

Отчет по лабораторной работе №4 по дисциплине “Парадигмы и
конструкции языков программирования”

errors/mod.rs

```
use actix_web::{
    error, get,
    http::{header::ContentType, StatusCode},
    App, HttpResponse,
};
use base64::display;
use derive_more::{Display, Error};

#[derive(Debug, Display, Error)]
pub enum Errors {
    #[display(fmt="internal error")]
    InternalError,

    #[display(fmt="bad request")]
    BadClientData,

    #[display(fmt="timeout")]
    Timeout,

    #[display(fmt="not found")]
    NotFound,
```

```

        #[display(fmt="unauthorized")]
        Unauthorized,

        #[display(fmt="forbidden")]
        Forbidden,
    }

impl error::ResponseError for Errors {
    fn error_response(&self) -> HttpResponse {
        HttpResponse::build(self.status_code())
            .insert_header(ContentType::html())
            .body(self.to_string())
    }
}

fn status_code(&self) -> StatusCode {
    match *self {
        Errors::InternalServerError => StatusCode::INTERNAL_SERVER_ERROR,
        Errors::BadClientData => StatusCode::BAD_REQUEST,
        Errors::Timeout => StatusCode::GATEWAY_TIMEOUT,
        Errors::NotFound => StatusCode::NOT_FOUND,
        Errors::Unauthorized => StatusCode::UNAUTHORIZED,
        Errors::Forbidden => StatusCode::FORBIDDEN,
    }
}

```

```
}  
  
}
```

models/entities/users.rs

```
use sea_orm::entity::prelude::*;  
use std::cmp::{Eq, PartialEq};  
use uuid::Uuid;  
use chrono::NaiveDate;  
  
#[derive(Clone, Debug, PartialEq, Eq, DeriveEntityModel)]  
#[sea_orm(table_name = "users")]  
pub struct Model {  
    #[sea_orm(primary_key)]  
    pub uuid: Uuid,  
    pub username: String,  
    pub email: String,  
    pub password_hash: String,  
    pub registration_date: NaiveDate,  
    pub is_admin: bool,  
    pub is_confirmed: bool  
}  
  
#[derive(Copy, Clone, Debug, EnumIter, DeriveRelation)]  
pub enum Relation {}
```

```
impl ActiveModelBehavior for ActiveModel {}
```

models/mod.rs

```
use sea_orm::{Database, DbErr, ConnectionTrait, DbBackend, Statement};  
mod migrator;  
pub mod entities;  
use migrator::Migrator;  
use sea_orm_migration::prelude::*;  
  
pub const DATABASE_URL: &str = "postgres://postgres:256128@0.0.0.0:5435";  
pub const DATABASE_NAME: &str = "users";  
  
pub async fn run() -> Result<(), DbErr> {  
    let db = Database::connect(DATABASE_URL).await?;  
  
    let db = &match db.get_database_backend() {  
        DbBackend::Postgres => {  
            db.execute(Statement::from_string(  
                db.get_database_backend(),  
                format!("DROP DATABASE IF EXISTS \"{}\";", DATABASE_NAME),  
            ))  
            .await?;  
        }  
    };  
}
```

```

        db.execute(Statement::from_string(
            db.get_database_backend(),
            format!("CREATE DATABASE \"{}\";", DATABASE_NAME),
        ))
        .await?;

        let url = format!("{}", DATABASE_URL, DATABASE_NAME);
        Database::connect(&url).await?
    },
    DbBackend::MySQL => {
        db.execute(Statement::from_string(
            db.get_database_backend(),
            format!("CREATE DATABASE IF NOT EXISTS `{}`;",
DATABASE_NAME),
        ))
        .await?;

        let url = format!("{}", DATABASE_URL, DATABASE_NAME);
        Database::connect(&url).await?
    },
    DbBackend::Sqlite => db,
};

let schema_manager = SchemaManager::new(db);
Migrator::refresh(db).await?;

```

```
    assert!(schema_manager.has_table("users").await?);

    Ok(())
}
```

schemas/token.rs

```
use chrono::Utc;
use jsonwebtoken::{EncodingKey, Header};
use serde::{Deserialize, Serialize};
use uuid::Uuid;

use crate::models::entities::{users, users::Entity as Users};

pub static KEY: [u8; 63] = *include_bytes!("../secret.key");
static ONE_WEEK: i64 = 60 * 60 * 24 * 7;

#[derive(Serialize, Deserialize)]
pub struct UserToken {
    pub iat: i64,
    pub exp: i64,
    pub user: String
}
```

```

}

#[derive(Serialize, Deserialize)]
pub struct TokenBodyResponse {
    pub token: String,
    pub token_type: String
}

impl UserToken {
    pub fn generate_token(user_id: Uuid) -> String {
        let max_age: i64 = ONE_WEEK;

        let now = Utc::now().timestamp_nanos_opt().unwrap();
        let payload = UserToken {
            iat: now,
            exp: now + max_age,
            user: user_id.to_string()
        };

        jsonwebtoken::encode(
            &Header::default(),
            &payload,
            &EncodingKey::from_secret(&KEY)
        )
    }
}

```

```
        .unwrap()
    }
}
```

schemas/users.rs

```
use serde::{Deserialize, Serialize};
use uuid::Uuid;
use datetime::LocalDateTime;
use chrono::NaiveDate;

use crate::models::entities::{users, users::Entity as Users};

#[derive(Deserialize)]
pub struct UserCreate {
    pub username: String,
    pub email: String,
    pub password: String
}

#[derive(Serialize)]
pub struct UserGet {
    pub uuid: Uuid,
    pub username: String,
```



```
pub email: String,  
pub password_hash: String,  
pub registration_date: NaiveDate,  
pub is_admin: bool,  
pub is_confirmed: bool  
}  
  
impl UserGet {  
    pub fn new(uuid: Uuid, username: String, email: String, password_hash:  
String, registration_date: NaiveDate, is_admin: bool, is_confirmed: bool)  
-> Self {  
        UserGet {  
            uuid,  
            username,  
            email,  
            password_hash,  
            registration_date,  
            is_admin,  
            is_confirmed  
        }  
    }  
}  
  
pub fn from_model(user: users::Model) -> Self {  
    UserGet {  
        uuid: user.uuid,  
        username: user.username,
```

```

        email: user.email,
        password_hash: user.password_hash,
        registration_date: user.registration_date,
        is_admin: user.is_admin,
        is_confirmed: user.is_confirmed,
    }
}
}

#[derive(Debug, Deserialize)]
pub struct Params {
    pub page: Option<u64>,
    pub page_size: Option<u64>,
}

#[derive(Debug, Serialize, Deserialize)]
pub struct UserLogin {
    pub username_or_password: String,
    pub password: String
}

```

service/users.rs

```

use actix_web::HttpRequest;
use std::str::FromStr;

```

```
use uuid::Uuid;
use std::vec::Vec;

use crate::errors::Errors;
use crate::models::entities::{users, users::Entity as Users};
use crate::schemas::token::{TokenBodyResponse, UserToken};
use crate::schemas::users::{UserGet, UserLogin};
use crate::utils::hash;
use crate::utils::token::{is_auth_header_valid, decode_token};
use crate::constants;
use crate::utils::verify_password;
use sea_orm::*;

pub struct Query;

impl Query {
    pub async fn create_user(db: &DbConn, username: &String, email:
    &String, password: &String) -> String {
        let user_id: Uuid = Uuid::new_v4();
        let hashed_password: String = hash(password.as_bytes()).await;
        let new_user = users::ActiveModel {
            uuid: ActiveValue::Set(user_id),
            username: ActiveValue::Set(username.to_owned()),
            email: ActiveValue::Set(email.to_owned()),
            password_hash: ActiveValue::Set(hashed_password),
        };
    }
}
```

```

        ..Default::default()

    };

    let user_res = Users::insert(new_user).exec(db).await.unwrap();

    match user_res {
        _ => {format!("inserted")},
    }
}

pub async fn get_all_users(db: &DbConn, page: u64, page_size: u64) ->
Result<(Vec<UserGet>, u64), DbErr> {

    let paginator = Users::find()
        .order_by_asc(users::Column::Uuid)
        // .into_json()
        .paginate(db, page_size);

    let num_pages = paginator.num_pages().await?;
    paginator.fetch_page(page - 1).await.map(|p| {

        let mut users: Vec<UserGet> = Vec::new();

        for user in p {
            users.push(UserGet::from_model(user));
        }

        (users, num_pages)
    })
}
}

```

```

    pub async fn get_one_user(db: &DbConn, user_id: Uuid) ->
Result<UserGet, DbErr> {

    let user = Users::find_by_id(user_id).one(db).await;

    match user {

        Ok(user_model) => match user_model {

            Some(u) => Ok(UserGet::from_model(u)),

            None => Err(DbErr::RecordNotFound(String::from("Record not
found")))

        },

        Err(err_type) => Err(err_type)

    }

}

    pub async fn login(db: &DbConn, login: UserLogin) ->
Result<TokenBodyResponse, Errors> {

    let user_got = Users::find().filter(

        Condition::any()

            .add(users::Column::Email.eq(&login.username_or_password))

            .add(users::Column::Username.eq(&login.username_or_passwor
d))

    ).one(db).await;

    match user_got {

        Ok(user) => {

            match user {

                Some(user) => {

                    // match verify_password(login.password.as_str(),
password_hash.as_bytes()) {

                        match verify_password(login.password.as_bytes(),
user.password_hash.as_ref()) {

```

```

        Ok(_) => {
            let token =
UserToken::generate_token(user.uuid);

            return Ok(TokenBodyResponse{token: token,
token_type: String::from("bearer")})

        },

        Err(err) => {
            println!("login error {}",
err.to_string());

            Err(Errors::BadClientData)

        }

    },

    None => return Err(Errors::NotFound)

}

Err(_) => Err(Errors::NotFound)

}
}

```

```

pub async fn get_current_user(db: &DbConn, req: HttpRequest) ->
Result<UserGet, Errors> {

    if let Some(auth_header) =
req.headers().get(constants::AUTHORIZATION) {

        if let Ok(auth_str) = auth_header.to_str() {

            if is_auth_header_valid(auth_header) {

                let token = auth_str[6..auth_str.len()].trim();

                if let Ok(token_data) =
decode_token(&token.to_string()) {

```

```
match Query::get_one_user(db,  
Uuid::from_str(token_data.claims.user.as_str()).unwrap()).await {  
    Ok(login_info) => return Ok(login_info),  
    Err(_) => return Err(Errors::NotFound)  
}  
  
} else {  
    return Err(Errors::BadClientData);  
}  
  
} else {  
    return Err(Errors::BadClientData);  
}  
  
} else {  
    return Err(Errors::BadClientData);  
}  
  
}
```

utils/password.rs

```
use argon2::{  
    password_hash::{rand_core::OsRng, PasswordHash, PasswordHasher,  
    PasswordVerifier, SaltString},  
    Argon2  
};
```

```

#[tracing::instrument(name = "Hashing user password", skip(password))]
pub async fn hash(password: &[u8]) -> String {
    let salt = SaltString::generate(&mut OsRng);
    Argon2::default()
        .hash_password(password, &salt)
        .expect("Unable to hash password")
        .to_string()
}

#[tracing::instrument(name = "Verifying user password", skip(password,
hash))]
pub fn verify_password(password: &[u8], hash: &str) -> Result<(),
argon2::password_hash::Error> {
    let hash = PasswordHash::new(&hash)
        .map_err(|e| println!("hash error: {}", e)).unwrap();

    let res = Argon2::default().verify_password(password, &hash);

    match res {
        Ok(_) => Ok(()),
        Err(err) => {
            println!("verify error {}", err.to_string());
            Err(argon2::password_hash::Error::Crypto)
        }
    }
}

```



```
}  
}
```

utils/token.rs

```
use uuid::Uuid;  
use std::str::FromStr;  
use sea_orm::DbErr;  
use actix_web::{web, http::header::HeaderValue};  
use jsonwebtoken::{DecodingKey, TokenData, Validation};  
use sea_orm::*;  
  
use crate::models::entities::{users, users::Entity as Users};  
use crate::schemas::{token::{UserToken, KEY}, users::UserGet};  
use crate::errors::Errors;  
  
pub fn decode_token(token: &String) ->  
jsonwebtoken::errors::Result<TokenData<UserToken>> {  
    jsonwebtoken::decode::<UserToken>(  
        token,  
        &DecodingKey::from_secret(&KEY),  
        &Validation::default()  
    )  
}
```

```

pub fn is_auth_header_valid(authen_header: &HeaderValue) -> bool {
    if let Ok(authen_str) = authen_header.to_str() {
        return authen_str.starts_with("bearer") ||
authen_str.starts_with("Bearer");
    }

    return false;
}

pub async fn get_current_user(db: &DbConn, user_token: &String) ->
Result<UserGet, Errors> {
    match decode_token(user_token) {
        Ok(token_data) => {
            if token_data.claims.exp >
chrono::Utc::now().timestamp_nanos_opt().unwrap() {
                return Err(Errors::Unauthorized)
            }

            let user_id =
Uuid::from_str(token_data.claims.user.as_str()).unwrap();

            let user = Users::find_by_id(user_id).one(db).await;
            match user {
                Ok(user_model) => match user_model {
                    Some(u) => Ok(UserGet::from_model(u)),
                    None => Err(Errors::NotFound)
                },
                Err(_) => Err(Errors::NotFound)
            }
        }
    }
}

```

```

    },
    Err(_) => Err(Errors::BadClientData)
  }
}

```

constants.rs

```

// Messages

pub const MESSAGE_OK: &str = "ok";

pub const MESSAGE_CAN_NOT_FETCH_DATA: &str = "Can not fetch data";

pub const MESSAGE_CAN_NOT_INSERT_DATA: &str = "Can not insert data";

pub const MESSAGE_CAN_NOT_UPDATE_DATA: &str = "Can not update data";

pub const MESSAGE_CAN_NOT_DELETE_DATA: &str = "Can not delete data";

pub const MESSAGE_SIGNUP_SUCCESS: &str = "Signup successfully";

pub const MESSAGE_SIGNUP_FAILED: &str = "Error while signing up, please try again";

pub const MESSAGE_LOGIN_SUCCESS: &str = "Login successfully";

pub const MESSAGE_LOGIN_FAILED: &str = "Wrong username or password, please try again";

pub const MESSAGE_USER_NOT_FOUND: &str = "User not found, please signup";

pub const MESSAGE_LOGOUT_SUCCESS: &str = "Logout successfully";

pub const MESSAGE_PROCESS_TOKEN_ERROR: &str = "Error while processing token";

pub const MESSAGE_INVALID_TOKEN: &str = "Invalid token, please login again";

pub const MESSAGE_INTERNAL_SERVER_ERROR: &str = "Internal Server Error";

// Bad request messages

```

```
pub const MESSAGE_TOKEN_MISSING: &str = "Token is missing";

pub const MESSAGE_BAD_REQUEST: &str = "Bad Request";


// Headers

pub const AUTHORIZATION: &str = "Authorization";


// Misc

pub const EMPTY: &str = "";


// ignore routes

pub const IGNORE_ROUTES: [&str; 3] = ["/api/ping", "/api/auth/signup",
"/api/auth/login"];


// Default number of items per page

pub const DEFAULT_PER_PAGE: i64 = 10;


// Default page number

pub const DEFAULT_PAGE_NUM: i64 = 1;


pub const EMPTY_STR: &str = "";


//Session key

pub const SESSION_SERVER_PUBLIC_KEY: &str = "spk";
```

```
pub const SESSION_CLIENT_PUBLIC_KEY: &str = "cpk";
```

handlers/mod.rs

```
use sea_orm::DatabaseConnection;

pub mod root;
pub mod users;

#[derive(Debug, Clone)]
pub struct AppState {
    pub conn: DatabaseConnection,
}
```

handlers/root.rs

```
use actix_web::{get, http::StatusCode, post, web, App, HttpRequest,
HttpResponse, Responder};

#[get("/")]
async fn index() -> impl Responder {
    HttpResponse::Ok().body("Hello, world!")
}
```

```
pub async fn page_not_found() -> impl Responder {
    HttpResponse::NotFound().body("Error 404. Page not found.")
}
```

handlers/users.rs

```
use std::fmt::format;
use std::str::FromStr;

use actix_web::{get, http::StatusCode, post, web, HttpResponse,
HttpRequest, Responder, Result, Error};

use sea_orm::*;

use serde_json::json;

use uuid::{uuid, Uuid};

use crate::schemas::users;
use crate::service::users::Query;
use super::AppState;
use crate::errors::Errors;

#[post("/")]

async fn create_user(data: web::Json<users::UserCreate>, state:
web::Data<AppState>) -> impl Responder {

    let conn = &state.conn;

    let username: String = data.username.clone();
```

```

    let email: String = data.email.clone();
    let password: String = data.password.clone();

    Query::create_user(conn , &username, &email, &password).await;

    format!("created")
}

#[get("/")]
async fn get_all_users(req: HttpRequest, state: web::Data<AppState>) ->
web::Json<serde_json::Value> {
    let conn = &state.conn;

    let params =
web::Query::<users::Params>::from_query(req.query_string()).unwrap();

    let page = params.page.unwrap_or(1);
    let page_size = params.page_size.unwrap_or(5);
    let (users, num_pages) = Query::get_all_users(conn, page, page_size)
        .await
        .expect("Cannot find users in page");

    web::Json(json!({
        "users": users,
        "num_pages": num_pages
    })))
}

```

```
#[get("/{id}")]

async fn get_user(path: web::Path<String>, state: web::Data<AppState>) ->
Result<HttpResponse, Error> {

    let conn = &state.conn;

    let got_id = Uuid::from_str(path.into_inner().as_str());

    match got_id {

        Ok(id) => {

            let user = Query::get_one_user(conn, id).await;

            match user {

                Ok(user) => Ok(HttpResponse::Ok().json(user)),

                Err(e) => {

                    println!("{:?}", e);

                    Ok(HttpResponse::NotFound().json("User not found"))

                }

            }

        },

        Err(_) => Ok(HttpResponse::BadRequest().json("Invalid UUID"))

    }

}
```

```
#[post("/login")]

async fn login(data: web::Json<users::UserLogin>, state:
web::Data<AppState>) -> Result<HttpResponse, Errors> {

    let conn = &state.conn;

    match Query::login(conn, data.into_inner()).await {
```



```

        Ok(token) => Ok(HttpResponse::Ok().json(token)),
        Err(_) => Err(Errors::BadClientData)
    }
}

#[get("/me")]
async fn get_user_me(req: HttpRequest, state: web::Data<AppState>) ->
Result<HttpResponse, Errors> {
    let conn = &state.conn;
    match Query::get_current_user(conn, req).await {
        Ok(user) => Ok(HttpResponse::Ok().json(user)),
        Err(e) => Err(Errors::NotFound)
    }
}
}

```

main.rs

```

use futures::executor::block_on;
use actix_web::{get, post, web, App, HttpRequest, HttpResponse,
HttpRequest, Responder};
use sea_orm::{Database, DatabaseConnection};

pub mod handlers;
pub mod models;
pub mod schemas;
pub mod service;

```

```
pub mod utils;
pub mod middleware;
pub mod errors;
pub mod constants;
use handlers::{root, users, AppState};
use models::{DATABASE_URL, DATABASE_NAME};

#[actix_web::main]
async fn main() -> std::io::Result<()> {
    std::env::set_var("RUST_LOG", "info");
    std::env::set_var("RUST_BACKTRACE", "1");

    // if let Err(err) = block_on(models::run()) {
    //     panic!("{}", err);
    // }

    let db_url = format!("{DATABASE_URL}/{DATABASE_NAME}");
    let conn = Database::connect(db_url).await.unwrap();
    let state = AppState {conn: conn};

    println!("Created DB");

    HttpServer::new(move || {
        App::new()
            .app_data(web::Data::new(state.clone()))
```

```
    .service(root::index)

    .service(
      web::scope("/users")
        .service(users::create_user)
        .service(users::get_all_users)
        .service(users::get_user)
        .service(users::login)
        .service(users::get_user_me)
    )

    .default_service(
      web::route().to(root::page_not_found)
    )
  })

  .bind(("127.0.0.1", 8083))?

  .run()

  .await
}
```