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The four correct roles of the Discrete Cosine Transform (DCT) in image compression are:

- Role 1: Transforms the image from the **temporal (spatial)** domain to the **frequency** domain.
 - Role 3: Concentrates most of the image's energy into a **small number of low-frequency components**.
 - Role 5: Discards **high-frequency components** that are less perceptible to the human eye.
 - Role 7: Provides a **compact representation** of the image for **efficient storage and transmission**.
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Final Complete Steps of JPEG Compression:

- 1** Split image into 8×8 blocks
- 2** Level shift (subtract 128)
- 3** Apply DCT
- 4** Quantization (divide by Q matrix)
- 5** Zigzag scanning
- 6** DPCM for DC component
- 7** RLE for AC coefficients
- 8** Entropy coding (Huffman/Arithmetic)

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| Feature / Parameter | MPEG-2 | MPEG-4 AVC (H.264) |
|---|-----------------------|--|
| Application | Digital TV, DVD video | Internet streaming, Blu-ray, HDTV, mobile video |
| Bit rate of HD video | 16–24 Mbps | 8–10 Mbps |
| Hardware encoder chip | Widely available | Requires more complex encoder chip |
| Software HD video processing in PC | Difficult / limited | Possible (efficient compression, suitable for PC processing) |

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Recommended method: JPEG2000 (Wavelet-based compression)

Reason: Provides high compression efficiency, preserves critical image details, supports both lossy and lossless modes, and is ideal for transmitting high-resolution satellite images over limited bandwidth.

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 **Correct order of JPEG image compression stages:**

Step 1: Transform the image into a suitable color space (e.g., RGB → YCbCr) and apply chroma subsampling.

Step 2: Apply the Discrete Cosine Transform (DCT) to each 8×8 block of pixels to separate frequency components.

Step 3: Quantize the DCT coefficients using visually weighted quantization tables.

Step 4: Encode the quantized DCT coefficients using a Huffman variable-length coding scheme to reduce redundancy.

 **Final Order: 3 → 1 → 2 → 4**

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Answer:

Total storage required ≈ **173 MB**

Steps (short):

1. Pixels/page = $(9.5 \times 350) \times (13 \times 350) = 15,128,750$
2. Bytes/page = $15,128,750 \times 1 = 15,128,750$ bytes = 14.43 MB
3. After 20% compression → $14.43 \times 0.8 = 11.54$ MB/page
4. For 15 pages → $11.54 \times 15 = \approx 173$ MB

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Given:

- $m = [1 \ 0 \ 0], g(X) = X^2 + X + 1$

Steps (short):

1. Multiply message by X^r : $m(X)X^2 = X^4$
2. Divide by generator $g(X)$ → remainder $r(X) = X$
3. Systematic codeword: $c(X) = m(X)X^2 + r(X) = X^4 + X$
4. Codeword bits: $[1 \ 0 \ 0 \ 1 \ 0]$ ✓

Answer: $[1 \ 0 \ 0 \ 1 \ 0]$

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Short Answer with Steps:

Given: (7,4) Hamming code, $g(D) = 1 + D + D^2$, received vectors:

$$y_1 = [1 \ 0 \ 1 \ 1 \ 1 \ 1 \ 0], \quad y_2 = [1 \ 0 \ 1 \ 1 \ 1 \ 0 \ 0]$$

Step 1: Calculate syndrome

$$S = y(D) \mod g(D)$$

- y_1 : $S_1 = D + 1 \neq 0 \rightarrow$ error detected
- y_2 : $S_2 = D^2 + D + 1 \neq 0 \rightarrow$ error detected

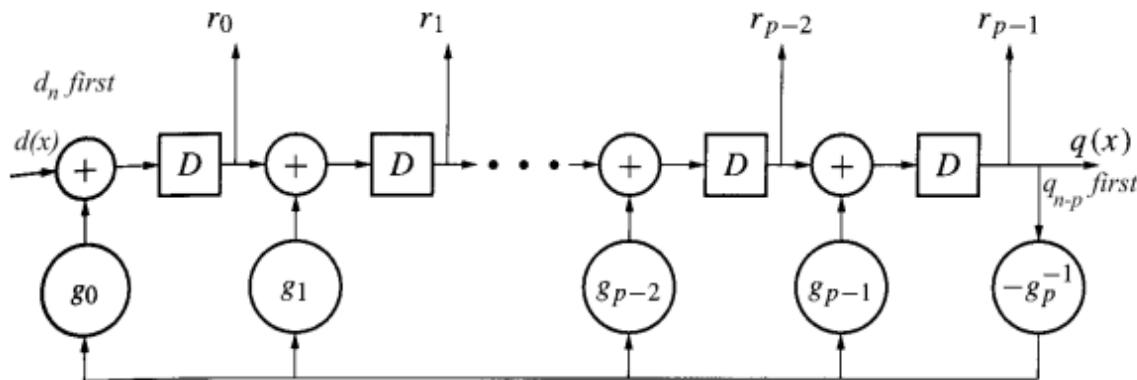
Step 2: Check error correction capability

- (7,4) Hamming → can **correct 1-bit errors only**
- y_1 : 1-bit error → **can correct**
- y_2 : 2-bit errors → **cannot correct, only detect**

✓ Answer

- $y_1 \rightarrow$ **Correctable**
- $y_2 \rightarrow$ **Only detectable, not correctable**

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| CRC Codes | Generator Polynomial |
|-----------|---|
| CRC-8 | $x^8 + x^2 + x + 1$ |
| CRC-16 | $x^{16} + x^{15} + x^2 + 1$ |
| CRC-32 | $x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1$ |
| CRC-64 | $x^{64} + x^4 + x^3 + x + 1$ |