



OSGi for Eclipse Developers

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Overview

- Introduction
- Topics
 - Frameworks
 - Import-Package vs. Require-Bundle
 - Dynamic Bundles
 - Extensions and Services
 - Versioning
 - Compendium Services
 - OSGi Tooling
- Conclusion



OSGi...

- The dynamic module system for java
- What's a module?

*“**Modular programming** is a software design technique that increases the extent to which software is composed from separate parts, called modules. Conceptually, modules represent a separation of concerns, and improve maintainability by enforcing logical boundaries between components.”*

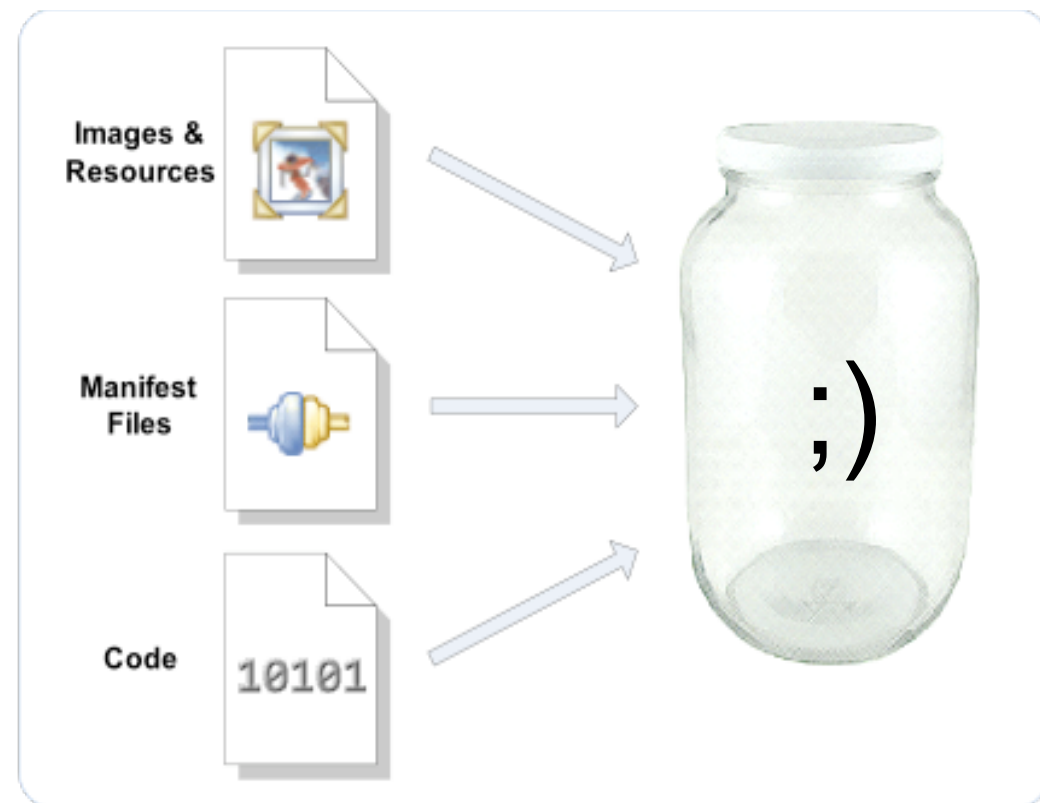
JARs != Modules

- JARs are deployment artifacts
- JARs have dependencies
- They are not modules... missing crucial information
 - ◆ identifier (file name isn't good enough)
 - ◆ version
 - ◆ vendor
 - ◆ exports
 - ◆ dependencies



How does OSGi help?

- OSGi Bundle == Module
- Just a JAR with module related metadata
 - ◆ identifier
 - ◆ version
 - ◆ vendor
 - ◆ exports
 - ◆ dependencies (imports)





MANIFEST.MF

Manifest-Version: 1.0
Bundle-ClassPath: junit.jar
Bundle-Vendor: Eclipse.org
Bundle-Localization: plugin
Bundle-RequiredExecutionEnvironment: J2SE-1.3
Bundle-Name: JUnit3
Bundle-SymbolicName: org.junit
Export-Package: junit.awtui;version="3.8.2",junit.extensions;version="3.8.2",junit.framework;version="3.8.2",junit.runner;version="3.8.2",junit.swingui;version="3.8.2",junit.swingui.icons;version="3.8.2",junit.textui;version="3.8.2"
Bundle-Version: 3.8.2.v20090203-1005
Bundle-ManifestVersion: 2

Vendor

Identifier

Exports

Version



OSGi in Details

- OSGi Alliance
 - Worldwide consortium of technology innovators that advances OSGi technology
- OSGi Technology
 - Set of *specifications* that define a **module** system for Java
 - Enables modular programming for Java
- Originally designed for embedded systems...
 - Home automation... set-top boxes... vehicles...
- Now in widespread use in desktop and servers...



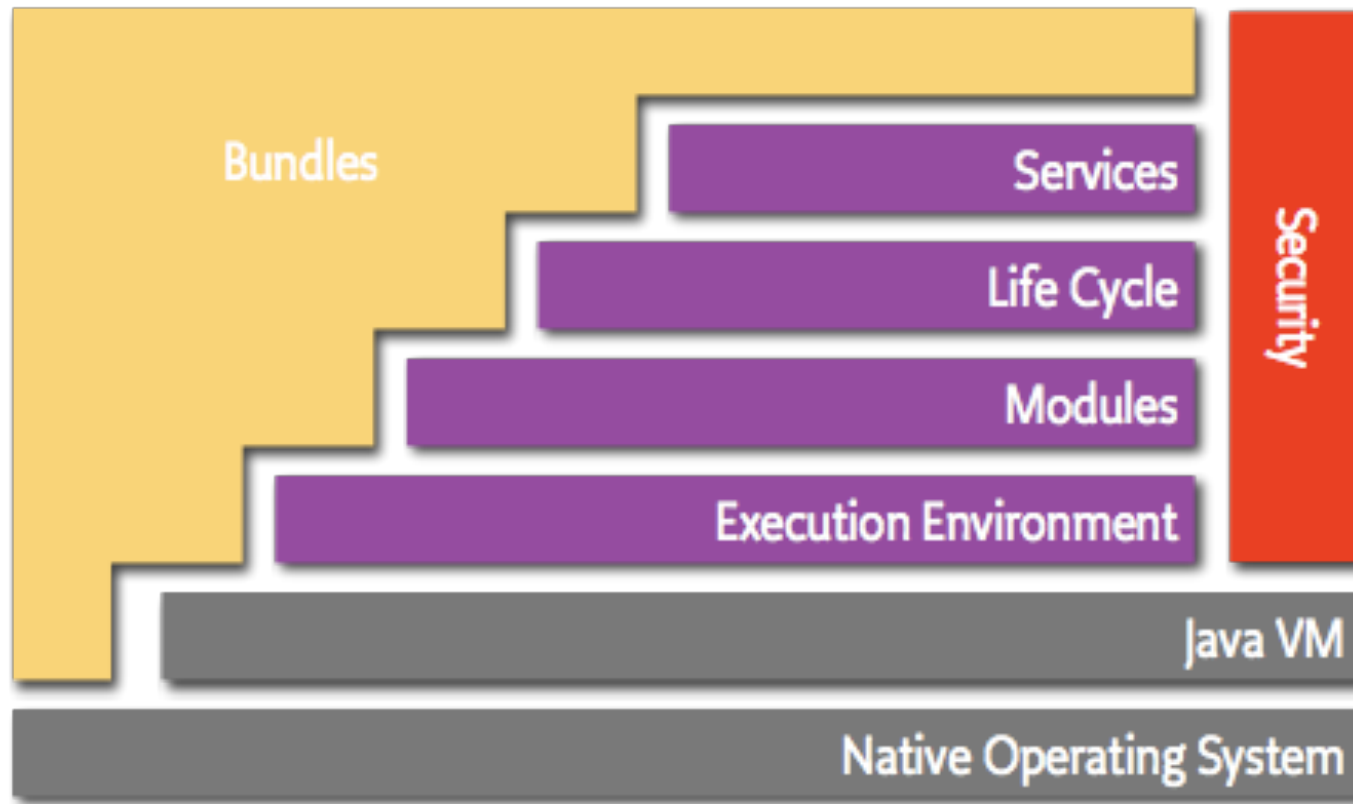


OSGi Alliance

- An open standards organization founded in March 1999
 - ♦ Founded by Ericsson, IBM, Motorola and Sun Microsystems
- Five expert groups that produce specifications
 - ♦ Core Platform
 - ♦ Enterprise
 - ♦ Mobile
 - ♦ Vehicle
 - ♦ Residential
- Now ~100 members
 - ♦ IBM, Oracle, Tibco, Siemens, SAP, Motorola, Red Hat, etc...

OSGi Layers

- OSGi has a layered model...





OSGi Specifications

- Two major specifications
- Core Specification
 - ♦ Covers the core layers of OSGi
- Service Compendium
 - ♦ Contains a variety of useful services
- There are other specifications produced by the various expert groups at OSGi (e.g., Enterprise)



OSGi Specification Releases

- OSGi Release 1 (R1): May 2000
- OSGi Release 2 (R2): October 2001
- OSGi Release 3 (R3): March 2003
- OSGi Release 4 (R4): October 2005
 - ♦ Core Specification (R4 Core): October 2005
 - ♦ Mobile Specification (R4 Mobile / JSR-232): September 2006
- OSGi Release 4.1 (R4.1): May 2007 (AKA JSR-291)
- OSGi Release 4.2 (R4.2): September 2009
- OSGi Next...?



How does this relate to Eclipse?

- Eclipse had its own non-standard plug-in model
- OSGi and old Eclipse plug-in model were similar

```
1<?xml version="1.0" encoding="UTF-8"?>
2<plugin
3  id="org.eclipse.gef"
4  name="Graphical Editing Framework"
5  version="2.1.0"
6  provider-name="Eclipse.org"
7  class="org.eclipse.gef.GEFPlugin">
8
9  <runtime>
10    <library name="runtime/gef.jar">
11      <export name = "*" />
12      <packages prefixes="org.eclipse.gef" />
13    </library>
14  </runtime>
15  <requires>
16    <import plugin="org.eclipse.draw2d" export="true" version="2.1.0" />
17    <import plugin="org.eclipse.core.runtime" export="true" />
18    <import plugin="org.eclipse.core.resources" export="true" />
19    <import plugin="org.eclipse.ui" export="true" />
20  </requires>
21</plugin>
```

Annotations in the image:

- Bundle-SymbolicName points to `id="org.eclipse.gef"`
- Bundle-Name points to `name="Graphical Editing Framework"`
- Bundle-Version points to `version="2.1.0"`
- Bundle-Vendor points to `provider-name="Eclipse.org"`
- Bundle-Activator points to `class="org.eclipse.gef.GEFPlugin">`
- Require-Bundle points to `<requires>`



What happened?

- The world didn't need two modular systems
- Eclipse went to OSGi in 3.0 with Equinox*
 - Eclipse needed something robust and standard
 - Put OSGi on the map!

```
org.eclipse.gef ✕
1Manifest-Version: 1.0
2Bundle-ManifestVersion: 2
3Bundle-Name: %Plugin.name
4Bundle-SymbolicName: org.eclipse.gef; singleton:=true
5Bundle-Version: 3.5.0.qualifier
6Bundle-Activator: org.eclipse.gef.internal.InternalGEFPlugin
7Bundle-Vendor: %Plugin.providerName
8Bundle-Localization: plugin
9Import-Package: com.ibm.icu.text;version="[3.8.1,5.0.0)"
10Require-Bundle: org.eclipse.draw2d;visibility:=reexport;bundle-version="[3.2.0,4.0.0)",
11 org.eclipse.core.runtime;bundle-version="[3.2.0,4.0.0)",
12 org.eclipse.ui.views;resolution:=optional;bundle-version="[3.2.0,4.0.0)",
13 org.eclipse.ui.workbench;bundle-version="[3.2.0,4.0.0)",
14 org.eclipse.jface;bundle-version="[3.2.0,4.0.0)"
```

*<http://portal.acm.org/citation.cfm?id=1086616>

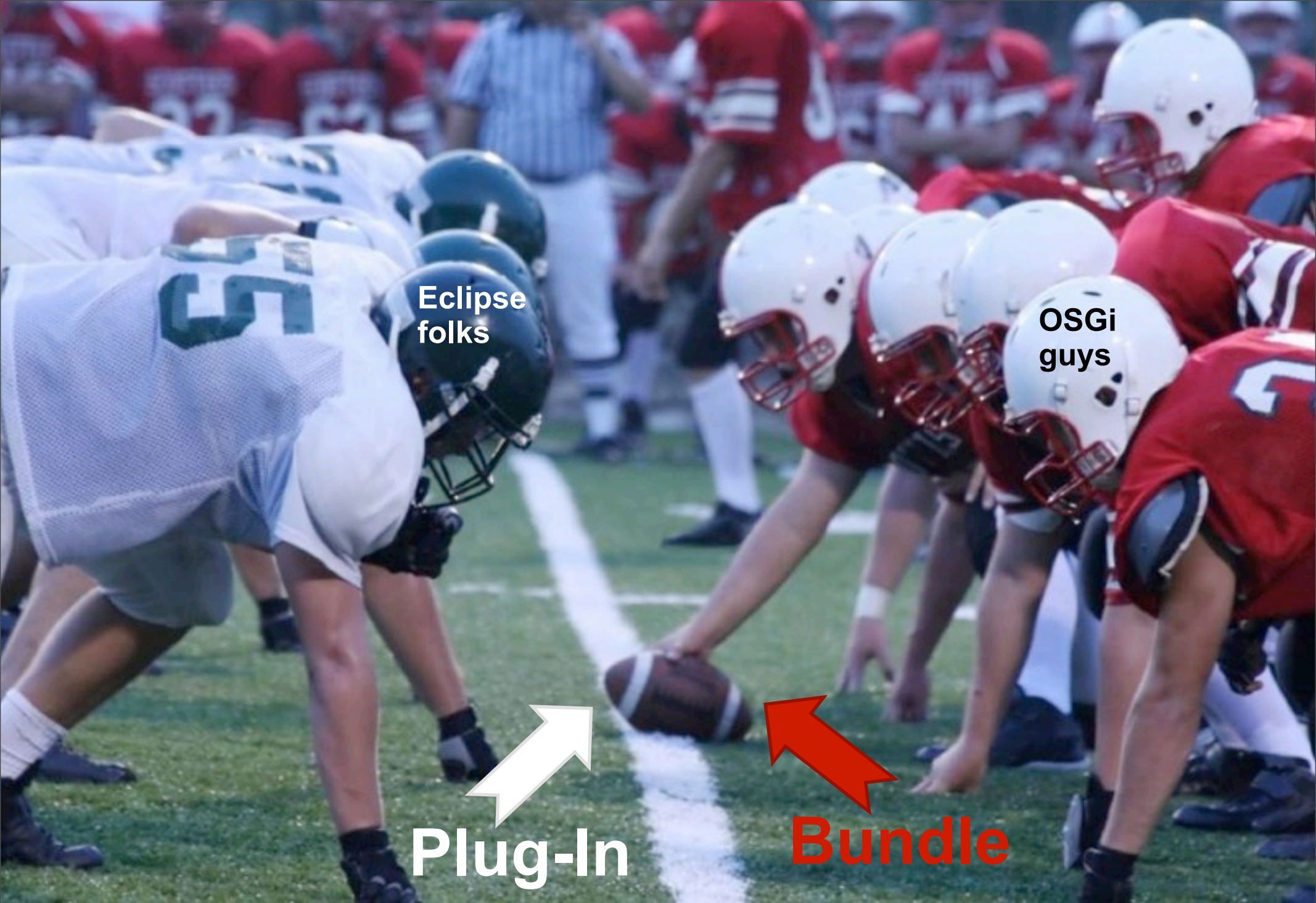






Eclipse
folks

Plug-In



Eclipse
folks

OSGi
guys

Plug-In

Bundle



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Frameworks

- There's a world outside of Eclipse and Equinox



Framework Implementations

- Equinox (open source)
 - ♦ Reference implementation for the core framework and various services
 - ♦ Base runtime for all of Eclipse (rich client, server side and embedded)
- Felix (open source)
 - ♦ Implementation developed at Apache
 - ♦ Ships with GlassFish
- Knopflerfish (open source)
 - ♦ BSD license
- Concierge (open source)
 - ♦ Highly optimized and tiny R3 implementation
 - ♦ Runs in tiny devices
- Many other commercial and private implementations

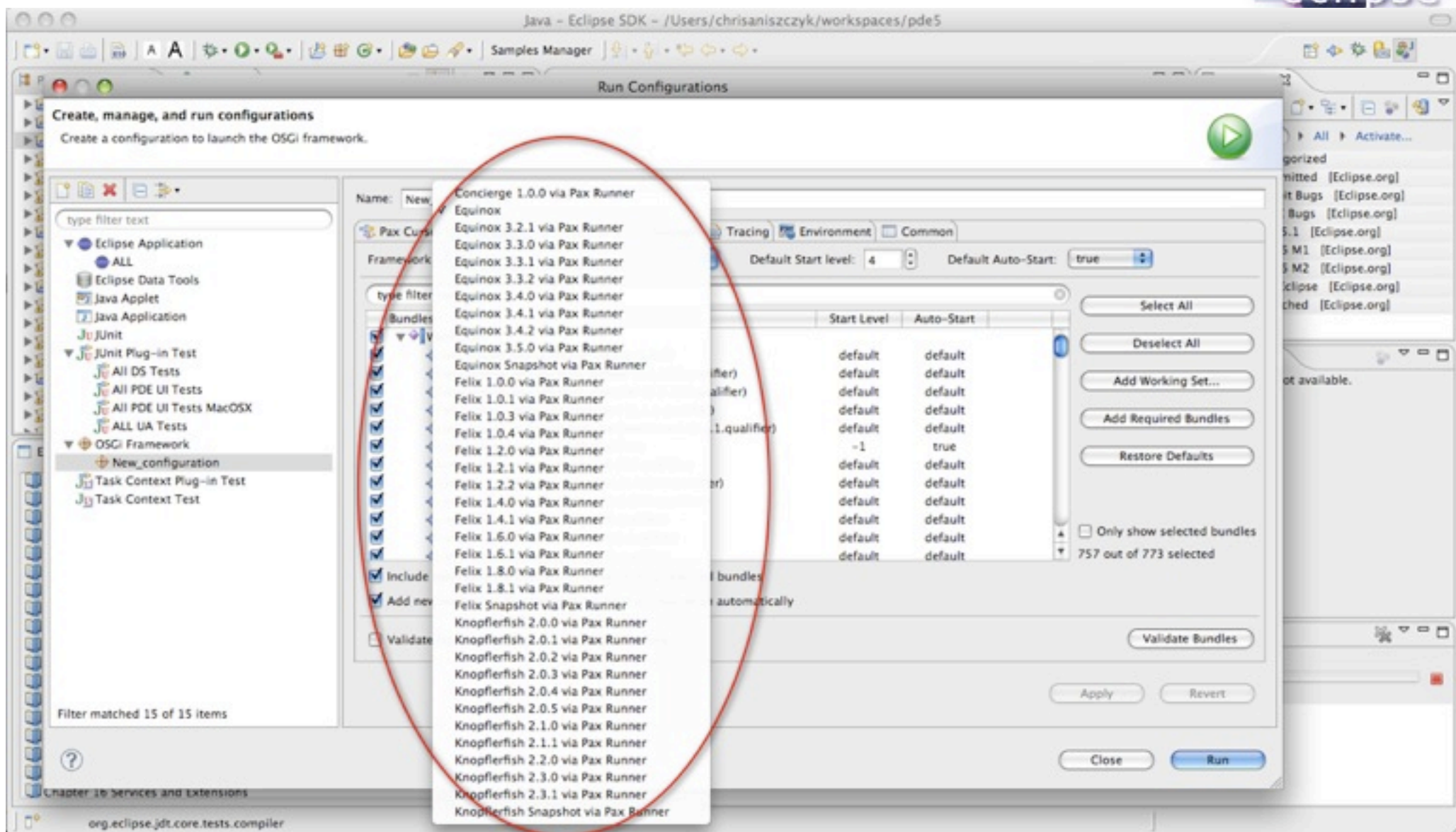




Extensible Framework and Headers

- OSGi is all about extension...
- Be careful framework specific headers:
 - Eclipse-BuddyPolicy
 - Eclipse-PatchFragment
 - Eclipse-SourceBundle
 - Eclipse-...

➔ Otherwise you are tied to Equinox
- Tip: PAX Runner to test against multiple frameworks
 - <http://wiki.ops4j.org/display/ops4j/Pax+Runner>





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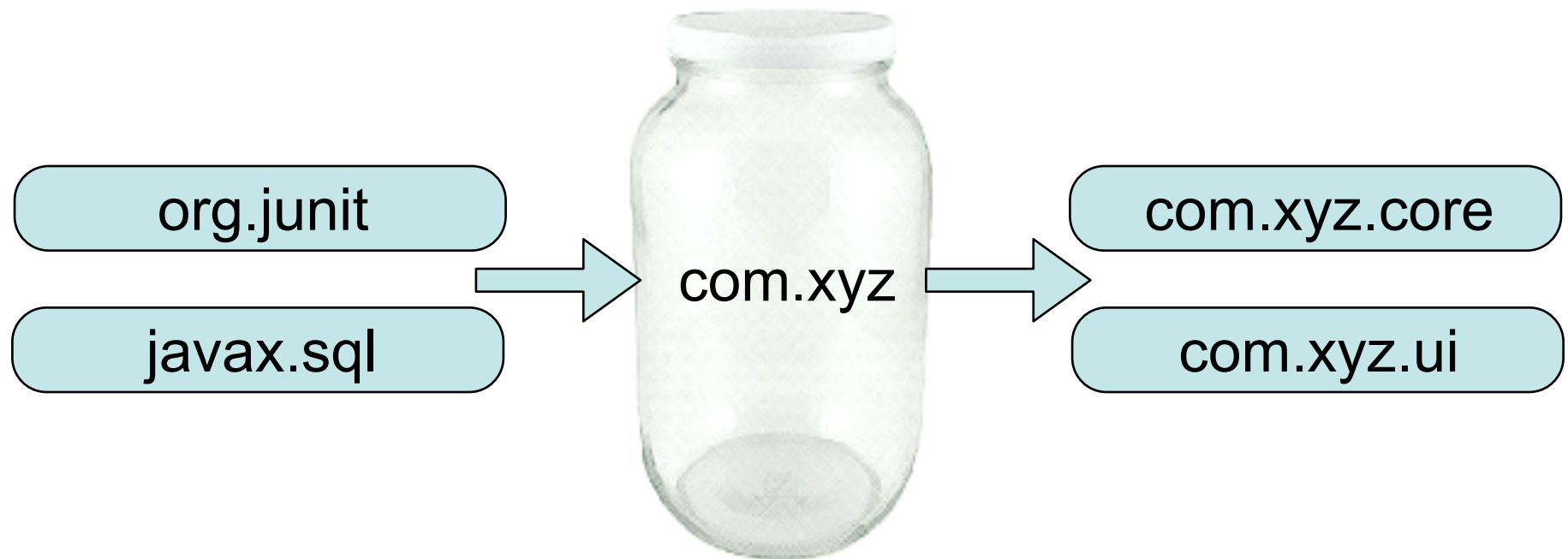


Dependency Management

- Eclipse
 - Dependencies are *traditionally* using Require-Bundle
 - Never heard of Import-Package, sounds strange
- OSGi
 - Please don't use Require-Bundle **at all**
 - Instead, define dependencies using Import-Package

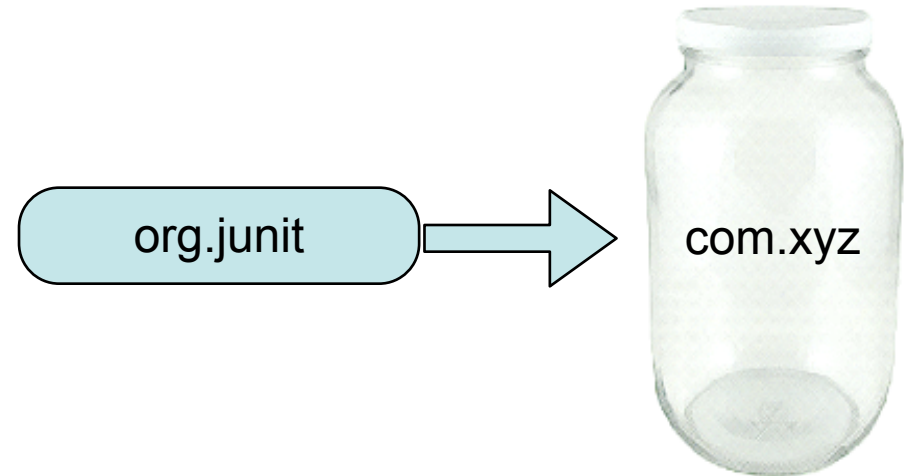


Imports and Exports

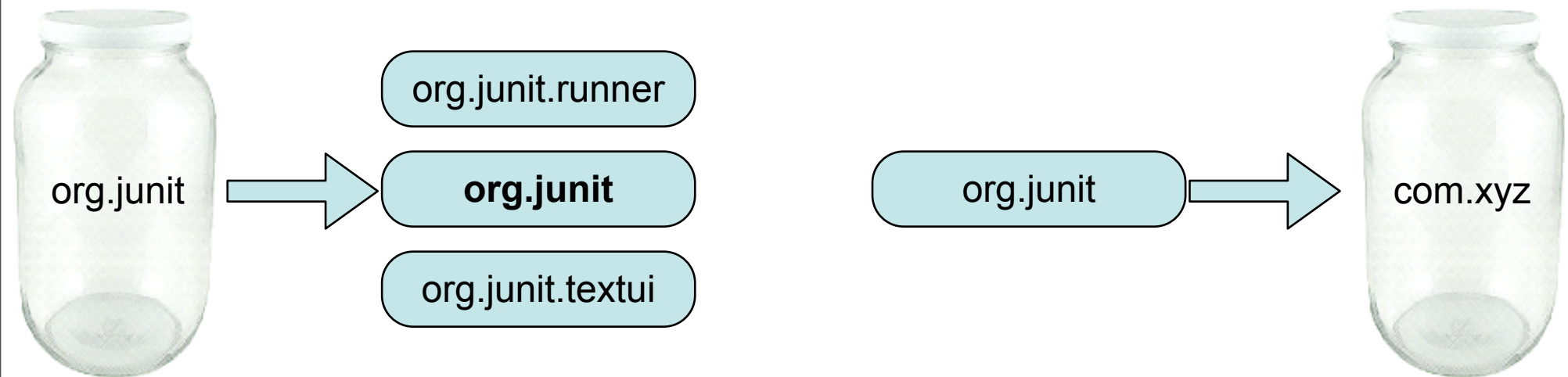




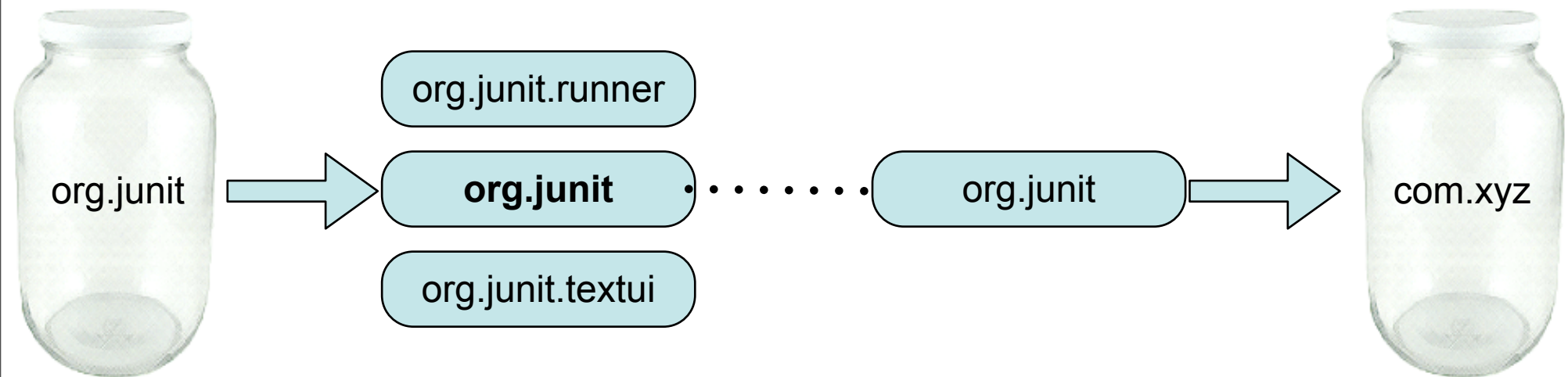
Package Resolution



Package Resolution

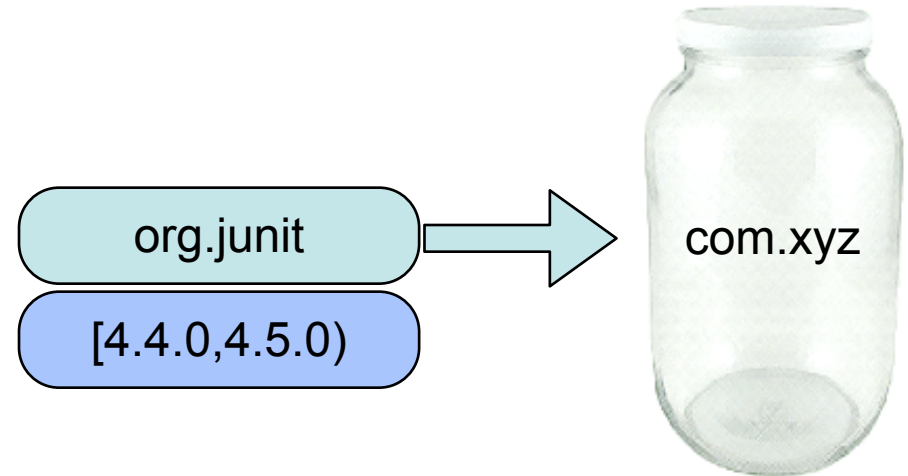


Package Resolution

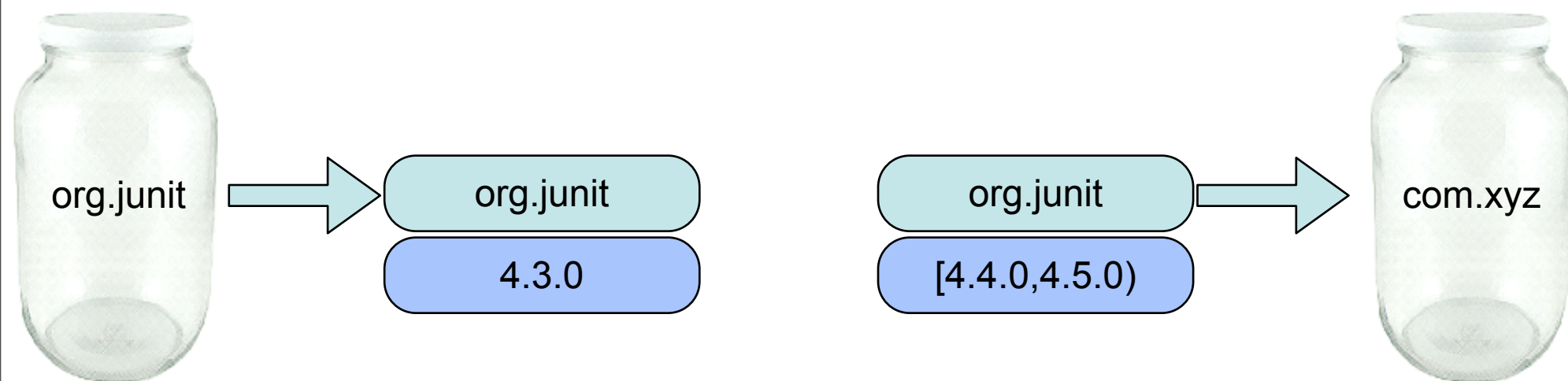




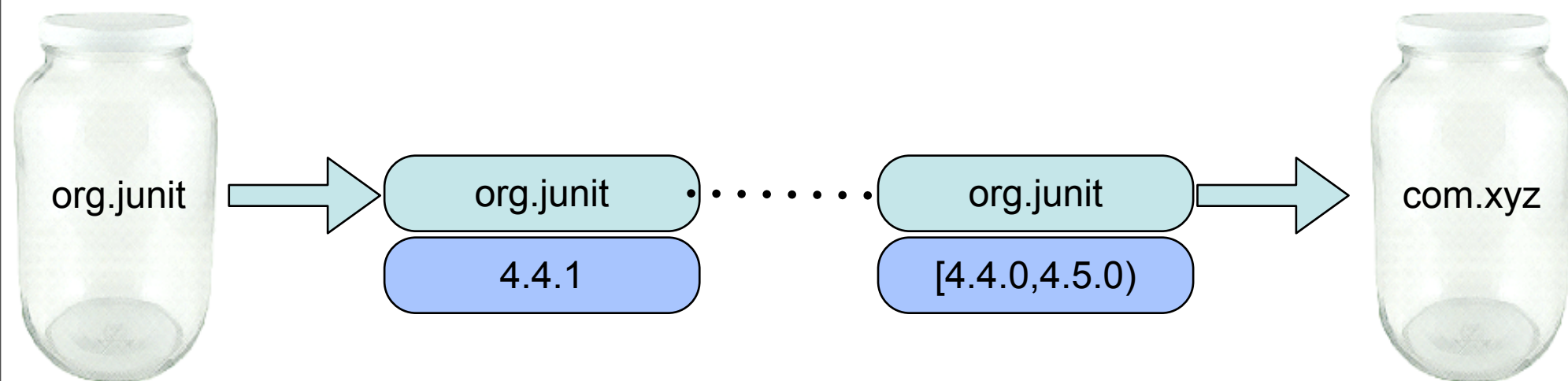
Versioned Package Resolution



Versioned Package Resolution

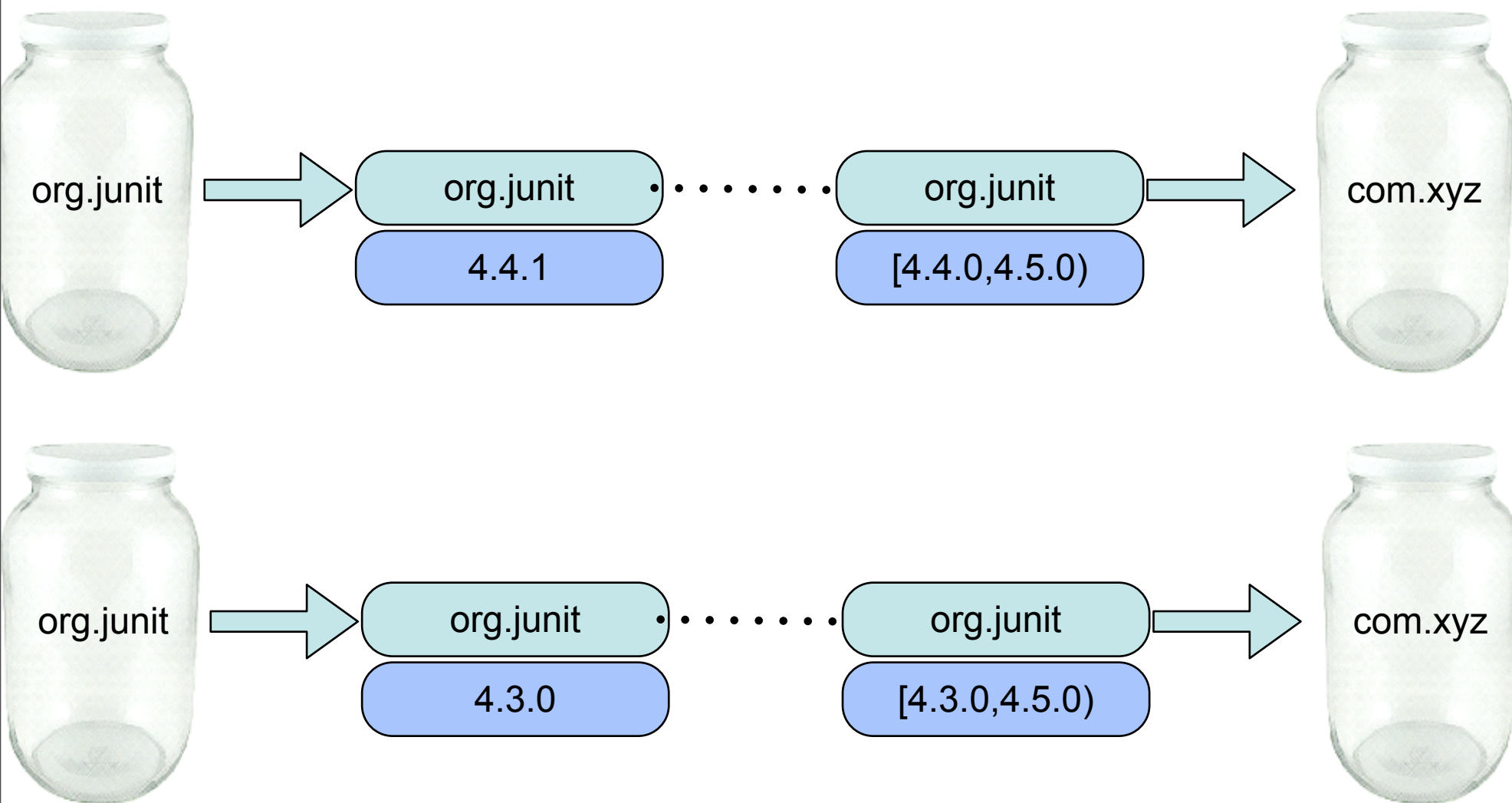


Versioned Package Resolution



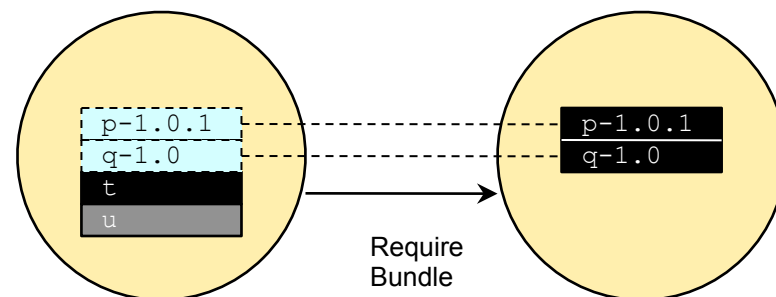


Versioned Package Resolution

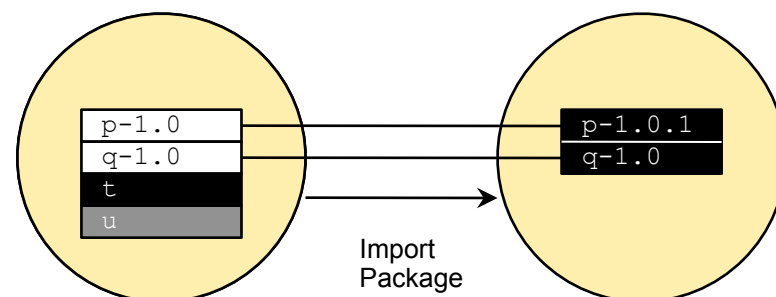


What is the difference?

- Require-Bundle
 - Imports all exported packages of the bundle, including re-exported and split bundle packages

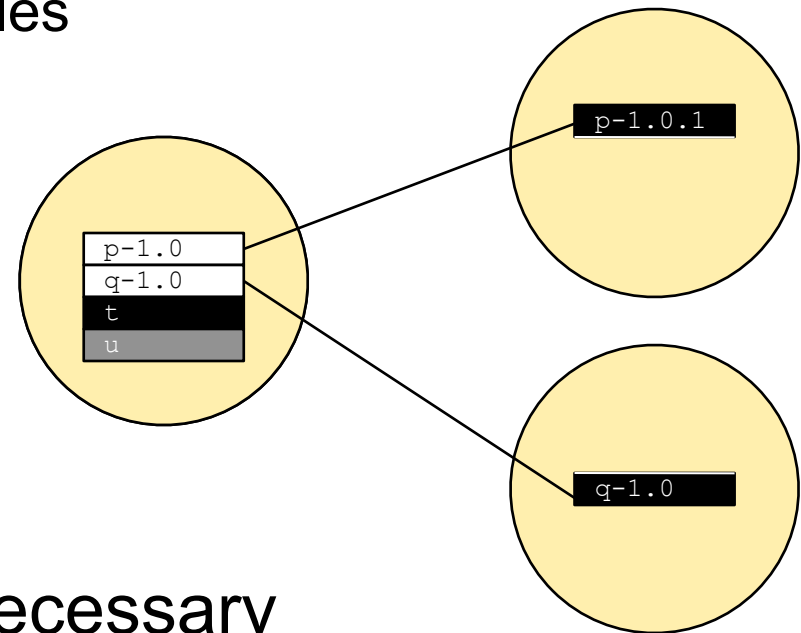


- Import-Package
 - Import just the package you need



When to use what?

- **Prefer using Import-Package**
 - Lighter coupling between bundles
 - Less visibilities
 - Eases refactoring
- **Require-Bundle, when necessary**
 - Don't mind higher coupling between bundles
 - split packages (same package in different bundles)



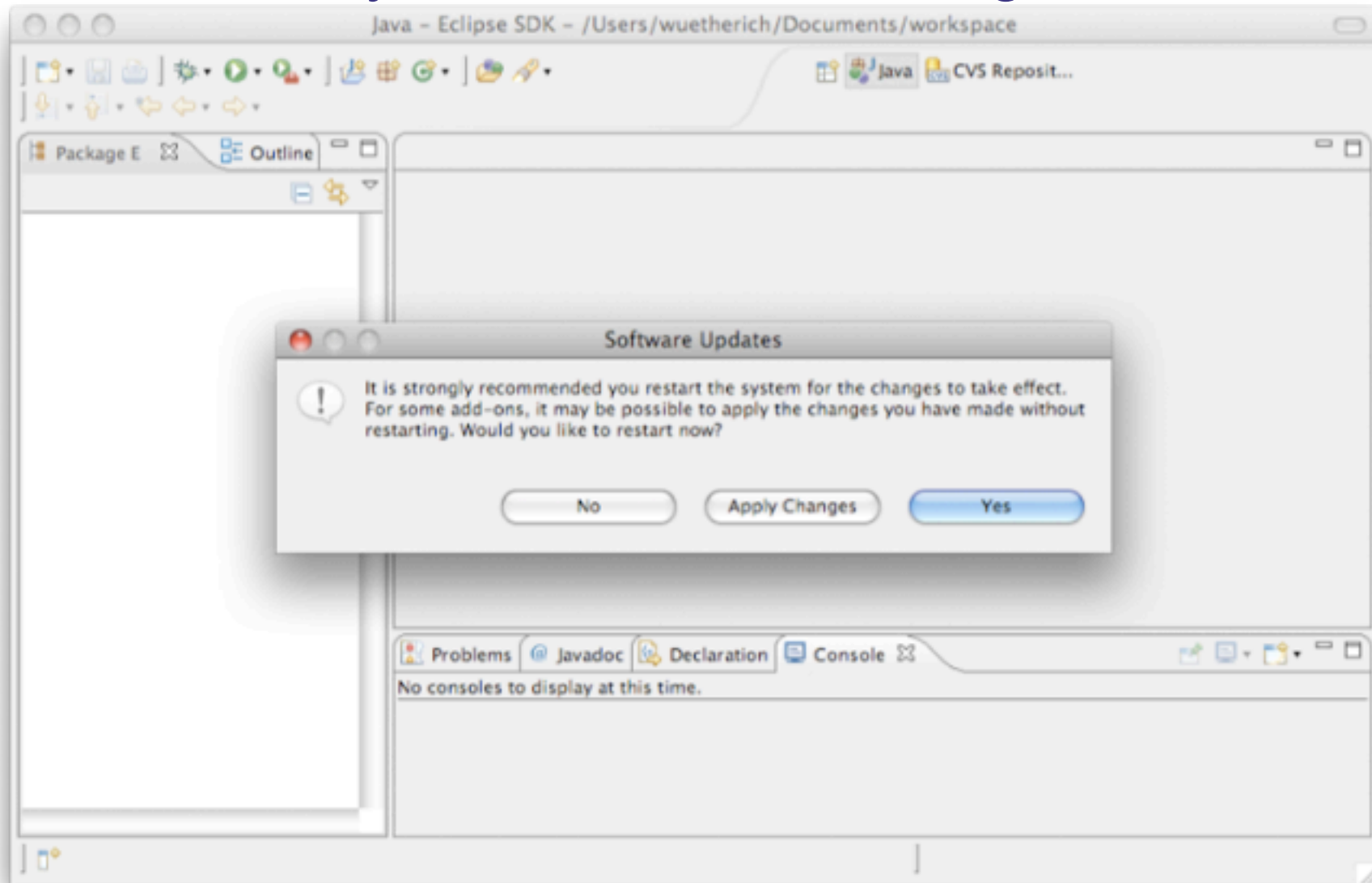


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Bundles are dynamic? You're kidding...





Dynamics with OSGi

- OSGi allows you to manage bundles at runtime
 - Install
 - Update
 - Uninstall
- But there is no magic behind the scenes
 - nothing is changed automatically
 - objects stay the same
 - references remain valid
- This means you need to cleanup after yourself!
 - ...so the GC can help you!



Updating a bundle at runtime means...

- Dependent bundles (with wires to the updated bundle via `Require-Bundle` or `Import-Package`) are stopped and re-started
 - The consequence:
 - updating a bundle might cause the system to “restart”
 - this is not what I associate with “cool dynamics”
- ➔ When programming anticipate OSGi’s dynamics



Think about dependencies

- **Less is more!**
 - Less dependencies is a good thing
 - Separation of core and user interface code
 - Dependency Inversion Principle (DIP)
- Think hard about your APIs
 - API should be in a separate bundle
 - depend only on API bundle
 - API implementation can change



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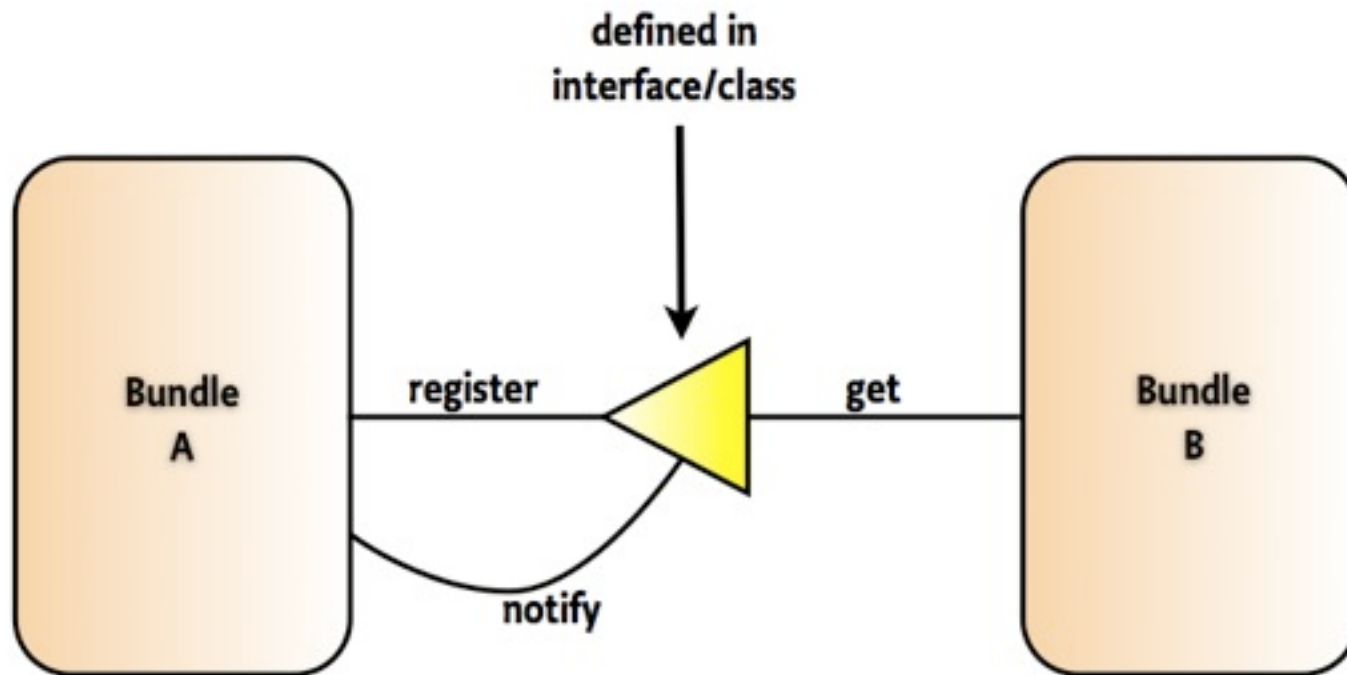
OSGi Services

OSGi Service providers:

implement an interface and register
an implementation

OSGi Service consumers:

lookup a service via the interface





Versioned Contracts

- the service interface is the contract
 - many consumers possible
 - many producers possible
 - this contract is versioned
 - multiple versions of service might be available
 - you get only those that matches your dependencies
- ➔ You cannot get that with extension points
- singleton bundles
 - you always get the latest version

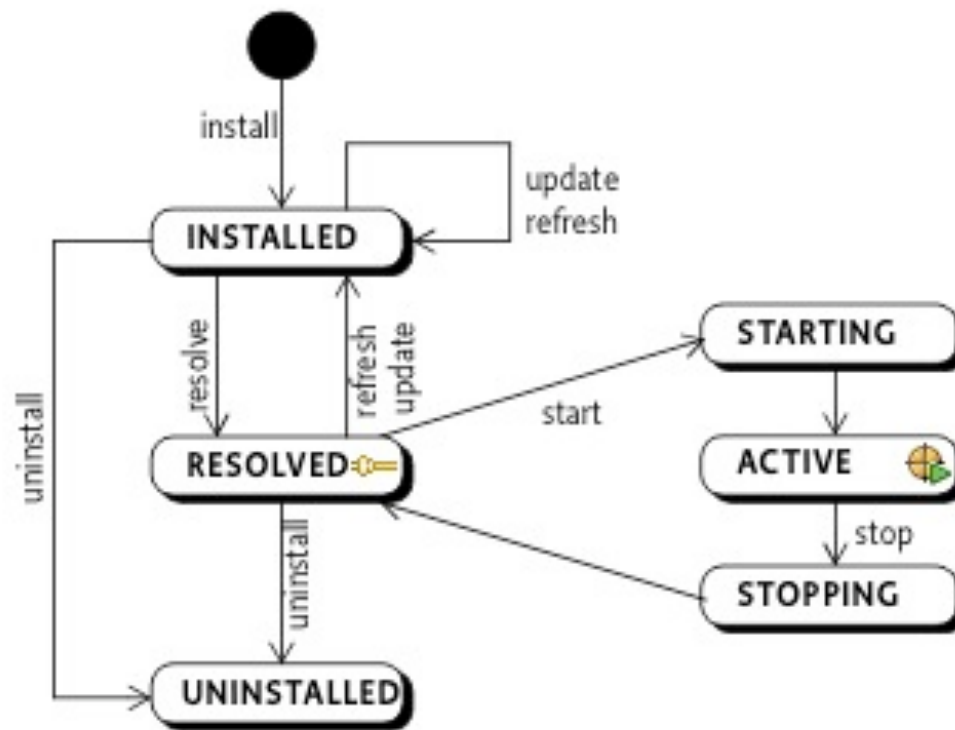
“You come and go”

- A bundle is started:
 - services are registered
 - and available from that on
- A bundle is stopped:
 - services are unregistered
 - no longer available
- OSGi services are dynamic by definition!



Life Cycle Differences

- Services are bound to the ACTIVE state
- Extensions are available in RESOLVED state





Declarative and lazy

- OSGi services are **bound to the active state**
 - they need class loading to happen
 - they need objects to be created
- Lazy and declarative approaches for services
 - OSGi Declarative Services
 - OSGi Blueprint
 - iPOJO



When to use what?

- **OSGi Services:**
 - Dependencies between bundles
 - Dynamics
 - Looser coupling
 - "I provide a service for anybody out there"
 - "I need a service and don't care who delivers it"
- **Extension Registry:**
 - UI contributions (too small for OSGi services)
 - Non-code contributions
 - "I open up myself for extensions that I don't know upfront"
 - If you have tons of thousand of extensions



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Versioning Guidelines

- Bundle-Version: 3.6.0.qualifier

- ♦ 3 - major version
- ♦ 6 - minor version
- ♦ 0 - micro version

- From the OSGi specification...

Version ranges encode the assumptions about compatibility. This specification does not define any compatibility policy; the policy decision is left to the importer that specifies a version range. A version range embeds such a policy.

However, the most common version compatibility policies are:

- major – An incompatible update
- minor – A backward compatible update
- micro – A change that does not affect the interface: for example, a bug fix

- Eclipse Versioning Guidelines

- ♦ http://wiki.eclipse.org/Version_Numbering



Versioning Bundles

- On Bundle level
 - Each bundle has a version
 - You should set a version when using `Require-Bundle`
- On Package level
 - Packages should also have a version when exported
 - Remember: `Import-Package`
 - Package imports should have version ranges as well!
- Summary
 - Version everything!
 - A version isn't a marketing number!



Versioning Tools

- PDE API Tools
 - ♦ <http://www.eclipse.org/pde/pde-api-tools/>
- Assists with the mechanics of API evolution
 - ♦ Binary compatibility (breaking) issues
 - ♦ API leaks
 - ♦ API freeze issues
 - ♦ API usage scans
 - ♦ Suggestions for bundle versions
 - ♦ Runs headless in your build and in your workspace



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Compendium Services

- OSGi has spec'd 20+ services
- LogService
- EventAdmin
- HttpService
- Declarative Services
- Configuration Admin



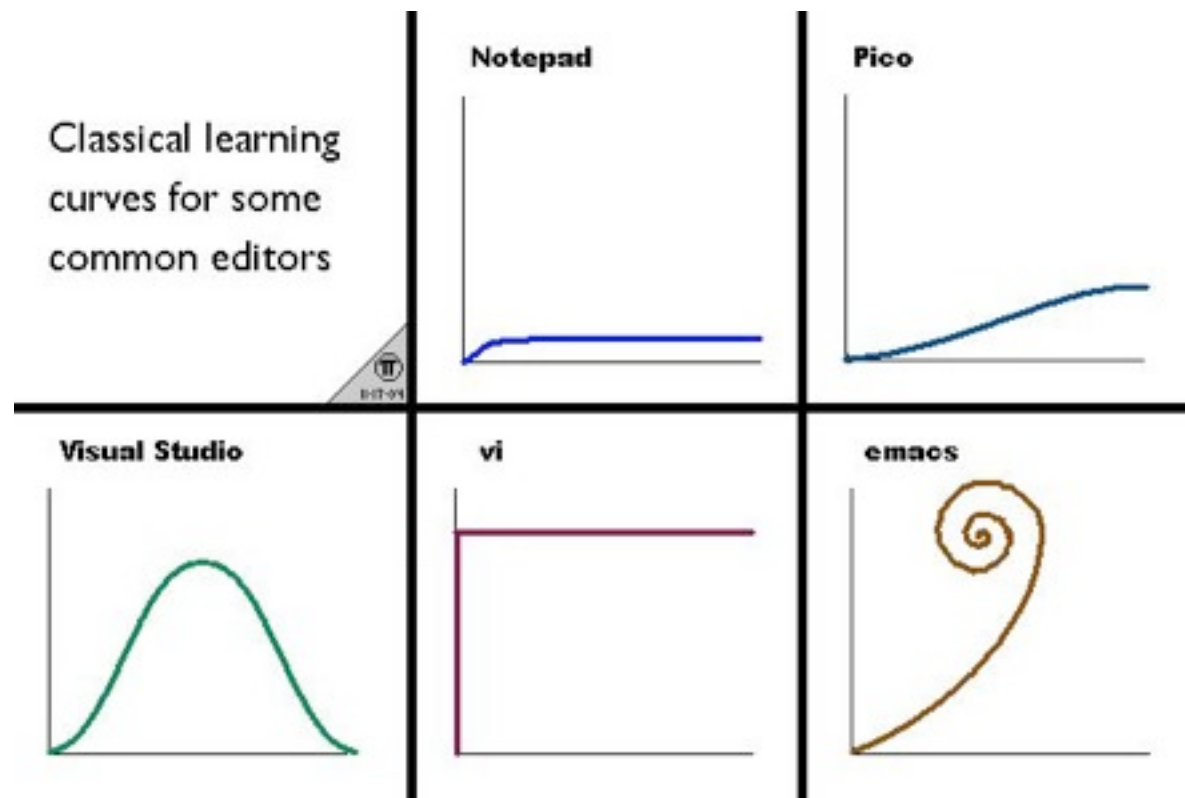


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Tools Tools Tools

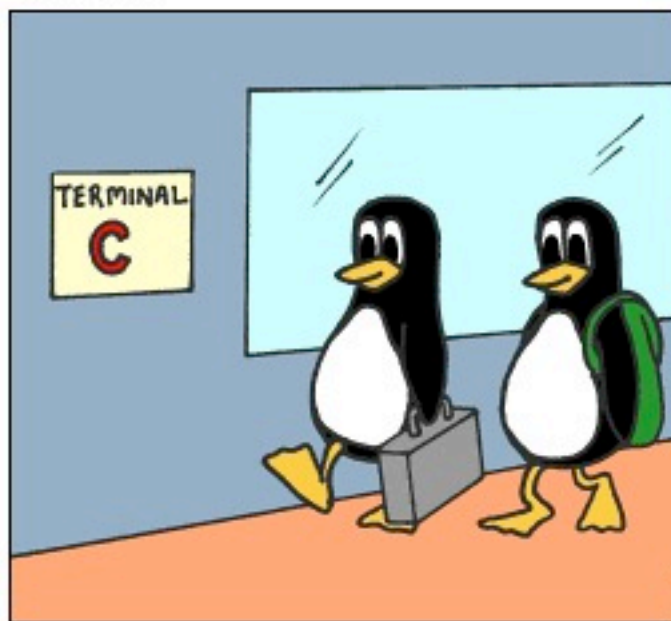
- In OSGi land, there are lots of options...
 - ♦ PDE, Maven, BND...



Tools and Religion

- Tools inspire religious debate sometimes...
- Choice of tooling will be like your choice of religion...
- Remember emacs vs. vi ;)?

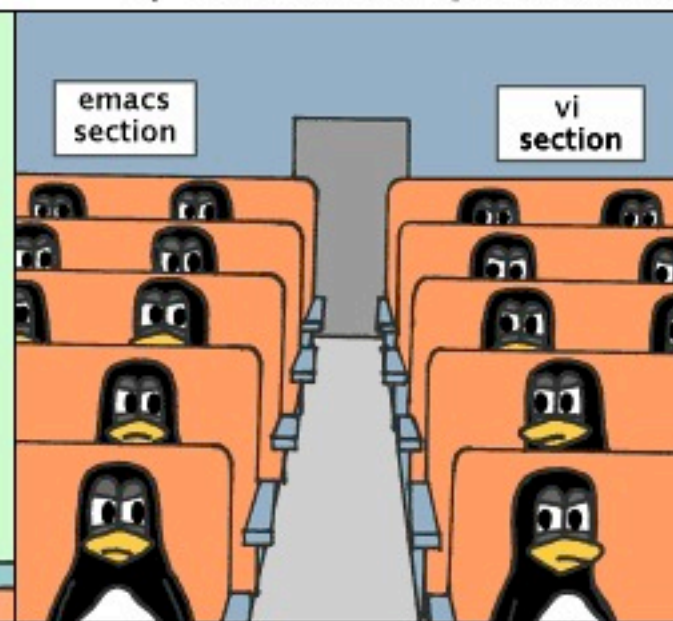
Hackles



<http://hackles.org>



By Drake Emko & Jen Brodzik



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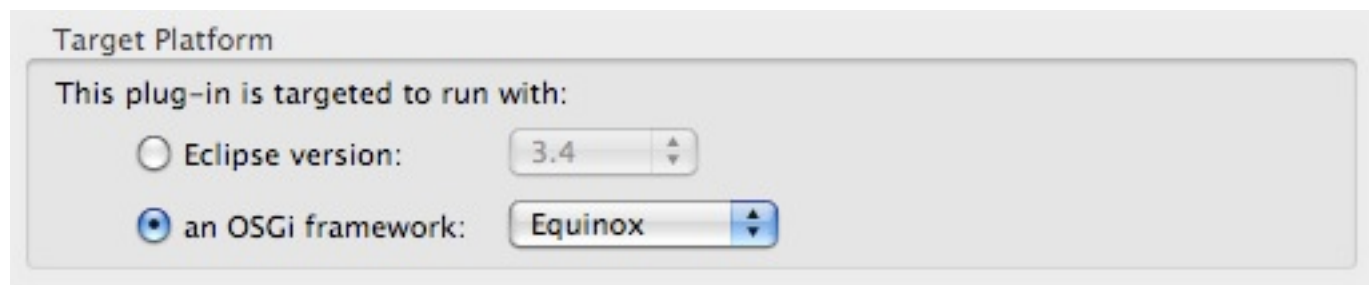


OSGi Tooling Types

- Two main types of OSGi tooling
- Manifest First (e.g., PDE)
 - ♦ Provides tooling to hand craft OSGi artifacts
 - ♦ Centers around the OSGi manifest
- Template Driven (e.g., BND)
 - ♦ Provides tooling to use templates to generate OSGi artifacts

PDE

- Eclipse has been tooling OSGi forever with PDE
 - Plug-ins == Bundles! Blugins?
 - Tens of thousands of developers using PDE for over 5 years
- PDE provides world class tooling for OSGi:
 - Bundles
 - Fragments
 - Declarative Services
- New Plug-in Project wizard has OSGi love





BND

- Bundle Tool (BND)
 - creates and diagnoses OSGi bundles
 - Maven, Eclipse and Ant integration
 - <http://www.aqute.biz/Code/Bnd>
- Relies on specification (.bnd file) + classpath

```
Export-Package: aQute.service.*  
Import-Package: javax.servlet.http;version="[2,3)", *
```

- Generates bundle artifacts like manifests
- Useful for converting third party libs to bundles

Sigil

- Provides OSGi Tooling
 - <http://sigil.codecauldron.org/>
 - driven by sigil.properties file
 - BND used under the covers
 - being donated to Apache Felix project
- bundles fetched from repositories
 - based on your Import-Package statements





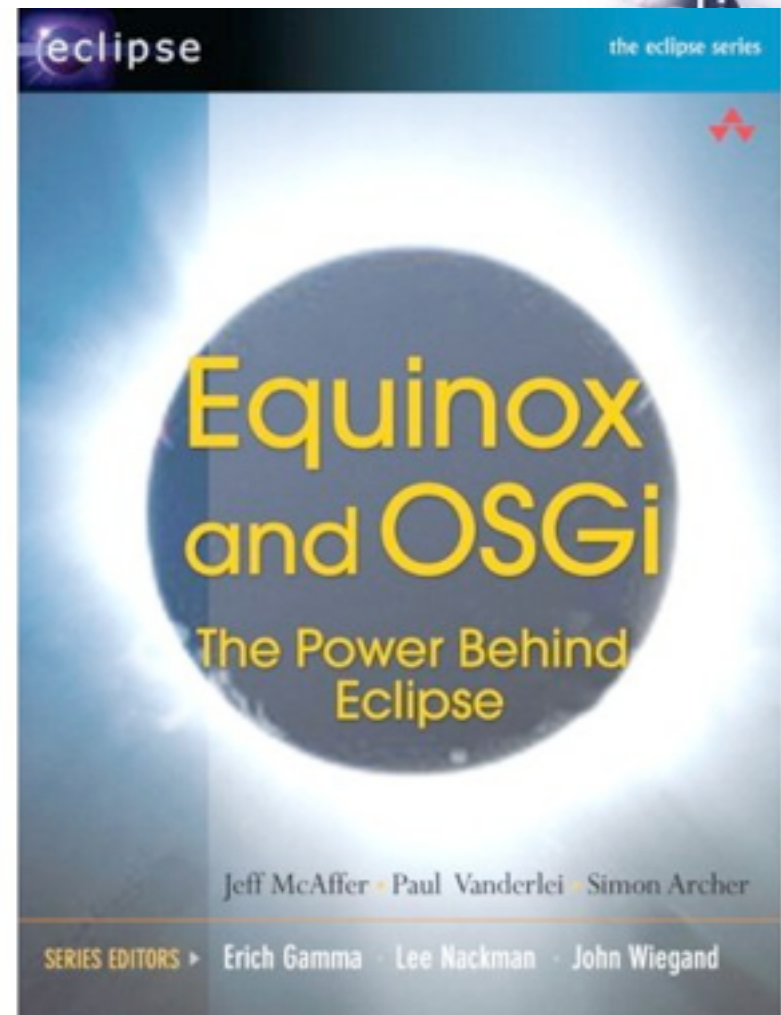


Thank you for your attention!

- In Summary...
 - OSGi is more than Eclipse
 - Eclipse is building on OSGi
- Questions and feedback welcome!

Want to learn more?

- Equinox OSGi Book
 - ◆ Learn OSGi using Eclipse
 - ◆ TOAST Demo
 - ◆ <http://wiki.eclipse.org/Toast>



<http://my.safaribooksonline.com/9780321561510>