Cherie Ruan

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EDUCATION

University of Washington Seattle, WA

- Degrees: B.Sci. in Computer Science, B.Sci. in Informatics
- GPA: 3.8/4.0 Dean's List: 9 quarters
- Coursework: Data Structures and Parallelism, Introduction to Relational Databases, Android Mobile Development, Distributed Systems, Operating Systems, Client-Side Web Development, Design Thinking

SUMMARY OF QUALIFICATIONS

- Technical: Java, C/C++, JavaScript (React, jQuery), Ruby, SQL, HTML, CSS, Bash, Latex, Web APIs
- Design: InVision, Proto.io, Illustrator, Balsamiq, Rapid Prototyping, Usability Testing, Persona Creation
- Leadership: Project/Program Management, CSE Teaching Assistant, Intern Event Coordinator

RELATED EXPERIENCE

The Boeing Company Information Security Intern

June 2017 - Sept 2017

Graduation: June 2019

- Redesigned and implemented internal tool using C#/SQL to reduce runtime from 25 hours to 1 hour.
- · Developed a Web UI and SQL Database to replace manual Excel spreadsheet, used daily by IS team.
- Won Intern Case Competition by implementing automated Cloud Computing reports using Bash scripts.
- Engaged in all phases of development process, including user interviews, design, and implementation.

Paul G. Allen School of Computer Science & Engineering Teaching Assistant Coordinator

Dec 2017 - Present

- Interview and hire new teaching assistants for introductory programming courses.
- Plan and lead weekly training for new teaching assistants, and mold them into effective teachers.
- Lead weekly community meetings with all teaching assistants and professors.
- · Administer teaching assistant evaluations each quarter.

Asset Liability Management Analytics Advisory Company Application Development Intern

June 2016 – Sept 2016

ALMAAC is a financial technology startup focused on predicting interest rate risk for banks

- Designed and developed company website using HTML/CSS and JavaScript that attracted new clients.
- · Implemented custom application login page with Microsoft Visual Studio, ASP.NET framework, and C#.
- Collaborated with company executives to manage development plan and product expectations.

CLASS PROJECTS

Android Development: Dawg Debauchery

Autumn 2017

Dawg Debauchery is an Android application that connects UW students to nearby social events.

- Designed and developed a Tinder-based guest approval system for hosts of private events, with Android SDK and Firebase.
- Implemented a customized map that displays events per proximity to user, using Google Maps API.

Distributed Systems: Paxos

Spring 2018

- · Implemented Paxos, a consensus algorithm for a network of unreliable processors, in Java.
- Managed an extensive code repository using GitLab.