mqtt location messsage body

1. 定位 topic

```
hanks ap publish => clientId/location/ringSN,
app sub => clientId/location/
```

- 2. 手環收到訊息後所回傳的response => json data
- 3. 定位實際所回傳的 location response:(特例: 手環定位失敗, 也算是回傳成功訊息, 但APP可由status_code and message 來判斷相關錯誤.)

SUCCESS:

FAIL:

```
{
    "status_code" : "000000",
    "error_message" : {
        "err_code" : "server statusCode"
        "err_meaasge" : "xxxxfasdfasd"
    }
}
```

4. 設定fence後回傳的response:

SUCCESS:

```
{
    "status_code" : "000000",
    "data" : {
        "ring_sn" :
        "cmd":
        "cmd_key" : "1qazxsw22" // 可以讓APP and ring 判別前後收到順序,等和手環ODM討論過後,再來決定.
        "fence_no" :
        "timestamp" : // String (RFC3339 normalize to UTC) => server get timestamp
        "ring_response_code" : 0 // 1:true/0:false => 定位失敗,如手環有回傳訊息,可是返回APP中,其中某
    }
    "message" : "success"
}
```

FAIL:

```
{
    "status_code" : "000000",
    "erro_message" : {
        "err_code" : "server statusCode"
        "err_meaasge" : "xxxxfasdfasd"
    }
}
```