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The four correct roles of the Discrete Cosine Transform (DCT) in image compression are:

- ✓ Role 1: Transforms the image from the **temporal (spatial) domain** to the **frequency domain**.
 - ✓ Role 3: Concentrates most of the image's **energy** into a **small number of low-frequency components**.
 - ✓ Role 5: Discards **high-frequency components** that are less perceivable to the human eye.
 - ✓ Role 7: Provides a **compact representation** of the image for **efficient storage and transmission**.
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✓ **Final Complete Steps of JPEG Compression:**

- 1 Split image into 8×8 blocks
- 2 Level shift (subtract 128)
- 3 Apply DCT
- 4 Quantization (divide by Q matrix)
- 5 Zigzag scanning
- 6 DPCM for DC component
- 7 RLE for AC coefficients
- 8 Entropy coding (Huffman/Arithmetic)

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Feature / Parameter	MPEG-2	MPEG-4 AVC (H.264)
Application	Digital TV, DVD video	Internet streaming, Blu-ray, HDTV, mobile video
Bit rate of HD video	16–24 Mbps	8–10 Mbps
Hardware encoder chip	Widely available	Requires more complex encoder chip
Software HD video processing in PC	Difficult / limited	Possible (efficient compression, suitable for PC processing)

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Recommended method: JPEG2000 (Wavelet-based compression)

Reason: Provides high compression efficiency, preserves critical image details, supports both lossy and lossless modes, and is ideal for transmitting high-resolution satellite images over limited bandwidth.

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✓ **Correct order of JPEG image compression stages:**

Step 1: Transform the image into a suitable color space (e.g., RGB → YCbCr) and apply chroma subsampling.

Step 2: Apply the Discrete Cosine Transform (DCT) to each 8×8 block of pixels to separate frequency components.

Step 3: Quantize the DCT coefficients using visually weighted quantization tables.

Step 4: Encode the quantized DCT coefficients using a Huffman variable-length coding scheme to reduce redundancy.

✓ **Final Order: 3 → 1 → 2 → 4**

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Answer:

Total storage required ≈ **173 MB**

Steps (short):

1. Pixels/page = $(9.5 \times 350) \times (13 \times 350) = 15,128,750$
2. Bytes/page = $15,128,750 \times 1 = 15,128,750$ bytes = 14.43 MB
3. After 20% compression → $14.43 \times 0.8 = 11.54$ MB/page
4. For 15 pages → $11.54 \times 15 = \approx \mathbf{173\ MB}$

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Given:

- $m = [1\ 0\ 0], g(X) = X^2 + X + 1$

Steps (short):

1. Multiply message by X^r : $m(X)X^2 = X^4$
2. Divide by generator $g(X) \rightarrow$ remainder $r(X) = X$
3. Systematic codeword: $c(X) = m(X)X^2 + r(X) = X^4 + X$
4. Codeword bits: $[1\ 0\ 0\ 1\ 0]$ ✓

Answer: $[1\ 0\ 0\ 1\ 0]$

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Short Answer with Steps:

Given: (7,4) Hamming code, $g(D) = 1 + D + D^2$, received vectors:

$$y_1 = [1\ 0\ 1\ 1\ 1\ 1\ 0], \quad y_2 = [1\ 0\ 1\ 1\ 1\ 0\ 0]$$

Step 1: Calculate syndrome

$$S = y(D) \mod g(D)$$

- $y_1: S_1 = D + 1 \neq 0 \rightarrow$ error detected
- $y_2: S_2 = D^2 + D + 1 \neq 0 \rightarrow$ error detected

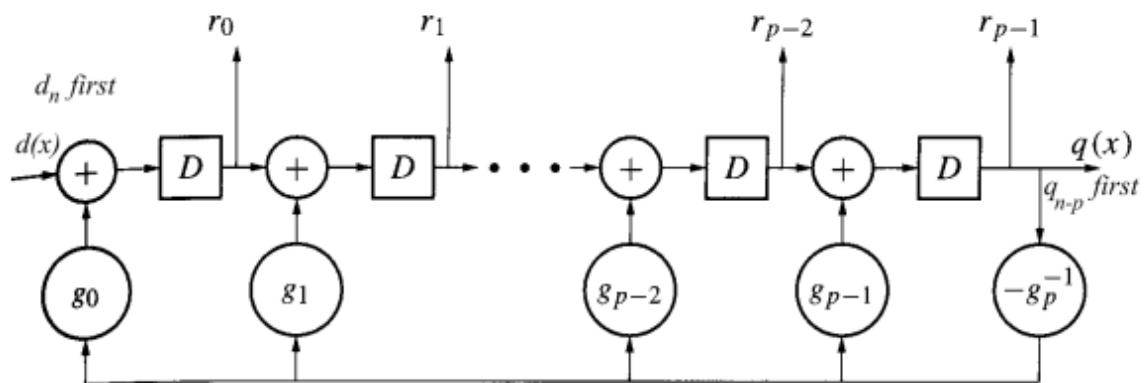
Step 2: Check error correction capability

- (7,4) Hamming → can **correct 1-bit errors only**
- y_1 : 1-bit error → **can correct**
- y_2 : 2-bit errors → **cannot correct, only detect**

✓ Answer

- y_1 → **Correctable**
- y_2 → **Only detectable, not correctable**

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CRC Codes	Generator Polynomial
CRC-8	$x^8 + x^2 + x + 1$
CRC-16	$x^{16} + x^{15} + x^2 + 1$
CRC-32	$x^{32} + x^{26} + x^{23} + x^{22} + x^{16} + x^{12} + x^{11} + x^{10} + x^8 + x^7 + x^5 + x^4 + x^2 + x + 1$
CRC-64	$x^{64} + x^4 + x^3 + x + 1$