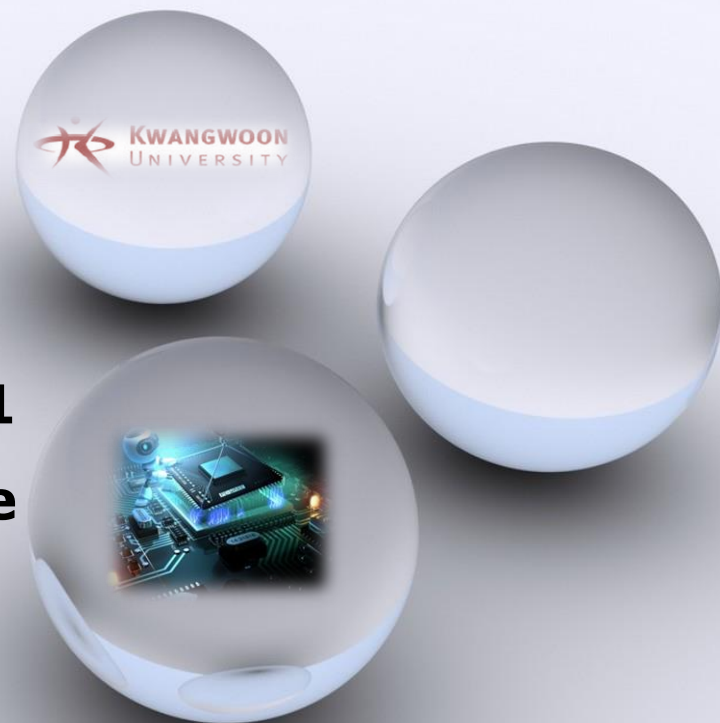


# 어셈블리프로그래밍 설계 및 실습

## Lab #1 MDK-ARM Setup & Basic Example



Kwangwoon University  
Embedded System Architecture Lab

# Course Outline

주차	강의내용	실습내용
1	Introduction to assembly programming (Reading - Binary number system from 디지털논리회로 I) MU0 processor (1.3)	
2	ARM processors and programmer's model (2.3 & 부교재 Ch.3) Introduction to ARM assembly program (3.4 & 부교재 4.4)	ARM software development tool 설치 Hello world example (tool 사용법 포함)
3	ARM instruction set – introduction (5.1-5.3 & 부교재 4.1) ARM instruction set – Single data transfer (3.2 & 5.10- 5.11)	Conditional execution Data transfer from/to memories
4	추석	
5	ARM instruction set – control flow & data processing (3.3 & 5.4-5.5)	Loop examples Branch vs conditional exec.
6	ARM instruction set – second operand & multiplication (3.1 & 5.7-5.8 & 부교재 4.4)	Factorial
7	ARM instruction set – Block data transfer & stacks (5.12 & 부교재 4.23)	Subroutine call
8	중간고사	
9	Floating point number & addition	Floating point addition/multiplication
10	ARM instruction set – Pseudo instructions	Character array processing
11	Multiply by a constant (부교재 5.3) Booth multiplication (참고) ARM Assembly Programming Performance Issues (부교재 5.9)	프로젝트 소개 & release
12	프로젝트	프로젝트 시작
13	프로젝트	프로젝트 진행
14	프로젝트	프로젝트 결과발표
15	기말고사	



# Grade Information

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- 중간고사: 20%
- 실습과제: 25%
  - 과제 제출기간 다음 수업전까지 (ex) 9/6 과제는 9/13 16:29까지 제출
  - 딜레이 x
- 프로젝트: 45%
  - 설계과제는 제안서, 결과보고서를 통하여 채점을 수행
  - 기말고사 유무는 추후 공지
- 수업태도: 10%
- 조교 문의사항
  - 조원희 조교(비 201호) - e-mail : jwh6896@kw.ac.kr
  - 조수익 조교(비 201호) - e-mail : azx1593@naver.com

# Outline

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- 인터넷 강의
  - 이론에 대한 강의
- Q&A
  - 인터넷 강의 중 질문할 사항에 대해서 Q&A시간을 가짐
- 실습
  - 인터넷 강의와 Q&A시간에 배운 점을 활용하여 실습 진행
  - 결과값과 Performance를 확인

# Keil User Registration (1/3)

- Connect to MDK homepage
  - <https://www.keil.com/download/product/>
- Click the link

## Download Products

Select a product from the list below to download the latest version.



### MDK-ARM

Version 5.21a (August 2016)

Development environment for Cortex and ARM devices.



### C51

Version 9.56 (August 2016)

Development tools for all 8051 devices.



### C251

Version 5.58 (October 2015)

Development tools for all 80251 devices.



### C166

Version 7.55 (April 2015)

Development tools for C166, XC166, & XC2000 MCUs.

# Keil User Registration (2/3)

## ■ Fill the form

Enter Your Contact Information Below

First Name:

Last Name:

E-mail:

Company:

Address:

City:

State/Province:

Select Your State or Province ▾

Zip/Postal Code:

Country:

Select Your Country ▾

Phone:

☐ Send me e-mail when there is a new update.

**NOTICE:**  
If you select this check box, you **will** receive an e-mail message whenever a new update is available. If you don't wish to receive notification, don't check this box.

First Name:

Last Name:

E-mail:

zzangchsqq@gmail.com

Company:

Kwangwoon univ

Address:

Wolgye 1-dong

Nowon-gu

Seoul, Korea

City:

Seoul

State/Province:

Select Your State or Province ▾

Zip/Postal Code:

139-701

Country:

Republic of Korea ▾

Phone:

☐ Send me e-mail when there is a new update.

**NOTICE:**  
If you select this check box, you **will** receive an e-mail message from Keil whenever a new update is available. If you don't wish to receive an e-mail notification, don't check this box.



# Keil User Registration (3/3)

- Click "submit" button

Do you have any questions or comments?

# Download

- Click the link and download program

To install the ARM Software...

- Right-click on **MDK521A.EXE** and save it to your computer.
- PDF files may be opened with Acrobat Reader.
- ZIP files may be opened with PKZIP or WINZIP.

**MDK521A.EXE** (619,262K)  
Wednesday, August 17, 2016

Estimated File Download Time:

< 45.3 Hours: 56Kb Modem  
< 19.8 Hours: 128Kb ISDN  
< 1.6 Hours: T1/Broadband

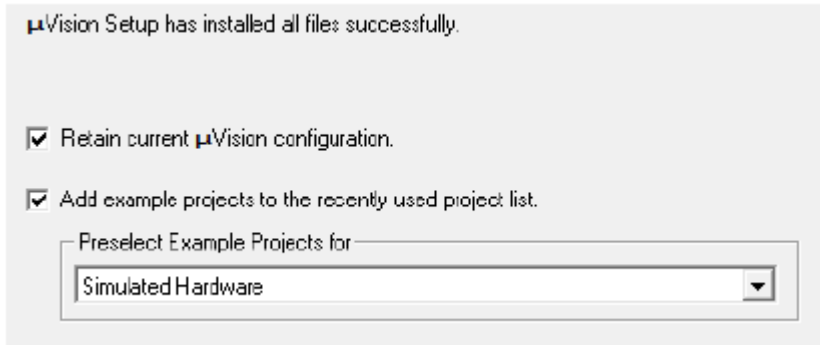
- If you are evaluating the tools, be sure to [request a quote](#) for the full version of the tools.





# Setup

- Execute “MDK521a”
  - Click “Next” button until starting setup
- When installation is completed, follow below picture



- And Then, Click “Next” button
- Click Finish button

# MDK v4 Legacy Support

## ■ Connect link

- <http://www2.keil.com/mdk5/legacy/>

## ■ Download

### MDK v4 Legacy Support

MDK Version 5 uses Software Packs to support a microcontroller device and to use middleware. To maintain compatibility with MDK Version 4 you may install Legacy Support. This might be necessary for two reasons:

- To maintain projects created with MDK Version 4 without migrating to Software Packs.
- To use older devices that are not supported by a Device Family Pack.

Legacy support for ARM Cortex-M devices

 **Download Legacy Support  
for Cortex-M Devices**

Version 5.21a

Support for previous MDK versions:

Version 5.00  
Version 5.01  
Version 5.10  
Version 5.11  
Version 5.11a  
Version 5.12  
Version 5.13  
Version 5.14  
Version 5.15  
Version 5.16a  
Version 5.17  
Version 5.18  
Version 5.20

Legacy support for ARM7, ARM9 & Cortex-R

 **Download Legacy Support  
for ARM7, ARM9 & Cortex-R**

Version 5.21a

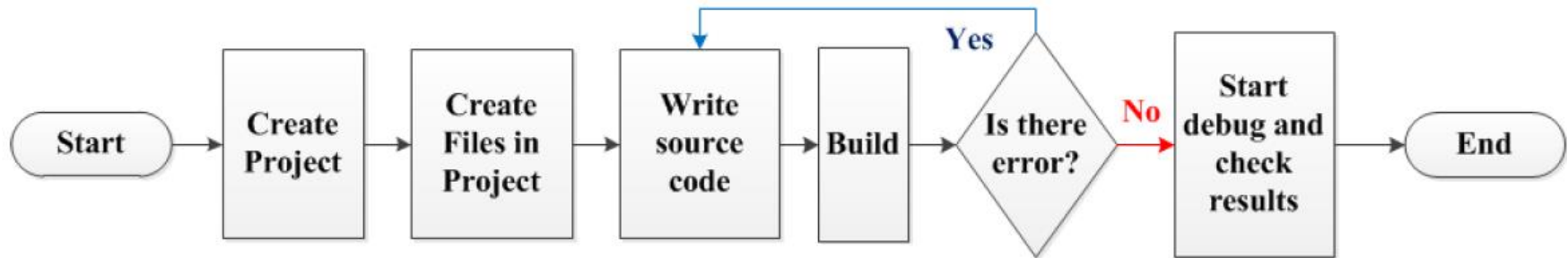
Support for previous MDK versions:

Version 5.00  
Version 5.01  
Version 5.10  
Version 5.11  
Version 5.11a  
Version 5.12  
Version 5.13  
Version 5.14  
Version 5.15  
Version 5.16a  
Version 5.17  
Version 5.18  
Version 5.20



# Assembly Programming using Keil uVision5

## ■ Flow



## ■ Create Project

## ■ Create Files

## ■ Write source code

## ■ Build

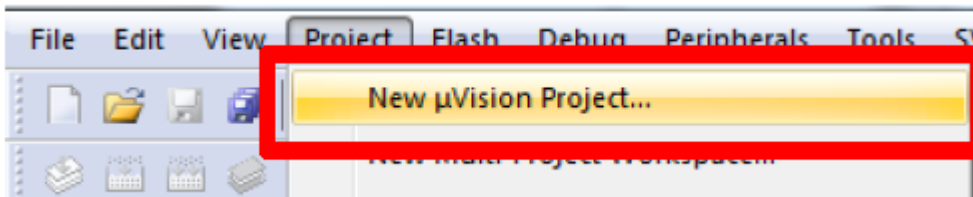
## ■ Debug

# Project Creation (1/5)

- Execute Keil uVision5

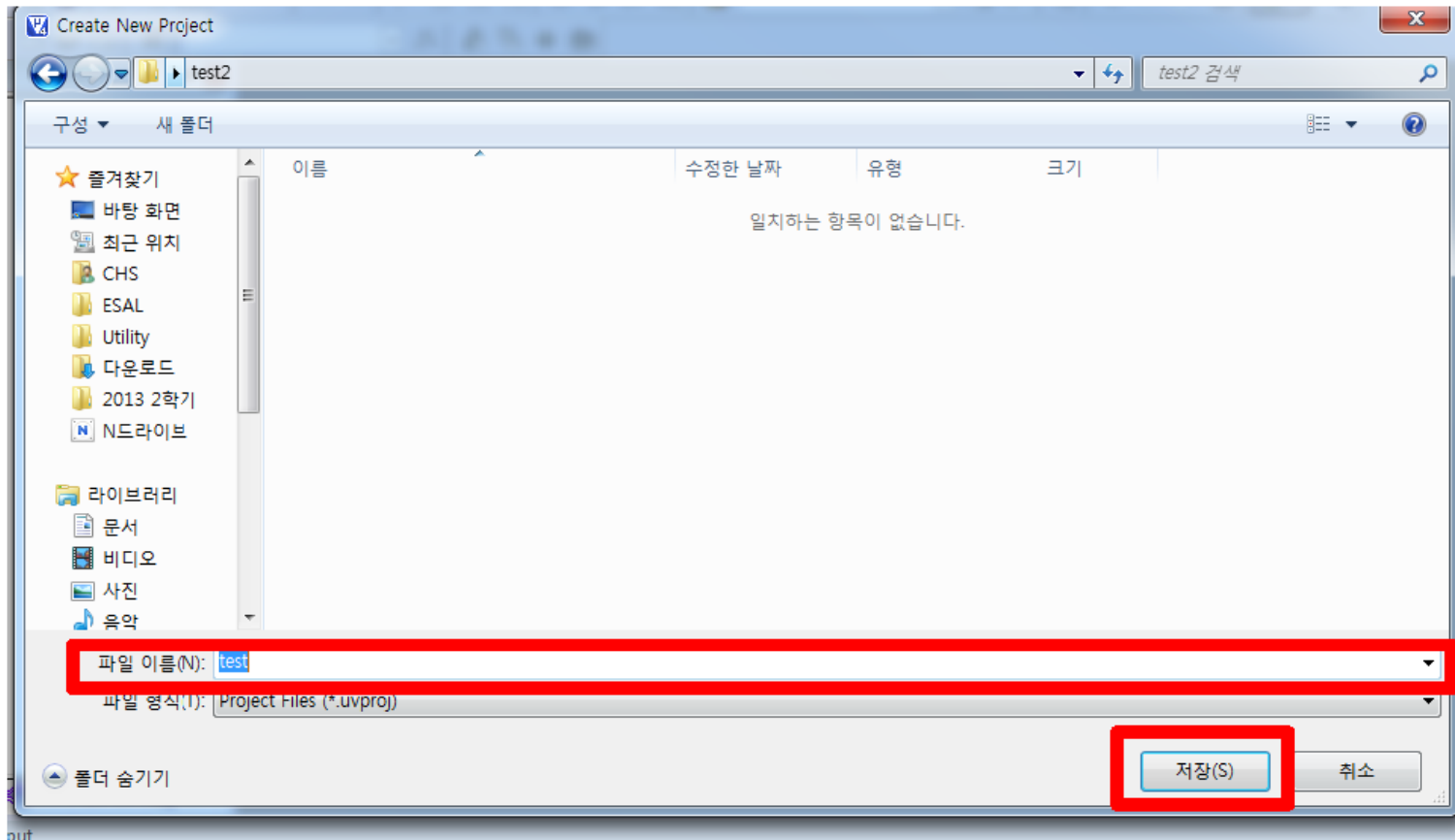


- Click 'Project' tab and click 'New  $\mu$ Vision Project'



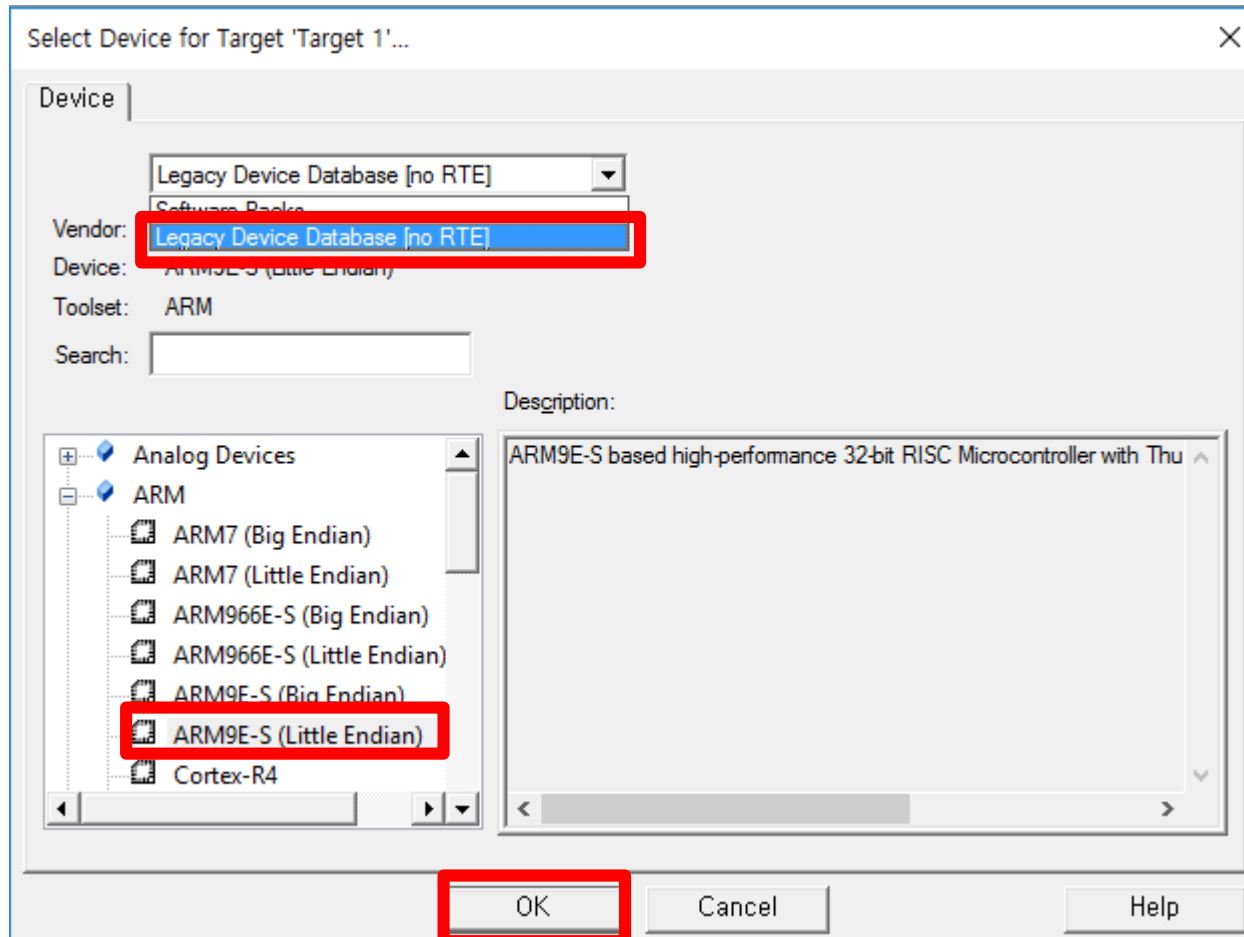
# Project Creation (2/5)

- Write project name



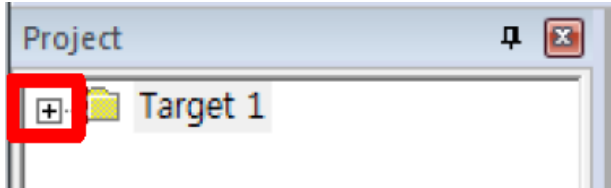
# Project Creation (3/5)

- Select device for target
  - Legacy Device Database → ARM → ARM9E-S (Little Endian)

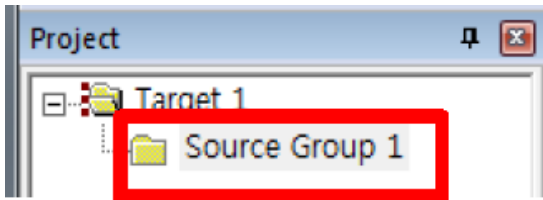


# Project Creation (4/5)

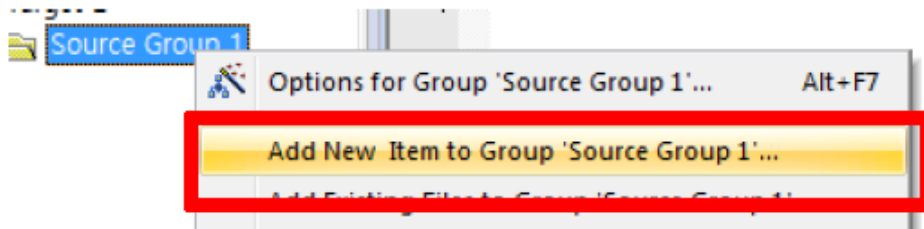
- Activate "Target 1" byclick + button



- Right click on "Source Group1"

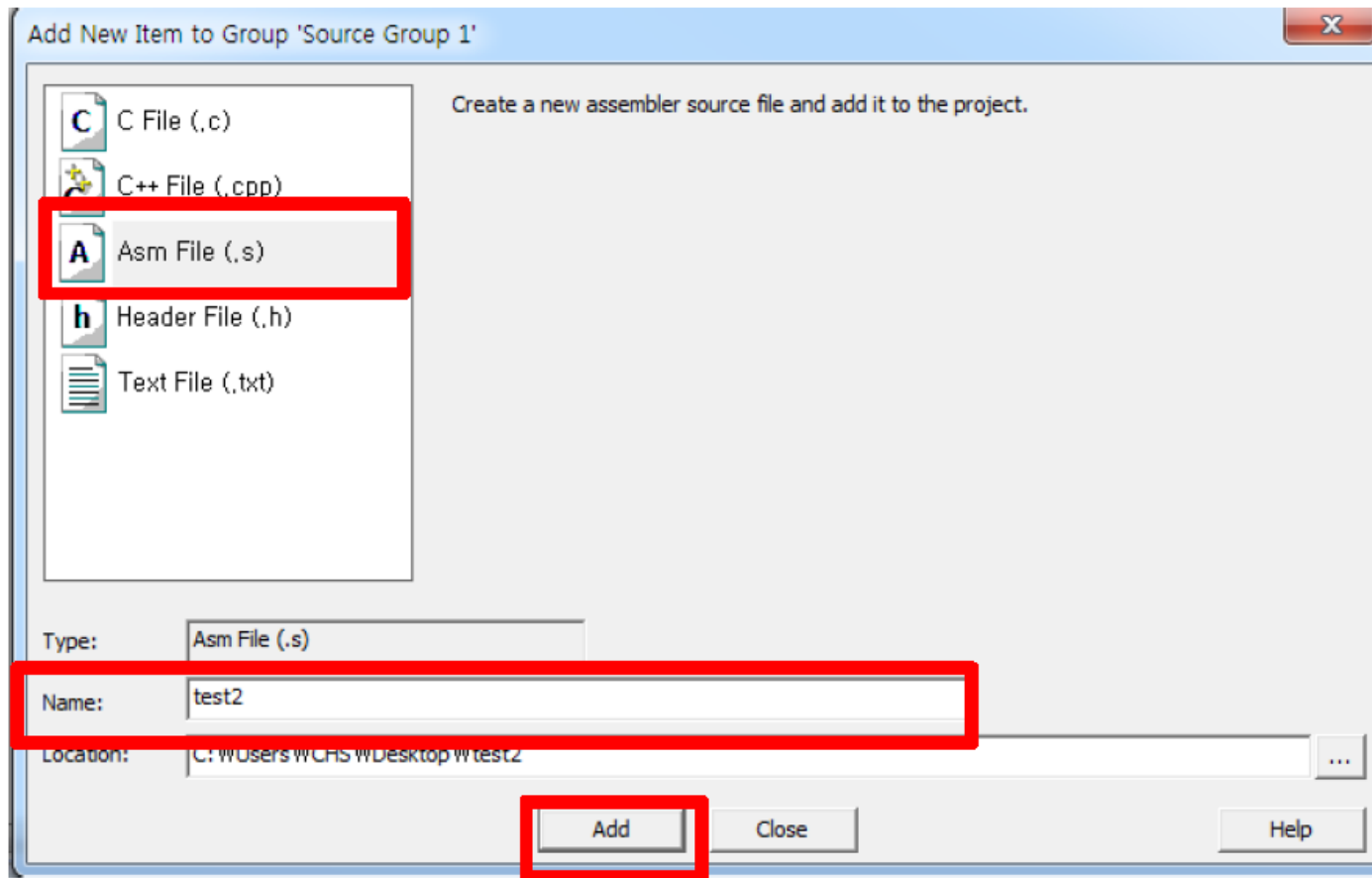


- Click "Add New Item to Group ..."



# Project Creation (5/5)

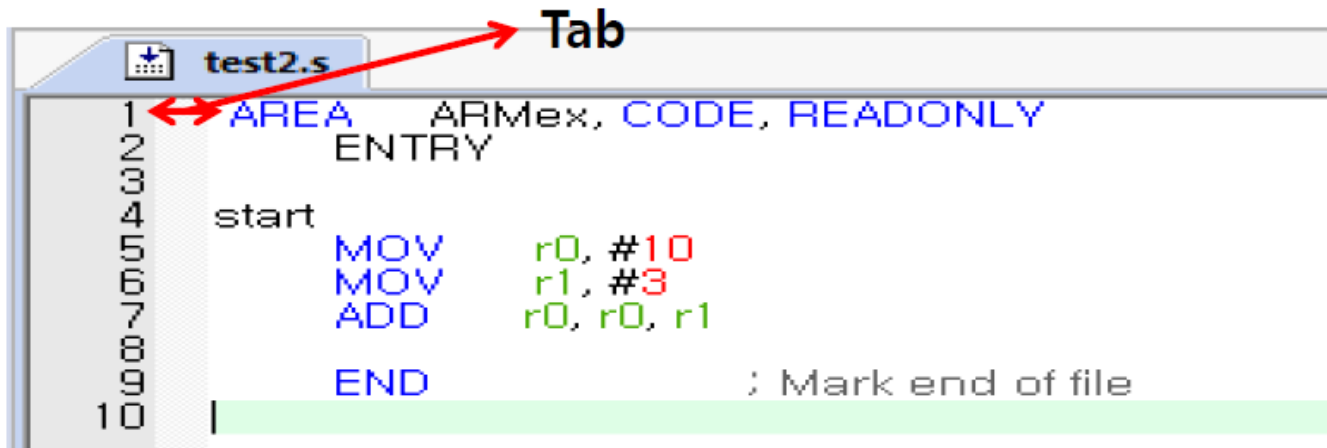
- Click 'Asm File (.s)' and write a file name





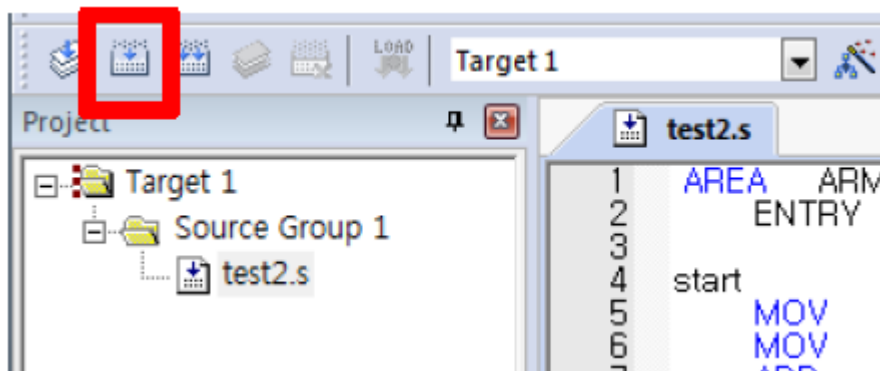
# Example Execution (1/2)

- Write source like below



```
1 AREA ARMex, CODE, READONLY
2 ENTRY
3
4 start
5     MOV     r0, #10
6     MOV     r1, #3
7     ADD     r0, r0, r1
8
9     END
10 ; Mark end of file
```

- Click on the 'build' button



# Example Execution (2/2)

- Check the 'Build Output'

Build Output

Build target 'Target 1'

assembling test2.s...

linking...

Program Size: Code=12 RO-data=0 RW-data=0 ZI-data=0

"..\test.axf" - 0 Errors, 0 Warning(s).

# Debug (1/6)

## Registers Window

Register	Value
<b>Current</b>	
R0	0x00000000
R1	0x00000000
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x00000000
<b>CPSR</b>	0x00000003
<b>SPSR</b>	0x00000000
User/System	
Fast Interrupt	
Interrupt	
<b>Supervisor</b>	
Abort	
Undefined	
Internal	
PC \$	0x00000000
Mode	Supervisor

## Disassembly Window

Disassembly			
0x00000000	E3A0000A	MOV	R0, #0x0000000A
6:		MOV	r1, #3
0x00000004	E3A01003	MOV	R1, #0x00000003
7:		ADD	r0, r0, r1
0x00000008	E0800001	ADD	R0, R0, R1
0x0000000C	00000000	ANDEQ	R0, R0, R0
0x00000010	00000000	ANDEQ	R0, R0, R0
0x00000014	00000000	ANDEQ	R0, R0, R0
0x00000018	00000000	ANDEQ	R0, R0, R0
0x0000001C	00000000	ANDEQ	R0, R0, R0
0x00000020	00000000	ANDEQ	R0, R0, R0
0x00000024	00000000	ANDEQ	R0, R0, R0

test.s	
1	AREA ARMex, CODE, READONLY
2	ENTRY
3	
4	Start
5	MOV r0, #10
6	MOV r1, #3
7	ADD r0, r0, r1
8	
9	END ;Mark end of file
10	

## Command Window

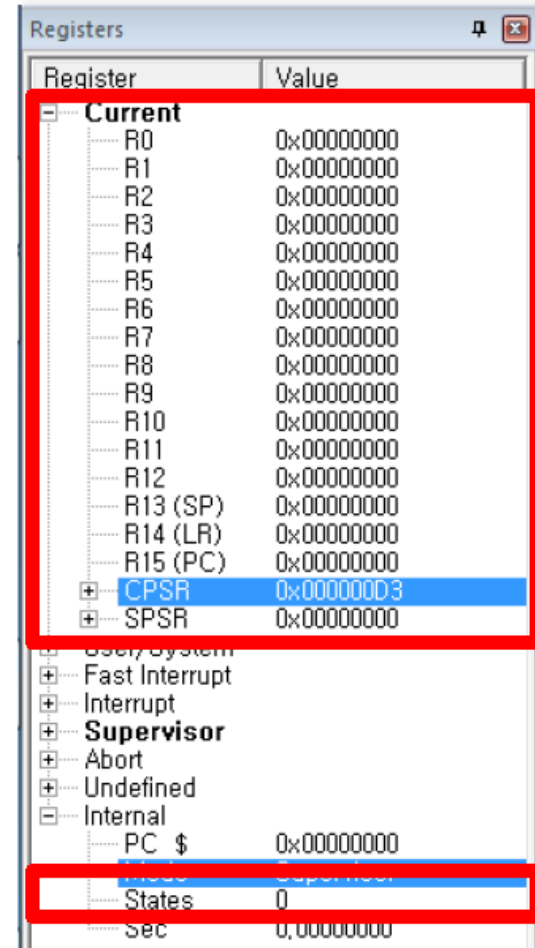
Command
*** Error: 'C:\Keil\ARM\BIN\DARMP3.DLL' not found
Running with Code Size Limit: 32K
Load "C:\\Users\\CHS\\Desktop\\test\\test.axf"
*** Restricted Version with 32768 Byte Code Size Limit
*** Currently used: 12 Bytes (0%)
WS 1, 0x0048
>
ASSIGN BreakDisable BreakEnable BreakKill BreakList BreakSet BreakAccess

Call Stack + Locals		
Name	Location/Value	Type
__asm_0x0	0x00000000	void f()
Call Stack + Locals		
Watch 1   Memory 1		
Simulation t1: 0.00000000 sec L:5 C:1 CAP NUM		

# Debug (2/6)

## ■ Registers Window

- To see register's values
- Execution time or cycles
  - ▶ The value of State in the Registers window

A screenshot of a 'Registers' window from a debugger. The window has a title bar with a maximize button and a close button. It contains a table with two columns: 'Register' and 'Value'. The 'Current' section is expanded, showing registers R0 through R15, CPSR, and SPSR. The CPSR register is highlighted with a blue background. A red rectangle highlights the entire 'Current' section. Another red rectangle highlights the 'States' row at the bottom of the window, which shows a value of 0. The 'Supervisor' section is also visible below the 'Current' section.

Register	Value
<b>Current</b>	
R0	0x00000000
R1	0x00000000
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x00000000
CPSR	0x000000D3
SPSR	0x00000000
<b>Supervisor</b>	
Fast Interrupt	
Interrupt	
Abort	
Undefined	
Internal	
PC \$	0x00000000
States	0
Sec	0.00000000

# Debug (3/6)

- Disassembly Window
  - Can see machine language

```
Disassembly
⇒ 0x00000000  E3A0000A  MOV      R0,#0x0000000A
    6:      MOV      r1,#3
0x00000004  E3A01003  MOV      R1,#0x00000003
    7:      ADD      r0,r0,r1
0x00000008  E0800001  ADD      R0,R0,R1
0x0000000C  00000000  ANDEQ    R0,R0,R0
0x00000010  00000000  ANDEQ    R0,R0,R0
0x00000014  00000000  ANDEQ    R0,R0,R0
0x00000018  00000000  ANDEQ    R0,R0,R0
0x0000001C  00000000  ANDEQ    R0,R0,R0
0x00000020  00000000  ANDEQ    R0,R0,R0
0x00000024  00000000  ANDEQ    R0,R0,R0
```

# Debug (4/6)

## ■ Command Window

- Check performance
  - ▶ Whenever you check **code size**

```
Command
Running with Code Size Limit: 32K
Load "C:\\Users\\CHS\\Desktop\\test\\test.axf"

*** Restricted Version with 32768 Byte Code Size Limit
*** Currently used: 12 Bytes (0%)

WS 1, 0x0048
<
>
ASSIGN BreakDisable BreakEnable BreakKill BreakList Break;
```

# Debug (5/6)

## ■ Check performance

Registers	
Register	Value
[-] Current	
R0	0x00000000
R1	0x00000000
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x00000000
[+] CPSR	0x000000D3
[+] SPSR	0x00000000
[+] User/System	
[+] Fast Interrupt	
[+] Interrupt	
[+] Supervisor	
[+] Abort	
[+] Undefined	
[-] Internal	
PC \$	0x00000000
Mode	Supervisor
States	0
Sec	0,00000000

```
Command
Running with Code Size Limit: 32K
Load "C:\\Users\\CHS\\Desktop\\test\\test.axf"

*** Restricted Version with 32768 Byte Code Size Limit
*** Currently used: 12 Bytes (0%)

WS 1, 0x0048
<
>
ASSIGN BreakDisable BreakEnable BreakKill BreakList Break:
```

Code size

State

# Debug (6/6)

---

- Shortcut key
  - Start debug mode: Ctrl+F5
  - Break point: F9
  - Check line: F10
  - End debug mode: Ctrl+F5



# Example (1/5)

## Code

```
AREA ARMex, CODE, READONLY
ENTRY
```

Start

```
MOV r0,#10 ;store integer 10 to register 0
MOV r1,#3  ;store integer 1  to register 1
ADD r0,r0,r1 ;add register0's value and register1's value and store result to register 0

MOV pc,lr ;go to first instruction
END ;Mark end of file
```

## Build

Build Output

```
assembling test.s...
test.s(10): warning: A1608W: MOV pc,<rn> instruction used, but BX <rn> is preferred
linking...
Program Size: Code=16 RO-data=0 RW-data=0 ZI-data=0
".\test.axf" - 0 Errors, 1 Warning(s).
```



# Example (2/5)

## ■ Start debug

Registers	
Register	Value
Current	
R0	0x00000000
R1	0x00000000
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x00000000
CPSR	0x000000D3
SPSR	0x00000000
User/System	
Fast Interrupt	
Interrupt	
Supervisor	
Abort	
Undefined	
Internal	
PC \$	0x00000000
Mode	Supervisor
States	0
Sec	0,00000000

```
AREA ARMex, CODE, READONLY
ENTRY
```

Start

```
MOV r0,#10 ;store integer 10 to register 0
```

```
MOV r1,#3 ;store integer 1 to register 1
```

```
ADD r0,r0,r1 ;add register0's value and register1's value and store result to register 0
```

```
MOV pc,lr ;go to first instruction
```

```
END ;Mark end of file
```

# Example (3/5)

■ R0=10

Registers	
Register	Value
Curent	
R0	0x0000000A
R1	0x00000000
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x00000004
+ CPSR	0x000000D3
+ SPSR	0x00000000
+ User/System	
+ Fast Interrupt	
+ Interrupt	
+ Supervisor	
+ Abort	
+ Undefined	
- Internal	
PC \$	0x00000004
Mode	Supervisor
States	1
Sec	0,00000000

R0=10(0xA)

```
AREA  ARMex, CODE, READONLY
ENTRY
```

Start

```
MOV  r0,#10 ;store integer 10 to register 0
```

```
MOV  r1,#1  ;store integer 1 to register 1
```

```
ADD  r0,r0,r1 ;add register0's value and register1's value and store result to register 0
```

```
MOV  pc,lr  ;go to first instruction
```

```
END        ;Mark end of file
```



# Example (4/5)

■ R1=3

Registers	
Register	Value
Current	
R0	0x00000004
R1	0x00000003
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x00000008
CPSR	0x000000D3
SPSR	0x00000000
User/System	
Fast Interrupt	
Interrupt	
Supervisor	
Abort	
Undefined	
Internal	
PC \$	0x00000008
Mode	Supervisor
States	2
Sec	0,00000000

R1 = 3(0x3)

```
AREA  ARMex, CODE, READONLY
ENTRY
```

Start

```
MOV  r0,#10 ;store integer 10 to register 0
MOV  r1,#3  ;store integer 1  to register 1
ADD  r0,r0,r1 ;add register0's value and register1's value and store result to register 0

MOV  pc,lr  ;go to first instruction
END        ;Mark end of file
```

# Example (5/5)

■  $R0 = R0 + R1$

Registers	
Register	Value
R0	0x00000000
R1	0x00000000
R2	0x00000000
R3	0x00000000
R4	0x00000000
R5	0x00000000
R6	0x00000000
R7	0x00000000
R8	0x00000000
R9	0x00000000
R10	0x00000000
R11	0x00000000
R12	0x00000000
R13 (SP)	0x00000000
R14 (LR)	0x00000000
R15 (PC)	0x0000000C
CPSR	0x000000D3
SPSR	0x00000000
User/System	
Fast Interrupt	
Interrupt	
Supervisor	
Abort	
Undefined	
Internal	
PC \$	0x0000000C
Mode	Supervisor
States	3
Sec	0,00000000

$R1 = 13(0xD)$

```
AREA ARMex, CODE, READONLY
ENTRY
```

Start

```
MOV r0,#10 ;store integer 10 to register 0
```

```
MOV r1,#13 ;store integer 13 to register 1
```

```
ADD r0,r0,r1 ;add register0's value and register1's value and store result to register 0
```

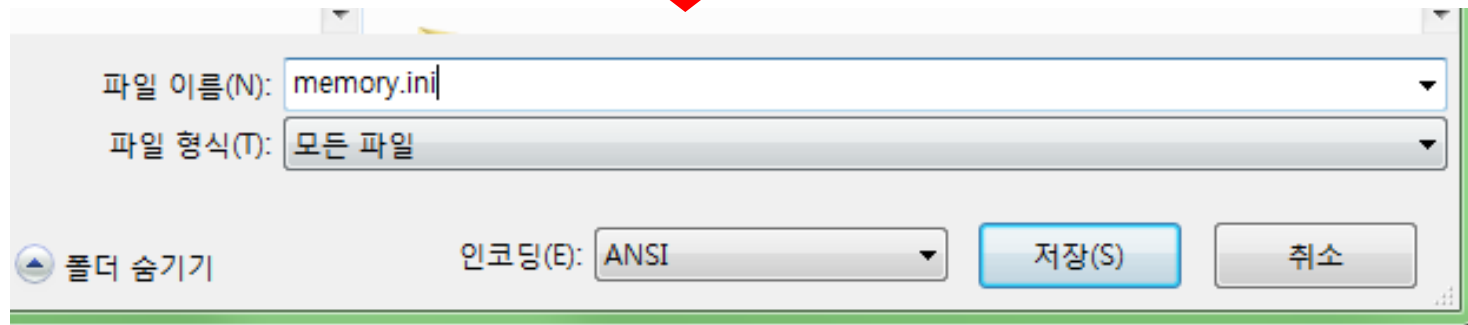
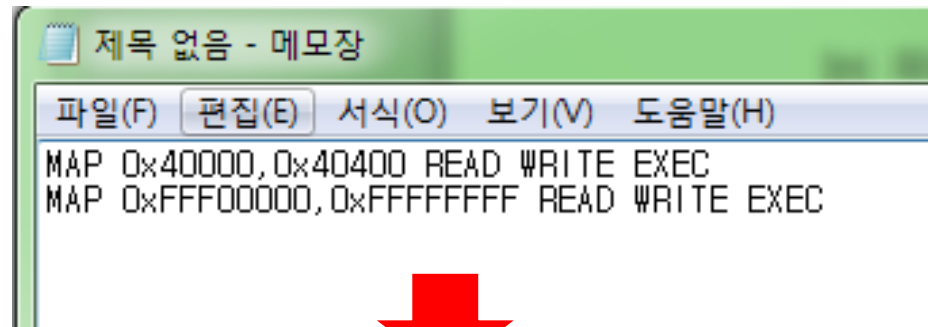
```
MOV pc,lr ;go to first instruction
```

```
END ;Mark end of file
```

# Register INI File (1/6)

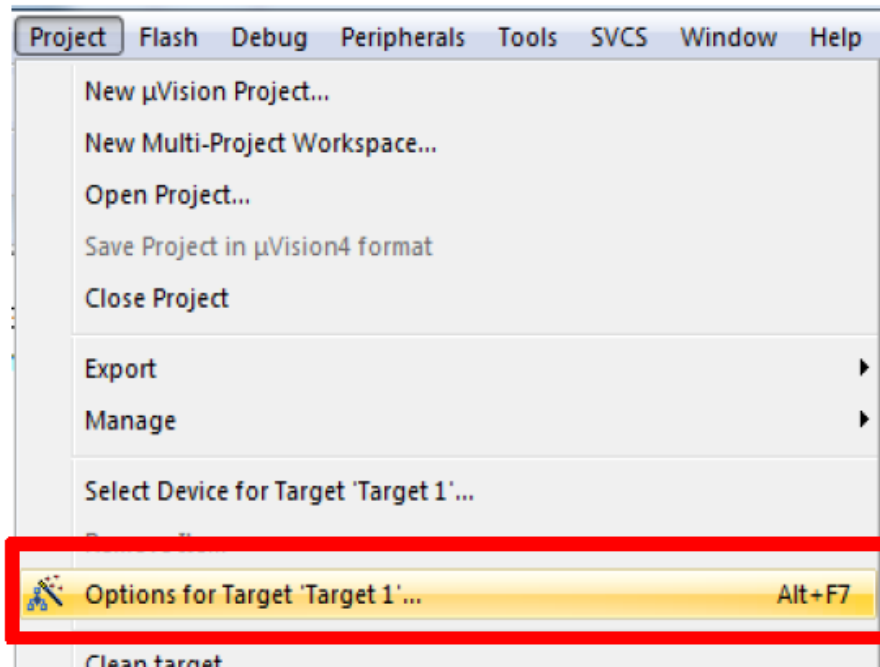
## ■ Make ini file

- Debug모드 진입할 때 읽게 되는 파일
- 임의의 메모리 영역에 대해 read, write 또는 exec권한 부여
- 접근하는 영역에 read 권한이 없을 경우 메모리로부터 load불가, write 권한이 없을 경우 메모리로 store 불가



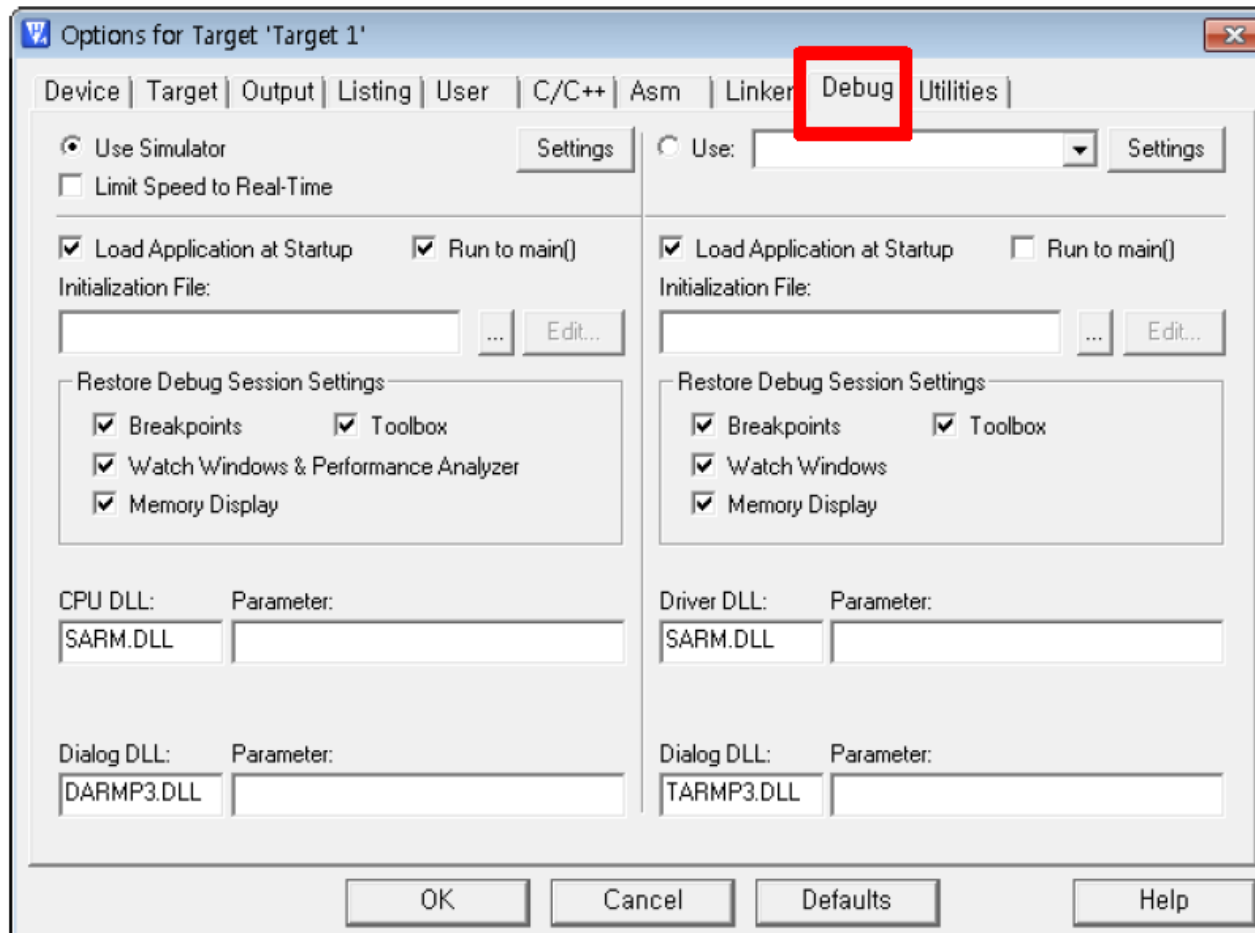
# Register INI File (2/6)

- Activate Project tab → Click Options for Target



# Register INI File (3/6)

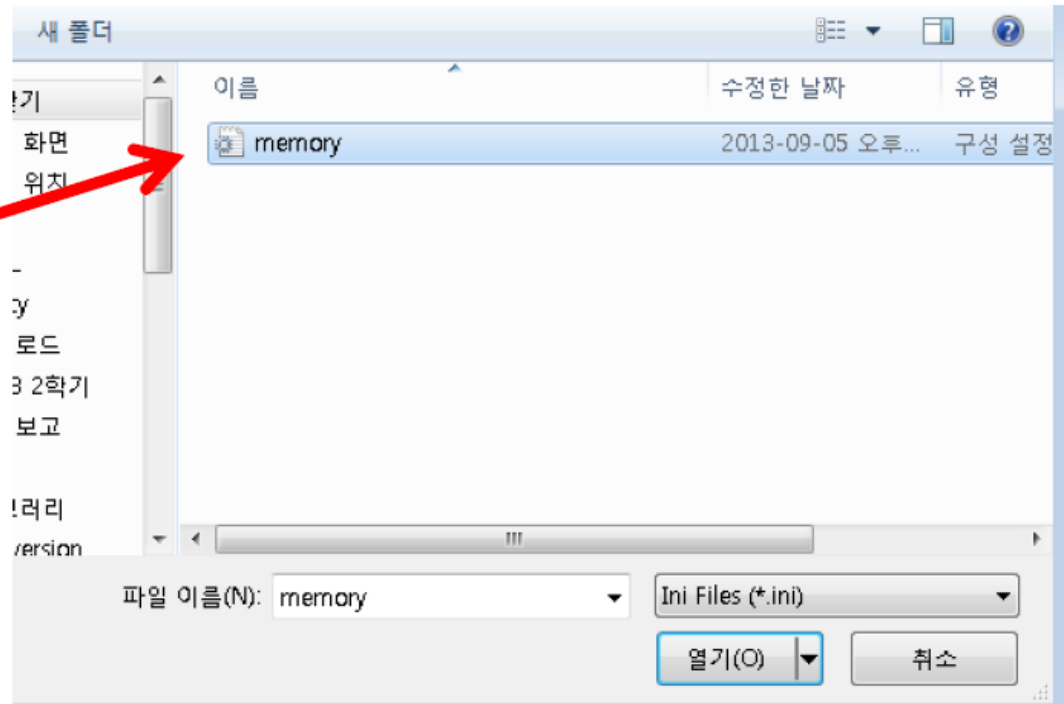
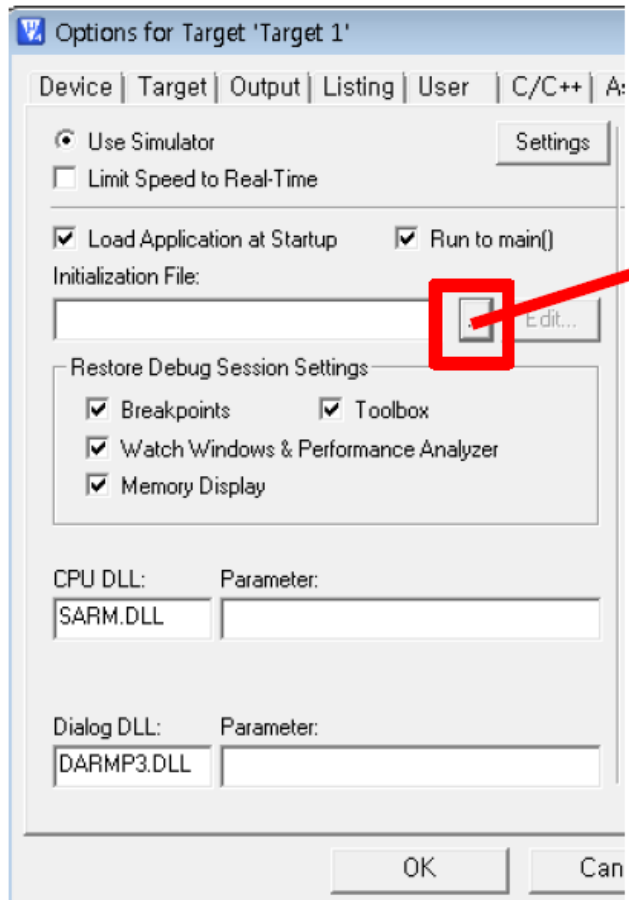
## ■ Debug tab Click





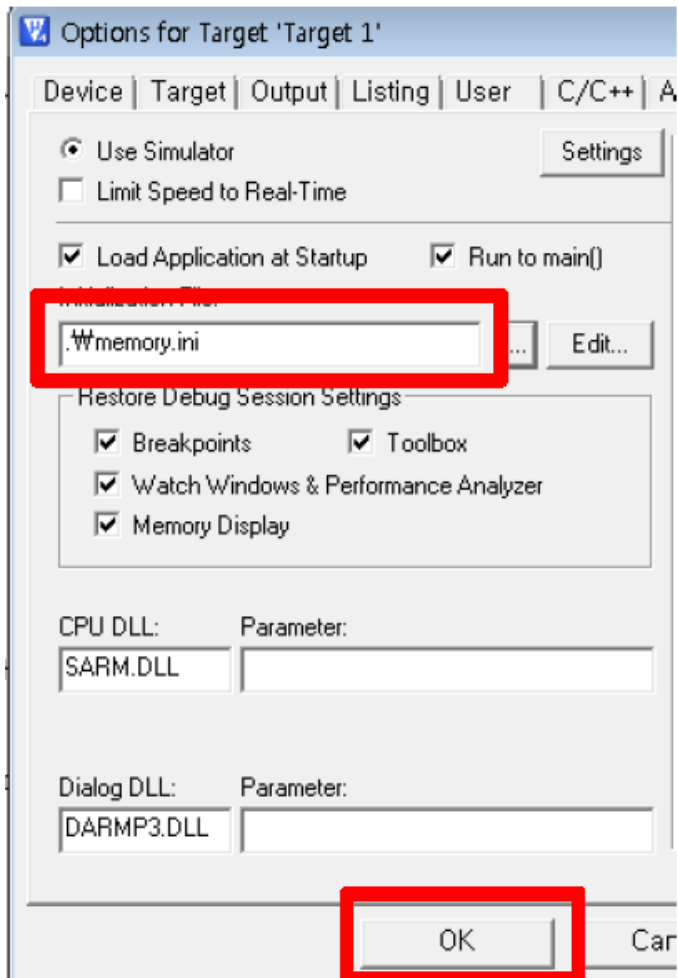
# Register INI File (4/6)

- Click "..." Button and register ini file



# Register INI File (5/6)

- Check and click ok



# Register INI File (6/6)

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- When you start debug mode, you can see command like picture

```
Include "C:\\Users\\CHS\\Desktop\\Assembly\\debug.ini"  
MAP 0x40000,0x40400 READ WRITE EXEC  
MAP 0xFFFF0000,0xFFFFFFFF READ WRITE EXEC  
BS \\Assambly\\Assembly.s\\96
```

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