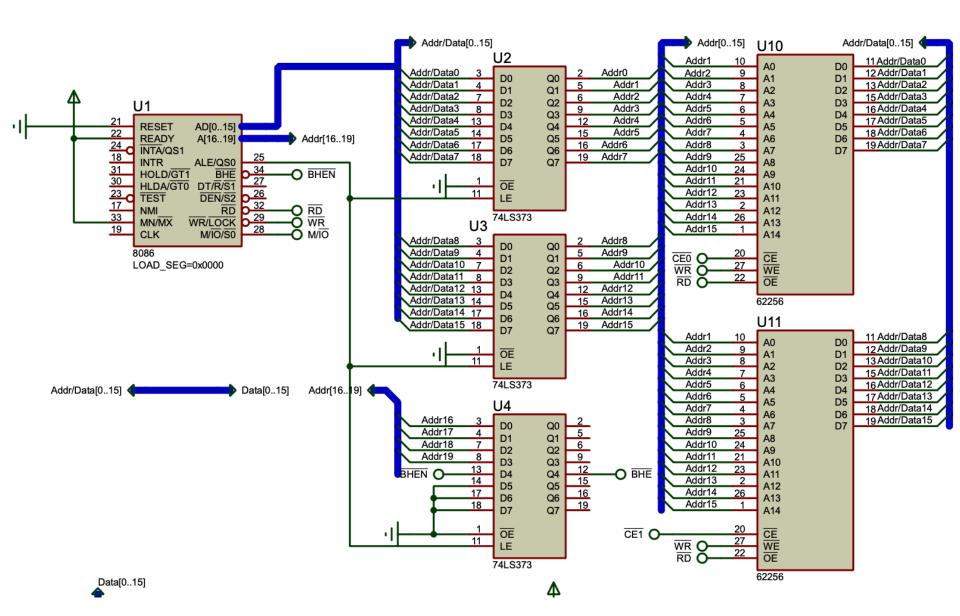
```
.MODEL SMALL
 .DATA
 .STACK 64
 .CODE
Device1 EQU 80h
Device2 EQU 88h
main proc far
Again: IN AL, Device 1
      NOT AL
      OUT Device2,AL
      JMP Again
main endp
END
      main
```



# **Address Data Bus Decoupling**

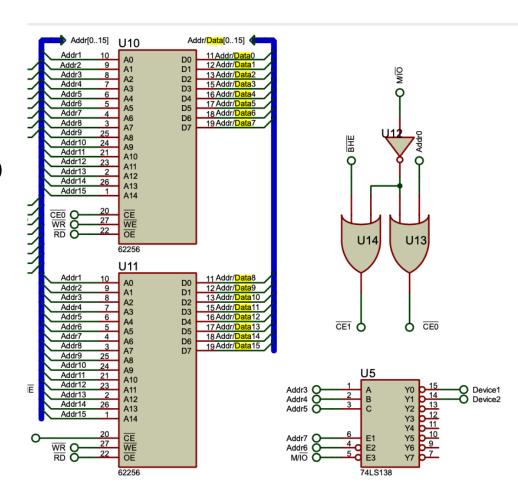


#### **Address Data Bus Decoupling**



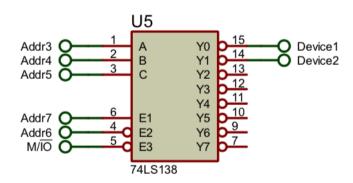
#### **Even/Odd Bank Selection**

- ➤ When is CE1 and CE0 effective?
  - CE1 == 0 needs
     BHE == 0 and M/IO
     == 1
  - CE0 == 0 needs
     Addr0 == 0 and
     M/IO == 1



# I/O Address Decoding

➤ What addresses would generate the effective Device1 and Device2 signals?

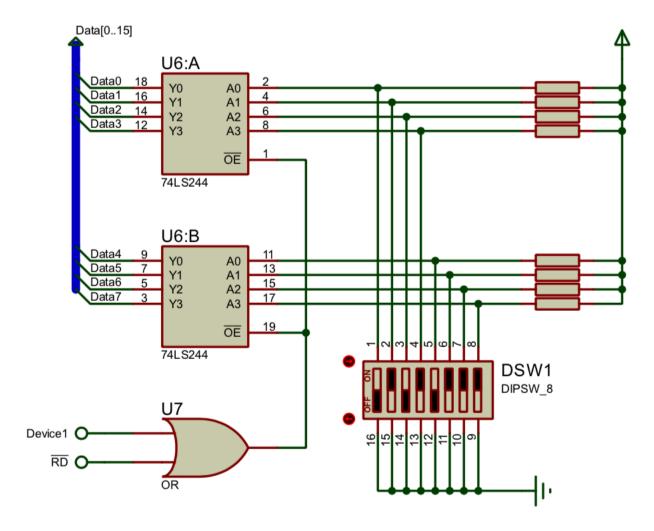


# I/O Address Decoding

- ➤ When Device1 is activated
  - $\circ$  M/IO = 0, Addr7 = 1, Addr6 = 0, Addr5-3 = 000
  - Port number 80H meets this requirement, but
     Device1 has more aliases
  - o Linear selective decoding, 部分译码
- ➤ When Device2 is activated
  - $\circ$  M/IO = 0, Addr7 = 1, Addr6 = 0, Addr5-3 = 001
  - O Port number 88H meets this requirement, but Device2 has more aliases

# **Input Port Design**

➤ How does the CPU reads from the switch?

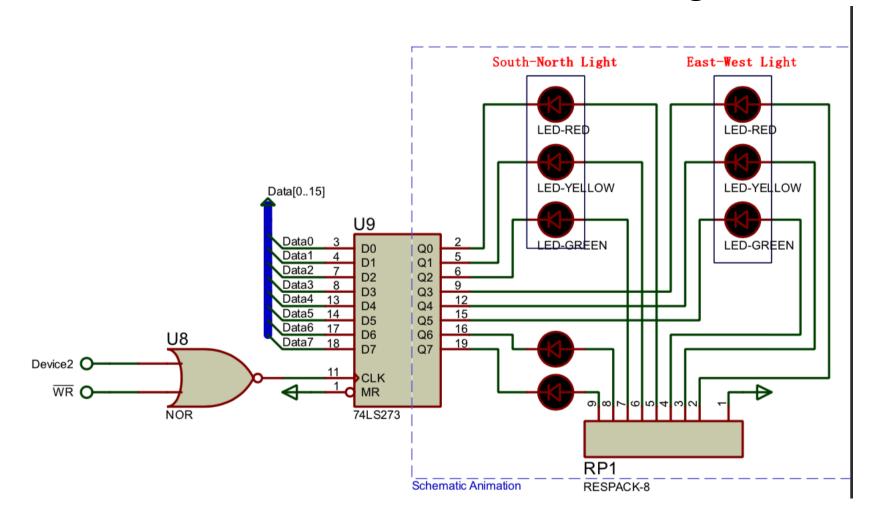


# 思考题

- ➤ How does the CPU reads from the switch?
  - o Through executing "IN AL, 80H" instruction
    - Device1 is active
    - The status of the switch is connected to the data bus D7-D0
    - CPU reads D7-D0 to AL
    - If the switch is ON (OFF), the corresponding bit is 0 (1)

### **Output Port Design**

➤ How does the CPU control the LED light?

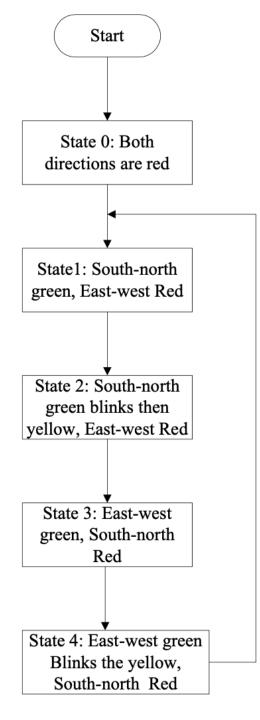


#### **Output Port Design**

- ➤ How does the CPU control the LED light?
  - o Through executing "OUT 88H, AL" instruction
    - Device2 is active
    - The value of AL is put on the data bus D7-D0
    - The latch (74LS273) records the values on D7-D0 and uses it to drive the eight LEDs
    - Value 0 turns the LED on, and value 1 turns the LED off
    - If the switch is ON (OFF), the corresponding bit is 0 (1)
    - Since we use the latch to store the 8-bit value, the status of LEDs do not change until a new value is written

### Requirement for This Programming Lab

➤ Write an assembly program to control the LEDs with three lights (red, green, and yellow), which mimics the traffic light



### nt for This Programming Lab

embly program to control the hree lights (red, green, and yellow),

The state of port 273

State	Meaning	The state of 273 D7D0
State 0	Both directions are red	××110110 36H
State 1	South-north green, east-west red	××110011 33H
State 2	South-north green blinks	South-north green blinks (on and off),
	then yellow, east-west red	east-west red:

# Requirement II

- ➤ How should we change the I/O address decoding circuitry to
  - o Device1 corresponds to 90H
  - Device2 corresponds to A0H

