Exercise 0

January 16, 2025

1 Exercise 0: Brief introduction to Python

Python is a well-established and (relatively) easy to learn programming language. It is broadly applied also for general purpose programming, but it also has many well established libraries and tools for numerical computing.

We start by import the relevant packages: - numpy: to manipulate numerical data, matrices, arrays, and much more (commonly abbreviated np) - scipy: for advanced functions and operations - matplotlib: for plotting utilities (with matplotlib.pyplot commonly abbreviated as plt)

```
[1]: import numpy as np
import scipy
import matplotlib.pyplot as plt
```

1.1 Defining variables and matrices

[[0. 0.] [0. 0.]]

We will typically store relevant values (matrix dimensions, matrices, function values) in variables. This can be done in Python as follows.

Above, we made use of the numpy function np.zeros to create an empty matrix with dimensions dimxdim (click on the link to visit the documentation of the function).

2 Modifying variables

Our variables can also by modified by doing another assignment, which we can use to set the matrix elements of the Pauli matrix.

```
[3]: pauli_x[1, 0] = 1
    print(pauli_x)
    pauli_x[0, 1] = 1
    print(pauli_x)

# Fully initialized.

[[0. 0.]
    [1. 0.]]
    [[0. 1.]
    [1. 0.]]
```

Standard arithmetic operations are also supported, as are many typical operations for matrices

```
[4]: # Operations on numbers
     a = 3
     b = 5
     c = a + b
     d = a - b
     e = a * b
     f = a / b
     print(f"a + b = \{c\}")
     print(f"a - b = {d}")
     print(f"a * b = \{e\}")
     print(f"a / b = {f}")
     # Operations on matrices
     pauli_z = np.diag([1.0, -1.0])
     x_z = pauli_x @ pauli_x
     print("Matrix multiply of Pauli x and z matrices:")
     print(x_z)
     negative_x_z = -1 * x_z
     print(negative_x_z)
    a + b = 8
    a - b = -2
    a * b = 15
    a / b = 0.6
    Matrix multiply of Pauli x and z matrices:
    [[1. 0.]
     [0. 1.]]
    [[-1. -0.]
     [-0. -1.]]
```

2.1 Diagonalizing matrices

One operation that is common in computational physics is diagonalizing matrices. This is provided by the scipy.linalg.eigh function (where the "h" in eigh means that we ensure that the input matrix is Hermitian). We can use this to diagonalize the Pauli matrices.

```
Eigenvalue and vector at index 0:

Eigenvalue = -1.0

Eigenvector = [-0.70710678  0.70710678]

Eigenvalue and vector at index 1:

Eigenvalue = 1.0

Eigenvector = [0.70710678  0.70710678]

[[-0.70710678  0.70710678]

[ 0.70710678  0.70710678]
```

2.2 Loops

As you can see above, we have the same code for index 0 and 1. If we only have two indices, this duplication is fine, but loops allow us to do the same code for many indices in a row (e.g., 1, ... 10000000).

The standard loop in Python is the for loop:

```
[6]: for i in range(dim):
    print(f"Index = {i}")
    print(f"Eigenvalue and vector at index {i}:")
    print(f"Eigenvalue = {x_eigen_values[i]}")
    print(f"Eigenvector = {x_eigen_vectors_transpose[:, i].T}")

Index = 0
    Eigenvalue and vector at index 0:
    Eigenvalue = -1.0
    Eigenvector = [-0.70710678  0.70710678]
    Index = 1
    Eigenvalue and vector at index 1:
    Eigenvalue = 1.0
    Eigenvector = [0.70710678  0.70710678]
```

The range(end) function will generate the values i from 0 to end - 1 in order, allowing one to easily work over many indices.

It is often the case that one wants to do a loop, but may want to exit early if some condition has been met (for example, a Taylor series has converged to the desired numerical precision). This can be accomplished via the **break** keyword, which exits a loop early. As an example, if we wanted to find the smallest common multiple of 2, 3, 4, and 6, we could write the following code:

```
[7]: worst_case = 2 * 3 * 4 * 6

# Loop from 1 to worst_case
for i in range(1, worst_case + 1):
    if (i % 2 == 0) and (i % 3 == 0) and (i % 4 == 0) and (i % 6 == 0):
        print(f"Found common multiple of 2, 3, 4, 6 at {i}")
```

```
Found common multiple of 2, 3, 4, 6 at 12
Found common multiple of 2, 3, 4, 6 at 24
Found common multiple of 2, 3, 4, 6 at 36
Found common multiple of 2, 3, 4, 6 at 48
Found common multiple of 2, 3, 4, 6 at 60
Found common multiple of 2, 3, 4, 6 at 72
Found common multiple of 2, 3, 4, 6 at 84
Found common multiple of 2, 3, 4, 6 at 96
Found common multiple of 2, 3, 4, 6 at 108
Found common multiple of 2, 3, 4, 6 at 120
Found common multiple of 2, 3, 4, 6 at 132
Found common multiple of 2, 3, 4, 6 at 144
```

This code will search for all values up to the worst case of 144 = 2 * 3 * 4 * 6. We can just break after finding the first case, because then we have achieved our goal.

```
[8]: worst_case = 2 * 3 * 4 * 6

# Loop from 1 to worst_case
for i in range(1, worst_case + 1):
    if (i % 2 == 0) and (i % 3 == 0) and (i % 4 == 0) and (i % 6 == 0):
        print(f"Found least common multiple of 2, 3, 4, 6 at {i}")
        break
```

Found least common multiple of 2, 3, 4, 6 at 12

2.3 Defining functions

A principle of good programming is defining functions with clear inputs and outputs for "logical operations." This has two benefits:

1. Functions can be named according to what they do, and this makes the bigger code around the function more readable. As an example, consider:

```
# Option 1
a = np.zeros((10))
```

```
# Option 2
b = np.array([0.0] * 10)
```

Both options yield the same result, but option 1 is much clearer that you are generating an ar

2. Functions can be reused in many different places, which means you have to write less code and are less likely to make mistakes.

Let us start by defining a factorial function factorial (n), which takes n as input and will give us n! as output.

```
[9]: def factorial(n):
         result = 1
         # Loop from 1 to n
         for n in range(1, n + 1):
             result *= n
         return result
     for i in range(10):
         print(f"factorial({i}) = {factorial(i)}")
    factorial(0) = 1
    factorial(1) = 1
    factorial(2) = 2
    factorial(3) = 6
    factorial(4) = 24
```

factorial(5) = 120factorial(6) = 720factorial(7) = 5040

factorial(8) = 40320

factorial(9) = 362880

We can put all of this together to define a function that evaluates the Taylor series of sine of x up to a max number of terms and to a given desired precision:

```
[10]: def sin_taylor_series(x, max_terms=50, precision=1e-6):
          # This evaluates the value of sin of x using a Taylor series
          # It includes the terms i = 0, \ldots, max\_terms - 1 (default: max\_terms = 50)
          # And it will stop early once the current term is smaller than precision_
       \hookrightarrow (default: precision = 0.000001 = 1e-6)
          result = 0.0
          for i in range(max_terms):
              if i % 2 == 0:
                   result += 0
              else:
                   term = np.real(1j ** (i - 1)) * (x ** i) / factorial(i)
                   result += term
```

2.4 Plot

13 terms = 0.841470984648068 15 terms = 0.841470984648068 17 terms = 0.841470984648068 19 terms = 0.841470984648068

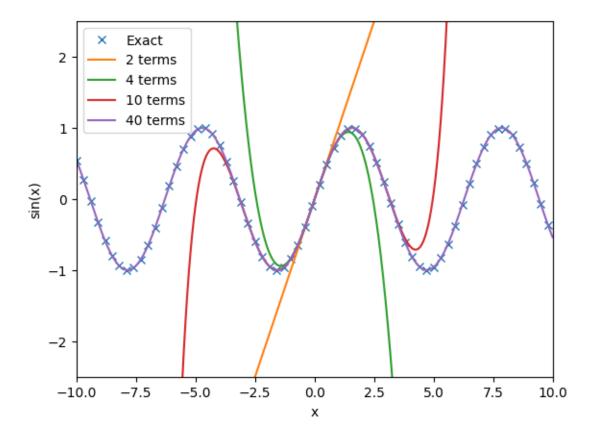
We can also visualize the performance of this function by plotting the results.

```
[11]: x_vals = np.arange(-10, 10, 0.3)
x_vals_dense = np.arange(-10, 10, 0.01)
exact = np.sin(x_vals)

plt.plot(x_vals, exact, "x", linewidth=3, label="Exact")

for max_terms in [2, 4, 10, 40]:
    approx = [sin_taylor_series(x, max_terms) for x in x_vals_dense]
    plt.plot(x_vals_dense, approx, "-", label=f"{max_terms} terms")

plt.legend(loc="best")
plt.ylim(-2.5, 2.5)
plt.xlim(-10, 10)
plt.xlabel("x")
plt.ylabel("sin(x)")
plt.show()
```



Hopefully this has introduced you to (or reminded you of) the basic Python tools you will need for these exercises.