

Extending TQFT

<https://arxiv.org/abs/1004.2307>

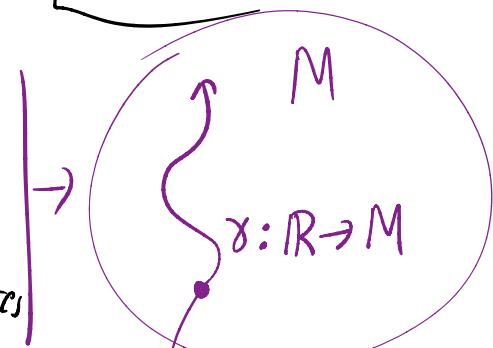
from section 2.1-2.2 of
Kapustin, Topological field theory, higher
categories, & their applications

Level -1: every point gets a # $Z^0(\bullet) \in \mathbb{N}$

Level 0: Quantum mechanics

Classically, a particle is a point moving through spacetime

Quantum mechanically, we integrate over all possible trajectories



$$Z^1(1) = \int_{\text{Maps}(\mathbb{R}, M)} e^{iS(\gamma)} \quad \text{"action functional"} \in \mathbb{C}$$

what QFT assigns to \mathbb{R}

$Z^1(\bullet) = \mathcal{H}$ is a hilbert space: The space of Quantum states

This is the "vector space of boundary conditions"

imagine the source manifold is $\xrightarrow{[v_0, v_1] \in \mathbb{R}}$: To define the partition fn, we specify
 $v_0, v_1 \in \mathcal{H}$: starting & ending quantum states

$Z\left(\xrightarrow{v_0, v_1}\right) \in \mathbb{C}$ measures the transition amplitude from v_0 to v_1 after evolving
from time 0 to t

if evolution is governed by hamiltonian $H: \mathcal{H} \rightarrow \mathcal{H}$, then $Z\left(\xrightarrow{v_0, v_1}\right) = \langle e^{itH} v_0, v_1 \rangle$

Putting these together, we define $Z^1(\xrightarrow{\quad}) : Z^1(\bullet) \rightarrow Z^1(\bullet)$

$$Z^1([v_0, v_1]) = \mathcal{H} \mapsto \mathcal{H}$$

we say the 1D QFT is topological if it is independent of length on the source: i.e. independent of t . in this case, this means $H=0$,

$\Rightarrow Z^1(\xrightarrow{\quad}) = \text{identity}$

Path integral over possible states

$$Z^1(O) = \sum_S Z\left(\xrightarrow{\quad}\right) = \sum_{e_i \text{ o.b. of } \mathcal{H}} \langle e_i, \text{Id } e_i \rangle = \text{Tr}(\text{Id}) = \dim \mathcal{H}$$

In summary: $Z^1(\bullet) = \mathcal{H}$ $Z^1(\underbrace{\bullet}_{n}) = \mathcal{H}^{\otimes n}$

$Z^1(\square) : Z^1(\bullet) \rightarrow Z^1(\bullet)$

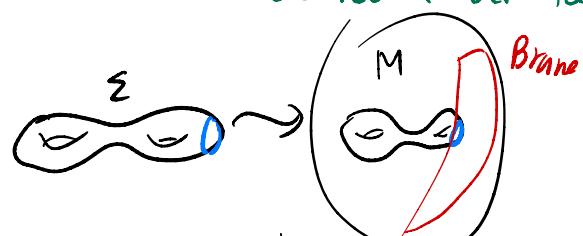
$Z^1(0) = \text{Tr}(Z^1(\square)) = \dim \mathcal{H} = Z^0(\bullet)$ "dimensional reduction"

Level 1: String theory

defines a 0d TQFT

$$Z(\Sigma) \in \mathbb{R}$$

surface



$Z^2(\overset{S^1}{\square})$ gives hilbert space \mathcal{H} "space of boundary conditions" (branes)

If $\partial\Sigma^2 = \overset{\text{in}}{N'} \sqcup \overset{\text{out}}{M'}$, then $Z(\Sigma) : Z(N') \rightarrow Z(M')$. Z only depends on the topology of Σ

$$Z^2(\square) : Z^2(\square) \rightarrow Z^2(\square)$$

$\mathcal{H}^{\otimes 2} \rightarrow \mathcal{H}$ product

$$Z^2(\square) : Z^2(\square) \rightarrow Z^2(\square)$$

$\mathcal{H} \rightarrow \mathcal{H}^{\otimes 2}$ coproduct

$$Z^2(\overset{\Sigma}{\square}) : Z^2(\square) \rightarrow Z^2(\square)$$

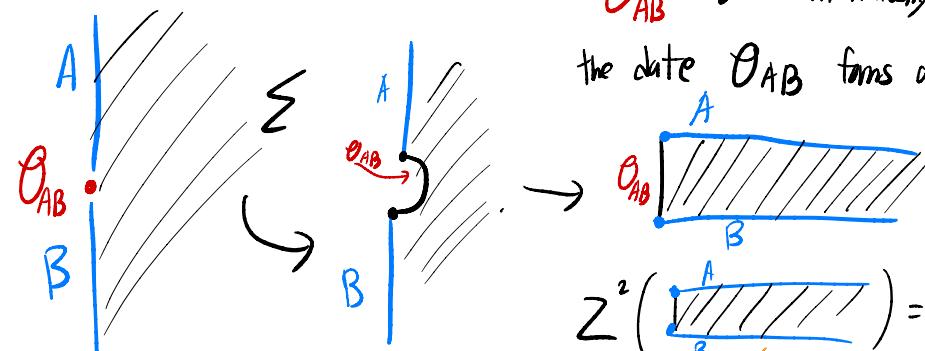
$\mathcal{H} \xrightarrow{\quad} \mathcal{H}$ dimensional reduction

$$Z^1(\square) : Z^1(\bullet) \rightarrow Z^1(\bullet)$$

What happens when 2 boundary conditions meet?

θ_{AB} gives data necessary to give a well-defined path integral

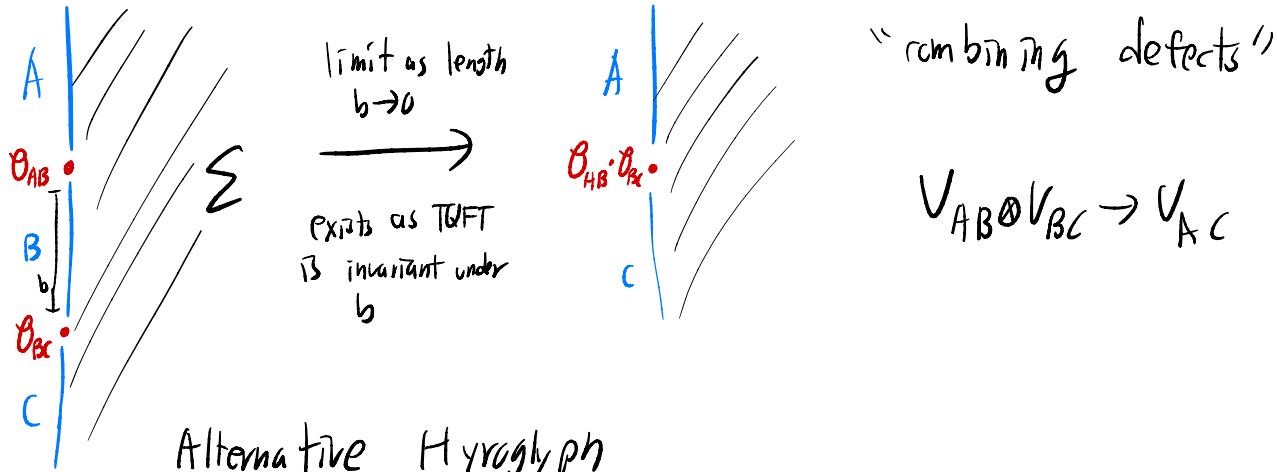
the data θ_{AB} forms a vector space: Expanding it out...



$$Z^2(\square) = Z^2(\overset{\square}{\square}) = V_{AB} \text{ hilbert space}$$

$$Z^1(\square) = Z^1_{AB}(\bullet) = V_{AB}$$

there is a "fusion product" on these vector spaces



Alternative Hyroglyph

$$Z^2 \left(\begin{array}{c} \text{A} \\ \text{B} \\ \text{C} \end{array} \right) : Z^2 \left(\begin{array}{c} I^A \\ I^B \\ I^C \end{array} \right) \rightarrow Z^2 \left(\begin{array}{c} I^A \\ I^C \end{array} \right)$$

$V_{AB} \otimes V_{BC} \longrightarrow V_{AC}$

so we see what 2D TQFT assigns to a point:

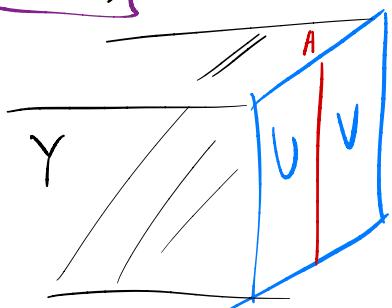
$Z^2(\bullet)$ = "category of boundary-changing local operators"
 Objects = boundary conditions $\in Z^2(\bullet)$
 Morphisms $A \rightarrow B$ = elements of V_{AB}
 Composition = "fusion product" $V_{AB} \otimes V_{BC} = V_{AC}$

level 2: fully extended 3D TQFT

expect $Z^3(Y^3)$ $Z^3(\Sigma^2)$ $Z^3(S^1)$ $Z^3(pt)$
 number vector space category 2-category

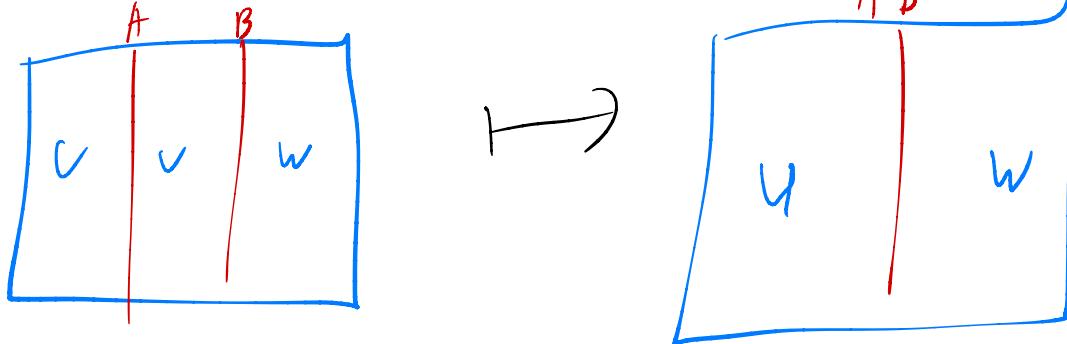
we can understand a 3D TQFT using dimensional reduction

$Z^3(\Sigma \times S^1)$ $Z^3(S^1)$ use this to define $Z^3(S^1)$
 $Z^2(\Sigma)$ effective 2D TQFT $Z^2(pt)$ category of branes



U, V are boundary conditions on Y
 a line operator A converts between boundary conditions
 as before, $A \in W_{UV} = Z^3 \left(\begin{array}{c} A \\ \Sigma \end{array} \right)$ Vector space

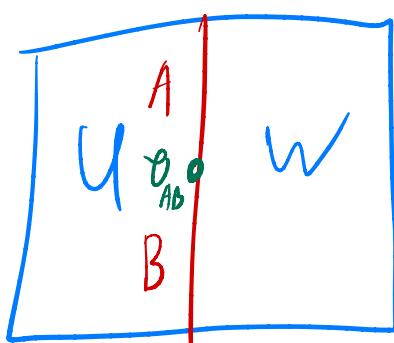
comes w/ fusion product



$$W_{UV} \otimes W_{VW} \rightarrow W_{UW}$$

$\Rightarrow Z(|)$ gives a category of line operators

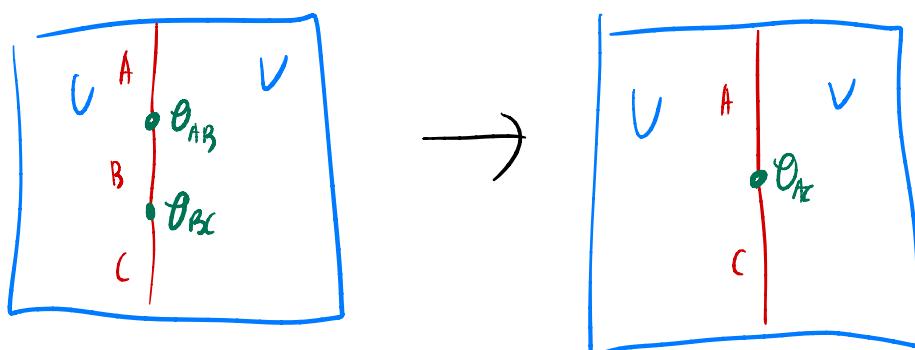
Now we can put point operators on the line, a defect of line operators

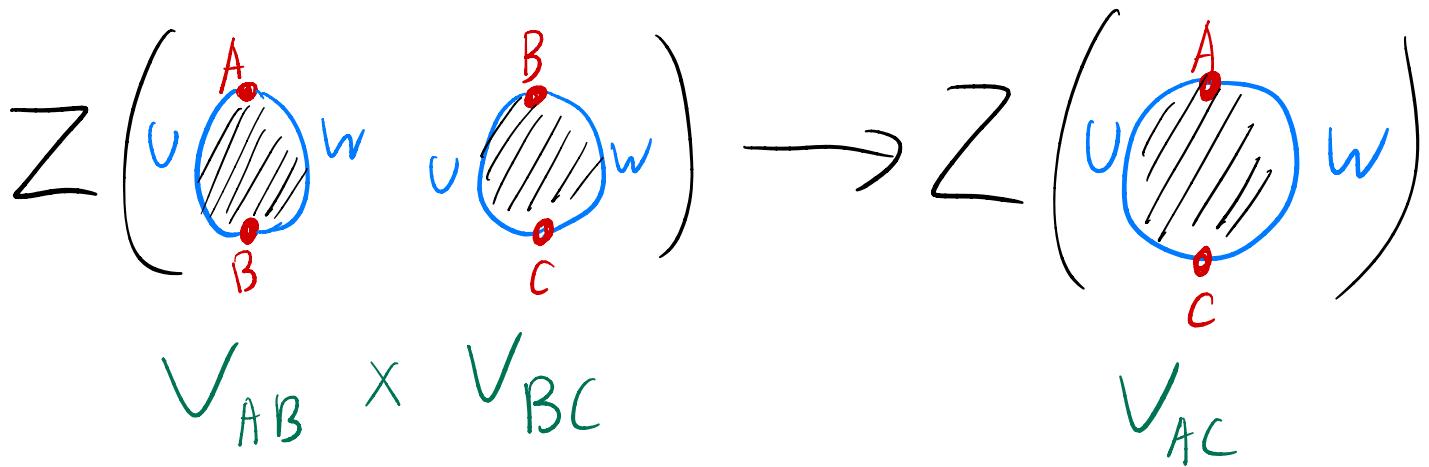
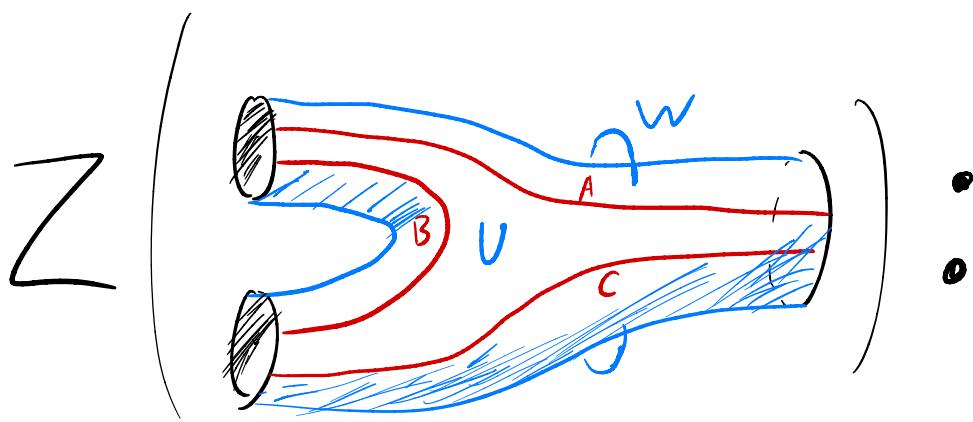


let V_{AB} be the vector space of operators interpolating A&B

$$\begin{aligned} V_{AB} &= \mathbb{Z}^3 \left(\text{A diagram showing a shaded oval containing a red line segment from A to B, with a blue line segment above it labeled U and a blue line segment below it labeled W.} \right) \\ &= \mathbb{Z}^3 \left(\text{A diagram showing a shaded oval containing a red dot at the top labeled A and a red dot at the bottom labeled B, with a blue line segment to its left labeled U and a blue line segment to its right labeled W.} \right) \end{aligned}$$

These have a fusion product $V_{AB} \times V_{BC} \rightarrow V_{AC}$





$Z^3(p+)$ = 2 categories with :

Objects : boundary conditions

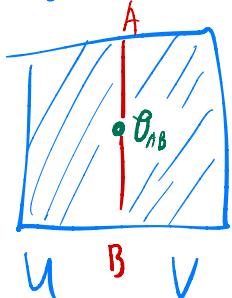


W_{UV}

Morphisms : vector space of line defects



2-Morphism : for $A, B \in W_{UV}$,
vector space of point defects V_{AB}



Cobordism hypothesis (Baez-Dolan, proven by Lurie) :

A fully extended TQFT is determined by its value at a point.