



Alina Cherkasova

Frontend Developer

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Frontend Developer with team collaboration experience. I am proficient in HTML, CSS, and JavaScript, and I also use TypeScript. Passionate about creating user-friendly and intuitive interfaces. Looking for an opportunity to apply my skills in building high-performance web applications and contribute to an ambitious team for long-term collaboration.

WORK EXPERIENCE

Web Developer (Freelance) Self-Employed

2021 - Present

Freelance Experience

Achievements/Tasks

- Developed adaptive and cross-browser user interfaces, focusing on UX/UI improvements
- Applied modern web development principles to create responsive web pages optimized for various devices
- Implemented technical SEO improvements to enhance website performance (load optimization, structured data)

HTML5/JavaScript Developer Absolutist Ltd.

12/2018 - 01/2021

Achievements/Tasks

- Participated in the development and testing of a unique transpiling tool to convert Flash games into modern JavaScript, enabling classic games to run in current browsers.
- Developed test projects using ActionScript 3 and JavaScript to simulate specific game scenarios and identify potential issues with the transpilation tool.
- Ported over 40 Flash games to JavaScript, ensuring cross-browser compatibility and increasing audience reach.
- Created and maintained technical documentation, streamlining the onboarding process for new developers.
- Mentored and trained junior engineers within the team, boosting their productivity.
- Conducted thorough product testing, reducing QA time expenditures.

EDUCATION

Front-end Developer Rolling Scopes School

07/2024 - Present

Courses

- Stage 1: Git, HTML, CSS, JavaScript Fundamentals
Successfully completed
- **Currently in Stage 2:** Advanced JavaScript, Security, Testing, Agile, Networking, Web Development Tools

Front-end Pro Hillel

07/2018 - 12/2018

SKILLS

HTML5 CSS3 SASS JavaScript(ES5+)

TypeScript Adaptive & Responsive Design

Cross-Browser Compatibility

BEM Methodology Webpack Git/GitHub

REST API Figma

STUDY PROJECTS

Decision making tool (03/2025)

- **Technologies:** HTML5, SCSS, Native TypeScript, OOP, SPA
- Focused on dynamic DOM manipulation, SPA navigation (Hash Router), data persistence via Web Storage API, file handling with File API, animations using requestAnimationFrame and Canvas API. Emphasis on clean code practices, strict formatting rules, and project configuration setup.

Simon Says Game (01/2025)

- **Technologies:** HTML5, SCSS, Native JavaScript (OOP), Responsive Layout.
- Simon Says is a classic memory training game project. This interactive web application challenges players to test their memory and concentration by recalling and repeating increasingly complex sequences of inputs.

Christmas Shop (11/2024)

- **Technologies:** HTML5, SCSS, Native JavaScript, Desktop-First, Responsive Layout, BEM.
- A festive e-commerce website with a unique Christmas design, featuring a burger menu (< 768px), an image slider, random gift displays, a New Year countdown timer, gift category switching, a back-to-top button, and modal windows with product details.

LANGUAGES

Russian
Native or Bilingual Proficiency

English
Professional Working Proficiency

INTERESTS

UI/UX Self-Education Web Accessibility

Design Patterns Accessible Web Design

Modern Build Tools and Development Workflows