GARY CHANG

https://cherrygang.github.io/Gary-Chang-Portfolio/

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Education

Duke University Sep 2015 - Dec 2016

Master of Engineering | Biomedical Engineering | Medical Devices | GPA: 3.7

University of California - Irvine

Sep 2011 - Jun 2015

Bachelor of Science | Chemical Engineering | Biomolecular Engineering | GPA: 3.6

Work Experience

Software Engineer
Meta Reality Labs - Redmond, WA | Contract through Magnit Global

May 2022 - Feb 2023

Nov 2020 - Jan 2022

- Created an internal material ordering tool utilizing Hack/Python that allows for any internal users to create prescription lens order documents bypassing third-party single machine license limitation.
- Developed a python-based pipeline to generate annotation data for oct scans to be used in machine learning training sets automating and speeding up a previously manual process.
- Ensured stability of developed tools through the implementation of automated testing, alarms with performance metrics, and runbooks for on-call support.
- Authored comprehensive technical documentation for developed internal tools, including onboarding instructions and examples to help both users and developers familiarize themselves with the tools.

Software Engineer

Treehouse Internet Group - Seymour, CT

- Provided prompt solutions and proactive troubleshooting support for the internal tools and web apps cutting down the call center team's lead processing time by 5%.
- Improved technical documentation on internal tools and applications to train new and existing team members allowing for team members to spend less time debugging how the tools work.
- Updated and developed automated testing scripts on the Selenium framework to maintain code integrity and save the developer team 30 minutes of testing when relevant code is pushed to production.
- Collaborated with the production team to design and develop new extract, transform, and load (ETL) procedures automating previously hand-written workflows saving user's hours of work quarterly.
- Practiced agile development and continuous integration by working with end users as well as project managers to plan new updates utilizing the 5pm project management software.

Technical Services Engineer Epic Systems - Madison, WI *May 2017 - Jun 2020*

- Developed and implemented new software functionalities for emergency rooms in MUMPS.
 - Worked closely with developers and end users and acted as an integral part of the software development team using iterative development process.

Projects

Market Screener Jun 2021 - Aug 2022

• Developing a Market Screener in Python using the yfinance library to identify equities to invest in for swing trading.

Sign Language Video Processing

Sep 2016 - Dec 2016

• Developed a program in python to analyze a video of hand-signed letters and translate to text.

Self-Triage Urgent Care Scheduler

Jan 2016 - Jun 2016

• Developed an application in python to reduce the load on Emergency Rooms by scheduling patients with less serious conditions into Urgent Care centers.

Skills and Certifications

FreeCodeCamp Full Stack Certification

Dec. 2019

Languages/Frameworks: PHP, Python, C++, Javascript, Jquery, HTML/CSS, MUMPS, MySQL, SQL, Graphql Angular, Yii2, Bootstrap, Flask