

# Client/Server Communication

Dr. Lofi Dewanto

<https://lofidewanto.blogspot.de>

# Agenda

- Client/Server Communication
- GWT RPC
- RestyGWT
- Task

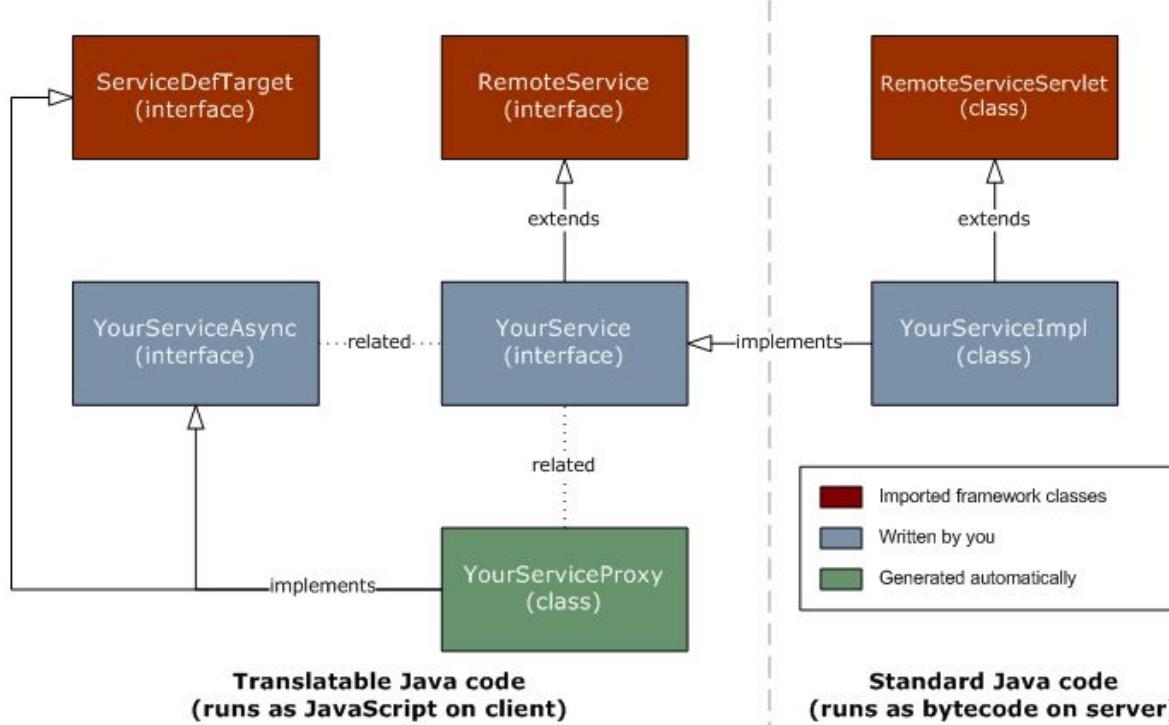
# Client/Server Communication

# Client / Server

At some point, most GWT applications will need to interact with a backend server. GWT provides a couple of different ways to communicate with a server via HTTP. You can use the GWT RPC framework to transparently make calls to Java servlets and let GWT take care of low-level details like object serialization. Alternatively, you can use GWT's HTTP client classes to build and send custom HTTP requests.

# GWT RPC

# GWT RPC - Structure



# RestyGWT

# REST APIs with RestyGWT

- RestyGWT is a GWT generator for
  - REST services and
  - JSON encoded data transfer objects.

# REST APIs with RestyGWT - Example

- REST on server with Spring Boot
- REST on client with RestyGwt
- Example:
  - <https://github.com/gwtboot/restygwt-enum-date>

# Task

- Fake Online REST API for Testing and Prototyping
  - <https://jsonplaceholder.typicode.com>
- We have following REST API:
  - <https://jsonplaceholder.typicode.com/posts>
- Task 1: Please write a GWT client with RestyGwt which can access the REST API “*posts*” above.
- We have following REST API:
  - <https://jsonplaceholder.typicode.com/posts/1/comments>
- Task 2: Please write a GWT client with RestyGwt which can access the REST API “*posts/1/comments*” above.

# References

- <http://www.gwtproject.org/doc/latest/DevGuideServerCommunication.html>
- <https://resty-gwt.github.io/documentation/restygwt-user-guide.html>
- <https://jsonplaceholder.typicode.com>