

CHESTER FRED C. JALALON

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Portfolio: chesterjalalon.vercel.app

SUMMARY

I aim to obtain a role that allows me to utilize my creative abilities to contribute meaningfully to the organization’s success. I strive to provide innovative solutions that support organizational objectives while pursuing continuous professional development.

WORK EXPERIENCE

Priume
UI/UX Designer

Melbourne, Victoria, Australia

January 2025 – July 2025

- Design user interfaces for web and mobile applications.
- Improve user experience through feedback and testing.
- Maintain design consistency and follow brand guidelines.
- Collaborate with stakeholders to meet the design guidelines.
- Used Jira to track design tasks, collaborate on projects, and stay aligned with the development team.

RipeConcepts
Design Associate | Quality Control

Ayala Center Cebu, Cebu Business Park, Cebu City

October 2024 – December 2024

- Creating mock-up designs for clients.
- Collaborated with cross-functional teams to align design work and project goals.
- Utilized tools like Adobe Creative Suite (Photoshop, Illustrator) to produce high-quality designs.
- Verify that designs meet project requirements, including size, resolution, format, and layout specifications.
- Provide constructive feedback on designs to enhance quality and effectiveness.

DepEd – Division of Ozamiz City
UI/UX Designer Intern | IT Support Intern

IBJT Compound, Carangan, Ozamiz City

February 2024 – May 2024

- Collaborated with a team to create prototypes for user-friendly interfaces and experiences.
- Contributed to front-end development tasks to help implement design aspects.
- Installing, updating, and troubleshooting software applications.
- Maintaining and securing an administrative website from unauthorized access.
- Keeping track of IT assets such as laptops, projectors, and multimedia tools, ensuring they are well-maintained.

TECHNICAL SKILLS

- Wireframing & Prototyping:** Expertise in creating wireframes and interactive prototypes.
- Visual Design:** Strong layout, typography, and color theory knowledge.
- Interaction Design:** Designing intuitive and smooth workflows.
- Tools:** Figma, Photoshop, Illustrator, Git, and GitHub.
- Languages:** HTML, CSS, Javascript, Bootstrap, Tailwind, PHP, and MySQL.

EDUCATION

Misamis University

H.T. Feliciano St., Ozamiz City

August 2020 – July 2024

- Bachelor of Science in Information Technology

REFERENCE

Justine C. Capapas L1 Desktop Support – BPOSeats justinecapapas19@gmail.com +63 905 413 7874	Queenie G. Melgar Support Policy Officer - QBE queeniemelgar@gmail.com +63 917 827 9154
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