Misha Chernetsov

Software Engineer

Mikhail Chernetsov

Austin, TX

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TLDR

Experience

Love cracking hard engineering problems, creating great products, and exploring new paradigms. Currently consumed by agentic AI in, but with a background in data, developer platforms, and distributed systems.

Grammarly / Area Tech Lead, Grammarly Platform Org

September 2022 - Present, Austin, remote

Now: building ubiquitous agentic AI for work and education.

Grammarly / Engineering Manager, Grammarly for Developers

September 2020 - September 2022 (2 years 1 month), Austin, remote

With a PM partner led the team building <u>Grammarly for Developers</u>, Grammarly's new product and business line – from early prototypes, through public beta and GA launch in September 2022.

Grammarly / Engineering Manager, Identity and Data Platform teams

September 2019 - September 2020 (1 year 1 month), San Francisco

Switched to EM role.

In addition to Data Platform team took on bootstrapping charter and technical roadmap for newly formed Identity team. With the team built identity building blocks for Grammarly for Business (SSO, SAML, basic RBAC), and Account Security (pipelines for detecting and preventing credential stuffing attacks)

Grammarly / Technical Lead and later TLM, Data Platform

July 2014 - August 2019 (5 years 2 months), San Francisco

Started and let o maturity the team to build Grammarly's in-house data analytics and data pipelines capability. Enabled democratized data access through custom SQL-based query language and powerful enrichment pipelines through Sacla-based DSL for dimension builders.

Amazon / Software Engineer, Kindle Community Workspace

October 2013 - June 2014 (9 months), Seattle

Building GoodReads integration with Kindle ecosystem.

Pixonic / CTO

March 2011 - September 2013 (2 years 7 months), Moscow

Back in the time Pixonic was focusing game publishing. Led the work on 2 core products: AppMetr – event based analytics service with focus on mobile and social games; PixAPI Container – client+server proxy API, generalizing social APIs of 18 social networks and payment systems, enabling to publish app in all of supported networks without changing code.

Odnoklassniki.ru / Software Engineer

July 2010 - March 2011 (9 months), Moscow

Revamping Groups feature in second largest social network in CIS.

Biletrix / Co-founder, CTO

January 2010 - March 2011 (1 year 3 months), Moscow

Striving to build the first platform for selling concerts/events tickets online for the local market.

KinoKrug / Co-founder, CTO

September 2007 - March 2011 (3 years 7 months), Moscow

Built the leading work-focused social network and online tools for Russian media production market.

Netcracker / Software Engineer, System Performance

September 2007 - March 2011 (3 years 7 months), Moscow

Started my career (initially part-time during my last years of college) on a team in large operations support systems (OSS) software company. Team focused on tuning large java codebase and complex oracle database deployments to be performant and reliable.

Education

Moscow Institute of Physics and Technology (State University) (MIPT) /Master and Bachelor, applied physics and mathematics

2002 - 2008

Top 2 Russian technical school