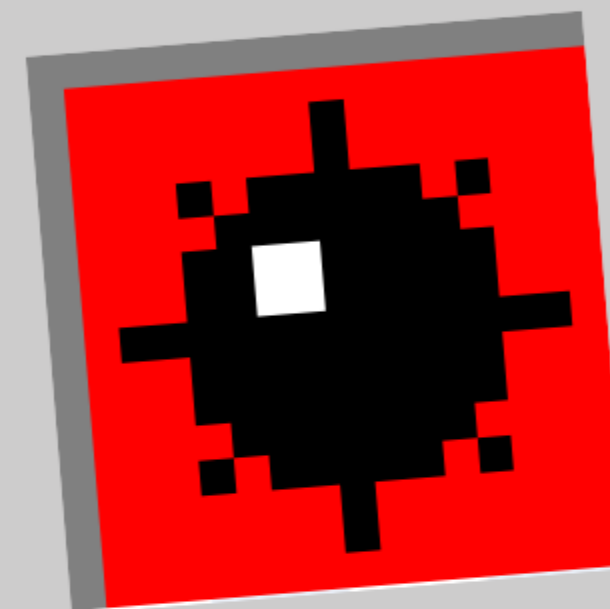


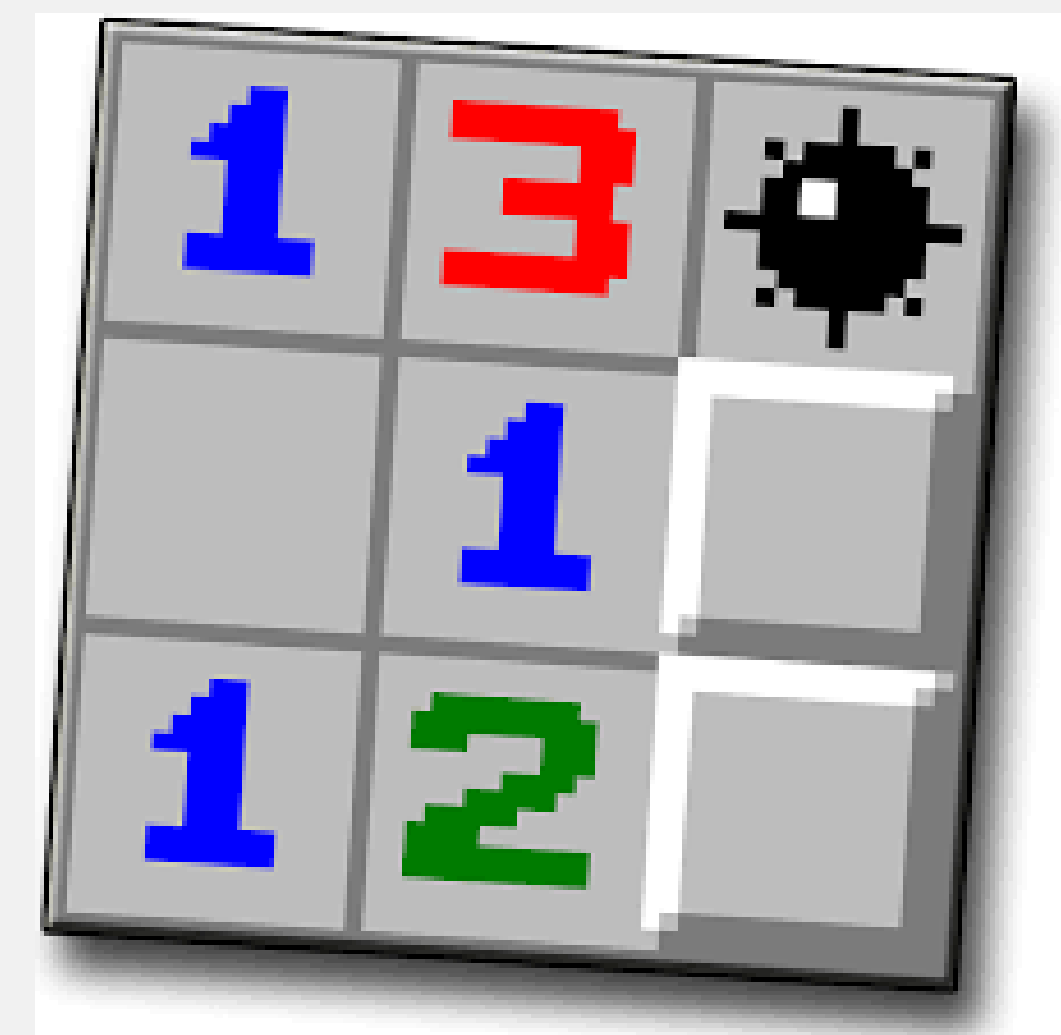
MINESWEEPER



VICTORIA CHERNOBAY - ICS CULMINATING
INSTRUCTION MANUAL

INTRODUCTION

THIS GAME IS A MINESWEEPER GAME THAT CAN BE PLAYED BY ONE PERSON. THE PLAYER WILL ATTEMPT TO UNCOVER ALL THE SQUARES WITH NO HIDDEN MINES. WHEN THE PLAYER CLICKS ON A SQUARE IN THE 6X6 GRID, THEY WILL SEE A NUMBER, THIS NUMBER WILL TELL THEM HOW MANY MINES ARE DIRECTLY ADJACENT TO IT, STRAIGHT OR DIAGONALLY. THEY MUST TRY TO UNCOVER ALL SQUARES WITHOUT MINES. IF THE PLAYER ACHIEVES THAT SUCCESSFULLY THEY WILL WIN THE GAME. OTHERWISE, IF THE PLAYER UNCOVERS A MINE, THEY LOSE THE GAME. IN ORDER TO KEEP TRACK OF SUSPECTED MINES, THE PLAYER CAN PLACE A FLAG ON A SQUARE WITH THE SPACEBAR.



CONTROLS

LEFT CLICK:
USE THE LEFT CLICK
WHEN YOU WANT TO
CLICK ANY SQUARES OR
OPTIONS ON THE
SCREEN



CONTROLS



RIGHT CLICK:
THE RIGHT CLICK IS
SOLELY USED TO PLACE
FLAGS WHILE PLAYING
MINESWEEPER

GAMEPLAY & RULES



MAIN MENU:
THE MAIN MENU HAS 3
OPTIONS; START GAME
TO BEGIN THE
MINESWEEPER GAME,
INSTRUCTIONS TO
READ BASIC
INSTRUCTIONS ABOUT
THE GAME, AND QUIT
TO EXIT THE CONSOLE.
START BY USING THE
LEFT CLICK TO
SELECT AN OPTION

GAMEPLAY & RULES

INSTRUCTIONS

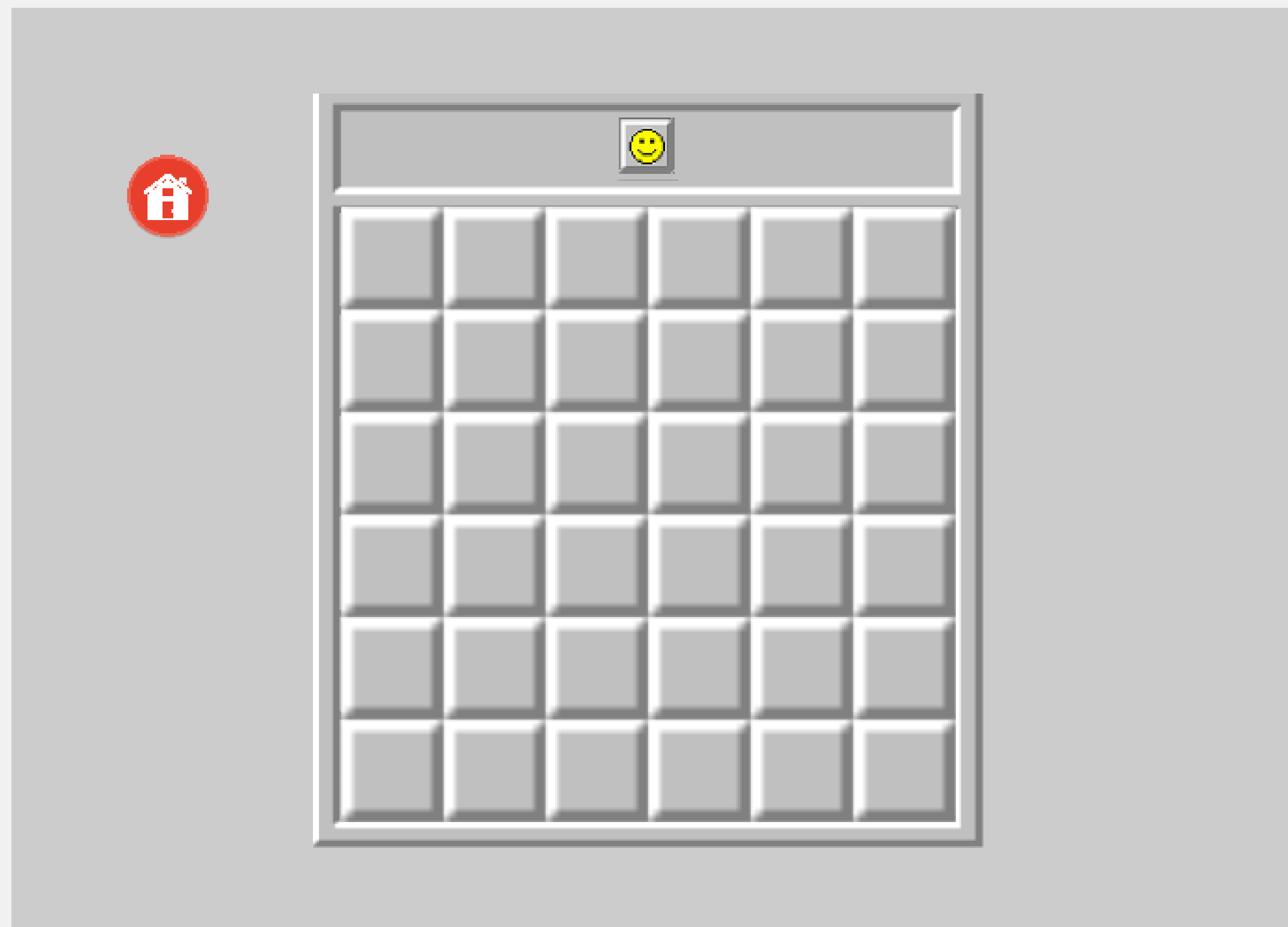
In this game you will attempt to uncover all the squares with no hidden mines. When you click on a square in the 6x6 grid, you will see a number, this number will tell you how many mines are directly adjacent to it, straight or diagonally. You must try to uncover all squares without mines. If you achieve that successfully you will win the game. Otherwise, if the player uncovers a mine, they lose the game. In order to keep track of suspected mines, the player can place a flag on a square with the spacebar.



MAIN MENU

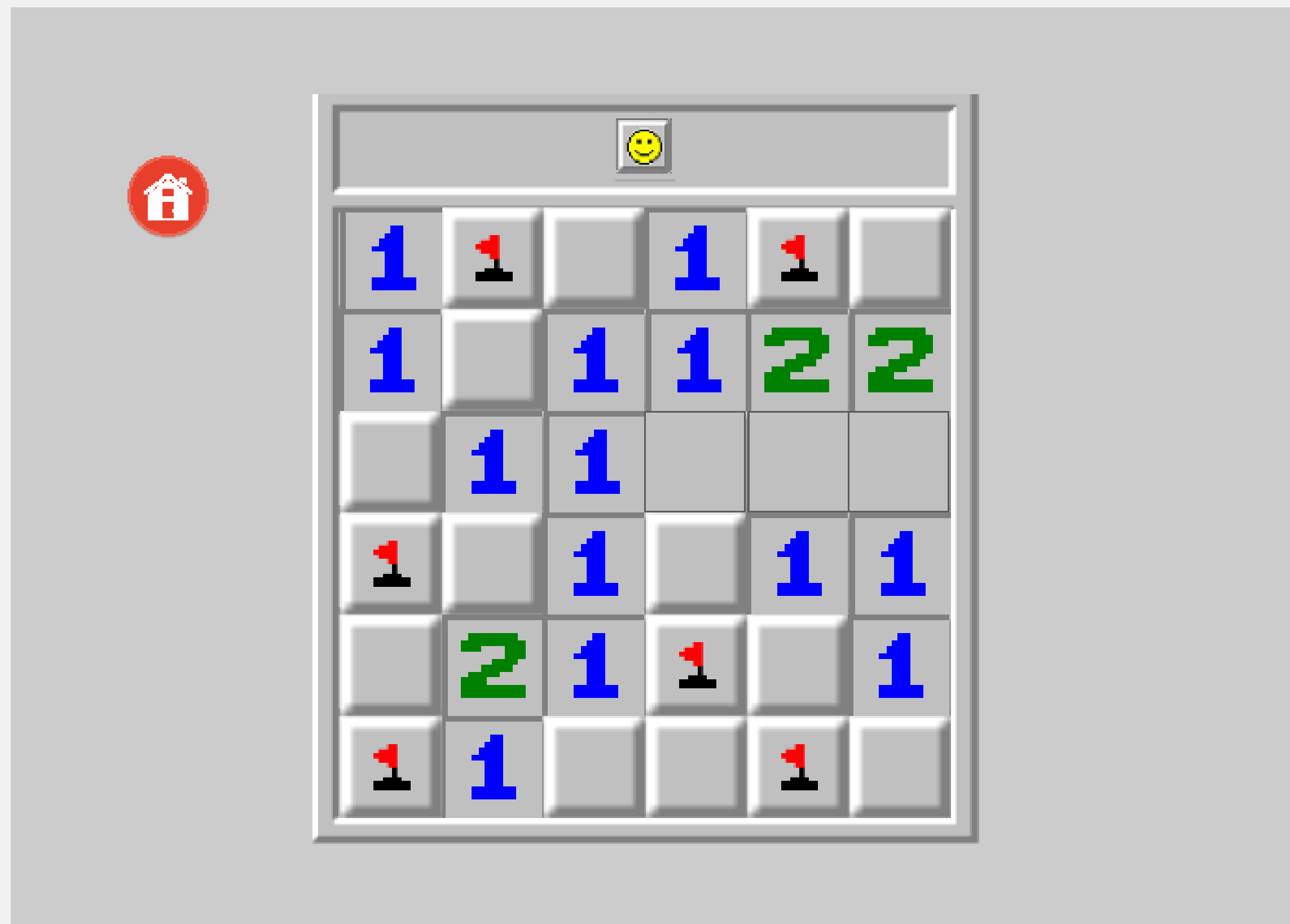
INSTRUCTIONS
HERE YOU CAN READ
BASIC INSTRUCTIONS
ABOUT HOW TO PLAY
THE GAME. ONCE DONE
READING, USE THE
LEFT CLICK TO PRESS
THE MAIN MENU
BUTTON TO CHOOSE
ANOTHER OPTION ON
THE MENU

GAMEPLAY & RULES



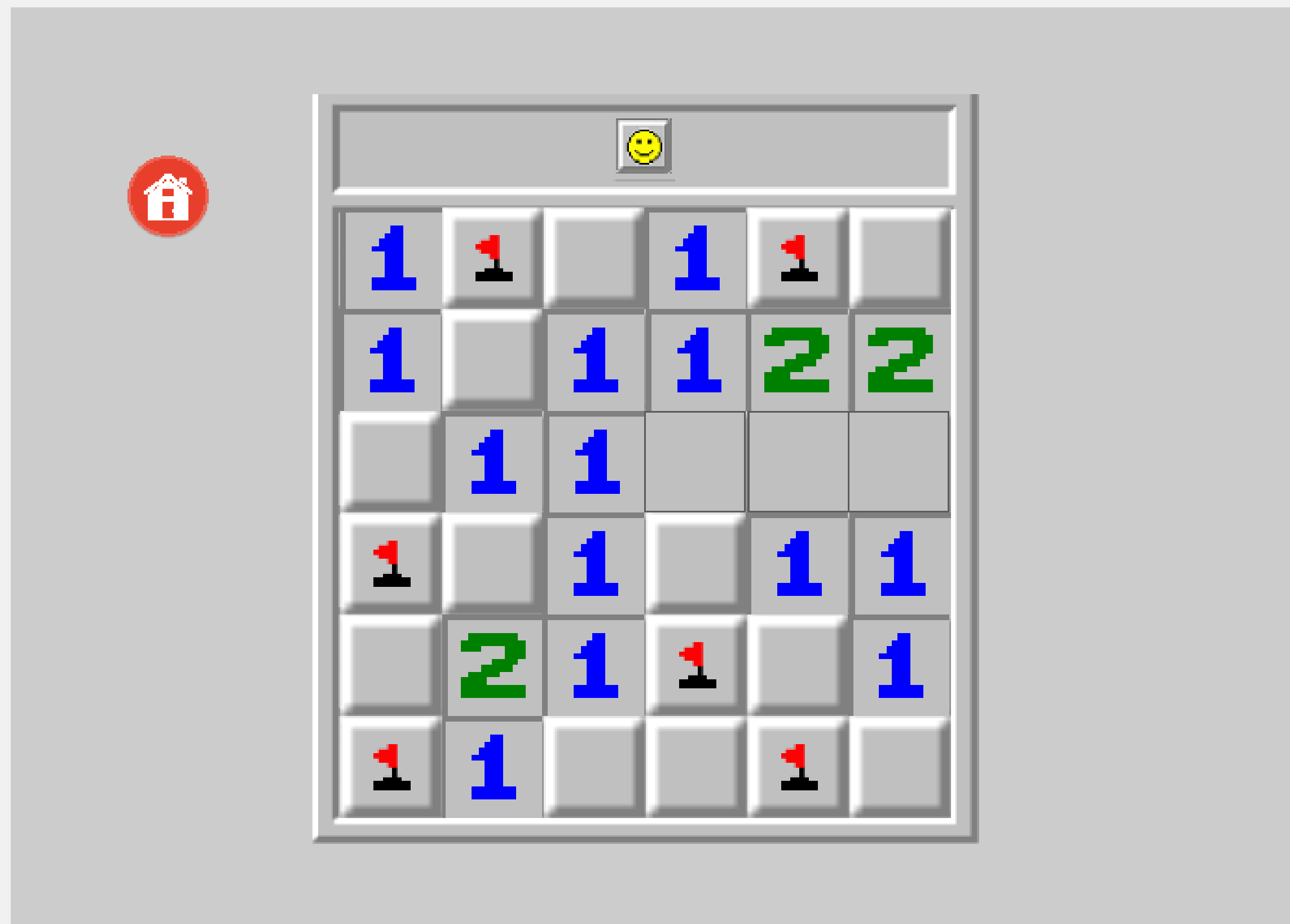
MINESWEEPER:
WHEN YOU ENTER
THE GAME, YOU WILL
SEE A SCREEN
SIMILAR TO THIS.
START THE GAME BY
PRESSING A SQUARE
WITH A LEFT CLICK.
CLICK ON THE HOME
BUTTON IN THE TOP
LEFT CORNER TO GO
TO THE MAIN MENU.
CLICK THE SMILE TO
RESET THE BOARD

GAMEPLAY & RULES



MINESWEEPER:
WHEN YOU CLICK ON
A SQUARE, ANY
SQUARES THAT ARE
DIRECTLY NEXT TO
THE CLICKED AND
DO NOT HAVE MINES
WILL OPEN . THE
NUMBER SHOWS HOW
MANY MINES ARE
DIRECTLY
ADJACENT.

GAMEPLAY & RULES



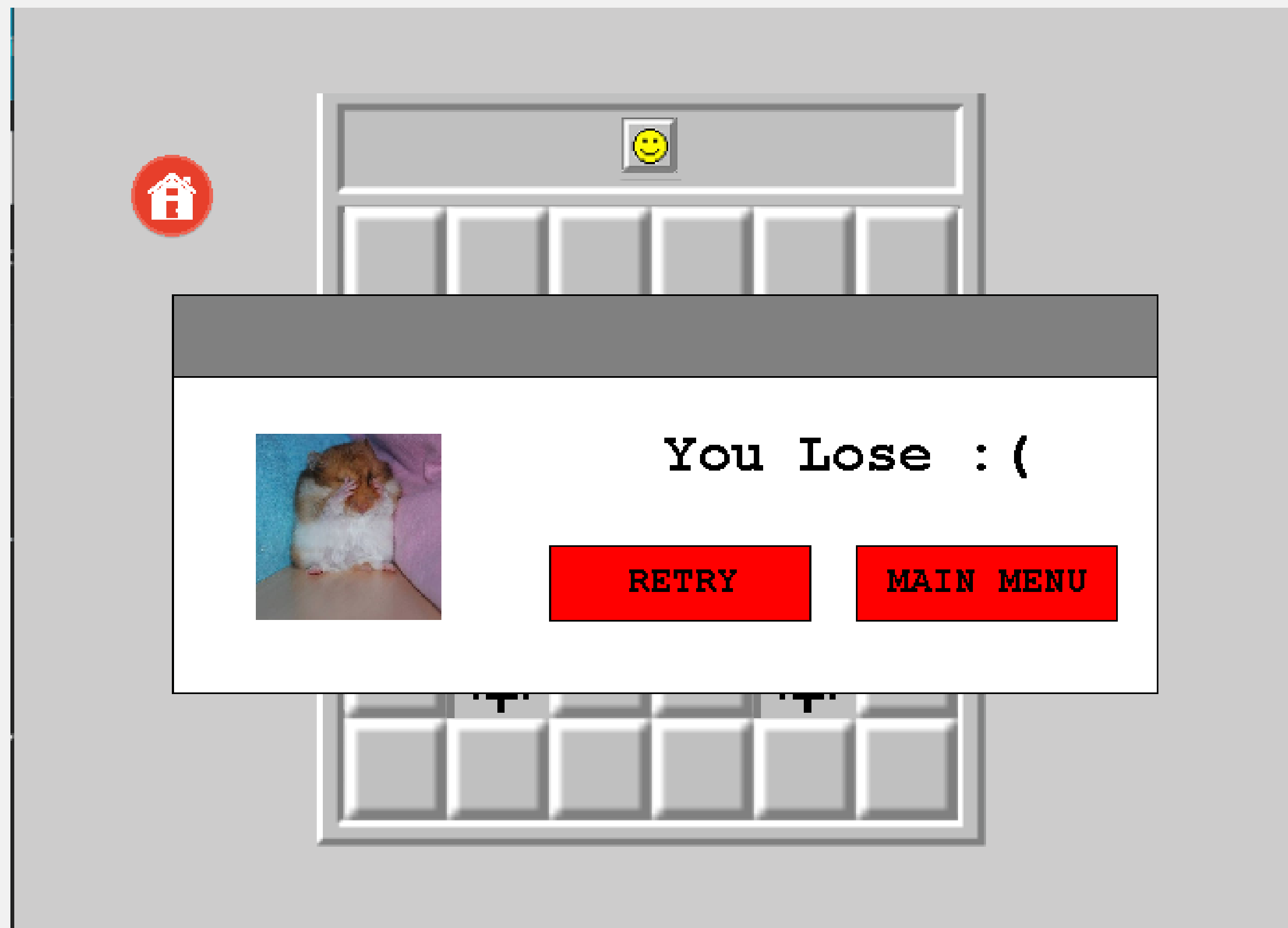
MINESWEEPER:
(CONT.) USE THE
RIGHT CLICK
BUTTON TO PLACE
AND REMOVE FLAGS,
THERE ARE 6 MINES
YOU CAN ONLY
PLACE 6 FLAGS.
WHEN YOU SUSPECT
YOU FLAGGED ALL
THE MINES, LEFT
CLICK ON THE.
REMAINING SQUARES

GAMEPLAY & RULES



MINESWEEPER:
IF YOU SUCESSFULLY
UNCOVER ALL OF THE
MINES, YOU WILL
RECEIVE A MESSAGE
SIMILAR TO THIS
AFTER A SLIGHT
DELAY TO SHOW THE
LOCATION OF THE
MINES, FROM HERE
YOU CAN CHOOSE TO
RETRY OR TO GO
BACK TO THE MAIN
MENU. USING THE
LEFT CLICK

GAMEPLAY & RULES



MINESWEEPER:
IF YOU CLICKED ON
A MINE, YOU WILL
RECEIVE A MESSAGE
LIKE THIS AFTER A
SHORT DELAY TO
SHOW THE
LOCATIONS OF THE
MINES, SIMILAR TO
THE WIN SCREEN,
YOU CAN RETRY OR
GO TO THE MAIN
MENU.

TIPS FOR SUCCESS



- MAKE SURE TO USE ALL
YOUR FLAGS!!
- PAY CLOSE ATTENTION
TO THE NUMBERS SHOWN
- YOU CAN REMOVE FLAGS
BY RIGHT-CLICKING
AGAIN
- HAVE FUN!!

RELAX AND
ENJOY!!