

# Handwriting Analysis for Fine Motor Skill Classification

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## **Background**



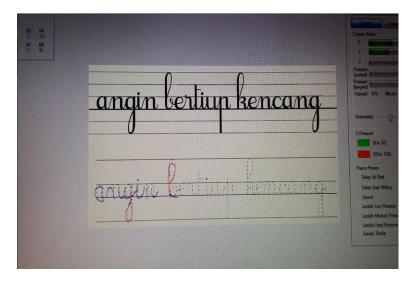
#### What is Fine Motor Skill?

- The ability to make movements using the small muscles in our hands and fingers.
- The development of these skills is crucial for handwriting because it requires the precise movements of the fingers to grip and control a pencil or pen
- → As children develop fine motor skills, they improve in their ability to manage writing tools, which can lead to better handwriting quality
- → Practicing handwriting can also help in refining fine motor skill.
- Handwriting analysis can be valuable tool for assessing fine motor skill

#### **Data Collection and Dataset**



	The second						The same of the sa
1	29:05.5	316	276	1023	0	1110	530
2	29:05.5	316	276	1023	0	1110	530
3	29:05.5	316	276	1023	0	1110	530
4	29:05.6	316	276	1023	0	1110	530
5	29:05.6	316	276	1023	0	1110	530
6	29:05.6	316	276	1023	0	1110	530
7	29:05.6	316	276	1023	0	1110	530
8	29:05.6	316	276	1023	0	1110	530
9	29:05.6	316	276	1023	0	1110	530
10	29:05.6	316	276	1023	0	1110	530
11	29:05.6	316	276	1023	0	1110	530
12	29:05.6	316	276	1023	0	1110	530



https://youtu.be/yYyPT5 sProw

Patten:

" Angin bertiup kencang"



"바람이 세차게 불었습니다"

student1.csv

Labeling by Psychologist : good (1) and bad (0)
-> Use Bender Gestalt Test

#### Dataset: FMS2.csv

1	log_time	x_pos	y_pos	z_pos	p_pos	altitude	azimuth	person	label
2	44:41.5	347	307	1023	0	1290	520	1	1
3	44:41.5	347	307	922	0	1280	530	1	1
4	44:41.5	348	307	938	0	1280	530	1	1
5	44:41.5	348	308	922	0	1280	530	1	1
6	44:41.5	349	308	906	0	1280	530	1	1
7	44:41.5	350	308	890	0	1280	530	1	1
8	44:41.5	350	308	858	0	1280	530	1	1
9	44:41.6	352	308	858	0	1270	530	1	1
10	44:41.6	353	308	842	0	1270	530	1	1
11	44:41.6	354	308	826	0	1270	530	1	1
12	44:41.6	355	308	794	0	1270	530	1	1

#### > head(dataset)

	log_time	x_pos	y_pos	z_pos	p_pos	altitude	azimuth	person	label
1	44:41.5	347	307	1023	0	1290	520	1	1
2	44:41.5	347	307	922	0	1280	530	1	1
3	44:41.5	348	307	938	0	1280	530	1	1
4	44:41.5	348	308	922	0	1280	530	1	1
5	44:41.5	349	308	906	0	1280	530	1	1
6	44:41.5	350	308	890	0	1280	530	1	1

#### > tail(dataset)

	log_time	x_pos	y_pos	z_pos	p_pos	altitude	azimuth	person	label
786608	38:58.1	989	297	1023	0	1310	480	40	1
786609	38:58.1	989	297	1023	0	1310	480	40	1
786610	38:58.2	989	297	1023	0	1310	480	40	1
786611	38:58.2	989	297	1023	0	1310	480	40	1
786612	38:58.2	989	297	1023	0	1310	480	40	1
786613	38:58.2	989	297	1023	0	1310	480	40	1

## **Objective**

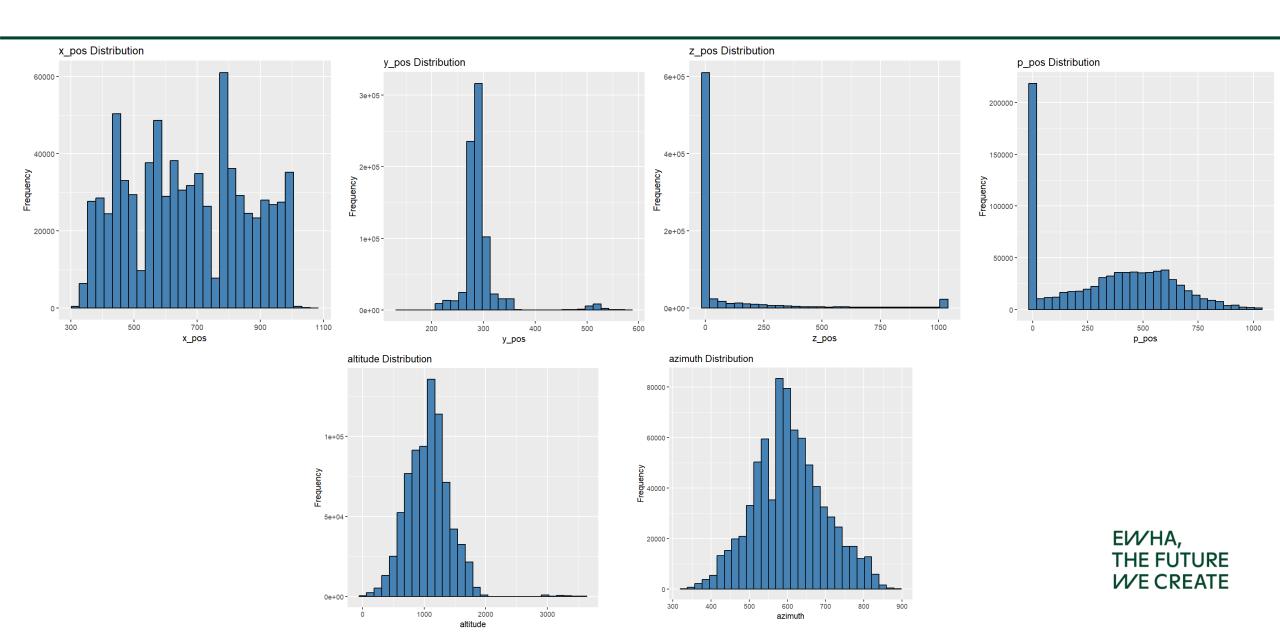


Explore potential features that can be use to determine the level of fine motor skill

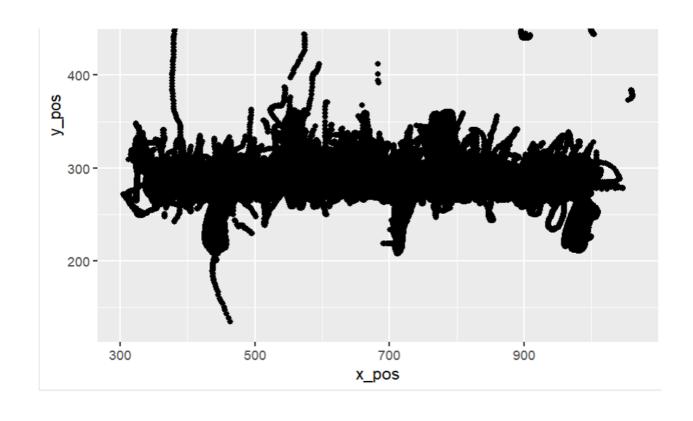


Identify the most appropriate model for the handwriting data

## **Exploring Data** \_ The Distribution Plot



#### **Exploring Data** \_ Scatter Plot of x\_pos vs y\_pos



- Represent the movement of a pen on a surface
- Represent specific letter or whole words
- Represent density of data points
  - -> could indicate slower or quicker movement of the pen
- Indicate an outlier or noise

## Project's Scenario



#### Features:

- acceleration derived from x\_pos and y\_pos
- pressure (p\_pos)



#### Features:

- Speed
- x\_pos, y\_pos, z\_pos, p\_pos
- Altitude, Azimuth



- Acceleration: changes in speed → writer's ability to smoothly start or stop and transition between movement
- Pressure: how firmly a person write or interacts with a writing instrument → indicator of motor skill and control

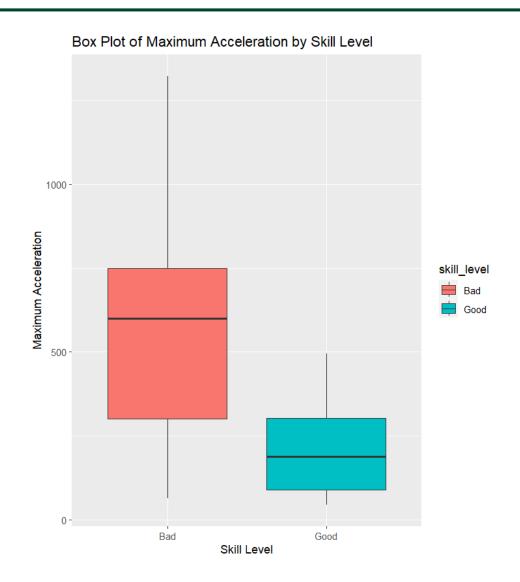
T-Test and Box-plot with max\_acceleration & pressure



```
Welch Two Sample t-test

data: features$max_acceleration by features$skill_level
t = 4.7828, df = 32.571, p-value = 3.593e-05
alternative hypothesis: true difference in means between group Bad and group Good is not equal to 0
95 percent confidence interval:
207.3959 514.7306
sample estimates:
mean in group Bad mean in group Good
576.3835 215.3203
```

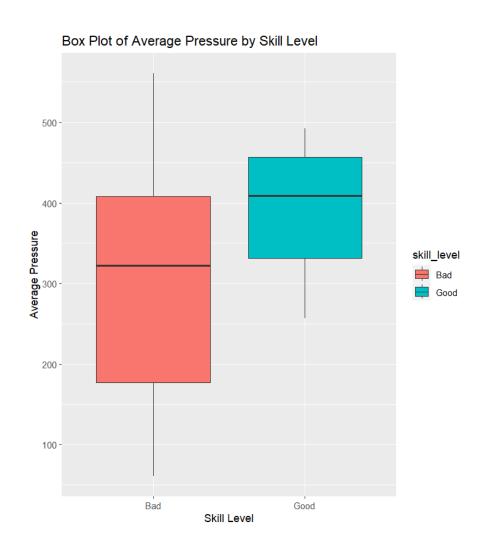




- Lower max\_acceleration in 'Good' skill → more controlled and steady movements
- High max\_acceleration in 'Bad' skill → less control or consistency in movements



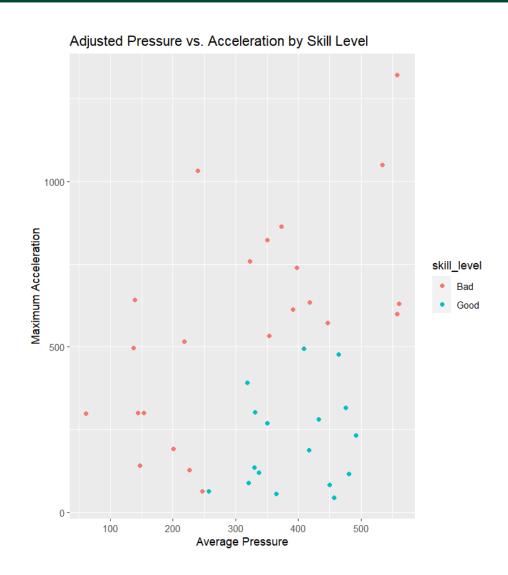




- Good skill Level → consistent & high pressure
- Big range of IQR → more variability in the pressure applied by individuals with poorer fine motor skills







- Good skills → lower acceleration → consistent & controlled movement
- Bad skills → higher acceleration → irregular pressure patterns → lack of consistency and control





```
33 samples
2 predictor
2 classes: 'Bad', 'Good'

No pre-processing
Resampling: Cross-Validated (5 fold)
Summary of sample sizes: 26, 26, 26, 26, 28
Resampling results:

ROC Sens Spec
0.9666667 0.95 0.8666667
```

```
RMSE: 0.6546537
```

- Small data set → data augmentation about 500
- Train : Test = 8 : 2
- Use 3 model for train data set → Random Forest, SVM, GBM
- Compare RMSE



```
Confusion Matrix and Statistics
         Reference
Prediction Bad Good
      Bad
           54
      Good
            0 46
              Accuracy: 1
                95% CI : (0.9638, 1)
    No Information Rate: 0.54
    P-Value [Acc > NIR] : < 2.2e-16
                 Kappa: 1
 Mcnemar's Test P-Value: NA
           Sensitivity: 1.00
           Specificity: 1.00
        Pos Pred Value: 1.00
        Neg Pred Value: 1.00
            Prevalence: 0.54
        Detection Rate: 0.54
  Detection Prevalence: 0.54
      Balanced Accuracy: 1.00
```

Model: Random Forest

• Accuracy : 1

• RMSE: 0



```
Confusion Matrix and Statistics
         Reference
Prediction Bad Good
     Bad
           53
     Good 1
              Accuracy : 0.93
                95% CI : (0.8611, 0.9714)
   No Information Rate: 0.54
   P-Value [Acc > NIR] : <2e-16
                 Kappa : 0.858
 Mcnemar's Test P-Value: 0.1306
           Sensitivity: 0.9815
           Specificity: 0.8696
         Pos Pred Value: 0.8983
         Neg Pred Value: 0.9756
            Prevalence: 0.5400
         Detection Rate: 0.5300
   Detection Prevalence: 0.5900
     Balanced Accuracy: 0.9255
```

Model: SVM

• Accuracy : 0.93

• RMSE: 0.2645751



```
Confusion Matrix and Statistics
         Reference
Prediction Bad Good
           54
      Bad
            0 46
     Good
              Accuracy: 1
                95% CI: (0.9638, 1)
   No Information Rate: 0.54
   P-Value [Acc > NIR] : < 2.2e-16
                 Kappa: 1
 Mcnemar's Test P-Value : NA
           Sensitivity: 1.00
           Specificity: 1.00
        Pos Pred Value: 1.00
        Neg Pred Value: 1.00
            Prevalence: 0.54
        Detection Rate: 0.54
   Detection Prevalence: 0.54
      Balanced Accuracy: 1.00
```

Model: GBM

Accuracy: 1

• RMSE:0



Most Fitted Model: Random Forest or GBM

- SVM is the lowest accuracy and RMSE
- Random Forest & GBM is the highest accuracy as 1 and lowest RMSE as 0

- Delta: the movement of the pen in three-dimensional space →
  direction and magnitude of pen movements → crucial for
  understanding handwriting patterns
- Speed: how quickly the pen moves between points → capture fluidity and control of handwriting

- Train : Test = 8 : 2
- Use 6 models (Logistic Regression, Decision Tree, Random Forest, GBM, XGBoost, Light GBM)



```
Confusion Matrix and Statistics
          Reference
Prediction
         0 19353 11001
         1 9204 15207
               Accuracy : 0.6311
                95% CI : (0.627, 0.6351)
    No Information Rate: 0.5214
    P-Value [Acc > NIR] : < 2.2e-16
                 Kappa : 0.2587
 Mcnemar's Test P-Value : < 2.2e-16
           Sensitivity: 0.6777
           Specificity: 0.5802
         Pos Pred Value: 0.6376
         Neg Pred Value: 0.6230
             Prevalence: 0.5214
         Detection Rate: 0.3534
   Detection Prevalence: 0.5543
      Balanced Accuracy: 0.6290
```

Logistic Regression

```
Confusion Matrix and Statistics
         Reference
Prediction
        0 17954 6355
        1 10603 19853
              Accuracy : 0.6903
                95% CI : (0.6865, 0.6942)
   No Information Rate: 0.5214
   P-Value [Acc > NIR] : < 2.2e-16
                 Kappa : 0.3837
 Mcnemar's Test P-Value : < 2.2e-16
           Sensitivity: 0.6287
           Specificity: 0.7575
        Pos Pred Value: 0.7386
        Neg Pred Value: 0.6519
            Prevalence: 0.5214
        Detection Rate: 0.3278
   Detection Prevalence: 0.4439
     Balanced Accuracy: 0.6931
```

# All features + speed

```
> print(model_rf$bestTune)
                                                                Confusion Matrix and Statistics
                                                                           Reference
> # Make predictions on the test set
> predictions_rf <- predict(model_rf, newdata=datasetTest)</pre>
                                                                Prediction
> # Evaluate the model
                                                                          0 25066 2693
> confusionMatrix(predictions_rf, datasetTest$label)
                                                                         1 3491 23515
Confusion Matrix and Statistics
                                                                                Accuracy: 0.8871
         Reference
Prediction
                                                                                   95% CI : (0.8844, 0.8897)
        0 28491
                                                                    No Information Rate: 0.5214
            66 26169
                                                                    P-Value [Acc > NIR] : < 2.2e-16
            Accuracy : 0.9981
               95% CI: (0.9977, 0.9984)
                                                                                    Kappa: 0.774
   No Information Rate: 0.5214
   P-Value [Acc > NIR] : < 2e-16
                                                                Mcnemar's Test P-Value : < 2.2e-16
                Kappa: 0.9962
                                                                             Sensitivity: 0.8778
 Mcnemar's Test P-Value: 0.01117
                                                                             Specificity: 0.8972
          Sensitivity: 0.9977
                                                                          Pos Pred Value: 0.9030
           Specificity: 0.9985
                                                                         Neg Pred Value: 0.8707
        Pos Pred Value: 0.9986
                                                                              Prevalence: 0.5214
        Neg Pred Value: 0.9975
                                                                          Detection Rate: 0.4577
            Prevalence: 0.5214
        Detection Rate: 0.5202
                                                                   Detection Prevalence: 0.5069
  Detection Prevalence: 0.5210
                                                                      Balanced Accuracy: 0.8875
     Balanced Accuracy: 0.9981
                                                                        'Positive' Class: 0
      'Positive' Class: 0
```

Random Forest

GBM

```
Confusion Matrix and Statistics
         Reference
Prediction
        0 28557
              0 26208
              Accuracy : 1
                95% CI : (0.9999, 1)
   No Information Rate: 0.5214
   P-Value [Acc > NIR] : < 2.2e-16
                 Kappa: 1
Mcnemar's Test P-Value : NA
           Sensitivity: 1.0000
           Specificity: 1.0000
        Pos Pred Value : 1.0000
        Neg Pred Value : 1.0000
            Prevalence: 0.5214
        Detection Rate: 0.5214
  Detection Prevalence: 0.5214
     Balanced Accuracy : 1.0000
      'Positive' Class: 0
```

```
• XGBoost
```

```
Confusion Matrix and Statistics
         Reference
Prediction
        0 28557
              0 26208
              Accuracy : 1
                95% CI : (0.9999, 1)
   No Information Rate: 0.5214
    P-Value [Acc > NIR] : < 2.2e-16
                 Kappa: 1
Mcnemar's Test P-Value : NA
           Sensitivity: 1.0000
           Specificity: 1.0000
        Pos Pred Value: 1.0000
        Neg Pred Value: 1.0000
            Prevalence: 0.5214
        Detection Rate: 0.5214
  Detection Prevalence: 0.5214
      Balanced Accuracy: 1.0000
      'Positive' Class: 0
```

• Light GBM

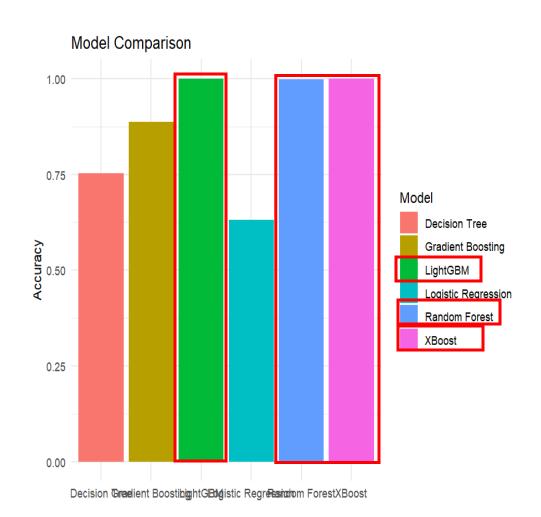
EV/HA,

THE FUTURE

**WE CREATE** 



#### All features + speed



- Logistic Regression : 63.11%
- Decision Tree: 75.33%
- Gradient Boosting: 88.71%
- Random Forest: 99.81%
- Light GBM : 100%
- XGBoost : 100%
- XGBoost, Light GBM has same accuracy
- Random Forest almost 100



## Insight

- 어린이들의 소근육 발달을 위한 교육적 도구 개발에 활용
- 효과적인 교육 및 재활(훈련) 프로그램 개발 → 효율성 증대
- 로봇이 인간의 fine motor skills를 모방하거나 대체할 수 있는 기술을 개발하는 데 있어 중요한 기초 자료 제공 → 정밀한 작업 수행하는 로봇 개발 가능
- 운동 선수나 음악가, 예술가들의 트레이닝 프로그램 개발에 활용 → 자신의 기술을 정교하게 다듬고 퍼포먼스 향상 기대



# Thank You For Listening

