AI4EU Experiments Sudoku Hello World - Tutorial

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Sudoku Hello World

- A simple "Hello World" example of an AI4EU Experiment.
- The purpose is to show how to use the Platform.
- The example is ...
 - ... Open Source: https://github.com/peschue/ai4eu-sudoku/
 - ... Public Domain: MIT License
- You can use it as a template for your own Experiments.
- You can use parts of it.
- A Cheatsheet (all steps/commands) is available in the video description and in the above repository





User Interface

- Status Text on top
- Sudoku Field below

	Click on a cell to change.
-	

?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?



- Status Text on top
- Sudoku Field below
- Click on Field permits to set cells to certain numbers

Click on a grey digit to set it, click on a green digit to reset it, click outside the field to cancel.

?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	1 2 3 4 5 6 7 8 9	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?





- Status Text on top
- Sudoku Field below
- Click on Field permits to set cells to certain numbers
- Changing the fields shows a
 - partial solution, if one exists
 - full solution, if a unique one exists

Click on a cell to change. Sudoku has multiple solutions

? 8	?	? 4	? 1	? <mark>9</mark>	?	? <mark> 2</mark>	? <mark> 6</mark>	? <mark>5</mark>
? 1	?	? <mark> 6</mark>	? <mark> 5</mark>	? 8	? <mark>2</mark>	? <mark> 9</mark>	?	? <mark> 4</mark>
? <mark>2</mark>	? 5	? <mark> 9</mark>	? <mark>4</mark>	6 <mark>-6</mark>	?	? <mark> 8</mark>	?	? 1
? <mark>.5</mark>	? <mark>6</mark>	? 7	? <mark> 8</mark>	? 2	?1	? <mark>3</mark>	? 4	? <mark></mark> 9
? 4	? 8	? <mark>3</mark>	? <mark> 9</mark>	? 7	? <mark>.5</mark>	? <mark> 1</mark>	? 2	? <mark>6</mark>
? <mark> 9</mark>	? 2	? <mark>1</mark>	? <mark> 6</mark>	? <mark>3</mark>	? <mark> 4</mark>	? <mark> 5</mark>	? 8	? <mark>7</mark>
? <mark>.6</mark>	?1	? 5	? <mark> 2</mark>	? 4	? <mark>.8</mark>	? 7	? <mark> 9</mark>	? ™
? <mark>3</mark>	? <mark>9</mark>	? 2	? <mark>7</mark>	? <mark>5</mark>	? <mark>6</mark>	? <mark> 4</mark>	?1	? <mark>8</mark>
? 7	? 4	? 8	? 3	? 1	? <mark> 9</mark>	? <mark>6</mark>	? 5	? 2



- Status Text on top
- Sudoku Field below
- Click on Field permits to set cells to certain numbers
- Changing the fields shows a
 - partial solution, if one exists
 - full solution, if a unique one exists
 - Conflict (red), if no solution exists

Click on a cell to change. Sudoku has no solution

?	7	?	?	?	?	?	?	?
?	б	5	?	?	?	?	?	?
?	9	?	?	?	?	?	?	?
4	?	8	?	?	?	?	?	?
?	?	1	?	?	?	?	?	?
9	?	22	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?



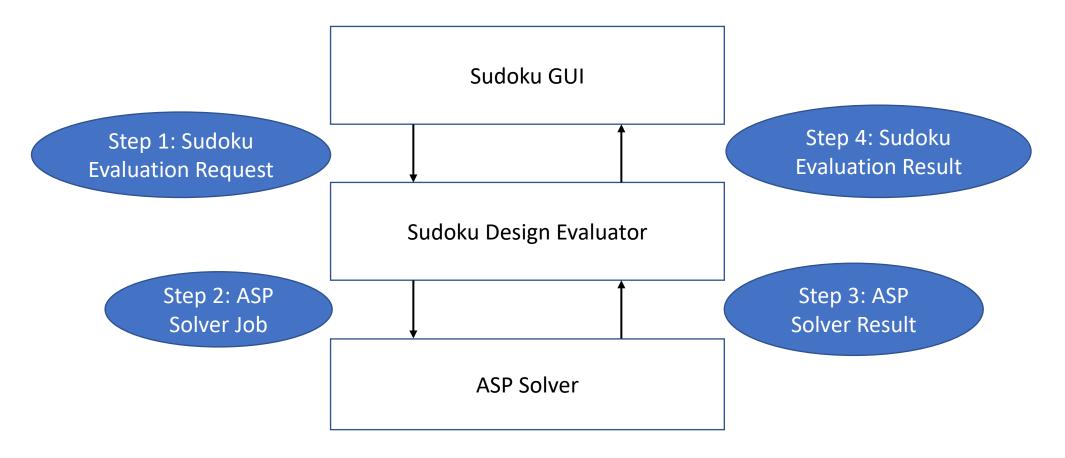
- Status Text on top
- Sudoku Field below
- Click on Field permits to set cells to certain numbers
- Changing the fields shows a
 - partial solution, if one exists
 - full solution, if a unique one exists
 - Conflict (red), if no solution exists
- How to set a cell to "?":
 set the cell to the same number

Click on a cell to change. Sudoku has no solution

?	7	?	?	?	?	?	?	?
?	6	5	?	?	?	?	?	?
?	9	?	?	?	?	?	?	?
4	?	8	?	?	?	?	?	?
?	?	1	?	?	?	?	?	?
9	?	22	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?
?	?	?	?	?	?	?	?	?



Components and Messages

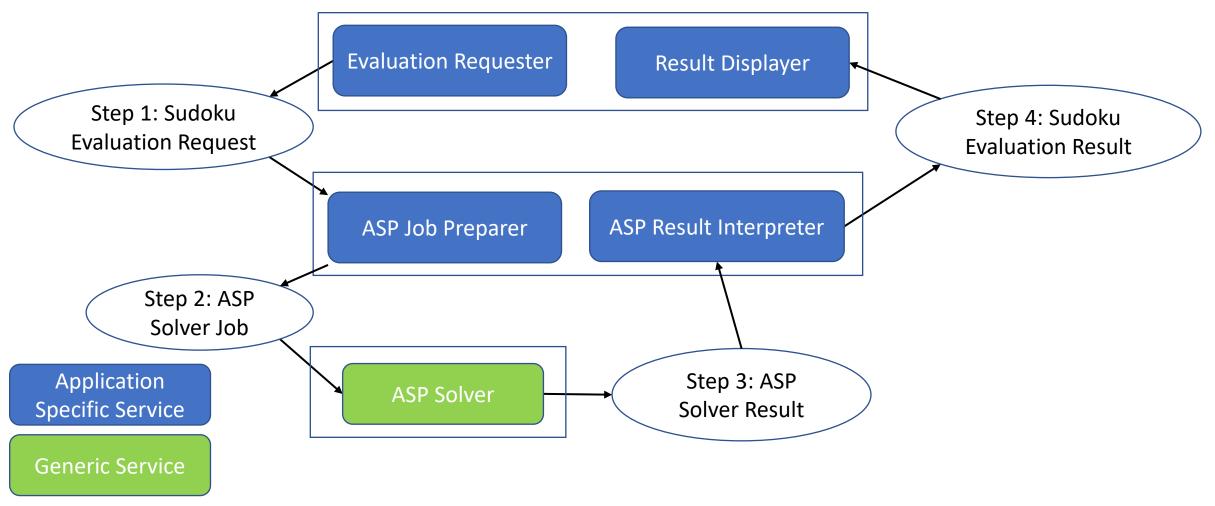








Services – Generic and Application-Specific





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Protobuf Services

```
service SudokuGUI {
 rpc requestSudokuEvaluation(Empty)
       returns(SudokuDesignEvaluationJob);
  rpc processEvaluationResult(SudokuDesignEvaluationResult)
       returns(Empty);
service SudokuDesignEvaluator {
  rpc evaluateSudokuDesign(SudokuDesignEvaluationJob)
       returns (SolverJob);
  rpc processSolverResult(SolveResultAnswersets)
       returns(SudokuDesignEvaluationResult);
service OneshotSolver {
    rpc solve(SolverJob) returns (SolveResultAnswersets);
```



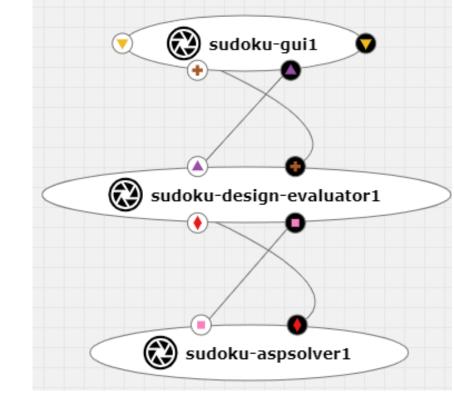


Protobuf Services

```
service SudokuGUI {
  rpc requestSudokuEvaluation(Empty)
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  rpc evaluateSudokuDesign(SudokuDesignEvaluationJob)
       returns (SolverJob);
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       returns(SudokuDesignEvaluationResult);
service OneshotSolver {
    rpc solve(SolverJob) returns (SolveResultAnswersets);
```







Prerequisites

- Building and Onboarding
 - Git: clone https://github.com/peschue/ai4eu-sudoku/
 - Python
 - Docker: https://docs.docker.com/
- Deployment and Running
 - Python
 - Kubernetes environment, for example Minikube https://minikube.sigs.k8s.io/docs/start/



Building

- Configure your docker repository in helper.py
 This demo uses the AI4EU internal docker image repository.
 Please contact Martin Welß if you think that you should get an account.
- Log in to your docker repository
 \$ docker login <your-repository>
- Build 3 docker images for the 3 components:
 - \$./helper.py build
- Tag and push the images to the repository:
 - \$./helper.py tag-and-push





Onboarding

- Sign in to the AI4EU Experiments Platform.
- Choose "On-boarding Model" on the left.
- For each component:
 - Choose a model name.
 - Enter Host and Port of the docker registry.
 - Enter Path (image) and Tag of the docker image.
 - Browse for the Protobuf File and click "Upload".
- Wait until the Status is green before uploading the next Component!





Orchestrator

- The directory "orchestrator" in the repository
 - is useful for development
 - does not need to be onboarded (cannot be onboarded)
- AI4EU Experiments Platform
 - will automatically add an orchestrator to the solution (if it contains more than one component)
 - That generic orchestrator is publicly available: https://github.com/ai4eu/generic-serial-orchestrator



Using dockerhub as a repository

- Building: omit the server name and port:
 - configure "<username>/<repository>" for REMOTE REPO in helper.py
 - login without specifying a server name: \$ docker login
- Onboarding:
 - Use hub.docker.com as host
 - Omit the port number (leave the field empty)
- Deployment should then work just fine





Configure Onboarded Models

- Choose "My Models" on the left.
- For each model:
 - Click "Manage My Model"
 - → "Publish to Marketplace"
 - → "Model Category"
 - Select "Data Transformer" and "Scikit-learn". Because we must choose something for the next step, and this combination is known to work.



Assemble Solution

- Choose "Design Studio" → "Launch" Acu-Compose
- Drag the components to the Canvas and connect matching ports
 - Input ports are circles with white background.
 - Output ports are circles with black background.
 - Symbols indicate matching ports.
- Click "Save" and enter a solution name and version.
- Click "Validate".



Congratulations!

- Your solution is ready
 - to be deployed,
 - to be automatically executed/orchestrated/run, and
 - to be published or privately shared.



Deployment – Getting solution.zip

- Load the Solution in Design Studio / Acu-Compose
- Click "Deploy"
 - → "Deploy to local"
 - → "Export To Local"
 - "Download Solution Package"
- Store solution.zip to a new folder
- Unzip the file.



Deployment - Kubernetes

- Create a new namespace for Sudoku
 - \$ kubectl create namespace sudoku
- Run deployment script:
 - \$ python kubernetes-client-script.py -n sudoku
- Observe the end of the output:

```
Node IP-address : 192.169.49.2
```

Orchestrator Port is: 30002





Deployment - Orchestrator

Recall the output of the deployment script:

```
Node IP-address: 192.168.49.2
Orchestrator Port is: 30002
```

Run the orchestrator:

```
$ cd orchestrator_client
$ python orchestrator_client \
192.168.49.2:30002
```



Deployment – Access the GUI

• Get access to the Web-GUI (minikube on Windows/MacOS):

```
$ minikube -n sudoku service \
--url sudoku-guilwebui
```

- Navigate to the address given by the command.
- Get access to the Web-GUI (in general):
 - List Node, PODs, and Services
 - \$ kubectl -n sudoku get \
 node,service,pod -o wide
 - Navigate to

```
http://<node-IP>:<sudoku-guilwebui-port>/
```



Test it

- You should see the Sudoku GUI.
- Click on one field and select a number.
- You should see a partial solution of the Sudoku that respects your input.
- For each click, the orchestrator client must be started again.

```
$ while sleep 1; do \
  python orchestrator_client...; \
  done
```

lick on a cell to change.										
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		
?	?	?	?	?	?	?	?	?		



Final Comments

- This is the status of the March 2021 Release.
- The easiest way might be minikube on native Ubuntu LTS, e.g., Ubuntu 20.04 / "Focal Fossa".
- This demo was created with minikube in WSL2 (Windows Subsystem for Linux Version 2):
 - docker was installed within WSL2 (not Docker Desktop)
 - minikube was installed within WSL2 (not the Windows Installer)
- Contact: peter.schueller@tuwien.ac.at contact@peterschueller.com



